

# Assignment 4 — Total Variation Denoising

## Image Processing and Pattern Recognition

Deadline: January 31, 2025

### 1 Goal

In this assignment we will implement an image-denoising algorithm using a total variation regularizer. Specifically, we discuss primal-dual optimization algorithms, and their application to total-variation denoising. This assignment heavily relies on [1], which is recommended literature for anyone interested in this topic.

### 2 Methods

#### 2.1 Primal-Dual Algorithm

Consider the optimization problem

$$\min_{x \in X} F(Kx) + G(x), \quad (1)$$

where  $K : X \rightarrow Y$  is a linear operator,  $F : Y \rightarrow [0, \infty]$  and  $G : X \rightarrow [0, \infty]$  are proper convex lower-semicontinuous extended real-valued functions. See [2] for a definition of these (and the following) concepts.  $X$  and  $Y$  are finite-dimensional vector spaces equipped with inner product  $\langle \cdot, \cdot \rangle$  and norm  $\|\cdot\| = \langle \cdot, \cdot \rangle^{\frac{1}{2}}$ . Problems of this form can be transformed into the saddle-point problem

$$\min_{x \in X} \max_{y \in Y} \langle Kx, y \rangle + G(x) - F^*(y), \quad (2)$$

where  $y$  is the dual variable and  $F^*$  is the convex conjugate of  $F$ . The primal-dual hybrid gradient algorithm

$$\begin{cases} x^{k+1} = \text{prox}_{\tau G}(x^k - \tau K^* y^k), \\ y^{k+1} = \text{prox}_{\sigma F^*}(y^k + \sigma K(2x^{k+1} - x^k)), \end{cases} \quad (3)$$

can solve such problems efficiently. Here, the proximal operator  $\text{prox}_{\alpha H} : Z \rightarrow Z$  of a proper extended real-valued function  $H : Z \rightarrow (-\infty, \infty]$  ( $Z$  is a Hilbert space) is the map

$$\text{prox}_{\alpha H}(v) = \arg \min_w \left\{ \alpha H(w) + \frac{1}{2} \|v - w\|^2 \right\}. \quad (4)$$

The positive scalars  $\tau$  and  $\sigma$  are the step-sizes of the primal and dual variable respectively. They have to be chosen such that  $\tau \sigma \|K\|^2 < 1$ , where  $\|K\| = \max\{\|Kx\| : x \in X, \|x\| \leq 1\}$  is the induced operator norm of  $K$ .

## 2.2 Total Variation

In the continuous setting, the total variation reads

$$\text{TV}(u) = \int_{\Omega} |Du|, \quad (5)$$

with the  $d$ -dimensional image domain  $\Omega \subset \mathbb{R}^d$  and the distributional derivative  $Du$ , which reduces to  $\nabla u$  for sufficiently smooth functions. In the discrete setting, we consider a Cartesian grid of size  $M \times N$ , i.e.

$$\{(ih, jh) : 1 \leq i \leq M, 1 \leq j \leq n\}, \quad (6)$$

where  $h$  is the distance between neighbouring grid points and we denote the indices of the discrete locations  $(ih, jh)$  in the image domain with  $(i, j)$ . In this assignment we let  $h=1$ . The image  $u$  is assumed to be an element of a vector space  $X = \mathbb{R}^{MN}$ , with the standard inner product

$$\langle u, v \rangle_X = \sum_{i,j} u_{i,j} v_{i,j}, \quad u, v \in X. \quad (7)$$

The gradient  $\nabla u$  is a vector in  $Y = X \times X$  and we define  $\nabla : X \rightarrow Y, u \mapsto \nabla u$  as

$$(\nabla u)_{i,j} = \begin{pmatrix} (\nabla u)_{i,j}^1 \\ (\nabla u)_{i,j}^2 \end{pmatrix} \quad (8)$$

where

$$(\nabla u)_{i,j}^1 = \begin{cases} \frac{u_{i+1,j} - u_{i,j}}{h} & \text{if } i < M \\ 0 & \text{if } i = M \end{cases}, \quad (\nabla u)_{i,j}^2 = \begin{cases} \frac{u_{i,j+1} - u_{i,j}}{h} & \text{if } j < N \\ 0 & \text{if } j = N \end{cases}. \quad (9)$$

We also define the scalar product in  $Y$  as

$$\langle p, q \rangle_Y = \sum_{i,j} p_{i,j}^1 q_{i,j}^1 + p_{i,j}^2 q_{i,j}^2, \quad p = (p^1, p^2), \quad q = (q^1, q^2) \in Y. \quad (10)$$

The discrete total variation is then

$$\text{TV}(u) = \|\nabla u\|_{2,1} \quad (11)$$

with the discrete total variation norm

$$\|\nabla u\|_{2,1} = \sum_{i,j} \left\| (\nabla u)_{i,j} \right\|_2, \quad \left\| (\nabla u)_{i,j} \right\|_2 = \sqrt{\left( (\nabla u)_{i,j}^1 \right)^2 + \left( (\nabla u)_{i,j}^2 \right)^2}. \quad (12)$$

In addition, we choose the discrete divergence operator  $\text{div} : Y \rightarrow X$  to be adjoint to the gradient operator. In particular, by the identity  $\langle \nabla u, p \rangle_Y = -\langle u, \text{div } p \rangle_X$ , we find  $-\text{div} = \nabla^*$ , where  $(\cdot)^*$  denotes adjointness.

Combining the total variation prior with a squared  $\ell_2$  data term yields the famous TV- $\ell_2$  model

$$\min_u \|\nabla u\|_{2,1} + \frac{\lambda}{2} \|u - g\|^2 \quad (13)$$

where  $g \in X$  is the noisy observation. It is also known as the ROF model by the names of the authors (Rudin, Osher and Fatemi) who first proposed the model [3]. Since the total variation norm penalizes edges in the image, the solution to the above optimization problem is a piecewise constant image, with  $\lambda$  controlling the trade-off between the data-fidelity term  $\frac{1}{2} \|u - g\|^2$  and the TV norm  $\|\nabla u\|_{2,1}$ .

### 2.3 Primal-Dual ROF

Casting (13) in the form of (1), we identify  $K = \nabla$ ,  $F = \|\cdot\|_{2,1}$  and  $G = \frac{\lambda}{2} \|\cdot - g\|_2^2$ . Using the indicator function

$$\delta_A(v) = \begin{cases} 0 & \text{if } v \in A, \\ \infty & \text{else,} \end{cases} \quad (14)$$

we can detail the convex conjugate  $(\|\cdot\|_{2,1})^* = \delta_P$ , where the set  $P = \{p \in Y : \|p\|_{2,\infty} \leq 1\}$  is the product of point-wise  $\ell_2$  balls: Here,  $\|\cdot\|_{2,\infty}$  denotes the point-wise maximum of the 2-norms  $\|p\|_{2,\infty} = \max_{i,j} \|p_{i,j}\|_2$ . Thus the primal-dual formulation of (13) reads

$$\min_{u \in X} \max_{p \in Y} -\langle u, \operatorname{div} p \rangle_X + \frac{\lambda}{2} \|u - g\|_2^2 - \delta_P(p). \quad (15)$$

To apply (3), it remains to detail the proximal maps of  $G$  and  $F^*$ . The proximal operator of  $G$  is a point-wise quadratic minimization problem solved by

$$\operatorname{prox}_{\tau \frac{\lambda}{2} \|\cdot - g\|_2^2}(\tilde{u}) = \frac{\tilde{u} + \tau \lambda g}{1 + \tau \lambda}. \quad (16)$$

The proximal operator of  $F^*$  reduces to a point-wise projection onto  $\|p_{i,j}\|_2 \leq 1$ :<sup>1</sup>

$$p = \operatorname{prox}_{\sigma \delta_P}(\tilde{p}) \iff p_{i,j} = \frac{\tilde{p}_{i,j}}{\max(1, \|\tilde{p}_{i,j}\|_2)}. \quad (17)$$

To select the step-sizes, we utilize  $\|\nabla\|^2 < 8$  (see [4]) and take the standard choice  $\tau = \sigma = \frac{1}{\sqrt{8}}$ .

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<sup>1</sup>By (14),  $\delta_P$  is invariant w.r.t. rescaling, i.e.  $\delta_P = \sigma \delta_P$ . Thus, the dual step-size  $\sigma$  vanishes in the computation of the proximal map.

## 3 Tasks

### 3.1 Implementation (13P)

Implement the proximal maps (16) and (17). We provide the skeleton file `pd.py` as well as reference reconstructions after 200 iterations using  $\lambda = 10$ .

### 3.2 Discussion (12P)

Show some results for a range of  $\lambda$  (the initial provided  $\lambda$  is a good starting point). How does it influence the output? Do you think the total variation is a good prior for natural images? What could be its drawbacks? Do you know any other priors that are commonly used for natural images?

### 3.3 Bonus Challenge

Find the optimal regularization parameter  $\lambda$ . As in Assignment 2, we award  $\{5, 4, 3\}$  bonus points for the best three groups. If you want to participate in this challenge, please upload your results in a separate folder by the name of “test\_out”. Hint: Nowadays, it is well known that the best image quality is achieved before (13) reaches a minimum. Thus, you may also play around with the number of iterations of the optimization algorithm. You can get some inspiration from [5] and use your own images (or any images from the internet) as a “training set”. The noisy test images were generated with Gaussian noise with standard deviation 0.1 (see `utils.py` from Assignment 2).

## References

- [1] Antonin Chambolle and Thomas Pock. A first-order primal-dual algorithm for convex problems with applications to imaging. *Journal of Mathematical Imaging and Vision*, 40(1):120–145, December 2010.
- [2] Stephen Boyd and Lieven Vandenberghe. *Convex Optimization*. Cambridge University Press, 2004.
- [3] Leonid I. Rudin, Stanley Osher, and Emad Fatemi. Nonlinear total variation based noise removal algorithms. *Physica D: Nonlinear Phenomena*, 60(1):259–268, 1992.
- [4] Antonin Chambolle. An algorithm for total variation minimization and applications. *Journal of Mathematical Imaging and Vision*, 20(1):89–97, Jan 2004.
- [5] Alexander Effland, Erich Kobler, Karl Kunisch, and Thomas Pock. Variational networks: An optimal control approach to early stopping variational methods for image restoration. *Journal of Mathematical Imaging and Vision*, 62(3):396–416, March 2020.