

```
In [1]: if True:
        print ('helloworld')
```

helloworld

```
In [2]: if True: # indentation by default it takes 4 spaces
        print('hello world')
```

hello world

```
In [3]: if False:
        print('data world')
```

```
In [4]: if True:
        print('hello world')
        if False: # the inner data is ignored
            print('data world')
```

hello world

```
In [5]: if True:
        print('Hello Ramya')
        else:
            print('how are you')
```

Hello Ramya

```
In [6]: if False:
        print('Hello Ramya')
        else:
            print('how are you')
```

how are you

## write a python code to check wheater number is even or odd

```
In [7]: r=6
        a=r%2
        if a == 0:
            print('even number')
```

even number

```
In [8]: r=5 #nothing o/p given, we given no is wrong
        a=r%2
        if a ==0:
            print('Even number')
```

```
In [9]: r=8
        a= r%2
        if a == 0:
            print('Even number')
        if r==1:
            print('odd number')
```

Even number

```
In [10]: r=8
a= r%2
if a == 0:
    print('Even number')
else:
    print('odd number')
```

Even number

```
In [11]: x = 8
r = x % 2
if r == 0:
    print('Even number')
print('odd number')#outside the if block, so it always runs, even if the number
```

Even number

odd number

```
In [12]: x = 8
r = x % 2
if r == 0:
    print('Even number')
else:
    print('odd number')
```

Even number

```
In [13]: x = 5
r = x % 2
if r == 0:
    print('Even number')
else:
    print('odd number')
```

odd number

```
In [14]: x = 20
r = x % 2
if r == 0: #given equal to
    print('Even number')
if r==1:
    print('odd number')
```

Even number

```
In [15]: x = 15
r = x % 2
if r == 0:
    print('Even number')
if r!=0: #not equal to symbol or,else condition
    print('odd number')
```

odd number

## Nested if condition

```
In [16]: x = 7
r = x % 2

if r == 0:
```

```
    print('Even number')
else:
    print('Odd Number')
    if x > 5:
        print('greater number')
```

Odd Number  
greater number

```
In [17]: x= 2
         r = x % 2

         if r == 0:
             print('Even number')
             if x>5:
                 print('greater number')
             else:
                 print('smaller number')

         else:
             print('Odd Number')
```

Even number  
smaller number

```
In [18]: x=4
         if x == 1:
             print('One')
         if x == 2:
             print('Two')
         if x == 3:
             print('Three')
         if x == 4:
             print('Four')
```

Four

```
In [19]: x=3
         if x == 1:
             print('One')
         elif x == 2:
             print('Two')
         elif x == 3:
             print('Three')
         elif x == 4:
             print('Four')
```

Three

```
In [20]: x=10 #doesnot gives o/p, and no error
         if x == 1:
             print('One')
         elif x == 2:
             print('Two')
         elif x == 3:
             print('Three')
         elif x == 4:
             print('Four')
```

```
In [21]: x=15
         if x == 1:
```

```
print('One')
elif x == 2:
    print('Two')
elif x == 3:
    print('Three')
elif x == 4:
    print('Four')
else:
    print('number not found')
```

number not found

```
In [22]: num = int(input('enter a number'))
if num > 0:
    print('positive')
elif num < 0:
    print('negative')
else:
    print('zero')
```

positive

## geeks for geeks conditional statements

```
In [23]: age = 20
if age >= 18:
    print('eligible for vote in india')
```

eligible for vote in india

```
In [24]: age = 19
if age >= 18: print('eligible for vote in india')
```

eligible for vote in india

```
In [25]: age = 10
if age >= 10:
    print('travel for free')
else:
    print('pay for ticket')
```

travel for free

## if-else shortcut also called as ternary operator

```
In [26]: marks = 46
result = 'pass' if marks >= 40 else 'fail'
print(f'result:{result}')
```

result:pass

```
In [27]: age = 25
if age <= 12:
    print("Child.")
elif age <= 19:
    print("Teenager.")
elif age <= 35:
```

```
    print("Young adult.")
else:
    print("Adult.")
```

Young adult.

```
In [28]: age = int(input('Enter your age: '))

if age <= 12:
    print("Child.")
elif age <= 19:
    print("Teenager.")
elif age <= 25:
    print("Young adult.")
elif age <= 35:
    print("Adult.")
else:
    print("Old.")
```

Old.

```
In [29]: age = 40
is_member = True
if age >= 60:
    if is_member:
        print("30% senior discount!")
    else:
        print("20% senior discount.")
else:
    print("Not eligible for a senior discount.")
```

Not eligible for a senior discount.

## ternary conditional statement

```
In [30]: age = 10
s = 'adult' if age >= 25 else 'minor'
print(s)
```

minor

## match case(switch case)- to match variables values

```
In [31]: number = 2
match number:
    case 1:
        print("One")
    case 2 | 3:
        print("Two or Three")
    case _:
        print("Other number")
```

Two or Three

## geeks for geeks problems solutions

## check if a number is even or odd

```
In [32]: T = int(input("Enter a positive integer: "))
if x % 2 == 0:
    print("Even number")
else:
    print("Odd number")
```

Odd number

## checking the status

```
In [36]: def check_status(a, b, flag):#one of the a or b is non-negative, and flag is False
if ((a >= 0) ^ (b >= 0)) and not flag:#^ is the XOR operator – returns True
    return True#Both a and b are negative, and flag is True
elif (a < 0 and b < 0) and flag: #gives flag is False in the first condition
    return True
else:
    return False#otherwise false

a = int(input("Enter value for a: "))#Get input from the user
b = int(input("Enter value for b: "))
flag_input = input("Enter flag (True/False): ")

flag = flag_input.lower() == "true"#Convert string to boolean

result = check_status(a, b, flag)#Call the function and print result
print("Result:", result)
```

Result: True

## Cat and Hat

```
In [37]: def cat_hat_equal(s):
cat_count = s.count("cat")
hat_count = s.count("hat")
return cat_count == hat_count

str_input = input("Enter a string: ")
print(cat_hat_equal(str_input))
```

True

## the Else statement

```
In [39]: a = int(input("Enter a number: "))

if a > 100:
    print("Big")
else:
    print("Number")
```

Big

# The fizzBuzz Program

```
In [43]: a = 6
if a % 2 == 0:
    print("Fizz")
elif a % 3 == 0:
    print("Buzz")
elif a%2==0 and a%3==0:
    print("FizzBuzz")
```

Fizz

```
In [44]: a = 25
if a % 7 == 0:
    print("Fizz")
elif a % 5 == 0:
    print("Buzz")
elif a%2==0 and a%5==0:
    print("FizzBuzz")
```

Buzz

```
In [47]: a = 20
if a%2==0 and a%5==0:print("Fizzbuzz")
elif a % 5 == 0:
    print("Buzz")
elif a % 7 == 0:
    print("Fiz")
```

Fizzbuzz

```
In [48]: a = int(input("Enter a number: "))
if a % 3 == 0 and a % 5 == 0:
    print("FizzBuzz")
elif a % 3 == 0:
    print("Fizz")
elif a % 5 == 0:
    print("Buzz")
else:
    print("Fizz")
```

FizzBuzz

# Even Odd Game

```
In [49]: n = int(input("Enter number of apples: "))
if n % 2 == 1:
    print("Its me")
else:
    print("My Friend")
```

Its me

```
In [50]: n = int(input("Enter number of apples: "))
if n % 2 == 1:
    print("Its me")
```

```
else:  
    print("My Friend")
```

My Friend

## Odd or Even game

```
In [51]: def is_even(n):  
         return n % 2 == 0  
n = int(input("Enter a positive integer: "))  
print(is_even(n))
```

True

## Greatest of three Numbers

```
In [53]: a = 18  
b = 60  
c = 11  
if a>b and a>c:  
    print("A is greatest Number ")  
elif b>a and b>c:  
    print("B is Greatest")  
else :  
    print("C is the Greatest Number ")
```

B is Greatest

## Leap Year

```
In [54]: year = 2004  
if (year % 4 == 0 and year % 100 != 0) or (year % 400 == 0):  
    print("the year is a leap year")  
else:  
    print("the year is not a leap year")
```

the year is a leap year

```
In [55]: year = 2024  
if (year % 4 == 0 and year % 100 != 0) or (year % 400 == 0):  
    print("the year is a leap year")  
else:  
    print("the year is not a leap year")
```

the year is a leap year

## Calculator

```
In [56]: a = int(input("Enter first number (a): "))  
b = int(input("Enter second number (b): "))  
operator = int(input("Enter operator (1-5): "))  
  
if operator == 1:  
    print("Result:", a + b)
```



```
elif operator == 2:
    print("Result:", a - b)
elif operator == 3:
    print("Result:", a * b)
elif operator == 4:
    if b != 0:
        print("Result:", a / b)
    else:
        print("Error: Division by zero")
elif operator == 5:
    if b != 0:
        print("Result:", a % b)
    else:
        print("Error: Modulo by zero")
else:
    print("Invalid operator. Choose between 1 to 5.")
```

Result: 100

## Closest Number

```
In [57]: target = int(input("Enter the target number: "))
a = int(input("Enter first number: "))
b = int(input("Enter second number: "))

diff_a = abs(target - a)
diff_b = abs(target - b)

if diff_a < diff_b:
    print("First number is closer to the target.")
elif diff_b < diff_a:
    print("Second number is closer to the target.")
else:
    print("Both numbers are equally close to the target.")
```

First number is closer to the target.

## Dice Problem

```
In [65]: m = int(input("Enter the face number (1 to 6): "))
if 1 <= m <= 6:
    opposite_face = 7 - m
    print("opposite face will be:", opposite_face)
else:
    print("Invalid face number! It Must be between 1 and 6.")
```

opposite face will be: 2

In [ ]: