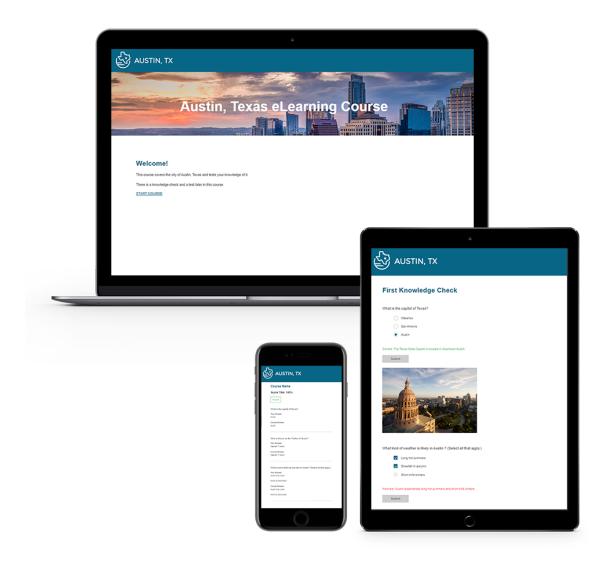
eLearning Template



Contents

Introduction	3
Changing Logos	4
Changing the Hero Image	
Changing Colors	11
Changing Variables	16

Introduction

Welcome to the eLearning Template Reference Guide.

Flare provides authoring capabilities for creating, managing, and delivering interactive eLearning courses. Technical communicators, instructional designers, and training professionals across an organization can build a successful learning and development program while leveraging features in Flare to collaborate innovative online eLearning materials.

This guide includes quick custom changes that can be made to the templates to fit your brand.

To learn about tasks and information related to eLearning in Flare in much more detail, please see the <u>online Help</u>, including the eLearning tutorial. Also, take a look at the eLearning videos at <u>madcapsoftware.com/videos/flare/</u>.

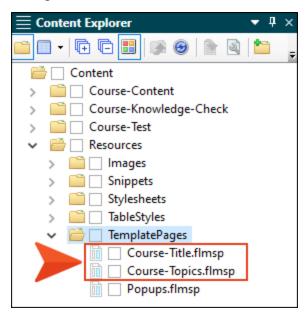
Changing Logos

The logo needs to be replaced in a couple of template pages (**Course-Title.flmsp** and **Course-Topics.flmsp**).

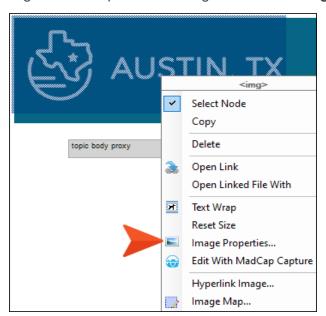
How to Change the Logo in the Template Pages

Use the following steps to change the logo that is seen at the top of most of the pages in the online output.

 Open the Content Explorer, expand Resources > TemplatePages, and double-click Course-Title.flmsp and Course-Topics.flmsp. You will need to make the following changes to each of these, one at time.

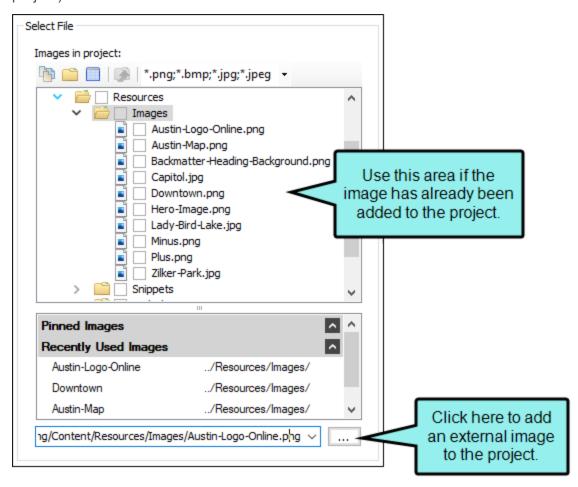


2. Right-click the placeholder logo and select **Image Properties**.



3. In the Image Properties dialog, select the **General** tab.

4. In the **Select File** section, locate and choose your image. If you have already added your image to the project, you can select it from the top area. If you have not yet added it to the project, click and select it (the image will then be added to the project).



- 5. Click OK.
- 6. Save the file.

Changing the Hero Image

The hero image is the large banner image that spans across the screen of the Course Title page in online output. The hero image used in this template is changed in **Styles.css**.

Tip: The hero image included in this template project is 1500 x 500 pixels. You don't need to have an image that is exactly this size, but for best results it is recommended that you have a very big one with an aspect ratio similar to the one in this template. That way, it is likely to have a good appearance on screens of all sizes. Otherwise, you might need to make other adjustments to make it look good on the Course Title page. Since this template includes white font color overlay on the hero image, a darker image will look best.

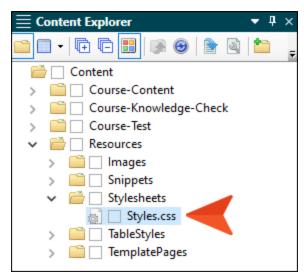


There is a knowledge check and a test later in this course.

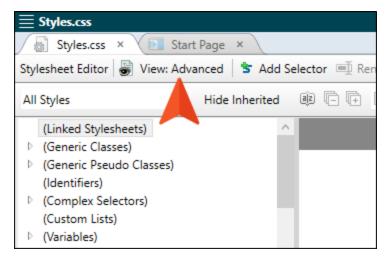
START COURSE

How to Change the Hero Image

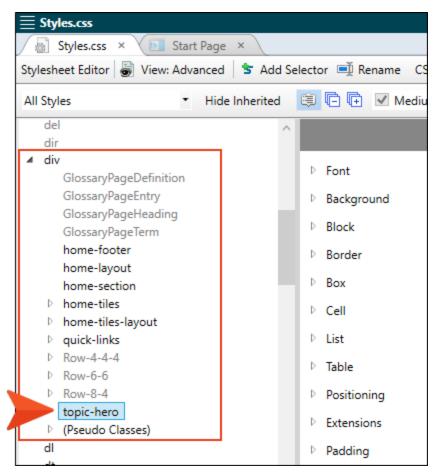
 Open the Content Explorer, expand Resources > Stylesheets, and double-click Styles.css.



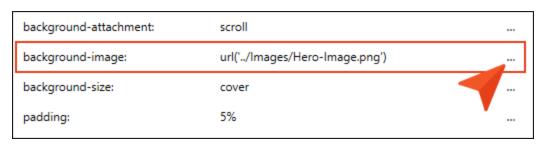
2. In the Stylesheet Editor, make sure you are in Advanced view.



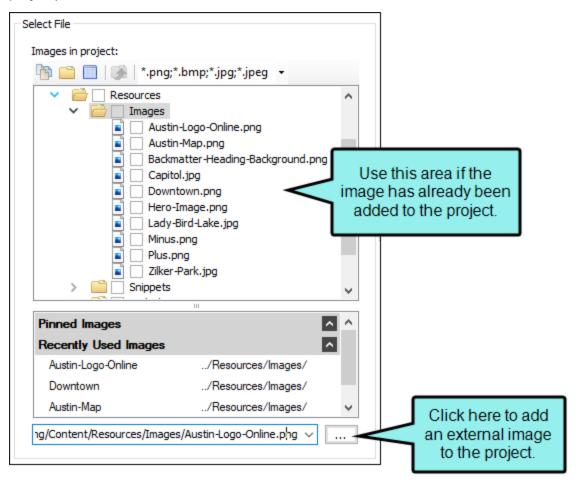
3. On the left side of the Stylesheet Editor, find and expand the **div** group. Then select **topic-hero**.



4. On the right side of the editor, next to background-image, click -- .



- Note: If you have group view enabled instead of alphabetical view, you will need to expand the **Background** group before making your changes.
- 5. In the **Select File** section, locate and choose your image. If you have already added your image to the project, you can select it from the top area. If you have not yet added it to the project, click and select it (the image will then be added to the project).



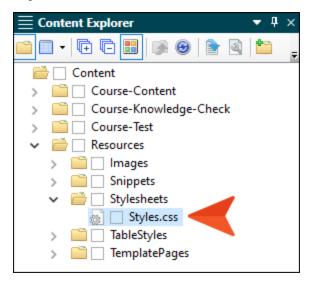
- 6. Click OK.
- 7. Save the file.

Changing Colors

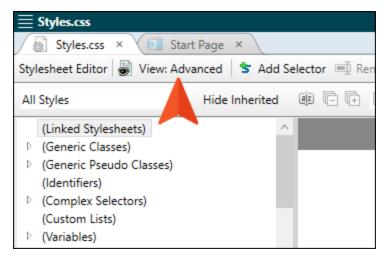
To change the colors in the project, you need to edit multiple files. In all of these files, there are a couple of colors referred to as "Brand1" and "Brand2," which you probably want to replace with your own company or product colors. In addition, you may find black, white, and shades of gray in these files, which you can also change.

How to Change Colors in the Regular Stylesheet

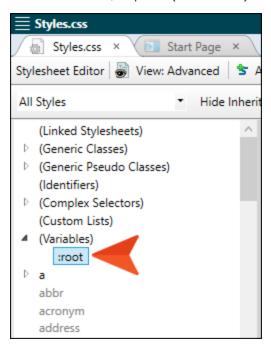
 Open the Content Explorer, expand Resources > Stylesheets, and double-click Styles.css.



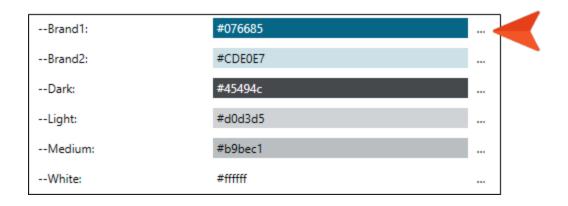
2. In the Stylesheet Editor, make sure you are in Advanced view.



3. On the left side, expand (Variables) and select :root.



4. On the right side of the editor, next to **--Brand1** or **--Brand2** (or any of the other CSS variables) click —, and use the dialog to choose a new color. These CSS variables are used for various styles throughout the stylesheet.

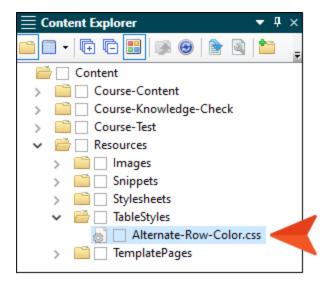


Note: If you have group view enabled instead of alphabetical view, you will need to expand the **Custom** group before making your changes.

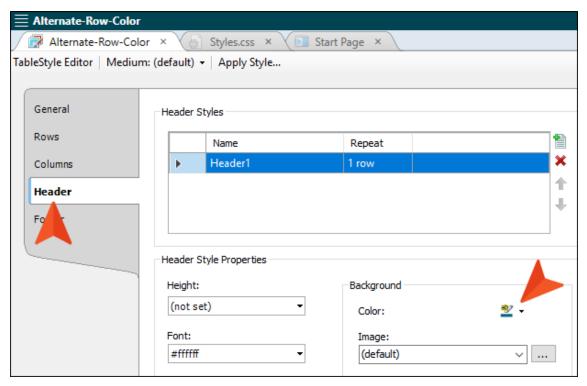
5. Save the file.

How to Change Colors in the Table Stylesheet

 Open the Content Explorer, expand Resources > TableStyles, and double-click Alternate-Row-Color.css.



2. Use the tabs on the left to edit different parts of the table stylesheet, and edit the color in any of the appropriate fields. Most of the relevant fields are set to black, white, and gray, which you might decide to leave as is. If you want to change the "Brand1" color, select the **Header** tab, and in the **Background** section, edit the **Color** field.



The new color will be reflected in the preview area at the bottom of the editor.

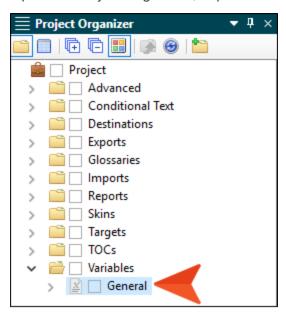
3. Save the file.

Changing Variables

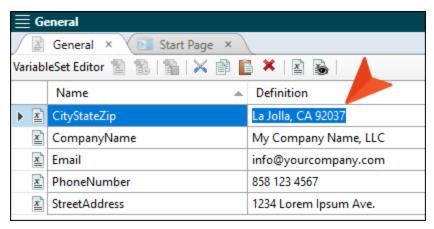
You might use variables for company information, social media URLs, product names, the date of publication, and more. To change the definitions for the variables used in this template, edit the **General** variable set file. You can also create and insert new variables for other purposes.

How to Change Variables

1. Open the Project Organizer, expand Variables, and double-click General.



2. In the Variable Set Editor, click twice slowly in the **Definition** cell you want to change and type the new text.



- 3. Press Enter on your keyboard.
- 4. Repeat these steps for each variable definition you want to change. (You can also use the buttons in the local toolbar to add new variables if you like.)
- 5. Save the file. When you open a file where a variable has been inserted, you should see the new definition(s) displayed.