Flutter Project: Pet Care Application

1. Navigation:

• Our app uses stack-based navigation for moving between different screens like Login, Registration, Home, and Adoption.

2. Events:

- Button clicks trigger navigation and Firebase actions (e.g., login, registration, and adding favourites).
- Forms have event handlers for input validation.
- Real-time updates If a user adds a pet to favourites, it's reflected instantly using Firebase's real-time features.

3. Images:

- Pet images are stored and displayed.
- Local images (icons, backgrounds3) are stored in the assets folder and referenced in pubspec.yaml.

4. Layouts:

- Used Column, Row, Stack, and List View for structuring screens.
- Grid View is used in the pet adoption page to display multiple pet profiles.
- Responsive UI ensures a smooth experience on different screen sizes.

5. Database (Firebase):

- Firebase Authentication for user login and registration.
- Firebase Fire store for storing user data (user details who adopts the pet).
- Firebase Storage for storing pet images.

6. Localization (Multi-language Support):

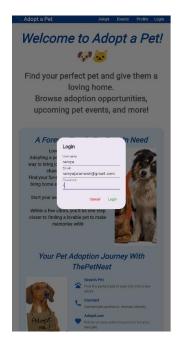
- Uses flutter localizations package for supporting multiple languages.
- intl package for date and currency formatting.

App Features:

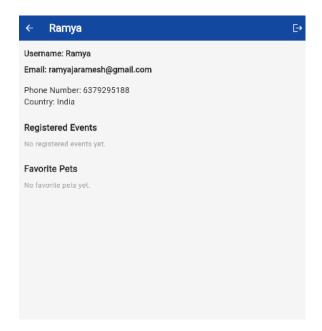
1. Home Page:



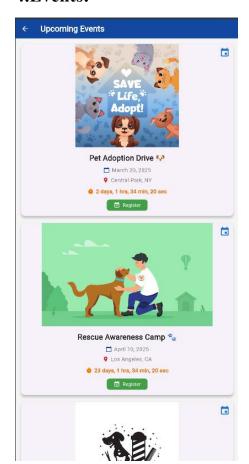
2. User Authentication (Login & Registration)



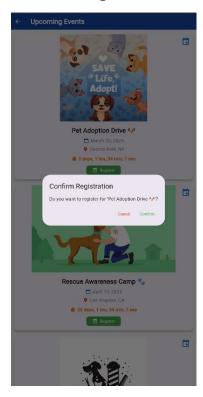
3. Profile Screen:



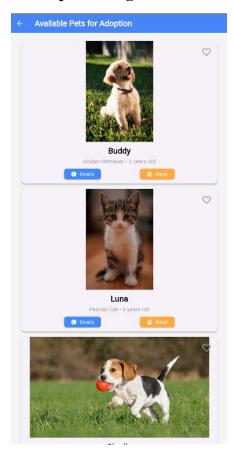
4.Events:



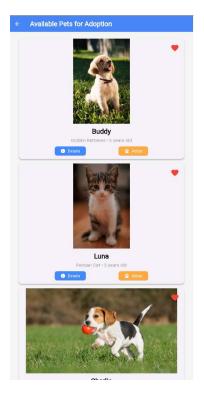
5.Event Registration:



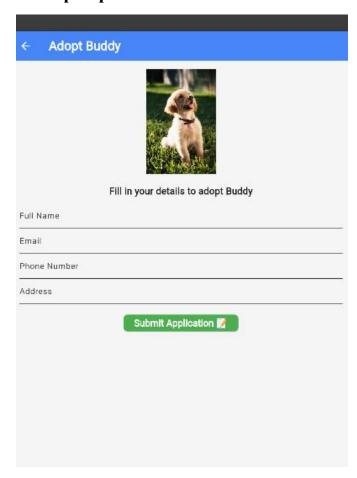
6.Adoption Page:



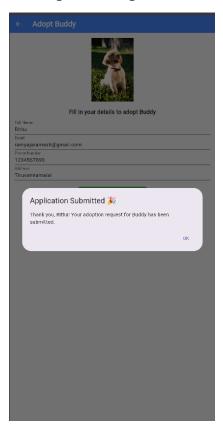
7. Favourites:



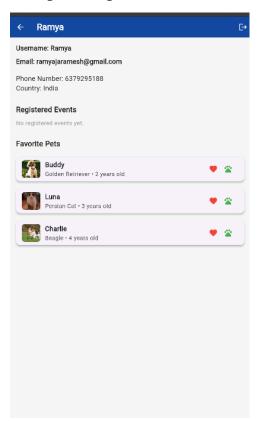
8.Adopt a pet:



9. Adoption Request:



10.Updated profile:



11.FireBase DataBase:

