

JavaScript Objects

JavaScript Objects

JavaScript object is a non-primitive data-type that allows you to store multiple collections of data.

Here is an example of a JavaScript object.

```
// object  
const student = {  
    firstName: 'ram',  
    class: 10  
};
```

Here, student is an object that stores values such as strings and numbers.

JavaScript Object Declaration

The syntax to declare an object is:

```
const object_name = {  
    key1: value1,  
    key2: value2  
}
```

Here, an object `object_name` is defined. Each member of an object is a key: value pair separated by commas and enclosed in curly braces `{}`.

For example,

```
// object creation  
const person = {  
    name: 'John',  
    age: 20  
};  
console.log(typeof person); // object
```

JavaScript Object Properties

In JavaScript, "key: value" pairs are called **properties**. For example,

```
let person = {  
  name: 'John',  
  age: 20  
};
```

Here, name: 'John' and age: 20 are properties.

Accessing Object Properties

You can access the **value** of a property by using its **key**

1. Using dot Notation

Here's the syntax of the dot notation. :

objectName.key

For example,

```
const person = {  
  name: 'John',  
  age: 20,  
};
```

```
// accessing property  
console.log(person.name); // John
```

2. Using bracket Notation

Here is the syntax of the bracket notation. :

objectName["propertyName"]

For example,

```
const person = {  
  name: 'John',  
  age: 20,  
};
```

```
// accessing property  
console.log(person["name"]); // John
```

JavaScript Nested Objects

An object can also contain another object. For example,

```
// nested object  
const student = {  
  name: 'John',  
  age: 20,  
  marks: {  
    science: 70,  
    math: 75  
  }  
}  
// accessing property of student object  
console.log(student.marks); // {science: 70, math: 75}  
  
// accessing property of marks object  
console.log(student.marks.science); // 70
```

In the above example, an object student contains an object value in the marks property.

JavaScript Object Methods

In JavaScript, an object can also contain a function. For example,

```
const person = {  
  name: 'Sam',  
  age: 30,  
  // using function as a value  
  greet: function() { console.log('hello') }  
}
```

```
person.greet(); // hello
```

Here, a function is used as a value for the greet key. That's why we need to use `person.greet()` instead of `person.greet` to call the function inside the object.

JavaScript Methods and this Keyword

In JavaScript, objects can also contain functions. For example,

```
// object containing method
const person = {
  name: 'John',
  greet: function() { console.log('hello'); }
};
```

In the above example, a person object has two keys (name and greet), which have a string value and a function value, respectively.

Hence basically, the JavaScript **method** is an object property that has a function value.

Accessing Object Methods

You can access an object method using a dot notation. The syntax is: **objectName.methodKey()**

You can access property by calling an **objectName** and a **key**. You can access a method by calling an **objectName** and a **key** for that method along with (). For example,

```
// accessing method and property
const person = {
  name: 'John',
  greet: function() { console.log('hello'); }
};
```

```
// accessing property
person.name; // John
```

```
// accessing method
person.greet(); // hello
```

Here, the greet method is accessed as person.greet() instead of person.greet.

If you try to access the method with only person.greet, it will give you a function definition.

```
person.greet; // f () { console.log('hello'); }
```

Adding a Method to a JavaScript Object

You can also add a method in an object. For example,

```
// creating an object  
let student = { };  
// adding a property  
student.name = 'John';  
// adding a method  
student.greet = function() {  
    console.log('hello');  
}  
// accessing a method  
student.greet(); // hello
```

In the above example, an empty student object is created. Then, the name property is added. Similarly, the greet method is also added. In this way, you can add a method as well as property to an object.

JavaScript this Keyword

To access a property of an object from within a method of the same object, you need to use the this keyword. Let's consider an example.

```
const person = {  
  name: 'John',  
  age: 30,  
  
  // accessing name property by using this.name  
  greet: function() { console.log('The name is' + ' ' + this.name); }  
};  
  
person.greet();
```

Output : The name is John

In the above example, a person object is created. It contains properties (name and age) and a method greet.

In the method greet, while accessing a property of an object, this keyword is used.

In order to access the **properties** of an object, this keyword is used following by . and **key**.

However, the function inside of an object can access its variable in a similar way as a normal function would. For example,

```
const person = {  
  name: 'John',  
  age: 30,  
  greet: function() {  
    let surname = 'Doe';  
    console.log('The name is' + ' ' + this.name + ' ' + surname); }  
};  
  
person.greet();
```

Output: The name is John Doe

JavaScript Constructor Function

In JavaScript, a constructor function is used to create objects. For example,

```
// constructor function  
function Person () {  
    this.name = 'John',  
    this.age = 23  
}  
// create an object  
const person = new Person();
```

In the above example, function Person() is an object constructor function. To create an object from a constructor function, we use the new keyword.

Create Multiple Objects with Constructor Function

In JavaScript, you can create multiple objects from a constructor function. For example,

```
// constructor function
function Person () {
  this.name = 'John',
  this.age = 23,

  this.greet = function () {
    console.log('hello');
  }
}
```

```
// create objects
const person1 = new Person();
const person2 = new Person();

// access properties
console.log(person1.name); // John
console.log(person2.name); // John
```

In the above program, two objects are created using the same constructor function.

JavaScript this Keyword

In JavaScript, when this keyword is used in a constructor function, this refers to the object when the object is created. For example,

```
// constructor function  
function Person () {  
    this.name = 'John',  
}
```

```
// create object  
const person1 = new Person();
```

```
// access properties  
console.log(person1.name); // John
```

Hence, when an object accesses the properties, it can directly access the property as person1.name.

JavaScript Constructor Function Parameters

You can also create a constructor function with parameters. For example,

```
// constructor function
function Person (person_name, person_age,
person_gender) {

    // assigning parameter values to the calling
    object
    this.name = person_name,
    this.age = person_age,
    this.gender = person_gender,

    this.greet = function () {
        return ('Hi' + ' ' + this.name);
    }
}
```

```
// creating objects
const person1 = new Person('John', 23, 'male');
const person2 = new Person('Sam', 25,
'female');

// accessing properties
console.log(person1.name); // "John"
console.log(person2.name); // "Sam"
```


JavaScript Getter and Setter

In JavaScript, there are two kinds of object properties:

- Data properties

- Accessor properties

Data Property

Here's an example of data property that we have been using in the previous tutorials.

```
const student = {  
  // data property  
  firstName: 'Monica';  
};
```

Accessor Property

In JavaScript, accessor properties are methods that get or set the value of an object. For that, we use these two keywords:

- get - to define a getter method to get the property value

- set - to define a setter method to set the property value

JavaScript Getter

In JavaScript, getter methods are used to access the properties of an object. For example,

```
const student = {  
  // data property  
  firstName: 'Monica',  
  // accessor property(getter)  
  get getName() {  
    return this.firstName;  
  }  
};  
// accessing data property  
console.log(student.firstName); // Monica  
// accessing getter methods  
console.log(student.getName); // Monica  
// trying to access as a method  
console.log(student.getName()); // error
```

JavaScript Setter

In JavaScript, setter methods are used to change the values of an object. For example,

```
const student = {  
  firstName: 'Monica',  
  
  //accessor property(setter)  
  set changeName(newName) {  
    this.firstName = newName;  
  }  
};  
  
console.log(student.firstName); // Monica  
  
// change(set) object property using a setter  
student.changeName = 'Sarah';  
  
console.log(student.firstName); // Sarah
```

JavaScript Object.defineProperty()

In JavaScript, you can also use Object.defineProperty() method to add getters and setters. For example,

```
const student = {
  firstName: 'Monica'
}
// getting property
Object.defineProperty(student, "getName", {
  get : function () {
    return this.firstName;
  }
});

// setting property
Object.defineProperty(student, "changeName", {
  set : function (value) {
    this.firstName = value;
  }
});

console.log(student.firstName); // Monica

// changing the property value
student.changeName = 'Sarah';
console.log(student.firstName); // Sarah
```