Ms. Pac-Man Clone

This is a recreation of the classic 1980 game, Ms. Pac-Man, written entirely in C# and using Unity's Development Environment.

Files

- Ms. Pac-Man Clone: all files in this folder required to play the game on a Windows based computer. Simply open the exe file to run the application.
- Pac-Man: Scripts, files, and assets for the game's implementation.
- MsPacManClone.apk: Android application that can be played on any Android OS.