

Card Dispenser

SK-AD1-1

API Descriptions

REV: A 2011-01-03

Revision History

REV.	DATE	ENGINEER	DESCRIPTION
A	2011-12-03	Mr Liu	Newly Issued

Contents

1. DESCRIPTIONS	3
2. API REFERENCE	3
2.1. AD1_1_CONNECT.....	3
2.2. AD1_1_DISCONNECT.....	4
2.3.AD1_1_SETBAUDRATE	4
2.4. AD1_1_RESET.....	5
2.7. AD1_1_GETSTATUS	5
2.8. AD1_1_DISPENSE	6
2.9. AD1_1_CAPTURE	7
2.10. AD1_1_SETENTRYMODE	7
2.11. AD1_1_GETENTRYMODE.....	8
3. ERROR CODES.....	9

1. Descriptions

This document includes SK-AD1-1 card dispenser machine API descriptions and SDK (software developer's kit) provides following files for development uses:

AD1_1_API.h	Header library
AD1_1_API.lib	Library files
AD1_1_API.dll	Dynamic Link Library

2. API Reference

2.1. AD1_1_Connect

AD1_1_Connect establishes a connection between calling program and the C/D.

LONG

WINAPI

```
AD1_1_Connect(  
    IN  DWORD    dwPortNumber,  
    IN  DWORD    dwBaudRate,  
    IN  BYTE     bAddress,  
    OUT PISSUERHANDLE phlssuer  
);
```

Parameters

dwPortNumber	COM port number	Possible values are: 1 ~ 256.
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dwBaudRate	Baud rate	Possible values are:
	1200	
	2400	
	4800	
	9600	
	19200	
	38400	

bAddress	C/D Address	Possible values are: 0~15.
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phlssuer	Receives a handle that identifies the connection to the C/D.
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Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.2. AD1_1_Disconnect

Disconnect calling program and C/D.

LONG

WINAPI

```
AD1_1_Disconnect(  
    IN  ISSUERHANDLE hlsuer  
);
```

Parameters

hlsuer Refer to handle value returned from AD1_1_Connect.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.3.AD1_1_SetBaudRate

Set baud rate.

LONG

WINAPI

```
AD1_1_SetBaudRate(  
    IN  ISSUERHANDLE hlsuer,  
    IN  DWORD dwBaudRate  
);
```

Parameters

hlsuer Refer to handle value returned from AD1_1_Connect.

dwBaudRate	Baud rate	Possible values are:
	1200	

2400
4800
9600
19200
38400

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.4. AD1_1_Reset

Reset F1.

LONG

WINAPI

```
AD1_1_Reset(  
    IN  ISSUERHANDLE hlssuer  
);
```

Parameters

hlssuer Refer to handle value returned from AD1_1_Connect.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.7. AD1_1_GetStatus

Get C/D status.

LONG

WINAPI

```
AD1_1_GetStatus(  
    IN  ISSUERHANDLE hlssuer,  
    OUT PDWORD    pdwStatusFlags  
);
```

Parameters

hlssuer	Refer to handle value returned from AD1_1_Connect.	
pbAddress	Receive status returned from AD1_1_Connect. Possible values are one or more of the following:	
	STATUS_CAPTURE_BOX_FULL	Capture box full.
	STATUS_DISPENSING	Dispensing card.
	STATUS_CAPTURING	Capturing card.
	STATUS_DISPENSE_ERROR	Dispense error.
	STATUS_CAPTURE_ERROR	Counter error.
	STATUS_CARD_OVERLAPPED	Card overlapped.
	STATUS_CARD_JAMMED	Card jammed.
	STATUS_CARD_INSUFFICIENT	Card box insufficient.
	STATUS_CARD_BOX_EMPTY	Card box empty.
	STATUS_S3_CARD_IN	S3 detects card.
	STATUS_S2_CARD_IN	S2 detects card.
	STATUS_S1_CARD_IN	S1 detects card.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.8. AD1_1_Dispende

Dispense card.

```
LONG  
WINAPI  
AD1_1_Dispende(  
    IN  ISSUERHANDLE hlssuer,  
    IN  BYTE    bMode  
);
```

Parameters

hlssuer	Refer to handle value returned from AD1_1_Connect.	
bMode	Dispensing mode	Possible values are:
	DISP_EJECT_TO_FRONT	Eject card to the front.
	DISP_RETURN_TO_FRONT	Dispense card to the front.

DISP_RETURN_TO_READ_POS Dispenser card to reading position.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.9. AD1_1_Capture

Capture card.

LONG

WINAPI

```
AD1_1_Capture(  
    IN ISSUERHANDLE hlssuer  
);
```

Parameters

hlssuer Refer to handle value returned from AD1_1_Connect.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.10. AD1_1_SetEntryMode

Set entry mode.

LONG

```
AD1_1_SetEntryMode(  
    IN ISSUERHANDLE hlssuer,  
    IN BYTE bMode  
);
```

Parameters

hlssuer Refer to handle value returned from AD1_1_Connect.

bMode	Entry mode.	Possible values are:
	EM_PROHIBITED	Entry prohibited.
	EM_CAPTURE_TO_BOX	Entry permitted and capture card.
	EM_DOCKED_TO_READ_POS	Entry permitted and move card to reading position.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

2.11. AD1_1_GetEntryMode

Get entry mode.

LONG

```
AD1_1_GetEntryMode(  
    IN  ISSUERHANDLE hlssuer,  
    OUT PBYTE pbMode  
);
```

Parameters

hlssuer	Refer to handle value returned from AD1_1_Connect.
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pbMode	Receive entry mode.	Possible values are:
	EM_PROHIBITED	Entry prohibited.
	EM_CAPTURE_TO_BOX	Entry permitted and capture card.
	EM_DOCKED_TO_READ_POS	Entry permitted and move card to reading position.

Return values

If the function succeeds, the return value is 0.

If the function fails, the return value is an error code (see [Error Codes](#) for a list of all error codes).

3. Error Codes

AD1_1_E_DEVICE_UNRECOGNIZED	Device unrecognized.
AD1_1_E_PORT_UNAVAILABLE	The Specified COM port is not exist or occupied by the other application.
AD1_1_E_UNKNOWN_ERROR	Unknown error detected.
AD1_1_E_INTERNAL_ERROR	Communication data incorrect or loss.
AD1_1_E_COMM_TIMEOUT	Communication timeout.
AD1_1_E_INVALID_HANDLE	Invalid handle.
AD1_1_E_INVALID_PARAMETER	One or more parameter(s) invalid.
AD1_1_E_NO_MEMORY	Insufficient memory to fulfill current operations.
AD1_1_E_BUFFER_TOO_SMALL	Too small buffer for receiving returned message.