

# RAMZI ELJABALI

Tempe, AZ | [Email](#) | [LinkedIn](#) | [Github](#) | (480)735-8781

## MISSION STATEMENT

---

Self-taught aspiring Android software engineer looking for work opportunities to grow.

## EDUCATION

---

**Associates of Computer Science**, *Mesa Community College, Mesa* **2021**

- OOP & Data Structures, Java.
- Computer Organization & Assembly Language, MIPS.
- Introduction To Different Programming Languages, C++, Scheme, Prolog.
- President's Honor List, Spring 2021.

**High School Diploma**, *Mesa Mountain View High School, Mesa* **2018**

- Completed AP IT 1 & 2
- Academic Decathlon State Wide Winner:
  - Gold in Social Sciences, Silver in Language & Literature, Bronze in Overall Team.

**New Horizon Computer Learning Center** **2014**

- Completed OS, Software, & IT.
- Completed Intro to Javascript.

## WORK EXPERIENCE

---

**Cashier & Customer Service**, Niro's Gyros, Phoenix, AZ **Nov 2019 – June 2020**

- Provided outstanding customer service as a cashier, increasing average daily tips by 30%.
- Delivered customer orders with own vehicle to maintain quicker deliveries of restaurant.

**E-Commerce store owner**, Casino Customs, Tempe AZ **May 2018 – July 2019**

- Designed & marketed custom sneakers that lead to sales in a competitive market.
- Built & maintained Instagram & E-commerce sites on various platforms to drive sales.

## PROJECTS

---

**Tic Tac Toe Android**, Android + Kotlin

- Redesigned the popular Tic-Tac-Toe game in Android.
- Used the MVVM architecture.
- Tested using the JUnit and Mockk libraries.

**Weather App Android**, Android + Kotlin

- Created a simple weather application using Retrofit and OkHttp.
- Used the MVVM architecture.
- Tested using the JUnit and Mockk libraries.

**CS:GO Gun App Android**, Android + Java

- Designed & developed an app that showcased weapons in the popular game Counter Strike.
- Used Json to store gun information & parse it using GSON library.
- Used Material library for CardView that showcases gun's image & basic information.

**Ship Sinking Game**, Java + MVVM

- Redesigned a class project to use MVVM design pattern upon seeing its prevalence in the industry.
- Games involves two players guessing where the enemy ship is located on a 9x9 grid.

## SKILLS

---

**Computer Languages:** Java, Kotlin, C++, HTML, Javascript, Git.

**Frameworks:** Android.

**Natural Languages:** English(Native), Arabic (Native).