	0-20%	20-40%	40-60%	60-80%	80-100%	Weight	Points
Innovation			no 3D innovation or effects beyond those taught in class;	3D innovation or effects beyond those taught in class; but didn't really add value;	3D innovation or effects beyond those taught in class; 3D innovation added value;	**10**	
					Total	100	

5.1.2 Lab Assignments

	0-20%	20-40%	40-60%	60-80%	80-100%	Weight	Points
Functionality	Attempted the lab;	Attempted all functionality; most are not working as expected;	All functionality as described in the lab is present; few may not be working 100% as expected;	All functionality as described in the lab is present; all are working 100% as expected;	All functionality as described in the lab is present; all are working as expected; optimal performance has been taken into account	**45**	
Coding Style	has no style;	uses code blocks and indentation;	previous; some comments present;	previous; uses functions extensively;	previous; use of OOP where appropriate; code is well commented;	**10**	
Design Style[3]	has not style; spaghetti code;	starting to use patterns taught in class;	uses basic patterns taught in class; none of the high level patterns applied;	uses most patterns taught in class;	uses all patterns taught in class;	**25**	
Polish	no polish	tried to at least add a UI, although not very functional;	functional UI;	nice functional UI;	nice functional UI with bells and whistles;	**10**	
Innovation			no innovation	tried to be innovative but didn't really add value;	really cool innovative features	**10**	
					Total	100	