RAMSEY J LEWIS

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>LANGUAGES AND TECHNOLOGIES

- Front-End: JavaScript (ES6), TypeScript, React, JSX, HTML5, CSS3, Bootstrap, Material UI, Fetch, SCSS
- Back-End: Node.js, Express, AWS (Amplify, RDS, S3, EC2, Cognito), PostgreSQL, RESTful API, JWT, Python
- Tools: Git, VS Code, DevOps, Trello, MSFT Teams, MSFT OneNote, Slack, Google Analytics

>PROFESSIONAL EXPERIENCE

TeammateMe | Software Engineer | teammateme.com

February 2021 - Present

- Designed & developed A/B testing for user experience research testing 12 different development hypotheses based on user psychology using Next,js JavaScript CSS PostgreSQL Material-UI increasing user registration and retention rates by more than 27%
- Lead mobile web development using high level CSS tools including CSS Grid, FlexBox & other CSS tools greatly increasing clarity availability and accessibility to all potential users
- Worked on Desktop site performance to increase speed and reduce weight using Light House testing and JavaScript to increase initial loading speeds by an average of over 48%
- Worked on many high priority bug fixes using google and github to fix code bugs which increased code efficiency and UX
- Worked on an Agile web development team following version control protocol during collaboration using GitHub to keep a clear and organized CodePipeline making all deadlines with little code and no merging issue
- Was Lead UX/UI developer and frontend web design from the design stages working directly with the design team through to production

FishCat | Software Engineer | fishcat.org

March 2021 - Present

- Created Frontend for donation portal using React.JS, CSS3, Gatsby, Material.UI producing greater donation amounts and frequency.
- Created sign up and point of contact for our on the ground Earth Camps using React.JS, CSS3, Gatsby, Material.UI increased Earth Camp sign ups by 25%.
- Enhanced UX gathering feedback to move towards positive feedback from investors increasing FishCat donation amounts by 25%.
- Deployed an updated more modern version of sites UI using React.JS, CSS3, Gatsby, Material.U and increased site recreation by 40%

>PROJECT WORK

We Connect The Dots | Software Engineer | unlockthebox.io

March 2019 - August 2019

Platform in which participants compete against each other to solve puzzles before time runs out.

- Collaborated with multiple developers and maintained workflow using git & github meeting deadlines and hitting out MVP by deadline
- Built an entire database where teachers can create accounts attached to an id using PostgreSQL resulting in a database that is easily used by the entirety of the development team
- Created Teacher view where teachers can dynamically update questions given to students using React, js, CSS3, PostgreSQL, & bootstrap creating a dynamic learning environment for students.

Space Force Moon Of Gold | Sole Creator | ramsey lewis. Space-Force-Moon-Of-GoldMarch 2019 - August 2019

An arcade shooter inspired by Space Invaders with 360-degree 2D gameplay..

- Created tracking of different objects using vanilla Javascript and advanced arithmetic creating interactive play
- Created swarm of enemies and in game polarity/gravity using vanilla Javascript and advanced arithmetic achieving difficult and slightly unpredictable gameplay

>EDUCATION