





QUESTION

Write a C program to implement the Tree Traversals (Inorder, Preorder, Postorder)

PROGRAM

```
main.c    Share 
```

```
1  #include <stdio.h>
2  #include <stdlib.h>
3
4  struct Node {
5      int data;
6      struct Node* left;
7      struct Node* right;
8  };
9
10 struct Node* createNode(int data) {
11     struct Node* node = (struct Node*)malloc(sizeof(struct Node));
12     node->data = data;
13     node->left = NULL;
14     node->right = NULL;
15     return node;
16 }
17
18 void inorder(struct Node* root) {
19     if (root == NULL) return;
20     inorder(root->left);
21     printf("%d ", root->data);
22     inorder(root->right);
23 }
24
25 void preorder(struct Node* root) {
26     if (root == NULL) return;
27     printf("%d ", root->data);
28     preorder(root->left);
```

```

29 }
30 void postorder(struct Node* root) {
31     if (root == NULL) return;
32     postorder(root->left);
33     postorder(root->right);
34     printf("%d ", root->data);
35 }
36 int main() {
37     struct Node* root = createNode(1);
38     root->left = createNode(2);
39     root->right = createNode(3);
40     root->left->left = createNode(4);
41     root->left->right = createNode(5);
42     root->right->left = createNode(6);
43     root->right->right = createNode(7);
44     printf("Inorder traversal: ");
45     inorder(root);
46     printf("\n");
47     printf("Preorder traversal: ");
48     preorder(root);
49     printf("\n");
50     printf("Postorder traversal: ");
51     postorder(root);
52     printf("\n");
53     return 0;
54 }

```

OUTPUT

Output

Clear

```

Inorder traversal: 4 2 5 1 6 3 7
Preorder traversal: 1 2 4 5 3 6 7
Postorder traversal: 4 5 2 6 7 3 1

```

=== Code Execution Successful ===