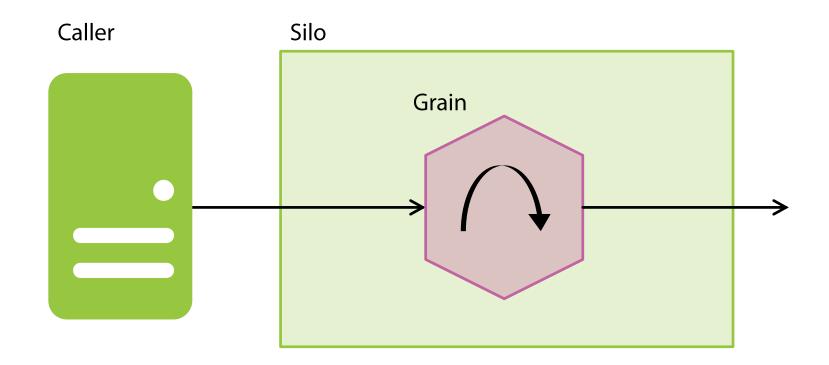
## **Timers (or Scheduled Processing)**

Richard Astbury http://coderead.wordpress.com @richorama







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### Timorc

Grains can register timers to call a function

Timers are async, single threaded and reentrant

Multiple timers can be registered, cancelled

Last the length of grain activation

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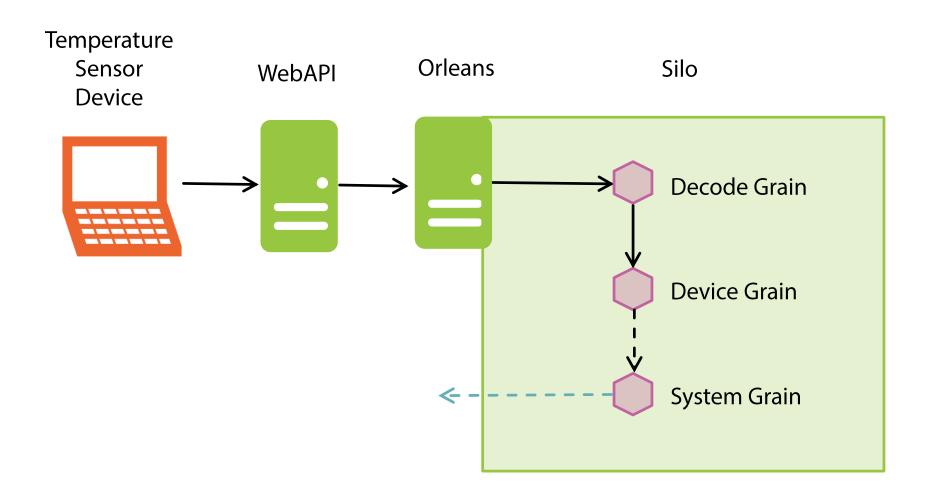
### Reminders

Persist beyond the life of the grain

Will activate the grain if it does not exist

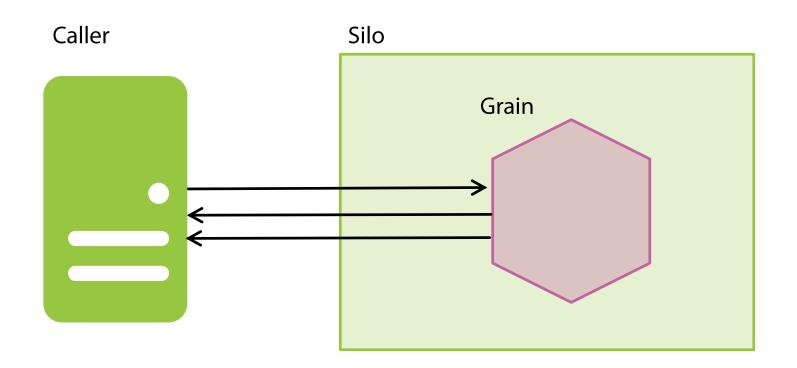
Should not be used for high frequency messages

(Add watermark during editing)

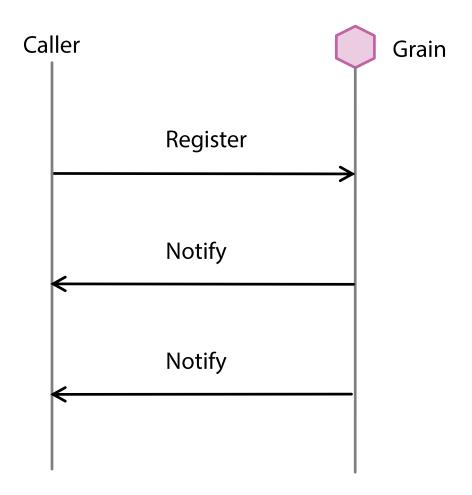


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#### **Observer**

Provides pub/sub messaging

Multiple callers can get notified

Useful for notifying code outside the Silo

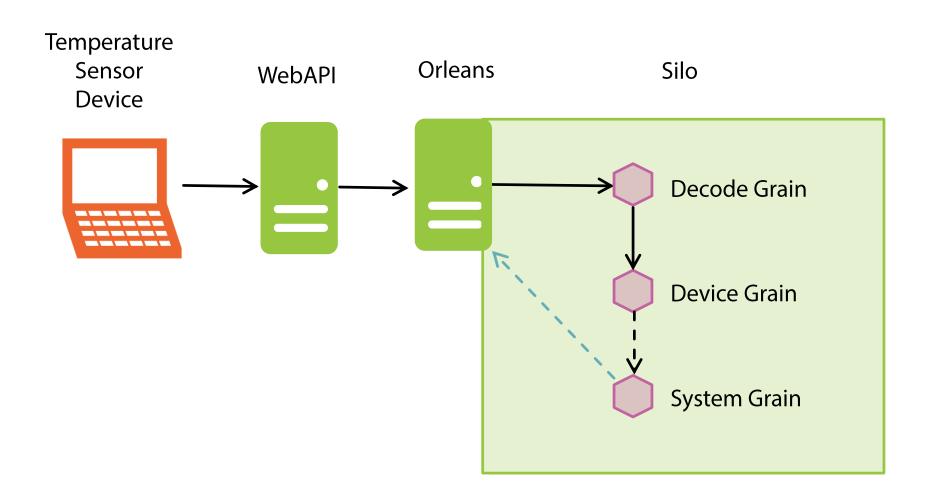
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# Implementing an Observer

An interface
A factory is created
An implementation

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