

The built-in vector LETTERS contains the uppercase letters of the alphabet. Produce a vector of

(i) the first 12 letters;

(ii) the odd 'numbered' letters;

(iii) the (English) consonants.

```
first12 <- LETTERS[1:12]
```

```
> first12
```

```
[1] "A" "B" "C" "D" "E" "F" "G" "H" "I" "J" "K" "L"
```

```
odd_letters <- LETTERS[1:length(LETTERS) %% 2 == 1]
```

```
> odd_letters
```

```
[1] "A" "C" "E" "G" "I" "K" "M" "O" "Q" "S" "U" "W" "Y"
```

```
consonants <- LETTERS[!LETTERS %in% c("A", "E", "I", "O", "U")]
```

```
> consonants
```

```
[1] "B" "C" "D" "F" "G" "H" "J" "K" "L" "M" "N" "P" "Q" "R" "S" "T" "V" "W" "X" "Y" "Z"
```

2. The function rnorm() generates normal random variables. For instance, rnorm(10) gives a vector of 10 i.i.d. standard normals. Generate 20 standard normals, and store them as x. Then obtain subvectors of

(i) the entries in x which are less than 1;

(ii) the entries between – 0.5 and 1;

(iii) the entries whose absolute value is larger than 1.5.

```
x <- rnorm(20)
```

```
[1] -1.28619639 -0.12752418 -0.76420717 1.52002349 0.03484504 1.06510315 0.40637424
```

```
[8] -0.22479954 -1.07620521 -0.77248134 -1.00649813 -0.50197229 0.32312136 -0.64784885
```

```
[15] 1.47180071 0.85880009 -0.06466283 -0.16360194 0.29830258 -1.29678467
```

```
less_than_1 <- x[x < 1]
```

```
[1] -1.2861964 -0.1275242 -0.7642072 0.0348450 0.4063742 -0.2247995 -0.7724813
```

[8] -1.0064981 -0.5019723 -0.6478488 -0.0646628 -0.1636019 0.2983026

between neg05 and 1 <- x[x > -0.5 & x < 1]

[1] -0.1275242 0.0348450 0.4063742 -0.2247995 -0.5019723 -0.6478488 -0.0646628 -0.1636019

[9] 0.2983026

abs_larger_than_15 <- x[abs(x) > 1.5]

[1] 1.5200235 1.0651031 1.4718007

3. Solve the following system of simultaneous equations using matrix methods.

$$\underline{a + 2b + 3c + 4d + 5e = -5}$$

$$\underline{2a + 3b + 4c + 5d + e = 2}$$

$$\underline{3a + 4b + 5c + d + 2e = 5}$$

$$\underline{4a + 5b + c + 2d + 3e = 10}$$

$$\underline{5a + b + 2c + 3d + 4e = 11}$$

A <- matrix(c(1, 2, 3, 4, 5,
2, 3, 4, 5, 1,
3, 4, 5, 1, 2,
4, 5, 1, 2, 3,
5, 1, 2, 3, 4), nrow = 5, byrow = TRUE)

b <- c(-5, 2, 5, 10, 11)

x <- solve(A, b)

print(x)

[1] 1 -1 0 1 -1

4. Create a factor object for an apple color such as '#39;green#39;, '#39;green#39;, '#39;yellow#39;, '#39;red#39;, '#39;red#39;, '#39;red#39;, '#39;

green#39;. Print the factor and applying the nlevels function to know the number of distinct values

colors <- c('green', 'green', 'yellow', 'red', 'red', 'red', 'green')

color_factor <- factor(colors)

```
print(color_factor)
```

```
[1] green green yellow red red red green
```

```
Levels: green red yellow
```

```
print(nlevels(color_factor))
```

```
[1] 3
```

5. Create an S3 object of class fruit contains a list with following required components such as name, quantity, cost and also Define and create s4 objects. Define a reference class of fruit

```
fruit <- function(name, quantity, cost) {
```

```
  list(name = name,
```

```
    quantity = quantity,
```

```
    cost = cost,
```

```
    class = "fruit")
```

```
}
```

```
apple <- fruit(name = "Apple", quantity = 10, cost = 1.5)
```

```
print(apple)
```

```
library(R6)
```

```
fruit_s4 <- R6Class("fruit",
```

```
  public = list(
```

```
    name = NA,
```

```
    quantity = NA,
```

```
    cost = NA,
```

```
    initialize = function(name, quantity, cost) {
```

```
      self$name <- name
```

```
      self$quantity <- quantity
```

```
      self$cost <- cost
```

```
    }
```

```
  )
```

)

banana <- fruit_s4\$new(name = "Banana", quantity = 5, cost = 0.5)

print(banana)

\$name

[1] "Apple"

\$quantity

[1] 10

\$cost

[1] 1.5

\$class

[1] "fruit"

<fruit>

Public:

_clone: function (deep = FALSE)

_finalize: function ()

_initialize: function(name, quantity, cost)

_name: <NA character >

_quantity: <NA real >

_cost: <NA real >

_private: <environment>

Reference class object of class "fruit"

Field "name":

[1] "Orange"

Field "quantity":

[1] 8

Field "cost":

[1] 2