

## Project 4. Graph Traversal

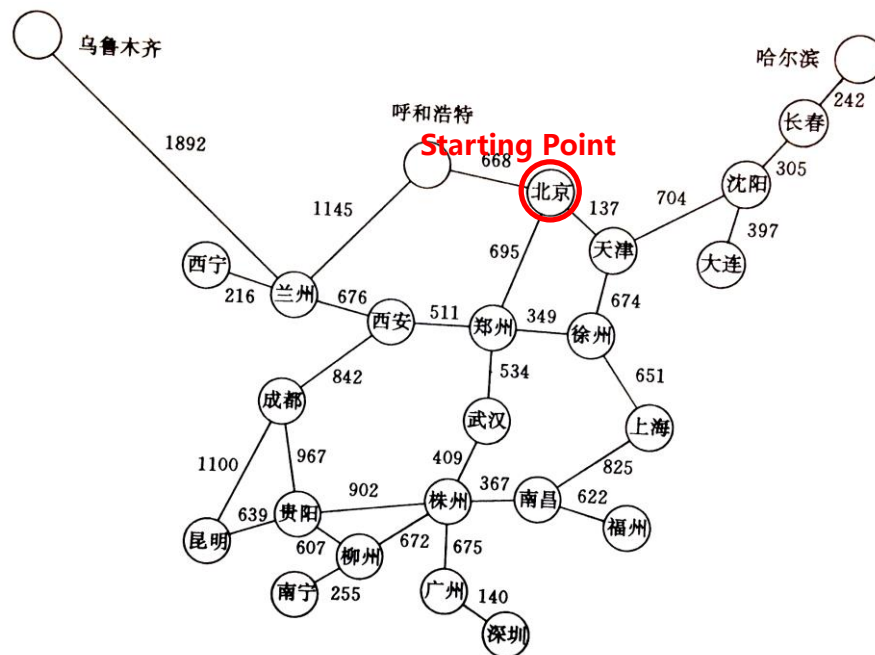
### [Problem Description]

Lots of algorithms operating on graphs are based on graph traversal. Your task is to take the following graph as the test data and write a program to visit all vertices in an undirected connected graph.

**[Requirement]**

- (1) Use adjacency multi-list to implement the depth-first traversal and breadth-first traversal of the undirected connected graph. Taking a vertex as the starting point, output the visiting sequences and edge set of spanning trees respectively.
- (2) Use stack to implement depth-first search traversal with non-recursive algorithm.
- (3) Use adjacency list to build the depth-first spanning tree and the breadth-first spanning tree, and output the trees.

### [Test Cases]



**[Hints]**

- (1) Give a graph with limited vertices ( $\leq 30$ ). Each vertex has an ID, e.g. 1, 2, ..., n.
- (2) The edges of the spanning tree are directed. The order of vertices cannot be reversed.

**[Grading]**

Implementation: 50%    Interface: 30%    Coding Style: 20%

Notice: This project will be checked on the experimental lesson in the 17th week (2016.12.21).