

“Game Zone”



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ABSTRACT

- Objective
- Overview of Games
- Features
- Why Game Zone?



Objective



The objective of building this gaming website using HTML, CSS, and JAVASCRIPT is to create a visually appealing, user-friendly, and functional online page that helps them to connect and it eases the player's mental stress. The website should provide an engaging and seamless experience to users, providing multiple gaming to improve their logical thinking ability.

“Game Zone” is basically a gaming webpage created by RAMYA S and PRITHIKA G from the Department of Artificial Intelligence and Data Science-B/2nd Year.

Overview of Games



The games that are provided on the Game Zone website,

- **TIC-TAC-TOE:** Tic-tac-toe is played on a three-by-three grid by the computer and the player.
- **ROCK-PAPER-SCISSOR:** Each of the three basic hand signs (rock, paper, and scissors) beats one of the other two, and loses to the other.
- **JUST-FLIP:** Memory game flip cards are a game where you need to find pairs of identical images.
- **CUT-THE-CUBE:** In this game, the user has to slice the cubes within the given time.

Features



- Our website is both online and offline accessible.
- We will be providing a screen recording option and to save the video on the user's local device.
- We will be providing audio effects.
- We will be providing visually appealing gifs.

Why Game Zone?



- In this gaming webpage called “Game Zone”, the user can explore various games.
- It eases the player’s mental stress.
- The user can create an account and log in to this website.
- Provide an entertaining experience.
- Users can make their games and achievements more memorable by recording and saving them.

*Thank
you!*



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