# Ramiyan Gangatharan

Canadian Citizen | Toronto, ON | (416) 457 7411 | ramiyan2185@gmail.com | www.ramiyan.ca | https://www.linkedin.com/in/ramiyan/ | https://github.com/RamiyanGangatharan

#### Education

Ontario Tech University – Oshawa, ON

BSc. (Hons) Computer Science, Advanced Entry

Sept 2025 - Apr 2027

- Clubs: OTU CS Club, The Tamil Student Association

Durham College - Oshawa, ON

Adv. Diploma, Computer Programming & Analysis

Sept 2022 - Apr 2025 | GPA: 3.84/5.0 | Honour Roll (2022-2025)

- Competed in inaugural Durham College Hackathon (2025)

# Experience

Durham College MRC Studio, Oshawa, ON Apr 2025 – May 2025

Research Assistant: Software Designer/Developer Intern

- Built a Unity-based AI assistant prototype integrating local LLMs across XR, mobile, and desktop.
  - Linked Meta STT/TTS with a FastAPI REST backend for real-time speech interaction.
    Prototyped conversational NPCs and intelligent agents for immersive environments.
  - Developed core systems for a Souls-like 3D Unity 6 game (URP), incl. physics, combat, animation.

### Tim Hortons, Various Locations

Shift Supervisor / Counter Staff

Nov 2021 - Present

- Supervised up to 12 staff, managing operations, safety, and daily productivity.
- Streamlined workflows to reduce waste and improve profitability.

## Selected Projects

VR Al Assistant, AlCore - 2025

Full Stack Developer, Durham College

- Built a Unity-based VR prototype enabling real-time AI conversations through STT, NLP, and TTS.
- Developed and optimized STT LLM TTS pipeline using C#, HTTP networking, and a Meta Quest 2.
- Collaborated in a research environment, rapidly prototyping with unfamiliar tools and documenting tech workflows.
- Gained hands-on experience integrating natural language systems into environments under NDA constraints.

Urban Fracture - 2025

Full Stack Developer, Independent

- Developed an FPS game with UE6 inspired by tactical shooters, featuring sprinting, crouching, leaning, & jumping
- Implemented AI agents with proximity-based perception, NavMesh pathfinding, and combat states.
- Built modular systems (weapons, health, VFX, audio, UI) in C# with GitHub + LFS for version control.
- Delivered within two months, documenting dev logs, and overcoming challenges in AI, lighting, & asset management.

Student Advisor Ticketing System (SATS) - 2024/25

Full Stack Developer, Durham College

- Led development of an internal ticketing system for student advising, replacing inefficient email workflows.
- Built React Native with an SQL Server, optimized for tablet use by advisors.
- Implemented secure Microsoft OAuth authentication, dynamic advisor routing, and automated SMTP notifications.
- Coordinated with faculty/Dean in sprint-based workflows
- Presented the system at SEIT IT Expo and delivered to production for ongoing use.

Portfolio Website – 2025 (www.ramiyan.ca)

Full Stack Developer, Independent

- Uses the MERN stack (MongoDB, Express, React, NodeJS) but I replaced React with Next.JS
- Currently working on an admin panel to manage data from MongoDB