

## Task

- Make an endless straight path
  - The player moves forward automatically at a fixed speed (Capsule).
  - The player can move left and right using the keyboard arrow keys (WASD/ Arrow Keys).
  - By pressing the Space key on the keyboard, the player can jump
  - Score will be distance
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- Add Speed collectible item (Sphere - Red)
  - The speed progress bar will increase as you collect speed item
  - The player's speed will increase while holding any shift key on the keyboard
  - When you hold the shift key, the add progress bar will decrease
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- Make a bullet prefab that can be collected on the path by the player
  - Each bullet prefab will add 10 bullets upon collection
  - Bullet will fire on mouse click
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- Make three types of enemy.
  - Enemy 1 (cube - Blue) - To Kill you need 1 bullet
  - Enemy 2 (cube - yellow) - to kill you need 2 bullets
  - Enemy 3 (cube - Red) - to kill you need 3 bullets
  - Add particle effect when enemy kill

1.98M



GAME OVER

SCORE : 1.78M

BEST SCORE : 4.35M

RESTART