

zipfile module



- Your Python programs can both create and open (or extract) ZIP files using functions in the `zipfile` module

command	meaning
<code>exampleZip = zipfile.ZipFile('example.zip', mode = 'r')</code>	Opens the example.zip file as ZipFile object in read mode. (can be changed as in <code>open()</code> command)
<code>exampleZip.namelist()</code>	returns a list of strings for all the files and folders contained in the ZIP file.
<code>exampleZip.extractall()</code> OR <code>exampleZip.extractall('C:\\my_folder')</code>	extracts all the files and folders from a ZIP file into the current working directory (or the one you specified)
<code>exampleZip.extract('test.txt')</code>	will extract a single file from the ZIP file.

Creating and adding to zip file



- This code will create a new ZIP file named `new.zip` that has the compressed contents of `spam.txt`.
 - `>> import zipfile`
 - `>> newZip = zipfile.ZipFile('new.zip', 'w')`
 - `>> newZip.write('spam.txt', compress_type=zipfile.ZIP_DEFLATED)`
 - `>> newZip.close()`
- The second argument is the compression type parameter, which tells the computer what algorithm it should use to compress the files; you can always just set this value to `zipfile.ZIP_DEFLATED`. (This specifies the *deflate* compression algorithm, which works well on all types of data.)

time module



- Your computer's system clock is set to a specific date, time, and time zone. The built-in time module allows your Python programs to read the system clock for the current time.
- The most common time reference in programming: Unix epoch (12 AM on January 1, 1970)

Functions	meaning
<code>time.time()</code>	returns the number of seconds since Unix epoch as a float value (this number is called <i>epoch timestamp</i>)
<code>time.sleep()</code>	If you need to pause your program for a while, call the <code>time.sleep()</code> function and pass it the number of seconds you want your program to stay paused

subprocess module



- Your Python program can start other programs on your computer with the `Popen()` function in the built-in subprocess module. (The P in the name of the `Popen()` function stands for process.)

Functions	meaning
<code>subprocess.Popen()</code>	If you want to start an external program from your Python script, pass the program's filename to <code>subprocess.Popen()</code>

- Example: opening the calculator program in windows:
 - `>> import subprocess`
 - `>> subprocess.Popen('C:\\Windows\\System32\\calc.exe')`

subprocess module



- Opening files with default application:
 - on windows: `subprocess.Popen(['start', 'hello.txt'], shell=True)`
 - on mac-OS: `subprocess.Popen(['open', '/Applications/Calculator.app/'])`
- Example: opening a sound file
 - `subprocess.Popen(['start', 'tavalod.mp3'], shell=True)`

Errors and exceptions



- We have two types of errors in python:

- Syntax error
- Exception error

1. Syntax error: this type of error occurs whenever you write a syntactically wrong statement.

```
>>> print('hello'))
File "<stdin>", line 1
    print('hello'))
                ^
SyntaxError: invalid syntax
```

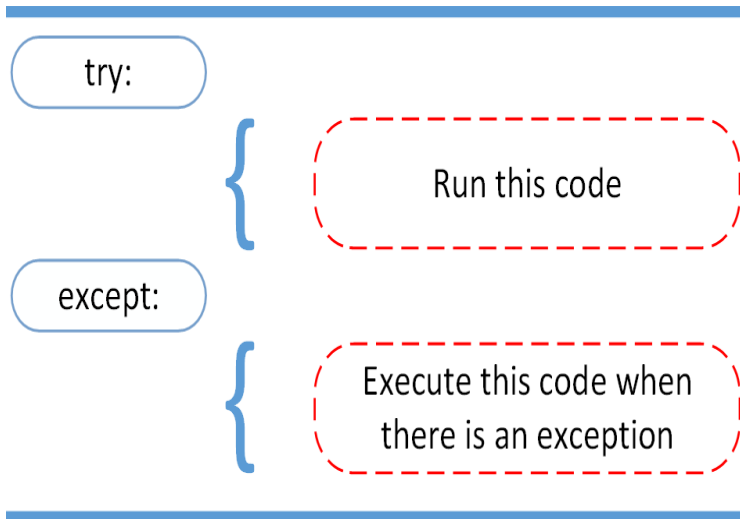
2. Exception error: this type of error occurs whenever syntactically correct Python code results in an error.

```
>>> a = 'hello'
>>> a[5]
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
IndexError: string index out of range
```

Errors and exceptions



- There are various numbers of exception errors (or exceptions) in python. In the last slide example, it was an `IndexError`.
- The `try` and `except` block in Python is used to catch and handle exceptions. Python executes code following the `try` statement (The code that could potentially have an error is put in a `try` clause)
- The code that follows the `except` statement is the program's response to any exceptions in the preceding `try` clause.



Errors and exceptions



- Example:

- A function without try, except statements

```
>>> def add_ten(num):  
...     print(num+10)  
...  
>>> add_ten('5')  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
  File "<stdin>", line 2, in add_ten  
TypeError: can only concatenate str (not "int") to str
```

- Example:

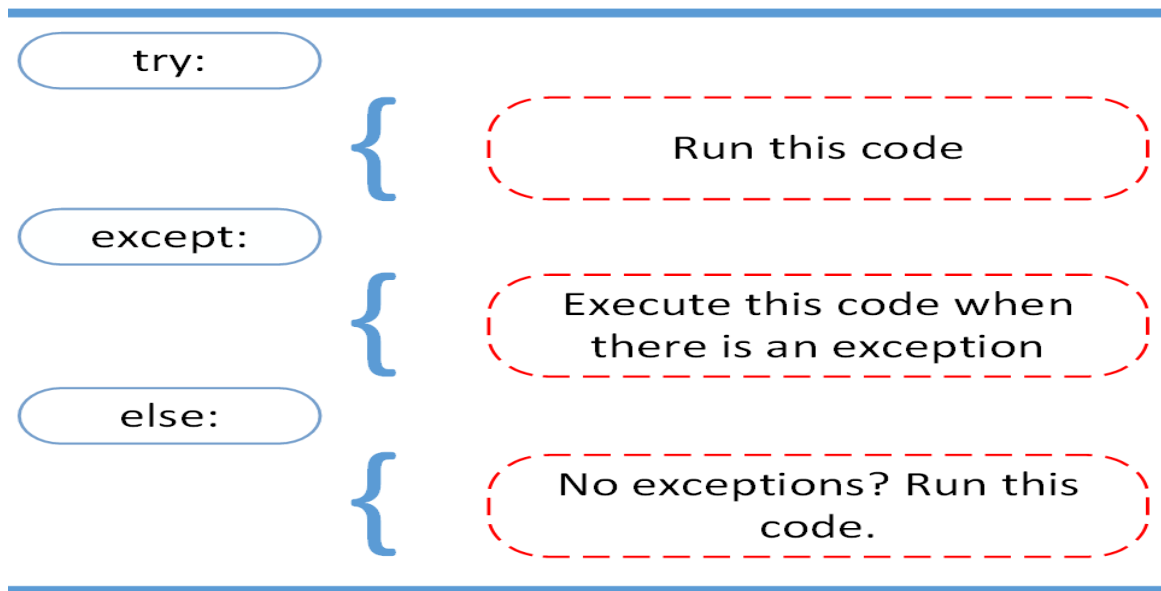
- A function with try, except statements

```
>>> def add_ten(num):  
...     try:  
...         print(num+10)  
...     except:  
...         print('wrong argument')  
...  
>>> add_ten('5')  
wrong argument
```


Errors and exceptions



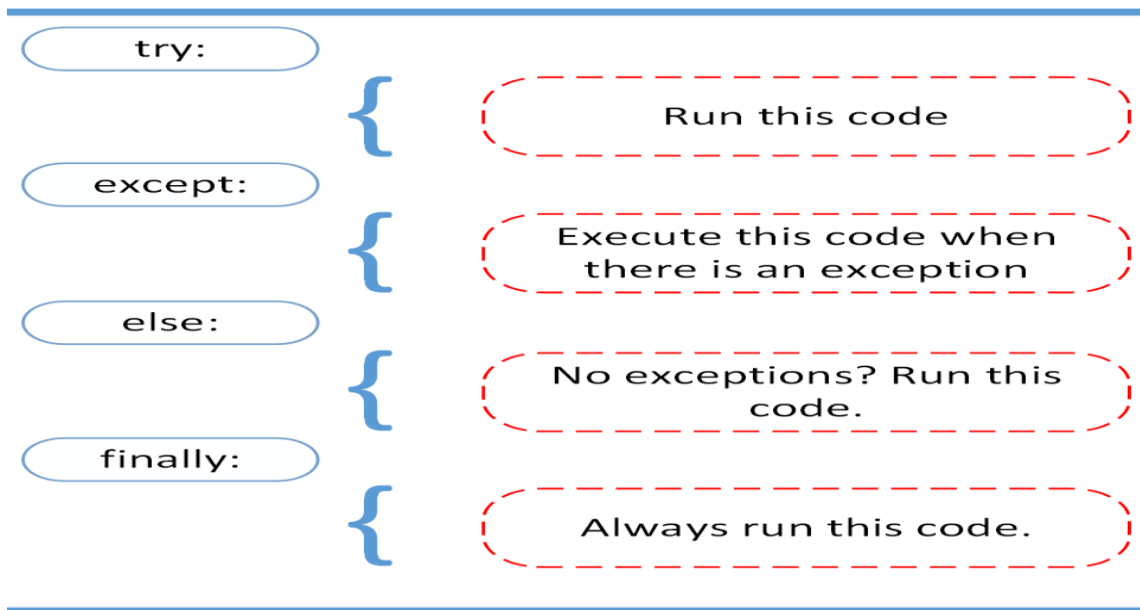
- In Python, using the **else** statement, you can instruct a program to execute a certain block of code only in the absence of exceptions.



Errors and exceptions



- **finally** enables you to execute sections of code that should always run, with or without any previously encountered exceptions.



Errors and exceptions



- Example:

```
1 ▼ def ask_for_int():  
2     try:  
3         result = int(input('please provide a number: '))  
4     except:  
5         print('error! that is not a number')  
6     else:  
7         print('thank you!')  
8 ▼ finally:  
9     print('this will be printed under any circumstances!')
```

- Call the ask_for_int function and provide various inputs to see the result.

Sets



- Definition: Unordered collection of unique elements. (just like a set in mathematics)
- Syntax: set (iterable) OR with curly braces {}
 - `Set([1, 2, 3, 1])` OR `{1, 2, 3, 1}` ↪ returns `{1, 2, 3}`
- Examples:
 - `a = {1, 2, 3}`
 - `b = {3, 4, 5}`
 - `len(a)` ↪ returns 3
 - `4 in b` ↪ returns True

Operation	$a \cup b$	$a \cap b$	$a - b$
Python command	<code>a b</code> OR <code>a.union(b)</code>	<code>a & b</code> OR <code>a.intersection(b)</code>	<code>a - b</code> OR <code>a.difference(b)</code>

map function



- Python map() function is used to apply a function on all the elements of specified iterable and return map object. Python map object is iterable, so we can iterate over its elements.
- Syntax:
 - `map(function, iterable)`
- Example:
 - ```
>> def my_func(num):
... return num**2
>> my_list = [1, 2, 3]
>> for n in map(my_func, my_list):
... print(n)
1
4
9
```

# filter function



- The filter() method filters the given iterable with the help of a function that tests each element in the iterable to be true or not. The function should return either **True** or **False**.
- Syntax:
  - `filter(function, iterable)`
- Example:
  - ```
>> def my_func(num):  
...     return num%2 == 0  
>> my_list = [1, 2, 3, 4, 5]  
>> for n in filter(my_func, my_list):  
...     print(n)  
2  
4
```

lambda expression



- lambda function is a way to create small anonymous functions, i.e. functions without a name. These functions are just needed where they have been created.
- Lambda functions are mainly used in combination with the functions filter() and map().
- Example:

normal function:

```
def add_func(x, y):  
    return x + y
```

lambda expression:

```
add_func = lambda x, y: x + y
```

lambda expression



- Most of the times, we don't name the lambda expressions. we just define them wherever we need them.
- Example:

map() with lambda expression:

```
>> lst = [1, 2, 3]
>> for num in map(lambda x:x**2, lst):
    print(num)
```

1
4
9

filter() with lambda expression:

```
>> lst = [1, 2, 3, 4]
>> for num in filter(lambda x:x%2==0,lst):
    print(num)
```

2
4