

# RAMZI ELJABALI

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## MISSION STATEMENT

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Self-taught aspiring Android software engineer looking for work opportunities to grow.

## EDUCATION

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**Bachelors of Computer Science**, Arizona State University, Tempe

Dec, 2023

- Data Structures & Algorithms, C++.
- Software Engineering Principles, JavaFx.
- .Net Web/Mobile Development, C#
- Information Assurance.

**Associates of Computer Science**, Mesa Community College, Mesa

May, 2021

- OOP & Data Structures, Java.
- Computer Organization & Assembly Language, MIPS.
- Introduction To Different Programming Languages, C++, Scheme, Prolog.
- President's Honor List, Spring 2021

**High School Diploma**, Mesa Mountain View High School, Mesa

May, 2018

- Completed AP IT 1 & 2
- Academic Decathlon State Wide Winner:
  - Gold in Social Sciences, Silver in Language & Literature, Bronze in Overall Team.

## WORK EXPERIENCE

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**Mobile Developer**, eTip.io, San Francisco, CA

Jan 2022 – May 2023

- Designed & built the mobile application on iOS and Android for future employees to use.
- Used the latest technologies Kotlin Multiplatform mobile, Kotlin coroutines, Jetpack Compose, QRCode Scanning, Ktor, Ballast framework, Koin.
- Backend development using Kotlin and Spring Boot.

**Mobile Developer**, SeeMe, Austin, TX

May 2023 – Dec 2023

- Leveraged the latest technologies including Kotlin, Kotlin Coroutines, Jetpack Compose, and the MVVM framework to develop a clean Android application.
- Implemented Firebase Authentication to establish robust user login and registration processes.
- Designed and integrated user-friendly journaling features, which allows users to create, edit, and manage their journal entries effectively.

## PROJECTS

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[Just Jog Android](#), Android + Kotlin

- Designed & created a jogging app to motivate, track, show, and breakdown jogs for users.
- Used Calndroid, Google Map, Gson, Koin, LiveData, MPAndroidChart, OkHTTP, Retrofit, WorkManager.
- Used the MVVM architecture.

[Weather App 2022 KMM](#), Android/iOS + Kotlin

- Weather app showcasing better Android & iOS app development practices.
- Used Kotlin Multiplatform to use a shared code base for both iOS and Android,
- Used the Ballast to implement MVI architecture.

[Pokedex Android](#), Android + Kotlin

- Designed & developed an app that showcased Pokemon characters.
- Used the Android Paging library to load and display pages of Pokemon characters, along with RxJava & Koin.
- Used the MVVM architecture.

## SKILLS

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**Computer Languages:** Java, Kotlin, C++, Swift, HTML, Javascript, Git.

**Frameworks:** Android & iOS.

**Natural Languages:** English(Native).