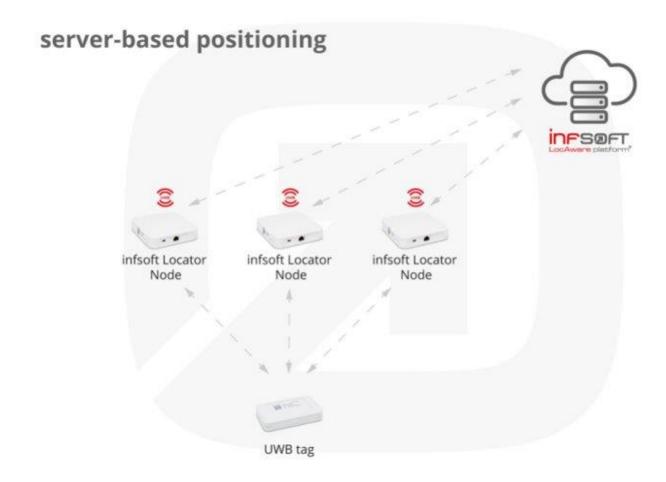
Tracking in industrial environments using UWB

- Reactive: Continuously tracking the object using a small tag offering an accuracy better than 30 cm in contrast to beacons (1-3 meters) or Wi-Fi (5-15 meters)) and responding to its movements.
- Hard real time system: Failing to deliver the exact location of a person at the correct time can lead to extreme consequences.
- Quasi-continuous: Latency time is very low (position request up to 100 times/second).
- **Dependability:** It must work correctly when it is being used (High reliability) It must be available to work when needed. High availability). It must not endanger any human life (High safety).

Distributed

 The Tag measures the distance to several Nodes and sends the data back to them. The Node processes the data it receives and sends them to a Platform via Wi-Fi, Ethernet or UMTS. Here, the position is displayed for example on a map.



Distributed Systems

- Heterogeneous System: Must be able to run in a variety of Operative Systems.
- High Scalability: The system must remain efficient no matter the number of Nodes and Tags connected.
- **High Failure Handling:** Corrective measures must be implemented to ensure the correct operation of the system.
- **High Concurrency:** To ensure access to the location of tags from several sub-systems at the same time.







