### Ramya Sadhineni

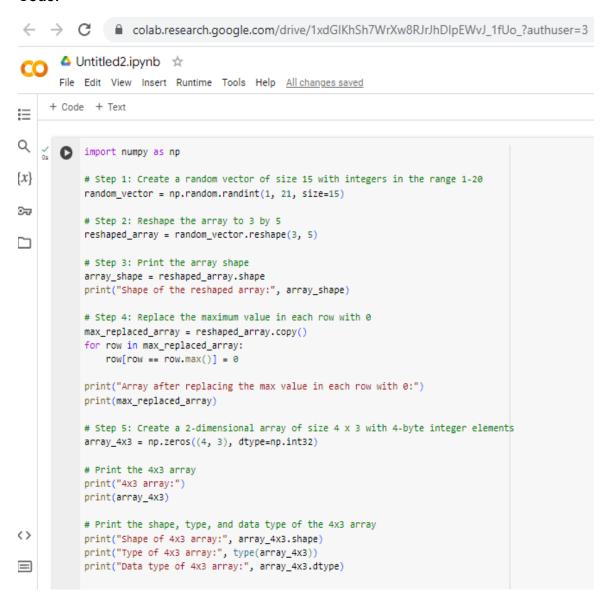
700757305

GitHub link: <a href="https://github.com/RamyaSadhineni/Repo">https://github.com/RamyaSadhineni/Repo</a> CRN:30562

- a. Using NumPy create random vector of size 15 having only Integers in the range 1-20.
  - 1. Reshape the array to 3 by 5
  - 2. Print array shape.
  - 3. Replace the max in each row by 0

Create a 2-dimensional array of size 4 x 3 (composed of 4-byte integer elements), also print the shape, type and data type of the array.

#### Code:



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#### **Explanation:**

The Python code mentioned above manipulates arrays in multiple ways using NumPy. First, a random vector consisting of 15 integers between 1 and 20 is created. Next, a 3x5 array is created by reshaping this vector. The modified array's shape is printed. The maximum value in each row of the reshaped array is then replaced by 0 by the code. Furthermore, a 4x3 array that is entirely composed of zeros is made, indicating that every element is a 4-byte integer (int32). The 4x3 array, together with its form, type, and data type, are finally printed by the code. This series of steps illustrates basic array functions in NumPy, including reshaping, element-wise manipulation, and accessing array properties.

#### **Output:**

```
Shape of the reshaped array: (3, 5)

Array after replacing the max value in each row with 0:

[[10 7 4 5 0]

[ 1 12 0 7 4]

[11 5 4 6 0]]

4x3 array:

[[0 0 0]

[0 0 0]

[0 0 0]

[0 0 0]

Shape of 4x3 array: (4, 3)

Type of 4x3 array: <class 'numpy.ndarray'>
Data type of 4x3 array: int32
```

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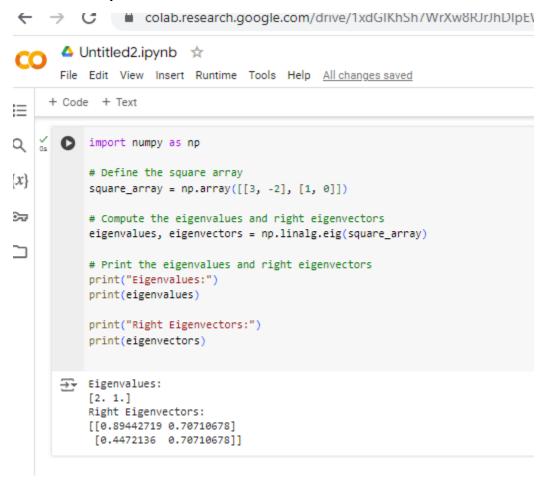
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b. Write a program to compute the eigenvalues and right eigenvectors of a given square array given below:

```
[[ 3 -2]
[ 1 0]]
```

#### **Code and Output:**



#### **Explanation:**

The provided Python code takes a given 2x2 matrix and uses NumPy to compute its eigenvalues and right eigenvectors. It defines the matrix first. It calculates the matrix's eigenvalues and matching right eigenvectors using the np.linalg.eig function. After that, the console prints the results. This illustrates how to find eigenvalues and eigenvectors using NumPy for linear algebraic operations.

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c. Compute the sum of the diagonal element of a given array.

 $[[0 \ 1 \ 2]]$ 

[3 4 5]]

#### **Code and Output:**

#### **Explanation:**

The offered Python function takes a supplied 2x3 array and returns its diagonal element sum. The NumPy library, which is necessary for numerical operations on arrays, is imported first. After that, the array is defined. It use the {np.trace} function, which adds the items directly on the array's major diagonal (in this case, elements 0 and 4) to get the sum of the diagonal elements. The computed sum is finally printed to the console. This illustrates how to use NumPy to efficiently execute matrix computations.

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d. Write a NumPy program to create a new shape to an array without changing its data.

Reshape 3x2:

 $[[1 \ 2]]$ 

[3 4]

[5 6]]

Reshape 2x3:

[[1 2 3]

[4 5 6]]

### Code and output:

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```
colab.research.google.com/drive/1xdGIKhSh7WrXw8RJrJhDlpEW
       📤 Untitled2.ipynb 🛚 🌣
      File Edit View Insert Runtime Tools Help
    + Code + Text
          import numpy as np
           # Create the initial array with shape (3, 2)
ς}
           array_3x2 = np.array([[1, 2], [3, 4], [5, 6]])
\overline{v}
           # Reshape the array to shape (2, 3)
           array_2x3 = array_3x2.reshape((2, 3))
J
           # Print the original and reshaped arrays
           print("Original array (3x2):")
           print(array_3x2)
           print("\nReshaped array (2x3):")
           print(array_2x3)

→ Original array (3x2):

           [[1 2]
           [3 4]
           [5 6]]
           Reshaped array (2x3):
           [[1 2 3]
            [4 5 6]]
```

#### **Explanation:**

This sample of code shows how to use NumPy to convert a 3x2 array into a 2x3 array without altering the contents. Using `np.array , a 3x2 array is first created, and then the `reshape` method is used to reshape it. After reshaping, the array {[[1, 2], [3, 4], [5, 6]]} becomes {[[1, 2, 3], [4, 5, 6]]}. The array's dimensions can be changed while maintaining the elemental order by using the `reshape` function.