

# JS Operators:

There are different types of JavaScript operators:

- Arithmetic Operators
- Assignment Operators
- Comparison Operators
- String Operators
- Logical Operators
- Ternary Operators
- Bitwise Operators
- Type Operators

## Operators and Operands

The numbers (in an arithmetic operation) are called **operands**.

The operation (to be performed between the two operands) is defined by an **operator**.

Operand	Operator	Operand
100	+	50

## Operator Precedence

Operator precedence describes the order in which operations are performed in an arithmetic expression.





## Example

```
let x = 100 + 50 * 3;
```

Is the result of the example above the same as  $150 * 3$ , or is it the same as  $100 + 150$ ?

Is the addition or the multiplication done first?

As in traditional school mathematics, the multiplication is done first.

Multiplication (  ) and division (  ) have higher **precedence** than addition (  ) and subtraction (  ).

And (as in school mathematics) the precedence can be changed by using parentheses.

When using parentheses, the operations inside the parentheses are computed first:

Example

```
let x = (100 + 50) * 3;
```

When many operations have the same precedence (like addition and subtraction or multiplication and division), they are computed from left to right:

# 1. JavaScript Arithmetic Operators

**Arithmetic Operators** are used to perform arithmetic on numbers:

```
let a = 3; let x = (100 + 50) * a;
```

Operator	Description
+	Addition
-	Subtraction
*	Multiplication
**	Exponentiation ( <a href="#">ES2016</a> )
/	Division

%	Modulus (Division Remainder)
++	Increment
--	Decrement

## 2. JavaScript Assignment Operators

Assignment operators assign values to JavaScript variables.

The **Addition Assignment Operator** ( `+=` ) adds a value to a variable.

```
let x = 10;
```

```
x += 5;
```

Operator	Example	Same As
=	x = y	x = y
+=	x += y	x = x + y
-=	x -= y	x = x - y
*=	x *= y	x = x * y
/=	x /= y	x = x / y
%=	x %= y	x = x % y
**=	x **= y	x = x ** y

The `+=` assignment operator can also be used to add (concatenate) strings:

### Example

```
let text1 = "What a very ";
```

```
text1 += "nice day";
```

The result of text will be:

```
What a very nice day
```

### Note

When used on strings, the + operator is called the concatenation operator.

## 3. JavaScript Comparison Operators

Operator	Description
==	equal to
===	equal value and equal type
!=	not equal
!==	not equal value or not equal type
>	greater than
<	less than
>=	greater than or equal to
<=	less than or equal to
?	ternary operator

## 4. JavaScript String Comparison

All the comparison operators above can also be used on strings:

### Example

```
let text1 = "A";  
let text2 = "B";  
let result = text1 < text2;
```

Note that strings are compared alphabetically:

You can use the `localeCompare` method to compare two strings in the current locale. Here's the syntax:

```
string1.localeCompare(string2)
```

`localeCompare` returns:

- 1 if `string1` is greater (higher in the alphabetical order) than `string2`
- -1 if `string1` is smaller (lower in the alphabetical order) than `string2`
- 0 if `string1` and `string2` are equal in the alphabetical order

Here are some examples comparing two strings:

```
const string1 = "hello"
const string2 = "world"

const compareValue = string1.localeCompare(string2)
// -1
```

It gives `-1` because, in the English locale, **h** in hello comes before **w** in the world (w is further down in the alphabetical order than h)

Another example:

```
const string1 = "banana"
const string2 = "back"

const compareValue = string1.localeCompare(string2)
// 1
```

The comparison above gives `1` because, in the English locale, **ban** in banana comes after **bac** in back.

## Adding Strings and Numbers

Adding two numbers, will return the sum, but adding a number and a string will return a string:

## Example

```
let x = 5 + 5;
```

```
let y = "5" + 5;
```

```
let z = "Hello" + 5;
```

The result of x, y, and z will be:

```
10
```

```
55
```

```
Hello5
```

If you add a number and a string, the result will be a string!

## 5. JavaScript Logical Operators

Operator	Description
&&	logical and
	logical or
!	logical not

## Logical Operators

Logical operators are used to determine the logic between variables or values.

Given that `x = 6` and `y = 3`, the table below explains the logical operators:

Operator	Description	Example
&&	and	(x < 10 && y > 1) is true
	or	(x == 5    y == 5) is false
!	not	!(x == y) is true

## 6. Conditional (Ternary) Operator

JavaScript also contains a conditional operator that assigns a value to a variable based on some condition.

## Syntax

```
variablename = (condition) ? value1:value2
```

## Example

```
let voteable = (age < 18) ? "Too young":"Old enough";
```

If the variable age is a value below 18, the value of the variable voteable will be "Too young", otherwise the value of voteable will be "Old enough".

## Comparing Different Types

Comparing data of different types may give unexpected results.

When comparing a string with a number, JavaScript will convert the string to a number when doing the comparison. An empty string converts to 0. A non-numeric string converts to `NaN` which is always `false`.

Case	Value
2 < 12	true
2 < "12"	true
2 < "John"	false
2 > "John"	false
2 == "John"	false
"2" < "12"	false
"2" > "12"	true
"2" == "12"	false

When comparing two strings, "2" will be greater than "12", because (alphabetically) 1 is less than 2.

## The Nullish Coalescing Operator (??)

The `??` operator returns the first argument if it is not **nullish** ( `null` or `undefined` ). Otherwise it returns the second argument.

### Example

```
let name = null;  
let text = "missing";  
let result = name ?? text;  
console.log(`the name is ${result}`);
```

Ans: the name is missing.

## The Optional Chaining Operator (?.)

The `?.` operator returns `undefined` if an object is `undefined` or `null` (instead of throwing an error).

### Example

```
const car = {type:"Fiat", model:"500", color:"white"};  
let name= car?.name;  
console.log( the name is ${name} );
```

Ans: the name is undefined.