

1. Welcome Program

- Ask user name using `prompt()`.
- Show alert: Hi , Welcome to JavaScript Training.
- Print the same message in console.

```
// Ask the user for their name
```

```
let userName = prompt("Please enter your name:");
```

```
// Create the greeting message
```

```
let message = "Hi " + userName + ", Welcome to JavaScript Training!";
```

```
// Show the message in an alert
```

```
alert(message);
```

```
// Print the same message in the console
```

```
console.log(message);
```

2. Console Methods Practice

- Print 500 using `console.log()`, `console.warn()`, `console.error()`.
- Use `console.clear()`.

```
// Print 500 using different console methods
```

```
console.log(" 500");
```

```
console.warn(" 500");
```

```
console.error("500");
```

```
// Use Clear the console
```

```
console.clear( );
```

3. Data Type Identification

- Create string, number, boolean, undefined, and null variables.
- Print value and type using `typeof`.

```

// 1. Create variables of different data types

let myString = "Hello, JavaScript"; // String

let myNumber = 500; // Number

let myBoolean = true; // Boolean

let myUndefined; // Undefined

let myNull = null; // Null

// 2. Print value and type using typeof

console.log("Value:", myString, "| Type:", typeof myString);

console.log("Value:", myNumber, "| Type:", typeof myNumber);

console.log("Value:", myBoolean, "| Type:", typeof myBoolean);

console.log("Value:", myUndefined, "| Type:", typeof myUndefined);

console.log("Value:", myNull, "| Type:", typeof myNull);

```

4. Arithmetic Operations

- Use let a = 20 and let b = 5.
- Perform +, -, *, /, %, ** and print results.

```

// Declare variables

let a = 20;

let b = 5;

// Perform operations and print results

console.log(a + " + " + b + " = " + (a + b)); // Addition

console.log(a + " - " + b + " = " + (a - b)); // Subtraction

console.log(a + " * " + b + " = " + (a * b)); // Multiplication

console.log(a + " / " + b + " = " + (a / b)); // Division

console.log(a + " % " + b + " = " + (a % b)); // Modulus (remainder)

console.log(a + " ** " + b + " = " + (a ** b)); // Exponentiation (a to the power b)

```

5. Increment & Decrement

- Demonstrate pre-increment, post-increment, pre-decrement, post-decrement.
- Print variables clearly.

```
// Declare a variable  
let num = 10;  
  
console.log("Initial value of num:", num);  
  
console.log("Pre-increment (++num):", ++num); // num becomes 11, then prints 1  
console.log("Post-increment (num++):", num++); // prints 11, then num becomes 12  
console.log("Value after post-increment:", num); // prints 12  
  
console.log("Pre-decrement (--num):", --num); // num becomes 11, then prints 11  
console.log("Post-decrement (num--):", num--); // prints 11, then num b
```

6. Assignment Operators

- Use let num = 10.
- Perform +=, -=, *=, /=, %= and print results.

```
// Declare variable  
let num = 10;  
  
console.log("Initial value of num:", num);  
  
num += 5; // equivalent to num = num + 5  
console.log("After num += 5:", num);  
  
num -= 3; // equivalent to num = num - 3  
console.log("After num -= 3:", num);  
  
num *= 2; // equivalent to num = num * 2
```

```
console.log("After num *= 2:", num);

num /= 4; // equivalent to num = num / 4
console.log("After num /= 4:", num);

num %= 3; // equivalent to num = num % 3
console.log("After num %= 3:", num);
```

7. Array Access

- Create array ['HTML','CSS','JavaScript','React'].
- Print first element, second element, last element (using length), and total elements.

```
// Create the array
let techArray = ['HTML', 'CSS', 'JavaScript', 'React'];

// Print the first element
console.log("First element:", techArray[0]);

// Print the second element
console.log("Second element:", techArray[1]);

// Print the last element using length
console.log("Last element:", techArray[techArray.length - 1]);

// Print total number of elements
console.log("Total elements:", techArray.length);
```

8. Modify Array

- Add one element at end.

- Remove last element.

- Print updated array.

```
// Create the array  
let techArray = ['HTML', 'CSS', 'JavaScript', 'React'];  
  
// Add one element at the end  
techArray.push('Node.js');  
console.log("After adding an element:", techArray);  
  
// Remove the last element  
techArray.pop();  
console.log("After removing the last element:", techArray);
```

9. Student Object

- Create object with name, age, course, city.

- Print values using dot notation.

```
// Create an object  
let student = {  
    name: "Ramya",  
    age: 25,  
    course: "JavaScript",  
    city: "Hyderabad"  
};
```

```
// Print values using dot notation  
console.log("Name:", student.name);  
console.log("Age:", student.age);  
console.log("Course:", student.course);  
console.log("City:", student.city);
```

10. Nested Object Practice

- Create company object with nested trainer object.
- Print company name, trainer name, trainer subject.

```
// Create company object with nested trainer object

let company = {
    companyName: "Stackly",
    location: "Hyderabad",
    trainer: {
        name: "Ramya",
        subject: "Developer"
    }
};

// Print required values
console.log("Company Name:", company.companyName);
console.log("Trainer Name:", company.trainer.name);
console.log("Trainer Subject:", company.trainer.subject);

</script>
</body>
</html>
```