# Meeting Notes

**Week 5**

- ☑ ~~Find two other group members~~
- ☑ ~~Read through the assignment instructions~~
- ☑ ~~Create a rough sketch/outline of the design~~
- ☑ ~~Choose a special feature~~
- ☐ Clarify: sign-ins and sign-ups

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**Basic Design:**
Reference design: https://www.eventbrite.com.au/

Sign-in / sign-up
The Sign-in / sign-up page if different to home page.
- Student ID
- Password
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Home page:
- Thumbnail display of all clubs
    - Picture
    - Club name
    - "+Join"
    - Sort?
- Click on a club to view public info
- Search bar (top left)
    - Roll down to the club?
    - Prefix search (Trie)?
- Profile drop/down
    - Tickets
    - Manage my clubs

Club info:
- Club name
- Club description
- "+Join"
- President/Vice President and other key members.
- Upcoming events + Past events +pictures
- Upcoming events (w/o RSVP)

Club events (public):
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Club events (private):


Extended features:
- Calendar / (Add event to google calendar?)
- System admins can enable and disable regular user view

My profile
- My clubs
- Account info

My events:
- Events ordered by start date

Notifications:
- Notifications ordered by post recency

Research
- ☐ Minimise kinematic and cognitive load
- ☐ Phone vs Desktop
- ☐ If the window is resized, how do elements change
- ☐ Are components fixed in size or do they stretch

**Week 5:**
- ☑ ~~Add homepage to slides (Ramin)~~
- ☑ ~~Log in / Register Page Mock UI (Ramin)~~
- ☑ ~~Club events page (public) Mock UI (Shaun)~~
- ☑ ~~Club events page (private) Mock UI (Shaun)~~
- ☑ ~~Event page Mock UI (Ramin)~~
- ☑ ~~Profile window Mock UI (Shaun)~~
- ☑ ~~Notification window Mock UI (Gus)~~
- ☑ ~~My events Mock UI (Gus)~~
- ☑ ~~My account Mock UI (Gus)~~
- ☑ ~~Catch up Issi (Shaun)~~
- Discussion: What info should be private?

**Week 6:**
- ☑ ~~Join button redirect to club registration form~~
  - ☐ External website (Google Forms) for registration
- ☐ Notification page (included under Profile)
- ☑ ~~Club page: Upcoming as well as past events~~
- ☑ ~~Find a workshop time~~
- ☑ ~~Homepage HTML (Gus)~~
- ☑ ~~Event page HTML (Ramin)~~
- ☑ ~~Club Page HTML (Shaun)~~
- ☑ ~~Adobe XD (Issi)~~

**Week 7:**
- External sign up options (Google, Facebook, etc)
- Have "Events" and "Clubs" directly accessible instead of over a dropdown
- Join button -> Joined ("Leave" on hover)

- ☑ ~~Homepage HTML (Gus)~~
- ☑ ~~Event page (Ramin)~~
- ☑ ~~Login page (Issi)~~
- ☐ Sign up page (Issi)
- ☐ Search results page (Ramin)
- ☐ My account page (Gus)
- ☐ Edit account page (Issi)
- ☑ ~~My events page (Shaun)~~
- ☑ ~~My clubs page (Shaun)~~
- ☑ ~~Club events page (Gus)~~
- ☑ ~~Database schema (Workshop activity)~~

**Week 8:**
- Don't worry about the private/public thing
- Use variables for styles.css
- Club admins must only be manager of one club
- Club admin / System admin mocks - Issi

**Rubric:**

Research - Shaun

"You've found several examples each of style, structure & features that they can build on. Detailed justification/discussion is provided for these examples."
- Eventbrite
- Discord clubs
- YouX clubs
- Try and get one more example
- Justification/discussion needed
- Report file: 📄 WDC Project Report

Design - Shaun

"You've provided a detailed, clearly labelled and dimensioned mockup of the main page(s) of your site. User interactions are clearly broken down, accompanied by further mockups where necessary. Clear justification/discussion is provided for these decisions and reflects the research undertaken where applicable."
- Mock UI
- Adobe XD
- css dimensions.
- Justification/discussion needed.
- Optional: diagram needed (or explanation for Adobe XD).

Features - Ramin

"You've provided, or included in your design, detailed planning/breakdown of how each of the features in your website will function."
- Missing detailed planning/breakdown of each feature.

Review - Ramin

"Each of the usability Heuristics, as well as kinetic and cognitive load have been tested for and reviewed against your design. The design has been updated to reflect this, or where updating was not necessary, justification is provided."
- Before/after discussion.

Data Plan - Shaun / Ramin / Issi

"A complete data plan is given, detailing all interactions between the client and server, what data will be sent, how it will be stored, and what processing is needed."
- Diagrams for interactions.
- Written explanations for how data is sent / stored.

Database Schema - Issi

"A detailed, valid, Schema diagram is provided, showing all Tables, Attributes and Relationships of all data being stored in the database, including Keys & cardinality. Relationships clearly indicate which attributes are involved. The Schema is in 4th or higher normal form."
- Convert rough schema sketch to proper format

Requirements for club managers Mock UI - Issi
- Every club's manager have same template for their club page but the images and text will be different.
- Club managers can see incoming requests for someone joining their club with accept and reject functionality.
- Club managers can see incoming requests for someone RSVP for club events with accept and reject functionality.
- Club managers can create event, post updates and edit events and updates.
- Club managers can see who has RSVP for the events
- A directory where they can view their club members
- They can select a club member and look at their information such as id, course, image etc.
- Manage their user own information (Managers profile page)

A unique id will be used for manager, manager can only manage one club at time. The manager can be a normal user but with a different id which is used for user.

Requirement for club admins Mock UI - Issi
- System admin can pretty much do everything that a club manager can do for their club.

Key difference between manager and amin
- ❖ The difference is that system admin can access all clubs instead of one.
- ❖ They cannot post, create and update any events or post in any of the club.
- System admin can look at everyones profile
- System admin can change any club's manager.

For example, I am the manager of computer science club. The admin can kick me out and make Gus the manager.

- The system admin can unassign them and make someone else the admin.
- Manage their user own information (Managers profile page)