中山大学软件学院软件工程专业 2010 级 (2011 学年秋季学期)

《SE-203 数据结构与算法》期末试题(B卷)

(考试形式: 闭卷 考试时间: 2 小时)



《中山大学授予学士学位工作细则》第六条

考试作弊不授予学士学位

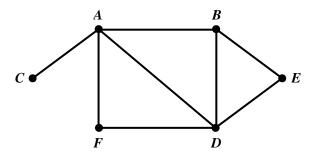
方	向:	#	性名:	学号:	
说	明:答案一律	写在答题纸上,且	夹在试卷里一起交	还给监考老师。	
I.	Selection with	h only one choice	(每小题 2 分, 共	30分)	
1.1	A. Dynamic B. Internal st	ve of physical structure and static ructure and external is structure and link structure and non-contracture and non-contractu	structure I structure ed structure	y data structures into ().	
	A. Algorithm B. Algorithm C. Algorithm	lgorithm A for proble A can solve proble A spends 1 second A can solve proble	olem B is $O(1)$, it me	teps	time
		_		stored in array entry[N]. If the Top ind nents has the stack at any time? ()	ex of
,	A. Top	B. Top+1	C. Top-1	D. N	
	Given a contigu (). A. <i>O</i> (1)	nous list with length B. $O(i)$	n , the time complex C . $O(\log n)$	xity of locating a given position i $(0 \le i \le D)$. $O(n)$	≤n-1) is
	Suppose the sec	quence of data that i	, ,	k is 1, 2, 3, 4. Which of the following) D. 4 1 3 2	
	Suppose we use the tail and from	e an array with leng	th MaxQ to implements. How many elen	ent a circular queue, the rear and front nents are there in the circular queue? (MaxQ D. (rear-front+1+MaxQ)%Max)

	equence of characters	unigs is correct? ()					
-	_	e characters (容枚)						
• •	B. An empty string is composed of space characters (空格) C. A string can only be stored in sequential structures (e.g. arrays)							
D. If we want to get a real 123.5, the input 123.5 is only the real, not a string								
8. Assume the infix for		rithmetic expression	is A*B+C/D-E, and the postfix t	form				
vertices and <i>E</i> is the matrix? ()	e set of edges. If (v_i, v_j)		(邻接矩阵) where V is set of zeros are there in the adjacency D. $ E $	ý				
10. The lower bound of A. <i>O</i> (1)	of sorting a sequence by B. $O(\log n)$	ased on comparison v $C. O(n)$	with n elements is (). D. $O(n\log n)$					
	ectively and $H(T)$ is the	e height of binary tree	isfy where T_L and T_R are the left T_R ? $T_R = T \cdot T_R \cdot $	t and				
level are $i+1$. For e		ne root of the binary t	the levels of children of a node ree is 0, the levels of children of D . k					
71. 2	B. K	C. 2N	D. N					
13. For the following s A. Head Sort	sorting algorithms, whi B. Quick Sort	ich time complexity i C. Merge Sort	s $O(n^2)$ in the worst case? (D. Radix Sort)				
14. For the following of A. Save the last e	lement B.	the queue not do it? (Remove the last elem Remove the first elem	ent					
15. Suppose that an arr	ray Data[0N-1] is a h	eap. Which is the left	child of Data[k] ($k < N/2$)? ()				
A. Data $[(k+1)/2]$	B. Data[<i>k</i> +1]	C. Data[2 <i>k</i>		ĺ				
II. Questions and A	nswers (每小题 15 分	,共45分)						
1. In the following sequence of keys, insert the keys, in the order shown, to build them into an AVL								
tree, please draw the illustration figures for the whole procedure.								

A, T, G, S, H, N

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- 2. (1) Give the adjacency matrix for the following undirected graph.
- (2) Suppose that the graph traversal start at vertex *A*, write the order of vertices visited and draw the traversal tree under Depth-First traversal. The nodes that is adjacency to the same node are visited in alphabetical order. (同与一个结点相邻的结点按字母序的顺序进行访问)



3. Describe QuickSort algorithm briefly, and show each step for sorting the following data into ascending sequence (升序) by QuickSort algorithm. Suppose that the first element is pivot. Seven unsorted data: 4, 6, 3, 2, 1, 5, 7

III. Programming (共 25 分)

return result; };

```
1. Given a class of Binary Search Tree declared as follows (10 分)
   template <class Record>
   struct Binary_node { //some member functions are neglected, since they will not be used here.
   Record data;
    Binary_node< Record > *left;
   Binary_node< Record > *right;
    };
   template <class Record>
   class Search_tree: {
   public:
              //some member functions are neglected, since they will not be used here.
          Error_code tree_search(Record &target) const{
           Error_code result = success;
           Binary_node<Record> *found = search_for_node(root, target);
           if (found == NULL)
                   result= not present;
           else
              target = found->data;
```

```
private:
    Binary_node <Record> *root;
search_for_node( Binary_node<Record> *sub_root, const Record &target) const;
```

Implement the function, search_for_node(Binary_node<Record> *sub_root, const Record &target) const, (1) in a recursive version, and (2) in a non-recursive version.

2. The Node structure and class Set are defined as following: (15 分)

}

```
struct Node {
    int Key;
    struct Node *next;
    Node(int key, Node *Next=NULL) { Key = key; next = Next; };
};
class Set {
public:
    void operator -= (const Set &Src);
    int Counter();
    .....

private:
    Node *Head;
```

Write programs for operator — and method Counter(). Their descriptions are the following:

- (1) -=: "S1 -= S2" means that S1=S1-S2 where S1 and S2 are objects of Set, '-' is the difference of two sets. $x \in S1-S2$ if and only if $x \in S1$ and $x \notin S2$.
 - (2) Counter(): It returns the number of elements in Set. It gets 0 if the set is empty.