32 Controller area network (bxCAN)

This section applies to the whole STM32F4xx family, unless otherwise specified.

32.1 bxCAN introduction

The **Basic Extended CAN** peripheral, named **bxCAN**, interfaces the CAN network. It supports the CAN protocols version 2.0A and B. It has been designed to manage a high number of incoming messages efficiently with a minimum CPU load. It also meets the priority requirements for transmit messages.

For safety-critical applications, the CAN controller provides all hardware functions for supporting the CAN Time Triggered Communication option.

32.2 bxCAN main features

- Supports CAN protocol version 2.0 A, B Active
- Bit rates up to 1 Mbit/s
- Supports the Time Triggered Communication option

Transmission

- Three transmit mailboxes
- Configurable transmit priority
- Time Stamp on SOF transmission

Reception

- Two receive FIFOs with three stages
- Scalable filter banks:
  - 28 filter banks shared between CAN1 and CAN2
- Identifier list feature
- Configurable FIFO overrun
- Time Stamp on SOF reception

Time-triggered communication option

- Disable automatic retransmission mode
- 16-bit free running timer
- Time Stamp sent in last two data bytes

Management

- Maskable interrupts
- Software-efficient mailbox mapping at a unique address space

Dual CAN

- CAN1: Master bxCAN for managing the communication between a Slave bxCAN and the 512-byte SRAM memory
- CAN2: Slave bxCAN, with no direct access to the SRAM memory.
- The two bxCAN cells share the 512-byte SRAM memory (see *Figure 335*)

32.3 bxCAN general description

In today's CAN applications, the number of nodes in a network is increasing and often several networks are linked together via gateways. Typically the number of messages in the system (and thus to be handled by each node) has significantly increased. In addition to the application messages, Network Management and Diagnostic messages have been introduced.

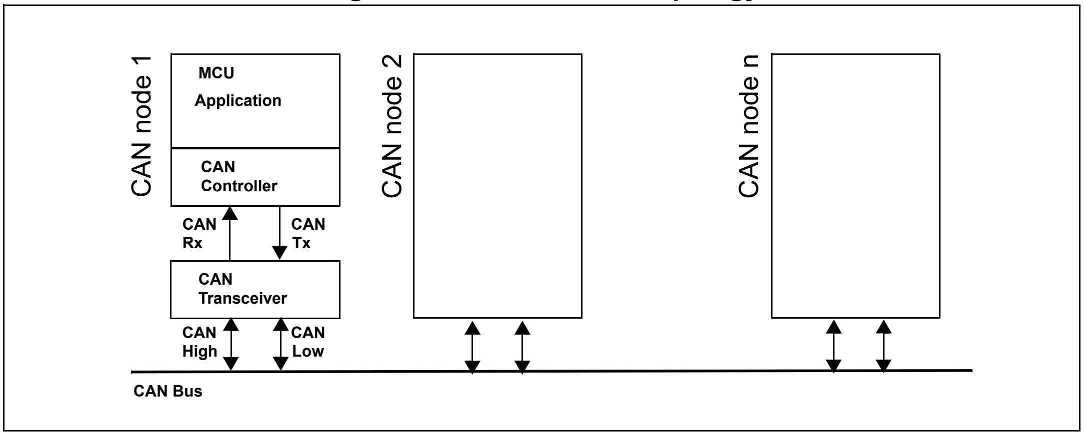
- An enhanced filtering mechanism is required to handle each type of message.

Furthermore, application tasks require more CPU time, therefore real-time constraints caused by message reception have to be reduced.

- A receive FIFO scheme allows the CPU to be dedicated to application tasks for a long time period without losing messages.

The standard HLP (Higher Layer Protocol) based on standard CAN drivers requires an efficient interface to the CAN controller.

Figure 334. CAN network topology



32.3.1 CAN 2.0B active core

The bxCAN module handles the transmission and the reception of CAN messages fully autonomously. Standard identifiers (11-bit) and extended identifiers (29-bit) are fully supported by hardware.

32.3.2 Control, status and configuration registers

The application uses these registers to:

- Configure CAN parameters, e.g. baud rate
- Request transmissions
- Handle receptions
- Manage interrupts
- Get diagnostic information

32.3.3 Tx mailboxes

Three transmit mailboxes are provided to the software for setting up messages. The transmission Scheduler decides which mailbox has to be transmitted first.

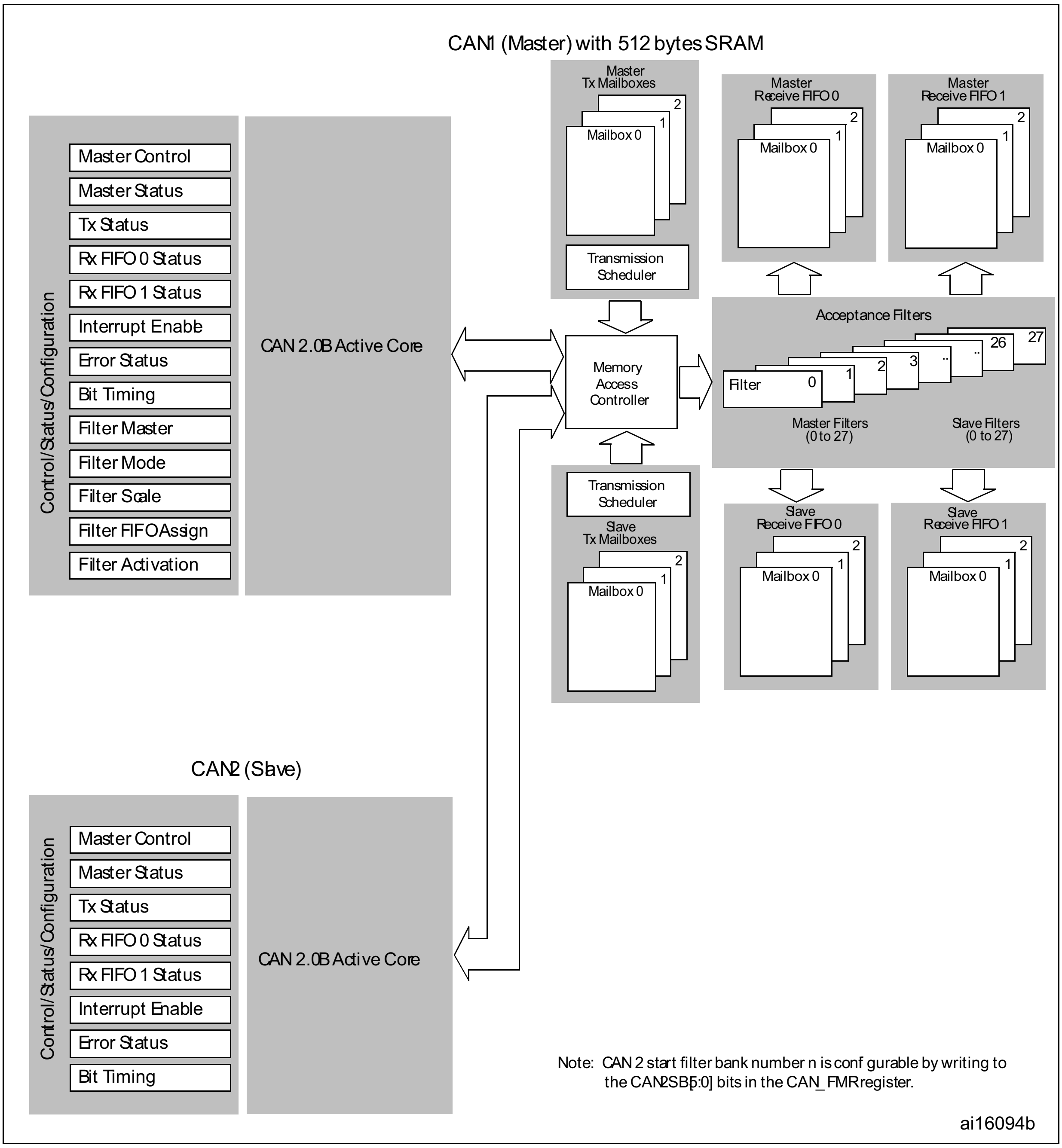
32.3.4 Acceptance filters

The bxCAN provides 28 scalable/configurable identifier filter banks for selecting the incoming messages the software needs and discarding the others.

Receive FIFO

Two receive FIFOs are used by hardware to store the incoming messages. Three complete messages can be stored in each FIFO. The FIFOs are managed completely by hardware.

Figure 335. Dual CAN block diagram



32.4 bxCAN operating modes

bxCAN has three main operating modes: **initialization**, **normal** and **Sleep**. After a hardware reset, bxCAN is in Sleep mode to reduce power consumption and an internal pull-up is active on CANTX. The software requests bxCAN to enter **initialization** or **Sleep** mode by setting the INRQ or SLEEP bits in the CAN_MCR register. Once the mode has been entered, bxCAN confirms it by setting the INAK or SLAK bits in the CAN_MSR register and the internal pull-up is disabled. When neither INAK nor SLAK are set, bxCAN is in **normal** mode. Before entering **normal** mode bxCAN always has to **synchronize** on the CAN bus. To synchronize, bxCAN waits until the CAN bus is idle, this means 11 consecutive recessive bits have been monitored on CANRX.

32.4.1 Initialization mode

The software initialization can be done while the hardware is in Initialization mode. To enter this mode the software sets the INRQ bit in the CAN_MCR register and waits until the hardware has confirmed the request by setting the INAK bit in the CAN_MSR register.

To leave Initialization mode, the software clears the INRQ bit. bxCAN has left Initialization mode once the INAK bit has been cleared by hardware.

While in Initialization Mode, all message transfers to and from the CAN bus are stopped and the status of the CAN bus output CANTX is recessive (high).

Entering Initialization Mode does not change any of the configuration registers.

To initialize the CAN Controller, software has to set up the Bit Timing (CAN_BTR) and CAN options (CAN_MCR) registers.

To initialize the registers associated with the CAN filter banks (mode, scale, FIFO assignment, activation and filter values), software has to set the FINIT bit (CAN_FMR). Filter initialization also can be done outside the initialization mode.

Note: When FINIT=1, CAN reception is deactivated.

The filter values also can be modified by deactivating the associated filter activation bits (in the CAN_FA1R register).

If a filter bank is not used, it is recommended to leave it non active (leave the corresponding FACT bit cleared).

32.4.2 Normal mode

Once the initialization is complete, the software must request the hardware to enter Normal mode to be able to synchronize on the CAN bus and start reception and transmission.

The request to enter Normal mode is issued by clearing the INRQ bit in the CAN_MCR register. The bxCAN enters Normal mode and is ready to take part in bus activities when it has synchronized with the data transfer on the CAN bus. This is done by waiting for the occurrence of a sequence of 11 consecutive recessive bits (Bus Idle state). The switch to Normal mode is confirmed by the hardware by clearing the INAK bit in the CAN_MSR register.

The initialization of the filter values is independent from Initialization Mode but must be done while the filter is not active (corresponding FACTx bit cleared). The filter scale and mode configuration must be configured before entering Normal Mode.

32.4.3 Sleep mode (low-power)

To reduce power consumption, bxCAN has a low-power mode called Sleep mode. This mode is entered on software request by setting the SLEEP bit in the CAN_MCR register. In this mode, the bxCAN clock is stopped, however software can still access the bxCAN mailboxes.

If software requests entry to **initialization** mode by setting the INRQ bit while bxCAN is in **Sleep** mode, it must also clear the SLEEP bit.

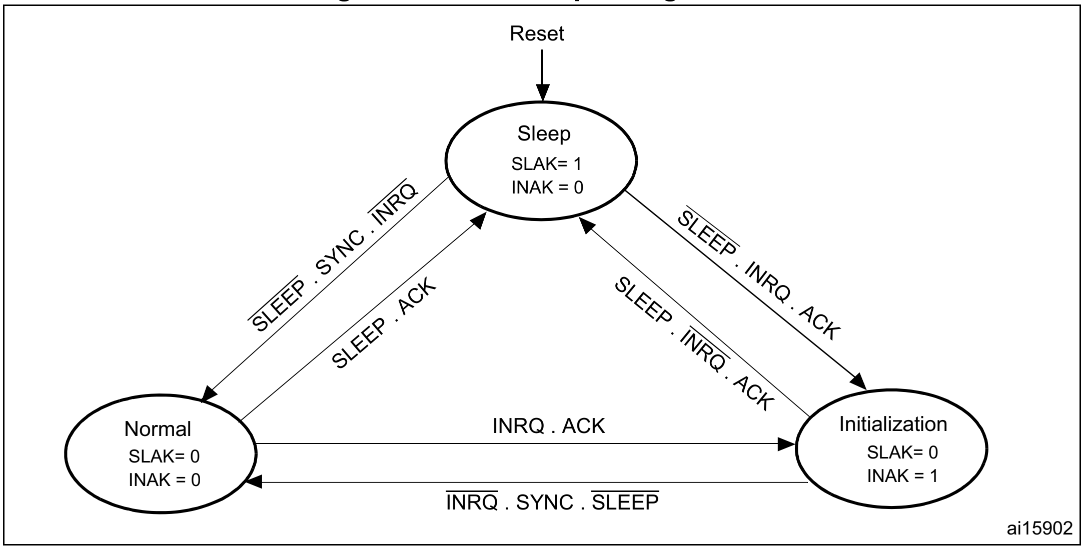
bxCAN can be woken up (exit Sleep mode) either by software clearing the SLEEP bit or on detection of CAN bus activity.

On CAN bus activity detection, hardware automatically performs the wake-up sequence by clearing the SLEEP bit if the AWUM bit in the CAN_MCR register is set. If the AWUM bit is cleared, software has to clear the SLEEP bit when a wake-up interrupt occurs, in order to exit from Sleep mode.

Note: If the wake-up interrupt is enabled (WKUIE bit set in CAN_IER register) a wake-up interrupt is generated on detection of CAN bus activity, even if the bxCAN automatically performs the wake-up sequence.

After the SLEEP bit has been cleared, Sleep mode is exited once bxCAN has synchronized with the CAN bus, refer to *Figure 336*. The Sleep mode is exited once the SLAK bit has been cleared by hardware.

Figure 336. bxCAN operating modes



1. ACK = The wait state during which hardware confirms a request by setting the INAK or SLAK bits in the CAN_MSR register
2. SYNC = The state during which bxCAN waits until the CAN bus is idle, meaning 11 consecutive recessive bits have been monitored on CANRX

32.5 Test mode

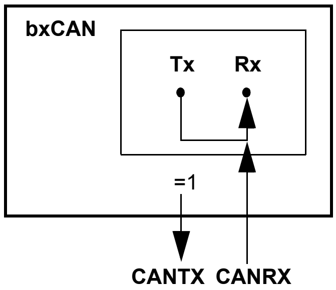
Test mode can be selected by the SILM and LBKM bits in the CAN_BTR register. These bits must be configured while bxCAN is in Initialization mode. Once test mode has been selected, the INRQ bit in the CAN_MCR register must be reset to enter Normal mode.

32.5.1 Silent mode

The bxCAN can be put in Silent mode by setting the SILM bit in the CAN_BTR register.

In Silent mode, the bxCAN is able to receive valid data frames and valid remote frames, but it sends only recessive bits on the CAN bus and it cannot start a transmission. If the bxCAN has to send a dominant bit (ACK bit, overload flag, active error flag), the bit is rerouted internally so that the CAN Core monitors this dominant bit, although the CAN bus may remain in recessive state. Silent mode can be used to analyze the traffic on a CAN bus without affecting it by the transmission of dominant bits (Acknowledge Bits, Error Frames).

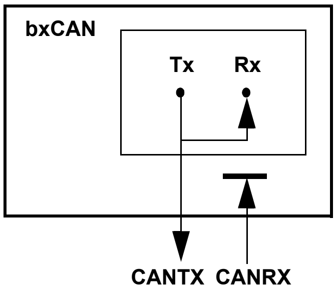
Figure 337. bxCAN in silent mode



32.5.2 Loop back mode

The bxCAN can be set in Loop Back Mode by setting the LBKM bit in the CAN_BTR register. In Loop Back Mode, the bxCAN treats its own transmitted messages as received messages and stores them (if they pass acceptance filtering) in a Receive mailbox.

Figure 338. bxCAN in loop back mode

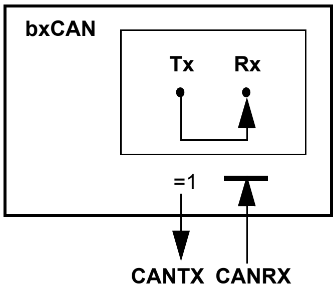


This mode is provided for self-test functions. To be independent of external events, the CAN Core ignores acknowledge errors (no dominant bit sampled in the acknowledge slot of a data / remote frame) in Loop Back Mode. In this mode, the bxCAN performs an internal feedback from its Tx output to its Rx input. The actual value of the CANRX input pin is disregarded by the bxCAN. The transmitted messages can be monitored on the CANTX pin.

32.5.3 Loop back combined with silent mode

It is also possible to combine Loop Back mode and Silent mode by setting the LBKM and SILM bits in the CAN_BTR register. This mode can be used for a “Hot Selftest”, meaning the bxCAN can be tested like in Loop Back mode but without affecting a running CAN system connected to the CANTX and CANRX pins. In this mode, the CANRX pin is disconnected from the bxCAN and the CANTX pin is held recessive.

Figure 339. bxCAN in combined mode



32.6 Debug mode

When the microcontroller enters the debug mode (Cortex®-M4 with FPU core halted), the bxCAN continues to work normally or stops, depending on:

- the DBG_CAN1_STOP bit for CAN1 or the DBG_CAN2_STOP bit for CAN2 in the DBG module. For more details, refer to *Section 38.16.2: Debug support for timers, watchdog, bxCAN and I^{2}C*.
- the DBF bit in CAN_MCR. For more details, refer to *Section 32.9.2*.

32.7 bxCAN functional description

32.7.1 Transmission handling

In order to transmit a message, the application must select one **empty** transmit mailbox, set up the identifier, the data length code (DLC) and the data before requesting the transmission by setting the corresponding TXRQ bit in the CAN_TIxR register. Once the mailbox has left **empty** state, the software no longer has write access to the mailbox registers. Immediately after the TXRQ bit has been set, the mailbox enters **pending** state and waits to become the highest priority mailbox, see *Transmit Priority*. As soon as the mailbox has the highest priority it is **scheduled** for transmission. The transmission of the message of the scheduled mailbox starts (enters **transmit** state) when the CAN bus becomes idle. Once the mailbox has been successfully transmitted, it becomes **empty** again. The hardware indicates a successful transmission by setting the RQCP and TXOK bits in the CAN_TSR register.

If the transmission fails, the cause is indicated by the ALST bit in the CAN_TSR register in case of an Arbitration Lost, and/or the TERR bit, in case of transmission error detection.

Transmit priority

By identifier	When more than one transmit mailbox is pending, the transmission order is given by the identifier of the message stored in the mailbox. The message with the lowest identifier value has the highest priority according to the arbitration of the CAN protocol. If the identifier values are equal, the lower mailbox number is scheduled first.
By transmit request order	The transmit mailboxes can be configured as a transmit FIFO by setting the TXFP bit in the CAN_MCR register. In this mode the priority order is given by the transmit request order. This mode is very useful for segmented transmission.

Abort

A transmission request can be aborted by the user setting the ABRQ bit in the CAN_TSR register. In **pending** or **scheduled** state, the mailbox is aborted immediately. An abort request while the mailbox is in **transmit** state can have two results. If the mailbox is transmitted successfully the mailbox becomes **empty** with the TXOK bit set in the CAN_TSR register. If the transmission fails, the mailbox becomes **scheduled,** the transmission is aborted and becomes **empty** with TXOK cleared. In all cases the mailbox becomes **empty** again at least at the end of the current transmission.

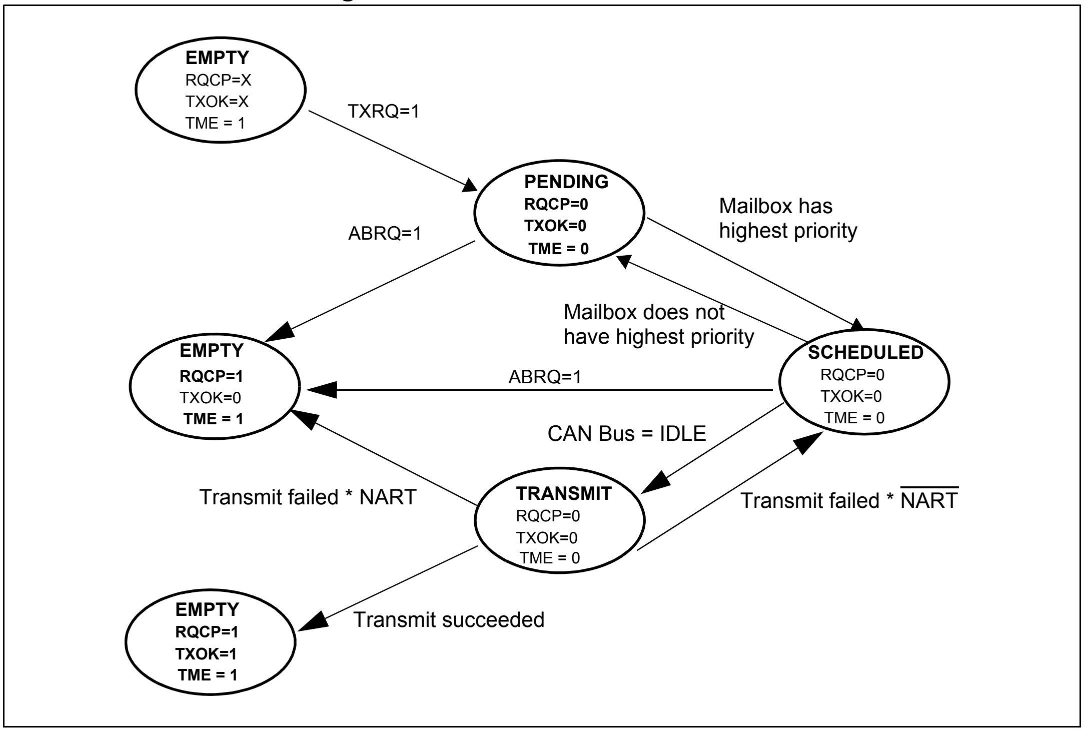
Nonautomatic retransmission mode

This mode has been implemented in order to fulfil the requirement of the Time Triggered Communication option of the CAN standard. To configure the hardware in this mode the NART bit in the CAN_MCR register must be set.

In this mode, each transmission is started only once. If the first attempt fails, due to an arbitration loss or an error, the hardware does not automatically restart the message transmission.

At the end of the first transmission attempt, the hardware considers the request as completed and sets the RQCP bit in the CAN_TSR register. The result of the transmission is indicated in the CAN_TSR register by the TXOK, ALST and TERR bits.

Figure 340. Transmit mailbox states



32.7.2 Time triggered communication mode

In this mode, the internal counter of the CAN hardware is activated and used to generate the Time Stamp value stored in the CAN_RDTxR/CAN_TDTxR registers, respectively (for Rx and Tx mailboxes). The internal counter is incremented each CAN bit time (refer to *Section 32.7.7*). The internal counter is captured on the sample point of the Start Of Frame bit in both reception and transmission.

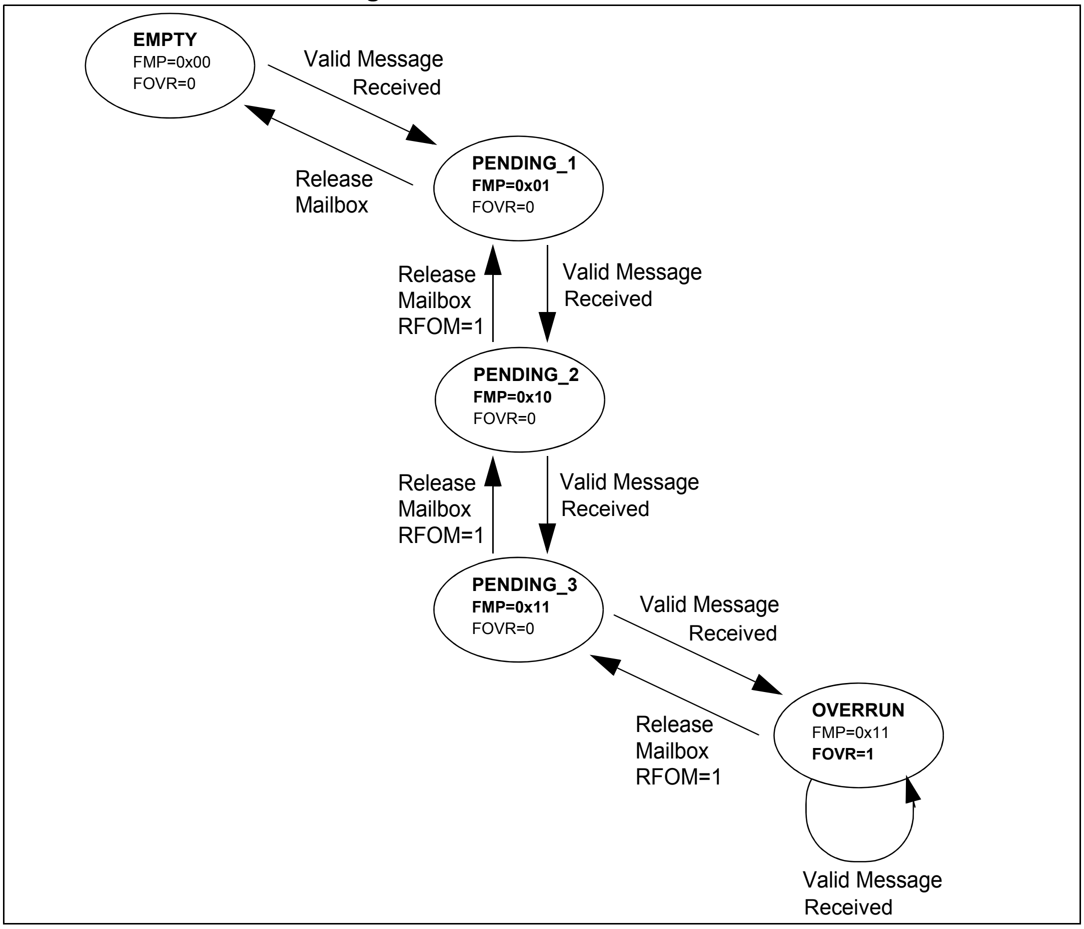
32.7.3 Reception handling

For the reception of CAN messages, three mailboxes organized as a FIFO are provided. In order to save CPU load, simplify the software and guarantee data consistency, the FIFO is managed completely by hardware. The application accesses the messages stored in the FIFO through the FIFO output mailbox.

Valid message

A received message is considered as valid **when** it has been received correctly according to the CAN protocol (no error until the last but one bit of the EOF field) **and** It passed through the identifier filtering successfully, see *Section 32.7.4*.

Figure 341. Receive FIFO states



FIFO management

Starting from the **empty** state, the first valid message received is stored in the FIFO which becomes **pending_1**. The hardware signals the event setting the FMP[1:0] bits in the CAN_RFR register to the value 01b. The message is available in the FIFO output mailbox. The software reads out the mailbox content and releases it by setting the RFOM bit in the CAN_RFR register. The FIFO becomes **empty** again. If a new valid message has been received in the meantime, the FIFO stays in **pending_1** state and the new message is available in the output mailbox.

If the application does not release the mailbox, the next valid message is stored in the FIFO which enters **pending_2** state (FMP[1:0] = 10b). The storage process is repeated for the next valid message putting the FIFO into **pending_3** state (FMP[1:0] = 11b). At this point, the software must release the output mailbox by setting the RFOM bit, so that a mailbox is free to store the next valid message. Otherwise the next valid message received causes a loss of message.

Refer also to *Section 32.7.5*

Overrun

Once the FIFO is in **pending_3** state (i.e. the three mailboxes are full) the next valid message reception leads to an **overrun** and a message is lost. The hardware signals the overrun condition by setting the FOVR bit in the CAN_RFR register. Which message is lost depends on the configuration of the FIFO:

- If the FIFO lock function is disabled (RFLM bit in the CAN_MCR register cleared) the last message stored in the FIFO is overwritten by the new incoming message. In this case the latest messages are always available to the application.
- If the FIFO lock function is enabled (RFLM bit in the CAN_MCR register set) the most recent message is discarded and the software has the three oldest messages in the FIFO available.

Reception related interrupts

Once a message has been stored in the FIFO, the FMP[1:0] bits are updated and an interrupt request is generated if the FMPIE bit in the CAN_IER register is set.

When the FIFO becomes full (i.e. a third message is stored) the FULL bit in the CAN_RFR register is set and an interrupt is generated if the FFIE bit in the CAN_IER register is set.

On overrun condition, the FOVR bit is set and an interrupt is generated if the FOVIE bit in the CAN_IER register is set.

32.7.4 Identifier filtering

In the CAN protocol the identifier of a message is not associated with the address of a node but related to the content of the message. Consequently a transmitter broadcasts its message to all receivers. On message reception a receiver node decides - depending on the identifier value - whether the software needs the message or not. If the message is needed, it is copied into the SRAM. If not, the message must be discarded without intervention by the software.

To fulfill this requirement, the bxCAN Controller provides 28 configurable and scalable filter banks (27-0) to the application. This hardware filtering saves CPU resources which would be otherwise needed to perform filtering by software. Each filter bank x consists of two 32-bit registers, CAN_FxR0 and CAN_FxR1.

Scalable width

To optimize and adapt the filters to the application needs, each filter bank can be scaled independently. Depending on the filter scale a filter bank provides:

- One 32-bit filter for the STDID[10:0], EXTID[17:0], IDE and RTR bits.
- Two 16-bit filters for the STDID[10:0], RTR, IDE and EXTID[17:15] bits.

Refer to *Figure 342*.

Furthermore, the filters can be configured in mask mode or in identifier list mode.

Mask mode

In **mask** mode the identifier registers are associated with mask registers specifying which bits of the identifier are handled as “must match” or as “don’t care”.

Identifier list mode

In **identifier list** mode, the mask registers are used as identifier registers. Thus instead of defining an identifier and a mask, two identifiers are specified, doubling the number of single identifiers. All bits of the incoming identifier must match the bits specified in the filter registers.

Filter bank scale and mode configuration

The filter banks are configured by means of the corresponding CAN_FMR register. To configure a filter bank it must be deactivated by clearing the FACT bit in the CAN_FAR register. The filter scale is configured by means of the corresponding FSCx bit in the CAN_FS1R register, refer to *Figure 342*. The **identifier list** or **identifier mask** mode for the corresponding Mask/Identifier registers is configured by means of the FBMx bits in the CAN_FMR register.

To filter a group of identifiers, configure the Mask/Identifier registers in mask mode.

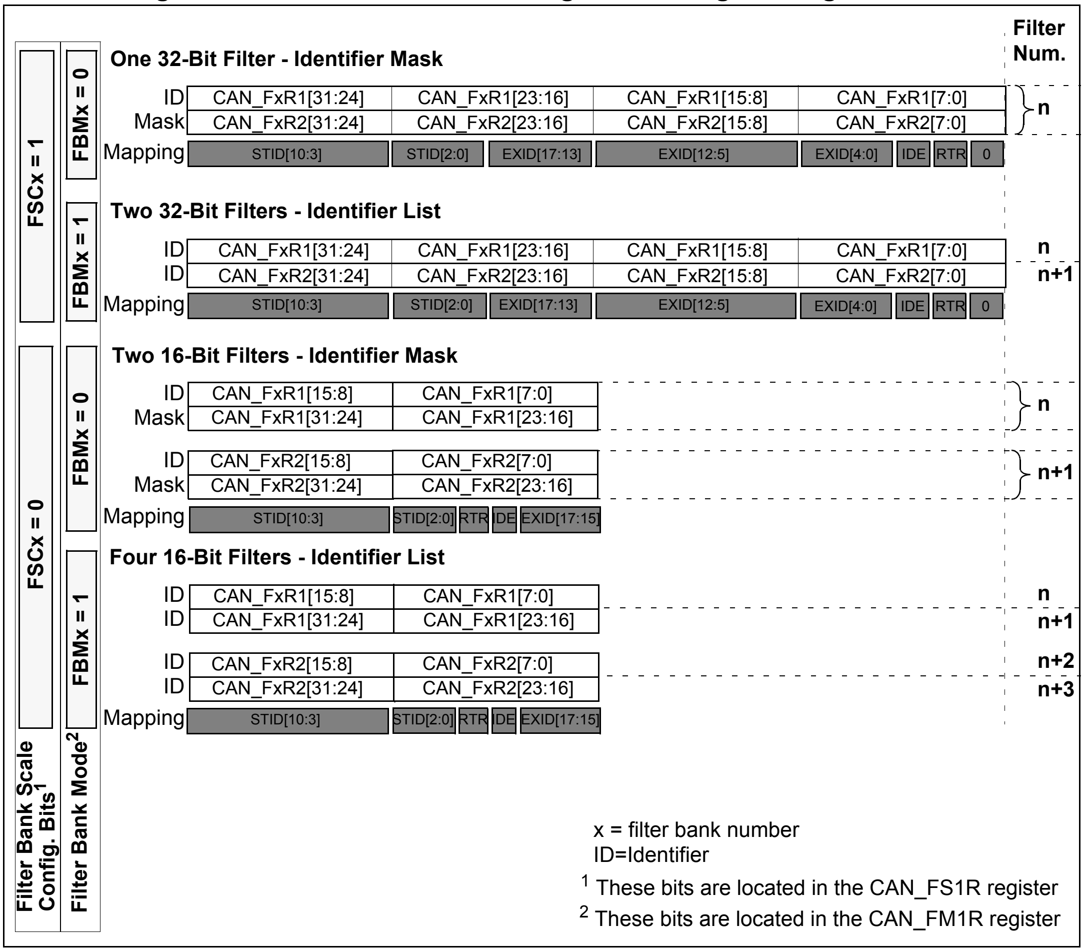
To select single identifiers, configure the Mask/Identifier registers in identifier list mode.

Filters not used by the application should be left deactivated.

Each filter within a filter bank is numbered (called the *Filter Number*) from 0 to a maximum dependent on the mode and the scale of each of the filter banks.

Concerning the filter configuration, refer to *Figure 342*.

Figure 342. Filter bank scale configuration - register organization



Filter match index

Once a message has been received in the FIFO it is available to the application. Typically, application data is copied into SRAM locations. To copy the data to the right location the application has to identify the data by means of the identifier. To avoid this, and to ease the access to the SRAM locations, the CAN controller provides a Filter Match Index.

This index is stored in the mailbox together with the message according to the filter priority rules. Thus each received message has its associated filter match index.

The Filter Match index can be used in two ways:

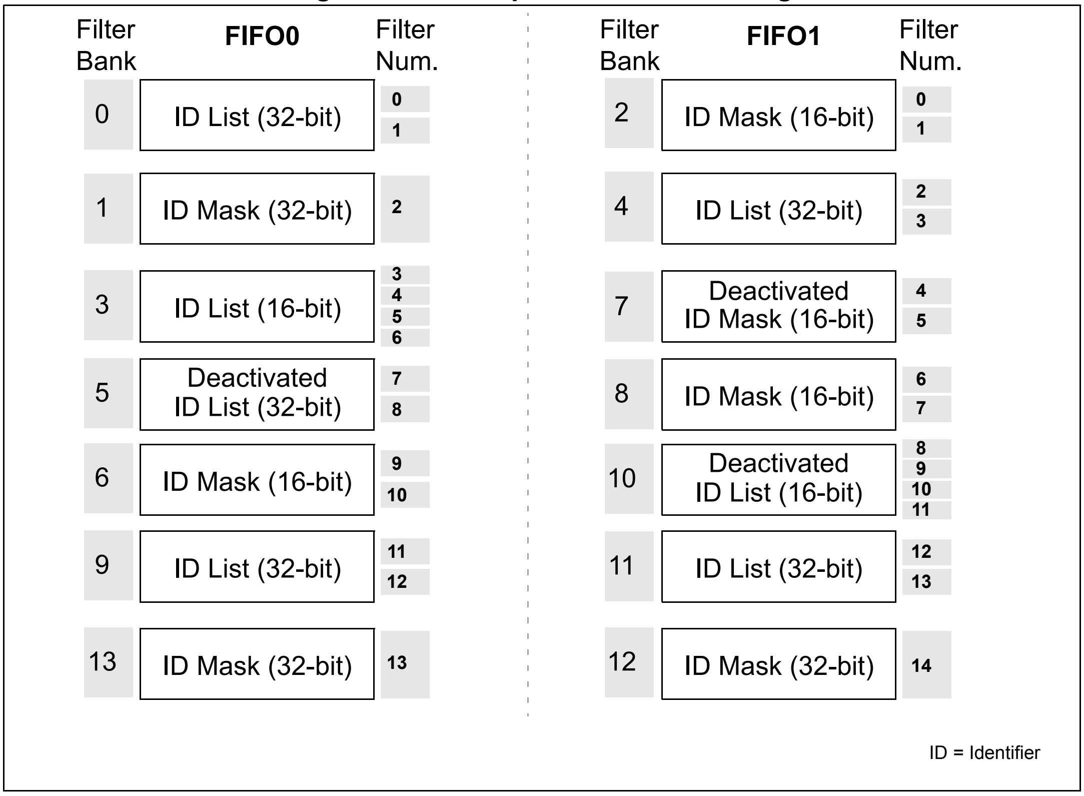
- Compare the Filter Match index with a list of expected values.
- Use the Filter Match Index as an index on an array to access the data destination location.

For nonmasked filters, the software no longer has to compare the identifier.

If the filter is masked the software reduces the comparison to the masked bits only.

The index value of the filter number does not take into account the activation state of the filter banks. In addition, two independent numbering schemes are used, one for each FIFO. Refer to *Figure 343* for an example.

Figure 343. Example of filter numbering

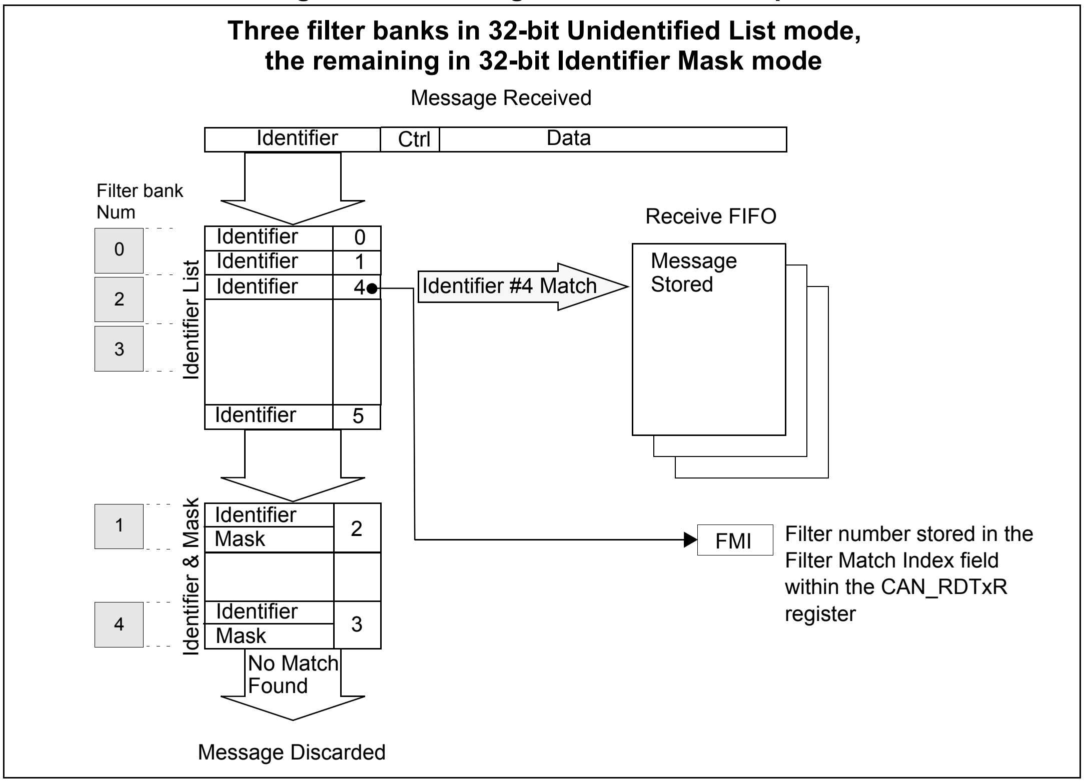


Filter priority rules

Depending on the filter combination it may occur that an identifier passes successfully through several filters. In this case the filter match value stored in the receive mailbox is chosen according to the following priority rules:

- A 32-bit filter takes priority over a 16-bit filter.
- For filters of equal scale, priority is given to the Identifier List mode over the Identifier Mask mode
- For filters of equal scale and mode, priority is given by the filter number (the lower the number, the higher the priority).

Figure 344. Filtering mechanism - Example



The example above shows the filtering principle of the bxCAN. On reception of a message, the identifier is compared first with the filters configured in identifier list mode. If there is a match, the message is stored in the associated FIFO and the index of the matching filter is stored in the Filter Match Index. As shown in the example, the identifier matches with Identifier #2 thus the message content and FMI 2 is stored in the FIFO.

If there is no match, the incoming identifier is then compared with the filters configured in mask mode.

If the identifier does not match any of the identifiers configured in the filters, the message is discarded by hardware without disturbing the software.

32.7.5 Message storage

The interface between the software and the hardware for the CAN messages is implemented by means of mailboxes. A mailbox contains all information related to a message; identifier, data, control, status and time stamp information.

Transmit mailbox

The software sets up the message to be transmitted in an empty transmit mailbox. The status of the transmission is indicated by hardware in the CAN_TSR register.

Table 183. Transmit mailbox mapping

Offset to transmit mailbox base address (bytes)	Register name
0	CAN_TIxR
4	CAN_TDTxR
8	CAN_TDLxR
12	CAN_TDHxR

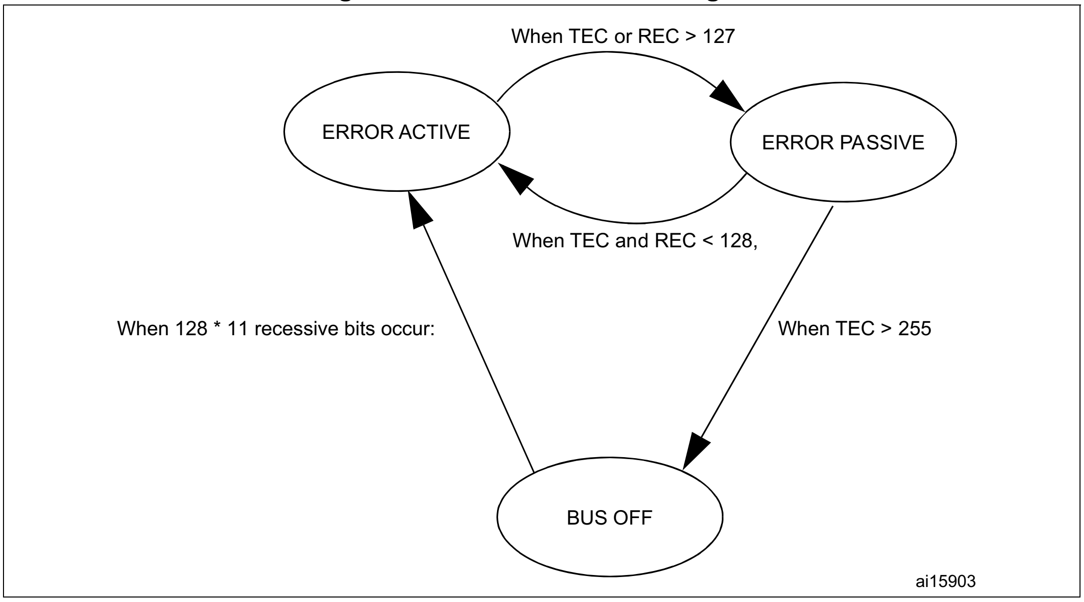
Receive mailbox

When a message has been received, it is available to the software in the FIFO output mailbox. Once the software has handled the message (e.g. read it) the software must release the FIFO output mailbox by means of the RFOM bit in the CAN_RFR register to make the next incoming message available. The filter match index is stored in the MFMI field of the CAN_RDTxR register. The 16-bit time stamp value is stored in the TIME[15:0] field of CAN_RDTxR.

Table 184. Receive mailbox mapping

Offset to receive mailbox base address (bytes)	Register name
0	CAN_RIxR
4	CAN_RDTxR
8	CAN_RDLxR
12	CAN_RDHxR

Figure 345. CAN error state diagram



32.7.6 Error management

The error management as described in the CAN protocol is handled entirely by hardware using a Transmit Error Counter (TEC value, in CAN_ESR register) and a Receive Error Counter (REC value, in the CAN_ESR register), which get incremented or decremented according to the error condition. For detailed information about TEC and REC management, refer to the CAN standard.

Both of them may be read by software to determine the stability of the network. Furthermore, the CAN hardware provides detailed information on the current error status in CAN_ESR register. By means of the CAN_IER register (ERRIE bit, etc.), the software can configure the interrupt generation on error detection in a very flexible way.

Bus-Off recovery

The Bus-Off state is reached when TEC is greater than 255, this state is indicated by BOFF bit in CAN_ESR register. In Bus-Off state, the bxCAN is no longer able to transmit and receive messages.

Depending on the ABOM bit in the CAN_MCR register bxCAN recovers from Bus-Off (become error active again) either automatically or on software request. But in both cases the bxCAN has to wait at least for the recovery sequence specified in the CAN standard (128 occurrences of 11 consecutive recessive bits monitored on CANRX).

If ABOM is set, the bxCAN starts the recovering sequence automatically after it has entered Bus-Off state.

If ABOM is cleared, the software must initiate the recovering sequence by requesting bxCAN to enter and to leave initialization mode.

Note: In initialization mode, bxCAN does not monitor the CANRX signal, therefore it cannot complete the recovery sequence. ***To recover, bxCAN must be in normal mode****.*

32.7.7 Bit timing

The bit timing logic monitors the serial bus-line and performs sampling and adjustment of the sample point by synchronizing on the start-bit edge and resynchronizing on the following edges.

Its operation may be explained simply by splitting nominal bit time into three segments as follows:

- **Synchronization segment (SYNC_SEG)**: a bit change is expected to occur within this time segment. It has a fixed length of one time quantum (1 x t_q).
- **Bit segment 1 (BS1)**: defines the location of the sample point. It includes the PROP_SEG and PHASE_SEG1 of the CAN standard. Its duration is programmable between 1 and 16 time quanta but may be automatically lengthened to compensate for positive phase drifts due to differences in the frequency of the various nodes of the network.
- **Bit segment 2 (BS2)**: defines the location of the transmit point. It represents the PHASE_SEG2 of the CAN standard. Its duration is programmable between 1 and 8 time quanta but may also be automatically shortened to compensate for negative phase drifts.

The resynchronization Jump Width (SJW) defines an upper bound to the amount of lengthening or shortening of the bit segments. It is programmable between 1 and 4 time quanta.

A valid edge is defined as the first transition in a bit time from dominant to recessive bus level provided the controller itself does not send a recessive bit.

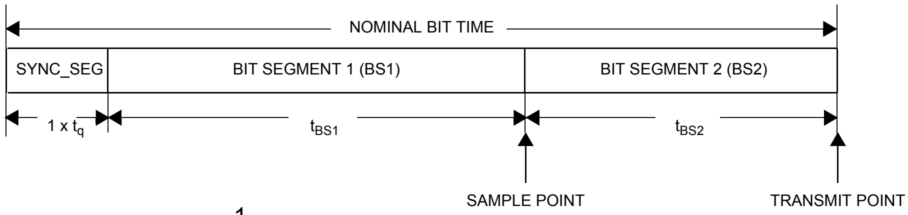
If a valid edge is detected in BS1 instead of SYNC_SEG, BS1 is extended by up to SJW so that the sample point is delayed.

Conversely, if a valid edge is detected in BS2 instead of SYNC_SEG, BS2 is shortened by up to SJW so that the transmit point is moved earlier.

As a safeguard against programming errors, the configuration of the Bit Timing register (CAN_BTR) is only possible while the device is in Standby mode.

Note: For a detailed description of the CAN bit timing and resynchronization mechanism, refer to the ISO 11898 standard.

Figure 346. Bit timing



$$\text{BaudRate} = \frac{1}{\text{NominalBitTime}}$$

$$\text{NominalBitTime} = 1 \times t_q + t_{BS1} + t_{BS2}$$

with:

$t_{BS1} = t_q$ x (TS1[3:0] + 1),

$t_{BS2} = t_q$ x (TS2[2:0] + 1),

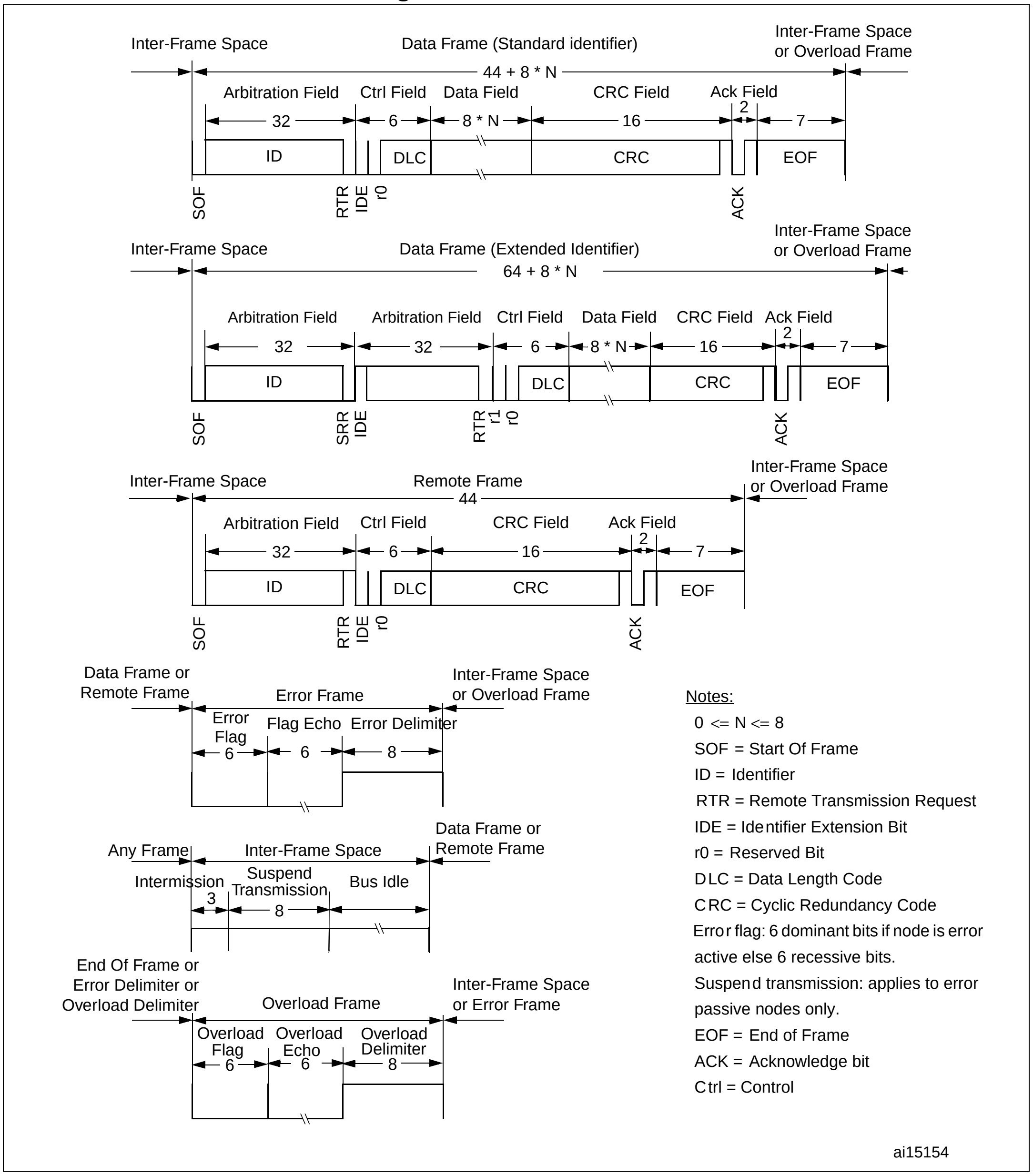
t_q = (BRP[9:0] + 1) x t_{PCLK}

where t_q refers to the Time quantum

t_{PCLK} = time period of the APB clock,

BRP[9:0], TS1[3:0] and TS2[2:0] are defined in the CAN_BTR register.

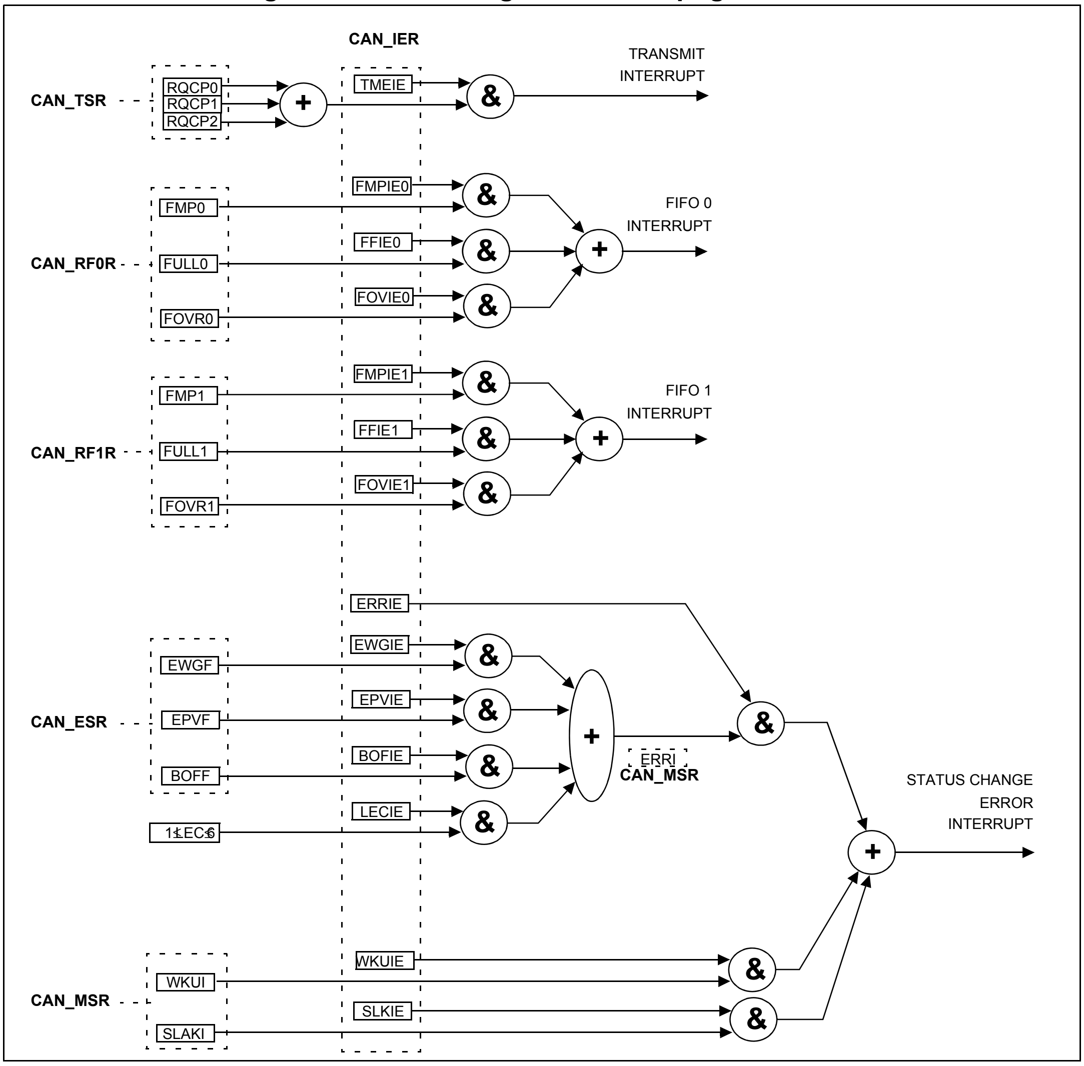
Figure 347. CAN frames



32.8 bxCAN interrupts

Four interrupt vectors are dedicated to bxCAN. Each interrupt source can be independently enabled or disabled by means of the CAN Interrupt Enable register (CAN_IER).

Figure 348. Event flags and interrupt generation



- The **transmit interrupt** can be generated by the following events:
  - Transmit mailbox 0 becomes empty, RQCP0 bit in the CAN_TSR register set.
  - Transmit mailbox 1 becomes empty, RQCP1 bit in the CAN_TSR register set.
  - Transmit mailbox 2 becomes empty, RQCP2 bit in the CAN_TSR register set.
- The **FIFO 0 interrupt** can be generated by the following events:
  - Reception of a new message, FMP0 bits in the CAN_RF0R register are not ‘00’.
  - FIFO0 full condition, FULL0 bit in the CAN_RF0R register set.
  - FIFO0 overrun condition, FOVR0 bit in the CAN_RF0R register set.
- The **FIFO 1 interrupt** can be generated by the following events:
  - Reception of a new message, FMP1 bits in the CAN_RF1R register are not ‘00’.
  - FIFO1 full condition, FULL1 bit in the CAN_RF1R register set.
  - FIFO1 overrun condition, FOVR1 bit in the CAN_RF1R register set.
- The **error and status change interrupt** can be generated by the following events:
  - Error condition, for more details on error conditions refer to the CAN Error Status register (CAN_ESR).

- Wake-up condition, SOF monitored on the CAN Rx signal.
- Entry into Sleep mode.

32.9 CAN registers

The peripheral registers have to be accessed by words (32 bits).

32.9.1 Register access protection

Erroneous access to certain configuration registers can cause the hardware to temporarily disturb the whole CAN network. Therefore the CAN_BTR register can be modified by software only while the CAN hardware is in initialization mode.

Although the transmission of incorrect data does not cause problems at the CAN network level, it can severely disturb the application. A transmit mailbox can be only modified by software while it is in empty state, refer to *Figure 340*.

The filter values can be modified either deactivating the associated filter banks or by setting the FINIT bit. Moreover, the modification of the filter configuration (scale, mode and FIFO assignment) in CAN_FMxR, CAN_FSxR and CAN_FFAR registers can only be done when the filter initialization mode is set (FINIT=1) in the CAN_FMR register.

32.9.2 CAN control and status registers

Refer to *Section 2.2 on page 45* for a list of abbreviations used in register descriptions.

CAN master control register (CAN_MCR)

Address offset: 0x00
Reset value: 0x0001 0002

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															DBF
															rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
RESET	Reserved							TTCM	ABOM	AWUM	NART	RFLM	TXFP	SLEEP	INRQ
rs								rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:17 Reserved, must be kept at reset value.

Bit 16 **DBF:** Debug freeze
0: CAN working during debug
1: CAN reception/transmission frozen during debug. Reception FIFOs can still be accessed/controlled normally.

Bit 15 **RESET:** bxCAN software master reset
0: Normal operation.
1: Force a master reset of the bxCAN -> Sleep mode activated after reset (FMP bits and CAN_MCR register are initialized to the reset values). This bit is automatically reset to 0.

Bits 14:8 Reserved, must be kept at reset value.

Bit 7 **TTCM**: Time triggered communication mode

0: Time Triggered Communication mode disabled.
1: Time Triggered Communication mode enabled

Note: For more information on Time Triggered Communication mode refer to Section 32.7.2.

Bit 6 **ABOM:** Automatic bus-off management

This bit controls the behavior of the CAN hardware on leaving the Bus-Off state.
0: The Bus-Off state is left on software request, once 128 occurrences of 11 recessive bits have been monitored and the software has first set and cleared the INRQ bit of the CAN_MCR register.
1: The Bus-Off state is left automatically by hardware once 128 occurrences of 11 recessive bits have been monitored.
For detailed information on the Bus-Off state refer to *Section 32.7.6*.

Bit 5 **AWUM**: Automatic wake-up mode

This bit controls the behavior of the CAN hardware on message reception during Sleep mode.
0: The Sleep mode is left on software request by clearing the SLEEP bit of the CAN_MCR register.
1: The Sleep mode is left automatically by hardware on CAN message detection.
The SLEEP bit of the CAN_MCR register and the SLAK bit of the CAN_MSR register are cleared by hardware.

Bit 4 **NART**: No automatic retransmission

0: The CAN hardware automatically retransmits the message until it has been successfully transmitted according to the CAN standard.
1: A message is transmitted only once, independently of the transmission result (successful, error or arbitration lost).

Bit 3 **RFLM**: Receive FIFO locked mode

0: Receive FIFO not locked on overrun. Once a receive FIFO is full the next incoming message overwrites the previous one.
1: Receive FIFO locked against overrun. Once a receive FIFO is full the next incoming message is discarded.

Bit 2 **TXFP**: Transmit FIFO priority

This bit controls the transmission order when several mailboxes are pending at the same time.
0: Priority driven by the identifier of the message
1: Priority driven by the request order (chronologically)

Bit 1 **SLEEP**: Sleep mode request

This bit is set by software to request the CAN hardware to enter the Sleep mode. Sleep mode is entered as soon as the current CAN activity (transmission or reception of a CAN frame) has been completed.
This bit is cleared by software to exit Sleep mode.
This bit is cleared by hardware when the AWUM bit is set and a SOF bit is detected on the CAN Rx signal.
This bit is set after reset - CAN starts in Sleep mode.

Bit 0 **INRQ**: Initialization request

The software clears this bit to switch the hardware into normal mode. Once 11 consecutive recessive bits have been monitored on the Rx signal the CAN hardware is synchronized and ready for transmission and reception. Hardware signals this event by clearing the INAK bit in the CAN_MSR register.

Software sets this bit to request the CAN hardware to enter initialization mode. Once software has set the INRQ bit, the CAN hardware waits until the current CAN activity (transmission or reception) is completed before entering the initialization mode. Hardware signals this event by setting the INAK bit in the CAN_MSR register.

CAN master status register (CAN_MSR)

Address offset: 0x04

Reset value: 0x0000 0C02

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved.				RX	SAMP	RXM	TXM	Reserved			SLAKI	WKUI	ERRI	SLAK	INAK
				r	r	r	r				rc_w1	rc_w1	rc_w1	r	r

Bits 31:12 Reserved, must be kept at reset value.

Bit 11 **RX**: CAN Rx signal

Monitors the actual value of the **CAN_RX** Pin.

Bit 10 **SAMP**: Last sample point

The value of RX on the last sample point (current received bit value).

Bit 9 **RXM**: Receive mode

The CAN hardware is currently receiver.

Bit 8 **TXM**: Transmit mode

The CAN hardware is currently transmitter.

Bits 7:5 Reserved, must be kept at reset value.

Bit 4 **SLAKI**: Sleep acknowledge interrupt

When SLKIE=1, this bit is set by hardware to signal that the bxCAN has entered Sleep Mode. When set, this bit generates a status change interrupt if the SLKIE bit in the CAN_IER register is set.

This bit is cleared by software or by hardware, when SLAK is cleared.

Note: When SLKIE=0, no polling on SLAKI is possible. In this case the SLAK bit can be polled.

Bit 3 **WKUI**: Wake-up interrupt

This bit is set by hardware to signal that a SOF bit has been detected while the CAN hardware was in Sleep mode. Setting this bit generates a status change interrupt if the WKUIE bit in the CAN_IER register is set.

This bit is cleared by software.

Bit 2 **ERRI**: Error interrupt

This bit is set by hardware when a bit of the CAN_ESR has been set on error detection and the corresponding interrupt in the CAN_IER is enabled. Setting this bit generates a status change interrupt if the ERRIE bit in the CAN_IER register is set.
This bit is cleared by software.

Bit 1 **SLAK**: Sleep acknowledge

This bit is set by hardware and indicates to the software that the CAN hardware is now in Sleep mode. This bit acknowledges the Sleep mode request from the software (set SLEEP bit in CAN_MCR register).
This bit is cleared by hardware when the CAN hardware has left Sleep mode (to be synchronized on the CAN bus). To be synchronized the hardware has to monitor a sequence of 11 consecutive recessive bits on the CAN RX signal.

Note: The process of leaving Sleep mode is triggered when the SLEEP bit in the CAN_MCR register is cleared. Refer to the AWUM bit of the CAN_MCR register description for detailed information for clearing SLEEP bit

Bit 0 **INAK**: Initialization acknowledge

This bit is set by hardware and indicates to the software that the CAN hardware is now in initialization mode. This bit acknowledges the initialization request from the software (set INRQ bit in CAN_MCR register).
This bit is cleared by hardware when the CAN hardware has left the initialization mode (to be synchronized on the CAN bus). To be synchronized the hardware has to monitor a sequence of 11 consecutive recessive bits on the CAN RX signal.

CAN transmit status register (CAN_TSR)

Address offset: 0x08
Reset value: 0x1C00 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
LOW2	LOW1	LOW0	TME2	TME1	TME0	CODE[1:0]		ABRQ2	Reserved			TERR2	ALST2	TXOK2	RQCP2
r	r	r	r	r	r	r	r	rs				rc_w1	rc_w1	rc_w1	rc_w1
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ABRQ1	Reserved			TERR1	ALST1	TXOK1	RQCP1	ABRQ0	Reserved			TERR0	ALST0	TXOK0	RQCP0
rs	Res.			rc_w1	rc_w1	rc_w1	rc_w1	rs				rc_w1	rc_w1	rc_w1	rc_w1

Bit 31 **LOW2**: Lowest priority flag for mailbox 2

This bit is set by hardware when more than one mailbox are pending for transmission and mailbox 2 has the lowest priority.

Bit 30 **LOW1**: Lowest priority flag for mailbox 1

This bit is set by hardware when more than one mailbox are pending for transmission and mailbox 1 has the lowest priority.

Bit 29 **LOW0**: Lowest priority flag for mailbox 0

This bit is set by hardware when more than one mailbox are pending for transmission and mailbox 0 has the lowest priority.

Note: The LOW[2:0] bits are set to zero when only one mailbox is pending.

Bit 28 **TME2**: Transmit mailbox 2 empty

This bit is set by hardware when no transmit request is pending for mailbox 2.

Bit 27 **TME1**: Transmit mailbox 1 empty

This bit is set by hardware when no transmit request is pending for mailbox 1.

Bit 26 **TME0**: Transmit mailbox 0 empty

This bit is set by hardware when no transmit request is pending for mailbox 0.

Bits 25:24 **CODE[1:0]**: Mailbox code

In case at least one transmit mailbox is free, the code value is equal to the number of the next transmit mailbox free.
In case all transmit mailboxes are pending, the code value is equal to the number of the transmit mailbox with the lowest priority.

Bit 23 **ABRQ2**: Abort request for mailbox 2

Set by software to abort the transmission request for the corresponding mailbox.
Cleared by hardware when the mailbox becomes empty.
Setting this bit has no effect when the mailbox is not pending for transmission.

Bits 22:20 Reserved, must be kept at reset value.

Bit 19 **TERR2**: Transmission error of mailbox 2

This bit is set when the previous TX failed due to an error.

Bit 18 **ALST2**: Arbitration lost for mailbox 2

This bit is set when the previous TX failed due to an arbitration lost.

Bit 17 **TXOK2**: Transmission OK of mailbox 2

The hardware updates this bit after each transmission attempt.
0: The previous transmission failed
1: The previous transmission was successful
This bit is set by hardware when the transmission request on mailbox 2 has been completed successfully. Refer to *Figure 340*.

Bit 16 **RQCP2**: Request completed mailbox2

Set by hardware when the last request (transmit or abort) has been performed.
Cleared by software writing a “1” or by hardware on transmission request (TXRQ2 set in CAN_TMID2R register).
Clearing this bit clears all the status bits (TXOK2, ALST2 and TERR2) for Mailbox 2.

Bit 15 **ABRQ1**: Abort request for mailbox 1

Set by software to abort the transmission request for the corresponding mailbox.
Cleared by hardware when the mailbox becomes empty.
Setting this bit has no effect when the mailbox is not pending for transmission.

Bits 14:12 Reserved, must be kept at reset value.

Bit 11 **TERR1**: Transmission error of mailbox1

This bit is set when the previous TX failed due to an error.

Bit 10 **ALST1**: Arbitration lost for mailbox1

This bit is set when the previous TX failed due to an arbitration lost.

Bit 9 **TXOK1**: Transmission OK of mailbox1

The hardware updates this bit after each transmission attempt.
0: The previous transmission failed
1: The previous transmission was successful
This bit is set by hardware when the transmission request on mailbox 1 has been completed successfully. Refer to *Figure 340*

Bit 8 **RQCP1**: Request completed mailbox1

Set by hardware when the last request (transmit or abort) has been performed.
Cleared by software writing a “1” or by hardware on transmission request (TXRQ1 set in CAN_TI1R register).
Clearing this bit clears all the status bits (TXOK1, ALST1 and TERR1) for Mailbox 1.

Bit 7 **ABRQ0**: Abort request for mailbox0
Set by software to abort the transmission request for the corresponding mailbox.
Cleared by hardware when the mailbox becomes empty.
Setting this bit has no effect when the mailbox is not pending for transmission.

Bits 6:4 Reserved, must be kept at reset value.

Bit 3 **TERR0**: Transmission error of mailbox0
This bit is set when the previous TX failed due to an error.

Bit 2 **ALST0**: Arbitration lost for mailbox0
This bit is set when the previous TX failed due to an arbitration lost.

Bit 1 **TXOK0**: Transmission OK of mailbox0
The hardware updates this bit after each transmission attempt.
0: The previous transmission failed
1: The previous transmission was successful
This bit is set by hardware when the transmission request on mailbox 1 has been completed successfully. Refer to *Figure 340*

Bit 0 **RQCP0**: Request completed mailbox0
Set by hardware when the last request (transmit or abort) has been performed.
Cleared by software writing a “1” or by hardware on transmission request (TXRQ0 set in CAN_TI0R register).
Clearing this bit clears all the status bits (TXOK0, ALST0 and TERR0) for Mailbox 0.

CAN receive FIFO 0 register (CAN_RF0R)

Address offset: 0x0C
Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved										RFOM0	FOVR0	FULL0	Res.	FMP0[1:0]	
										rs	rc_w1	rc_w1		r	r

Bits 31:6 Reserved, must be kept at reset value.

Bit 5 **RFOM0**: Release FIFO 0 output mailbox
Set by software to release the output mailbox of the FIFO. The output mailbox can only be released when at least one message is pending in the FIFO. Setting this bit when the FIFO is empty has no effect. If at least two messages are pending in the FIFO, the software has to release the output mailbox to access the next message.
Cleared by hardware when the output mailbox has been released.

Bit 4 **FOVR0**: FIFO 0 overrun
This bit is set by hardware when a new message has been received and passed the filter while the FIFO was full.
This bit is cleared by software.

Bit 3 **FULL0**: FIFO 0 full
Set by hardware when three messages are stored in the FIFO.
This bit is cleared by software.

Bit 2 Reserved, must be kept at reset value.

Bits 1:0 **FMP0[1:0]**: FIFO 0 message pending
These bits indicate how many messages are pending in the receive FIFO.
FMP is increased each time the hardware stores a new message in to the FIFO. FMP is decreased each time the software releases the output mailbox by setting the RFOM0 bit.

CAN receive FIFO 1 register (CAN_RF1R)

Address offset: 0x10
Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved										RFOM1	FOVR1	FULL1	Res.	FMP1[1:0]	
										rs	rc_w1	rc_w1		r	r

Bits 31:6 Reserved, must be kept at reset value.

Bit 5 **RFOM1**: Release FIFO 1 output mailbox
Set by software to release the output mailbox of the FIFO. The output mailbox can only be released when at least one message is pending in the FIFO. Setting this bit when the FIFO is empty has no effect. If at least two messages are pending in the FIFO, the software has to release the output mailbox to access the next message.
Cleared by hardware when the output mailbox has been released.

Bit 4 **FOVR1**: FIFO 1 overrun
This bit is set by hardware when a new message has been received and passed the filter while the FIFO was full.
This bit is cleared by software.

Bit 3 **FULL1**: FIFO 1 full
Set by hardware when three messages are stored in the FIFO.
This bit is cleared by software.

Bit 2 Reserved, must be kept at reset value.

Bits 1:0 **FMP1[1:0]**: FIFO 1 message pending
These bits indicate how many messages are pending in the receive FIFO1.
FMP1 is increased each time the hardware stores a new message in to the FIFO1. FMP is decreased each time the software releases the output mailbox by setting the RFOM1 bit.

CAN interrupt enable register (CAN_IER)

Address offset: 0x14
Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved														SLKIE	WKUIE
														rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
ERRIE	Reserved			LEC IE	BOF IE	EPV IE	EWG IE	Res.	FOV IE1	FF IE1	FMP IE1	FOV IE0	FF IE0	FMP IE0	TME IE
rw				rw	rw	rw	rw		rw	rw	rw	rw	rw	rw	rw

Bits 31:18 Reserved, must be kept at reset value.

Bit 17 **SLKIE**: Sleep interrupt enable
0: No interrupt when SLAKI bit is set.
1: Interrupt generated when SLAKI bit is set.

Bit 16 **WKUIE**: Wake-up interrupt enable
0: No interrupt when WKUI is set.
1: Interrupt generated when WKUI bit is set.

Bit 15 **ERRIE**: Error interrupt enable
0: No interrupt is generated when an error condition is pending in the CAN_ESR.
1: An interrupt is generation when an error condition is pending in the CAN_ESR.

Bits 14:12 Reserved, must be kept at reset value.

Bit 11 **LECIE**: Last error code interrupt enable
0: ERRI bit is not set when the error code in LEC[2:0] is set by hardware on error detection.
1: ERRI bit is set when the error code in LEC[2:0] is set by hardware on error detection.

Bit 10 **BOFIE**: Bus-off interrupt enable
0: ERRI bit is not set when BOFF is set.
1: ERRI bit is set when BOFF is set.

Bit 9 **EPVIE**: Error passive interrupt enable
0: ERRI bit is not set when EPVF is set.
1: ERRI bit is set when EPVF is set.

Bit 8 **EWGIE**: Error warning interrupt enable
0: ERRI bit is not set when EWGF is set.
1: ERRI bit is set when EWGF is set.

Bit 7 Reserved, must be kept at reset value.

Bit 6 **FOVIE1**: FIFO overrun interrupt enable
0: No interrupt when FOVR is set.
1: Interrupt generation when FOVR is set.

Bit 5 **FFIE1**: FIFO full interrupt enable
0: No interrupt when FULL bit is set.
1: Interrupt generated when FULL bit is set.

Bit 4 **FMPIE1**: FIFO message pending interrupt enable
0: No interrupt generated when state of FMP[1:0] bits are not 00b.
1: Interrupt generated when state of FMP[1:0] bits are not 00b.

Bit 3 **FOVIE0**: FIFO overrun interrupt enable
0: No interrupt when FOVR bit is set.
1: Interrupt generated when FOVR bit is set.

Bit 2 **FFIE0**: FIFO full interrupt enable
0: No interrupt when FULL bit is set.
1: Interrupt generated when FULL bit is set.

Bit 1 **FMPIE0**: FIFO message pending interrupt enable
0: No interrupt generated when state of FMP[1:0] bits are not 00b.
1: Interrupt generated when state of FMP[1:0] bits are not 00b.

Bit 0 **TMEIE**: Transmit mailbox empty interrupt enable
0: No interrupt when RQCPx bit is set.
1: Interrupt generated when RQCPx bit is set.

Note: Refer to Section 32.8: bxCAN interrupts.

CAN error status register (CAN_ESR)

Address offset: 0x18
Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
REC[7:0]								TEC[7:0]							
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved									LEC[2:0]			Res.	BOFF	EPVF	EWGF
									rw	rw	rw		r	r	r

Bits 31:24 **REC[7:0]**: Receive error counter
The implementing part of the fault confinement mechanism of the CAN protocol. In case of an error during reception, this counter is incremented by 1 or by 8 depending on the error condition as defined by the CAN standard. After every successful reception the counter is decremented by 1 or reset to 120 if its value was higher than 128. When the counter value exceeds 127, the CAN controller enters the error passive state.

Bits 23:16 **TEC[7:0]**: Least significant byte of the 9-bit transmit error counter
The implementing part of the fault confinement mechanism of the CAN protocol.

Bits 15:7 Reserved, must be kept at reset value.

Bits 6:4 **LEC[2:0]**: Last error code
This field is set by hardware and holds a code which indicates the error condition of the last error detected on the CAN bus. If a message has been transferred (reception or transmission) without error, this field is cleared to ‘0’.
The LEC[2:0] bits can be set to value 0b111 by software. They are updated by hardware to indicate the current communication status.
000: No Error
001: Stuff Error
010: Form Error
011: Acknowledgment Error
100: Bit recessive Error
101: Bit dominant Error
110: CRC Error
111: Set by software

Bit 3 Reserved, must be kept at reset value.

Bit 2 **BOFF**: Bus-off flag

This bit is set by hardware when it enters the bus-off state. The bus-off state is entered on TEC overflow, greater than 255, refer to *Section 32.7.6*.

Bit 1 **EPVF**: Error passive flag

This bit is set by hardware when the Error Passive limit has been reached (Receive Error Counter or Transmit Error Counter>127).

Bit 0 **EWGF**: Error warning flag

This bit is set by hardware when the warning limit has been reached (Receive Error Counter or Transmit Error Counter≥96).

CAN bit timing register (CAN_BTR)

Address offset: 0x1C

Reset value: 0x0123 0000

This register can only be accessed by the software when the CAN hardware is in initialization mode.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
SILM	LBKM	Reserved				SJW[1:0]		Res.	TS2[2:0]			TS1[3:0]			
rw	rw					rw	rw		rw	rw	rw	rw	rw	rw	rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved						BRP[9:0]									
						rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bit 31 **SILM**: Silent mode (debug)

0: Normal operation

1: Silent Mode

Bit 30 **LBKM**: Loop back mode (debug)

0: Loop Back Mode disabled

1: Loop Back Mode enabled

Bits 29:26 Reserved, must be kept at reset value.

Bits 25:24 **SJW[1:0]**: Resynchronization jump width

These bits define the maximum number of time quanta the CAN hardware is allowed to lengthen or shorten a bit to perform the resynchronization.

$t_{RJW} = t_q \times (SJW[1:0] + 1)$

Bit 23 Reserved, must be kept at reset value.

Bits 22:20 **TS2[2:0]**: Time segment 2

These bits define the number of time quanta in Time Segment 2.

$t_{BS2} = t_q \times (TS2[2:0] + 1)$

Bits 19:16 **TS1[3:0]**: Time segment 1

These bits define the number of time quanta in Time Segment 1

$t_{BS1} = t_q \times (TS1[3:0] + 1)$

For more information on bit timing refer to *Section 32.7.7*.

Bits 15:10 Reserved, must be kept at reset value.

Bits 9:0 **BRP[9:0]**: Baud rate prescaler

These bits define the length of a time quanta.

$t_q = (BRP[9:0]+1) \times t_{PCLK}$

32.9.3 CAN mailbox registers

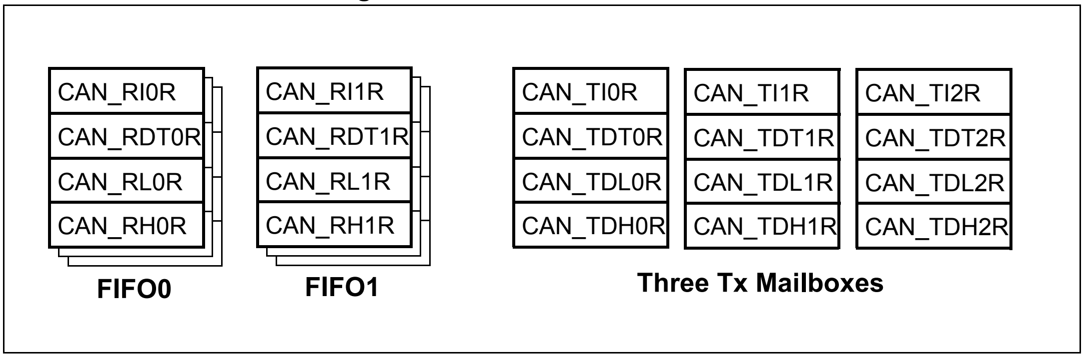
This chapter describes the registers of the transmit and receive mailboxes. Refer to *Section 32.7.5: Message storage* for detailed register mapping.

Transmit and receive mailboxes have the same registers except:

- The FMI field in the CAN_RDTxR register.
- A receive mailbox is always write protected.
- A transmit mailbox is write-enabled only while empty, corresponding TME bit in the CAN_TSR register set.

There are three TX Mailboxes and two RX Mailboxes , as shown in *Figure 349*. Each RX Mailbox allows access to a 3-level depth FIFO, the access being offered only to the oldest received message in the FIFO. Each mailbox consist of four registers.

Figure 349. RX and TX mailboxes



CAN TX mailbox identifier register (CAN_TIxR) (x=0..2)

Address offsets: 0x180, 0x190, 0x1A0
Reset value: 0xXXXX XXXX (except bit 0, TXRQ = 0)

All TX registers are write protected when the mailbox is pending transmission (TMEx reset).

This register also implements the TX request control (bit 0) - reset value 0.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
STID[10:0]/EXID[28:18]											EXID[17:13]				
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
EXID[12:0]													IDE	RTR	TXRQ
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:21 **STID[10:0]/EXID[28:18]**: Standard identifier or extended identifier
The standard identifier or the MSBs of the extended identifier (depending on the IDE bit value).

Bits 20:3 **EXID[17:0]**: Extended identifier
The LSBs of the extended identifier.

Bit 2 **IDE**: Identifier extension
This bit defines the identifier type of message in the mailbox.
0: Standard identifier.
1: Extended identifier.

Bit 1 **RTR**: Remote transmission request
0: Data frame
1: Remote frame

Bit 0 **TXRQ**: Transmit mailbox request
Set by software to request the transmission for the corresponding mailbox.
Cleared by hardware when the mailbox becomes empty.

CAN mailbox data length control and time stamp register (CAN_TDTxR) (x=0..2)

All bits of this register are write protected when the mailbox is not in empty state.

Address offsets: 0x184, 0x194, 0x1A4
Reset value: 0xXXXX XXXX

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
TIME[15:0]															
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved							TGT	Reserved				DLC[3:0]			
							rw					rw	rw	rw	rw

Bits 31:16 **TIME[15:0]**: Message time stamp
This field contains the 16-bit timer value captured at the SOF transmission.

Bits 15:9 Reserved, must be kept at reset value.

Bit 8 **TGT**: Transmit global time
This bit is active only when the hardware is in the Time Trigger Communication mode, TTCM bit of the CAN_MCR register is set.
0: Time stamp TIME[15:0] is not sent.
1: Time stamp TIME[15:0] value is sent in the last two data bytes of the 8-byte message: TIME[7:0] in data byte 7 and TIME[15:8] in data byte 6, replacing the data written in CAN_TDHxR[31:16] register (DATA6[7:0] and DATA7[7:0]). DLC must be programmed as 8 in order these two bytes to be sent over the CAN bus.

Bits 7:4 Reserved, must be kept at reset value.

Bits 3:0 **DLC[3:0]**: Data length code
This field defines the number of data bytes a data frame contains or a remote frame request.
A message can contain from 0 to 8 data bytes, depending on the value in the DLC field.

CAN mailbox data low register (CAN_TDLxR) (x=0..2)

All bits of this register are write protected when the mailbox is not in empty state.

Address offsets: 0x188, 0x198, 0x1A8
Reset value: 0xXXXX XXXX

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
DATA3[7:0]								DATA2[7:0]							
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DATA1[7:0]								DATA0[7:0]							
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:24 **DATA3[7:0]**: Data byte 3
Data byte 3 of the message.

Bits 23:16 **DATA2[7:0]**: Data byte 2
Data byte 2 of the message.

Bits 15:8 **DATA1[7:0]**: Data byte 1
Data byte 1 of the message.

Bits 7:0 **DATA0[7:0]**: Data byte 0
Data byte 0 of the message.
A message can contain from 0 to 8 data bytes and starts with byte 0.

CAN mailbox data high register (CAN_TDHxR) (x=0..2)

All bits of this register are write protected when the mailbox is not in empty state.

Address offsets: 0x18C, 0x19C, 0x1AC
Reset value: 0xXXXX XXXX

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
DATA7[7:0]								DATA6[7:0]							
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DATA5[7:0]								DATA4[7:0]							
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:24 **DATA7[7:0]**: Data byte 7
Data byte 7 of the message.
Note: If TGT of this message and TTCM are active, DATA7 and DATA6 are replaced by the TIME stamp value.

Bits 23:16 **DATA6[7:0]**: Data byte 6
Data byte 6 of the message.

Bits 15:8 **DATA5[7:0]**: Data byte 5
Data byte 5 of the message.

Bits 7:0 **DATA4[7:0]**: Data byte 4
Data byte 4 of the message.

CAN receive FIFO mailbox identifier register (CAN_RIxR) (x=0..1)

Address offsets: 0x1B0, 0x1C0
Reset value: 0xXXXX XXXX

All RX registers are write protected.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
STID[10:0]/EXID[28:18]											EXID[17:13]				
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
EXID[12:0]													IDE	RTR	Res.
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	

Bits 31:21 **STID[10:0]/EXID[28:18]**: Standard identifier or extended identifier
The standard identifier or the MSBs of the extended identifier (depending on the IDE bit value).

Bits 20:3 **EXID[17:0]**: Extended identifier
The LSBs of the extended identifier.

Bit 2 **IDE**: Identifier extension
This bit defines the identifier type of message in the mailbox.
0: Standard identifier.
1: Extended identifier.

Bit 1 **RTR**: Remote transmission request
0: Data frame
1: Remote frame

Bit 0 Reserved, must be kept at reset value.

CAN receive FIFO mailbox data length control and time stamp register (CAN_RDTxR) (x=0..1)

Address offsets: 0x1B4, 0x1C4
Reset value: 0xXXXX XXXX

All RX registers are write protected.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
TIME[15:0]															
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FMI[7:0]								Reserved				DLC[3:0]			
r	r	r	r	r	r	r	r					r	r	r	r

Bits 31:16 **TIME[15:0]**: Message time stamp
This field contains the 16-bit timer value captured at the SOF detection.

Bits 15:8 **FMI[7:0]**: Filter match index
This register contains the index of the filter the message stored in the mailbox passed through. For more details on identifier filtering refer to *Section 32.7.4*

Bits 7:4 Reserved, must be kept at reset value.

Bits 3:0 **DLC[3:0]**: Data length code
This field defines the number of data bytes a data frame contains (0 to 8). It is 0 in the case of a remote frame request.

CAN receive FIFO mailbox data low register (CAN_RDLxR) (x=0..1)

All bits of this register are write protected when the mailbox is not in empty state.

Address offsets: 0x1B8, 0x1C8
Reset value: 0xXXXX XXXX

All RX registers are write protected.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
DATA3[7:0]								DATA2[7:0]							
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DATA1[7:0]								DATA0[7:0]							
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

Bits 31:24 **DATA3[7:0]**: Data Byte 3
Data byte 3 of the message.

Bits 23:16 **DATA2[7:0]**: Data Byte 2
Data byte 2 of the message.

Bits 15:8 **DATA1[7:0]**: Data Byte 1
Data byte 1 of the message.

Bits 7:0 **DATA0[7:0]**: Data Byte 0
Data byte 0 of the message.
A message can contain from 0 to 8 data bytes and starts with byte 0.

CAN receive FIFO mailbox data high register (CAN_RDHxR) (x=0..1)

Address offsets: 0x1BC, 0x1CC
Reset value: 0xXXXX XXXX

All RX registers are write protected.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
DATA7[7:0]								DATA6[7:0]							
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
DATA5[7:0]								DATA4[7:0]							
r	r	r	r	r	r	r	r	r	r	r	r	r	r	r	r

Bits 31:24 **DATA7[7:0]**: Data Byte 7
Data byte 3 of the message.

Bits 23:16 **DATA6[7:0]**: Data Byte 6
Data byte 2 of the message.

Bits 15:8 **DATA5[7:0]**: Data Byte 5
Data byte 1 of the message.

Bits 7:0 **DATA4[7:0]**: Data Byte 4
Data byte 0 of the message.

32.9.4 CAN filter registers

CAN filter master register (CAN_FMR)

Address offset: 0x200
Reset value: 0x2A1C 0E01

All bits of this register are set and cleared by software.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved															
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
Reserved		CAN2SB[5:0]						Reserved							FINIT
		rw	rw	rw	rw	rw	rw								rw

Bits 31:14 Reserved, must be kept at reset value.

Bits 13:8 **CAN2SB[5:0]**: CAN2 start bank

These bits are set and cleared by software. They define the start bank for the CAN2 interface (Slave) in the range 0 to 27.

Note: When CAN2SB[5:0] = 28d, all the filters to CAN1 can be used.
When CAN2SB[5:0] is set to 0, no filters are assigned to CAN1.

Bits 7:1 Reserved, must be kept at reset value.

Bit 0 **FINIT**: Filter init mode

Initialization mode for filter banks
0: Active filters mode.
1: Initialization mode for the filters.

CAN filter mode register (CAN_FM1R)

Address offset: 0x204

Reset value: 0x0000 0000

This register can be written only when the filter initialization mode is set (FINIT=1) in the CAN_FMR register.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved				FBM27	FBM26	FBM25	FBM24	FBM23	FBM22	FBM21	FBM20	FBM19	FBM18	FBM17	FBM16
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FBM15	FBM14	FBM13	FBM12	FBM11	FBM10	FBM9	FBM8	FBM7	FBM6	FBM5	FBM4	FBM3	FBM2	FBM1	FBM0
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Note: Refer to Figure 342.

Bits 31:28 Reserved, must be kept at reset value.

Bits 27:0 **FBM*x***: Filter mode

Mode of the registers of Filter x.

0: Two 32-bit registers of filter bank x are in Identifier Mask mode.

1: Two 32-bit registers of filter bank x are in Identifier List mode.

CAN filter scale register (CAN_FS1R)

Address offset: 0x20C

Reset value: 0x0000 0000

This register can be written only when the filter initialization mode is set (FINIT=1) in the CAN_FMR register.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved				FSC27	FSC26	FSC25	FSC24	FSC23	FSC22	FSC21	FSC20	FSC19	FSC18	FSC17	FSC16
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FSC15	FSC14	FSC13	FSC12	FSC11	FSC10	FSC9	FSC8	FSC7	FSC6	FSC5	FSC4	FSC3	FSC2	FSC1	FSC0
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:28 Reserved, must be kept at reset value.

Bits 27:0 **FSCx**: Filter scale configuration

These bits define the scale configuration of Filters 13-0.

0: Dual 16-bit scale configuration

1: Single 32-bit scale configuration

Note: Refer to Figure 342.

CAN filter FIFO assignment register (CAN_FFA1R)

Address offset: 0x214
Reset value: 0x0000 0000

This register can be written only when the filter initialization mode is set (FINIT=1) in the CAN_FMR register.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved				FFA27	FFA26	FFA25	FFA24	FFA23	FFA22	FFA21	FFA20	FFA19	FFA18	FFA17	FFA16
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FFA15	FFA14	FFA13	FFA12	FFA11	FFA10	FFA9	FFA8	FFA7	FFA6	FFA5	FFA4	FFA3	FFA2	FFA1	FFA0
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:28 Reserved, must be kept at reset value.

Bits 27:0 **FFA*x***: Filter FIFO assignment for filter x

The message passing through this filter is stored in the specified FIFO.
0: Filter assigned to FIFO 0
1: Filter assigned to FIFO 1

CAN filter activation register (CAN_FA1R)

Address offset: 0x21C
Reset value: 0x0000 0000

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Reserved				FACT27	FACT26	FACT25	FACT24	FACT23	FACT22	FACT21	FACT20	FACT19	FACT18	FACT17	FACT16
				rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FACT15	FACT14	FACT13	FACT12	FACT11	FACT10	FACT9	FACT8	FACT7	FACT6	FACT5	FACT4	FACT3	FACT2	FACT1	FACT0
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

Bits 31:28 Reserved, must be kept at reset value.

Bits 27:0 **FACT*x***: Filter active

The software sets this bit to activate Filter x. To modify the Filter x registers (CAN_FxR[0:7]), the FACTx bit must be cleared or the FINIT bit of the CAN_FMR register must be set.
0: Filter x is not active
1: Filter x is active

Filter bank i register x (CAN_FiRx) (i=0..27, x=1, 2)

Address offsets: 0x240..0x31C
Reset value: 0xXXXX XXXX

There are 28 filter banks, i=0 .. 27. Each filter bank i is composed of two 32-bit registers, CAN_FiR[2:1].

This register can only be modified when the FACTx bit of the CAN_FAxR register is cleared or when the FINIT bit of the CAN_FMR register is set.

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
FB31	FB30	FB29	FB28	FB27	FB26	FB25	FB24	FB23	FB22	FB21	FB20	FB19	FB18	FB17	FB16
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
FB15	FB14	FB13	FB12	FB11	FB10	FB9	FB8	FB7	FB6	FB5	FB4	FB3	FB2	FB1	FB0
rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw	rw

In all configurations:

Bits 31:0 **FB[31:0]**: Filter bits

Identifier
Each bit of the register specifies the level of the corresponding bit of the expected identifier.
0: Dominant bit is expected
1: Recessive bit is expected

Mask
Each bit of the register specifies whether the bit of the associated identifier register must match with the corresponding bit of the expected identifier or not.
0: Don’t care, the bit is not used for the comparison
1: Must match, the bit of the incoming identifier must have the same level has specified in the corresponding identifier register of the filter.

Note: Depending on the scale and mode configuration of the filter the function of each register can differ. For the filter mapping, functions description and mask registers association, refer to Section 32.7.4.

A Mask/Identifier register in **mask mode** has the same bit mapping as in **identifier list** mode.

For the register mapping/addresses of the filter banks refer to Table 185.

32.9.5 bxCAN register map

Refer to *Section 2.3: Memory map* for the register boundary addresses. The registers from offset 0x200 to 31C are present only in CAN1.

Table 185. bxCAN register map and reset values

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0x000	CAN_MCR	Reserved															DBF	RESET	Reserved							TTCM	ABOM	AWUM	NART	RFLM	TXFP	SLEEP	INRQ
	Reset value																1	0								0	0	0	0	0	0	1	0
0x004	CAN_MSR	Reserved																				RX	SAMP	RXM	TXM	Res.			SLAKI	WKUI	ERRI	SLAK	INAK
	Reset value																					1	1	0	0				0	0	0	1	0
0x008	CAN_TSR	LOW[2:0]			TME[2:0]			CODE[1:0]		ABRQ2	Res.			TERR2	ALST2	TXOK2	RQCP2	ABRQ1	Res.			TERR1	ALST1	TXOK1	RQCP1	ABRQ0	Res..			TERR0	ALST0	TXOK0	RQCP0
	Reset value	0	0	0	1	1	1	0	0	0				0	0	0	0	0				0	0	0	0	0				0	0	0	0
0x00C	CAN_RF0R	Reserved																										RFOM0	FOVR0	FULL0	Reserved	FMP0[1:0]	
	Reset value																											0	0	0		0	0
0x010	CAN_RF1R	Reserved																										RFOM1	FOVR1	FULL1	Reserved	FMP1[1:0]	
	Reset value																											0	0	0		0	0
0x014	CAN_IER	Reserved														SLKIE	WKUIE	ERRIE	Res.			LECIE	BOFIE	EPVIE	EWGIE	Reserved	FOVIE1	FFIE1	FMPIE1	FOVIE0	FFIE0	FMPIE0	TMEIE
	Reset value															0	0	0				0	0	0	0		0	0	0	0	0	0	0
0x018	CAN_ESR	REC[7:0]								TEC[7:0]								Reserved									LEC[2:0]			Reserved	BOFF	EPVF	EWGF
	Reset value	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0										0	0	0		0	0	0
0x01C	CAN_BTR	SILM	LBKM	Reserved				SJW[1:0]		Reserved	TS2[2:0]			TS1[3:0]				Reserved						BRP[9:0]									
	Reset value	0	0					0	0		0	1	0	0	0	1	1							0	0	0	0	0	0	0	0	0	0
0x020-0x17F	Reserved																																
0x180	CAN_TI0R	STID[10:0]/EXID[28:18]											EXID[17:0]																		IDE	RTR	TXRQ
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	0
0x184	CAN_TDT0R	TIME[15:0]																Reserved							TGT	Reserved				DLC[3:0]			
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x								x					x	x	x	x
0x188	CAN_TDL0R	DATA3[7:0]								DATA2[7:0]								DATA1[7:0]								DATA0[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x

Table 185. bxCAN register map and reset values (continued)

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0x18C	CAN_TDH0R	DATA7[7:0]								DATA6[7:0]								DATA5[7:0]								DATA4[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x190	CAN_TI1R	STID[10:0]/EXID[28:18]											EXID[17:0]																			IDE	RTR	TXRQ
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	0
0x194	CAN_TDT1R	TIME[15:0]																Reserved							TGT	Reserved				DLC[3:0]			
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x								x					x	x	x	x
0x198	CAN_TDL1R	DATA3[7:0]								DATA2[7:0]								DATA1[7:0]								DATA0[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x19C	CAN_TDH1R	DATA7[7:0]								DATA6[7:0]								DATA5[7:0]								DATA4[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1A0	CAN_TI2R	STID[10:0]/EXID[28:18]											EXID[17:0]																			IDE	RTR	TXRQ
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	0
0x1A4	CAN_TDT2R	TIME[15:0]																Reserved							TGT	Reserved				DLC[3:0]			
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x								x					x	x	x	x
0x1A8	CAN_TDL2R	DATA3[7:0]								DATA2[7:0]								DATA1[7:0]								DATA0[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1AC	CAN_TDH2R	DATA7[7:0]								DATA6[7:0]								DATA5[7:0]								DATA4[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1B0	CAN_RI0R	STID[10:0]/EXID[28:18]											EXID[17:0]																			IDE	RTR	Reserved
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	
0x1B4	CAN_RDT0R	TIME[15:0]																FMI[7:0]								Reserved				DLC[3:0]			
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x					x	x	x	x
0x1B8	CAN_RDL0R	DATA3[7:0]								DATA2[7:0]								DATA1[7:0]								DATA0[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1BC	CAN_RDH0R	DATA7[7:0]								DATA6[7:0]								DATA5[7:0]								DATA4[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1C0	CAN_RI1R	STID[10:0]/EXID[28:18]											EXID[17:0]																			IDE	RTR	Reserved
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	

Table 185. bxCAN register map and reset values (continued)

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0x1C4	CAN_RDT1R	TIME[15:0]																FMI[7:0]								Reserved				DLC[3:0]			
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x					x	x	x	x
0x1C8	CAN_RDL1R	DATA3[7:0]								DATA2[7:0]								DATA1[7:0]								DATA0[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1CC	CAN_RDH1R	DATA7[7:0]								DATA6[7:0]								DATA5[7:0]								DATA4[7:0]							
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x1D0-0x1FF	Reserved																																
0x200	CAN_FMR	Reserved																		CAN2SB[5:0]						Reserved							FINIT
	Reset value																			0	0	1	1	1	0								1
0x204	CAN_FM1R	Reserved				FBM[27:0]																											
	Reset value					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x208	Reserved																																
0x20C	CAN_FS1R	Reserved				FSC[27:0]																											
	Reset value					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x210	Reserved																																
0x214	CAN_FFA1R	Reserved				FFA[27:0]																											
	Reset value					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x218	Reserved																																
0x21C	CAN_FA1R	Reserved				FACT[27:0]																											
	Reset value					0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0x220	Reserved																																
0x224-0x23F	Reserved																																
0x240	CAN_F0R1	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x244	CAN_F0R2	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x248	CAN_F1R1	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x

Table 185. bxCAN register map and reset values (continued)

Offset	Register	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
0x24C	CAN_F1R2	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
. . . .	. . . .	. . . .																															
0x318	CAN_F27R1	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x
0x31C	CAN_F27R2	FB[31:0]																															
	Reset value	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x	x