

UML Diagram for quaternion Class

quaternion	
Private Members:	
Attributes:	
- a: double - b: double - c: double - d: double	
Public Members:	
Constructors:	
+ quaternion(a: double = 1, b: double = 0, c: double = 0, d: double = 0) + quaternion(const quaternion& q)	
Destructor:	
+ ~quaternion()	
Methods:	
+ set_quaternion(a: double, b: double, c: double, d: double): void + get_quaternion(a: double&, b: double&, c: double&, d: double&): void + print_quaternion(): void + quaternion_rate(): double + conjugate(): quaternion + norm(): quaternion + inversion(): quaternion	

External Functions:

add
+ add(x: quaternion, y: quaternion): quaternion
sub
+ sub(x: quaternion, y: quaternion): quaternion
mul
+ mul(x: quaternion, y: quaternion): quaternion
div
+ div(x: quaternion, y: quaternion): quaternion
dotproduct
+ dotproduct(x: quaternion, y: quaternion): double
eucl_distance
+ eucl_distance(x: quaternion, y: quaternion): double
Chebyshev_norm
+ Chebyshev_norm(x: quaternion, y: quaternion): double