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School of Computing and Information Technologies

(30)

PROGCON - CHAPTER 1

heckby: Abt

CLASS NUMBER: # 20

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PART 1: Identify the following.

Computer system 1 A combination of all the components required to process and store data using a computer.

composer hardware 2. The equipment or physical devices that are associated with a computer.

Software 3. The computer instructions that tell the hardware what to do.

program 4. The instruction sets written by programmers.

Application softwares. A type of software such as word processing, spreadsheets, payroll and inventory, even games

syntat error 6. Errors in language or grammar.

system Software Z Software such as operating systems like Windows, Linux, or UNIX

Note: 8 Describes the entry of data items into computer memory using hardware devices such as keyboards and mice.

Input symbol9. Indicates an input operation and is represented by a parallelogram in flowcharts.

Dutput 504pot (10) Represented by a parallelogram in flowcharts.

Decessing Processing (11) May involve organizing them, checking them for accuracy, or performing calculations with them.

Processing, symbol 12. Indicates a processing operation and is represented by a rectangle in flowcharts.

13 The hardware component that processes data.

14. Describes the operation of retrieving information from memory and sending it to a device, such as a monitor or printer, so people can view, interpret, and use the results.

output symbol output 15) Indicates an output operation and is represented by a parallelogram in flowcharts.

Programming 16 Used to write computer instructions called program code; used to write programs.

programming longvogk. Also includes languages such as Visual Basic, C#, C++, Java.

Suntal errors 18. Grammar rules of a language.

yntar errors 19. Errors in language or grammar.

word 20 The temporary, internal storage within a computer.

NUN - Volatible memor(21). Describes storage whose contents are retained when power is lost.

Translates a high-level language into machine language and tells you if you have used a programming language incorrectly.

logical errors 23. Errors in program logic produce incorrect output

Variable 24 A named memory location whose value can vary.

Users / Ench users 25. People who benefit from using computer programs.

Pocumeration 26. Consists of all the supporting paperwork for a program. Abouthon flowchart 27. The sequence of steps necessary to solve any problem. tesk checking 28. The process of walking through a program's logic on paper. coding the programming 29. The act of writing programming language instructions. 30. When instructions are performed in the wrong order, too many times, or not at all. 31. Errors in program logic produce incorrect output TEST 32. Execute the program with some sample data to see whether the results are logically correct 33. What is the process of finding and correcting program errors? Debugging 34. The entire set of actions an organization must take to switch over to using a new program or set of Conversion programs maintenance 35. Consists of all the improvements and corrections made to a program after it is in production. **PART 2: Enumeration** a. 3 major components of a computer system? b. 3 major computer hardware operations. c. 4 most common planning tools. d. 3 most common flowchart symbols. e. 7 steps on a program development life cycle. a. 1. Hardware. C. 1. Flowcharts 4. TOE charts e. (Planning Feasibility Product design

MS. JEN

(6) software

7. Installation & Maintenance