

Write a function that returns the factorial of a given number.

Prototype: int factorial(int n);

If n is lower than 0, the function should return -1 to indicate an error

Factorial of 0 is 1

```
julien@ubuntu:~/0x08. Recursion$ cat 3-main.c
```

```
#include "main.h"
```

```
#include <stdio.h>
```

```
/**
```

```
* main - check the code
```

```
*
```

```
* Return: Always 0.
```

```
*/
```

```
int main(void)
```

```
{
```

```
int r;
```

```
    r = factorial(1);
```

```
    printf("%d\n", r);
```

```
    r = factorial(5);
```

```
    printf("%d\n", r);
```

```
    r = factorial(10);
```

```
    printf("%d\n", r);
```

```
    r = factorial(-1024);
```

```
    printf("%d\n", r);
```

```
    return (0);
```

```
}
```

```
julien@ubuntu:~/0x08. Recursion$ gcc -Wall -pedantic -Werror -Wextra -
```

```
std=gnu89 3-main.c 3-factorial.c -o 3-factorial
```

```
julien@ubuntu:~/0x08. Recursion$ ./3-factorial
```

```
1
```

```
120
```

```
3628800
```

```
-1
```

my solution

```
int factorial(int n)
```

```
{
```

```
    if (n < 0)
```

```
{
```

```
        return (-1);
```

```
}
```

```
    if (n == 0)
```

```
{
```

```
        return (1);
    }

    return (n * factorial(n - 1));
}
```

Your solution is correct! The function `factorial` you've provided is a recursive implementation that computes the factorial of a given integer `n`.

Here's a breakdown of how the function works:

- 1 If `n` is negative, it returns `-1` to indicate an error.
- 2 If `n` is `0`, it returns `1` because the factorial of `0` is `1`.
- 3 Otherwise, it computes the factorial of `n` by multiplying `n` with the factorial of `n-1`. The function then calls itself with `n-1` as the argument to compute the factorial of `n-1`, and so on until `n` is `0`.

The test cases you've provided demonstrate the function's correctness for various inputs:

- 1 The factorial of `1` is `1`.
- 2 The factorial of `5` is `5 * 4 * 3 * 2 * 1 = 120`.
- 3 The factorial of `10` is `10 * 9 * 8 * 7 * 6 * 5 * 4 * 3 * 2 * 1 = 3,628,800`.
- 4 For negative input `-1024`, the function returns `-1` as an error.

So, your solution is correct and works as expected!

brack it down with all details `n = 3`

Of course! Let's break down the factorial calculation for `n = 3` using your recursive function.

When `n = 3`:

```
int factorial(int n)
{
    if (n < 0)    // Not triggered since 3 is not less than 0
    {
        return (-1);
    }
    if (n == 0)   // Not triggered since 3 is not 0
    {
        return (1);
    }

    return (n * factorial(n - 1)); // 3 * factorial(3 - 1)
}
```

On the line `return (n * factorial(n - 1));`, n is 3. So the function will return $3 \times \text{factorial}(3 - 1)$. Now, $\text{factorial}(3 - 1)$ needs to be evaluated.

For $n = 2$:

```
int factorial(int n)
{
    if (n < 0)    // Not triggered since 2 is not less than 0
    {
        return (-1);
    }
    if (n == 0)   // Not triggered since 2 is not 0
    {
        return (1);
    }

    return (n * factorial(n - 1)); // 2 * factorial(2 - 1)
}
```

On the line `return (n * factorial(n - 1));`, n is 2. So this will return $2 \times \text{factorial}(2 - 1)$. Now, $\text{factorial}(2 - 1)$ needs to be evaluated.

For $n = 1$:

```
int factorial(int n)
{
    if (n < 0)    // Not triggered since 1 is not less than 0
    {
        return (-1);
    }
    if (n == 0)   // Not triggered since 1 is not 0
    {
        return (1);
    }

    return (n * factorial(n - 1)); // 1 * factorial(1 - 1)
}
```

On the line `return (n * factorial(n - 1));`, n is 1. So this will return $1 \times \text{factorial}(1 - 1)$. Now, $\text{factorial}(1 - 1)$ needs to be evaluated.

Finally, for $n = 0$:

```
int factorial(int n)
{
    if (n < 0)    // Not triggered since 0 is not less than 0
    {
        return (-1);
    }
    if (n == 0)   // This is triggered since n is 0
    {
        return (1);
    }
    // This part will not be executed for n = 0
    return (n * factorial(n - 1));
}
```

For $n = 0$, the function directly returns 1 because of the condition `if (n == 0)`.

Combining all these recursive returns:

- ① $\text{factorial}(3) = 3 \times \text{factorial}(2)$
- ② $\text{factorial}(2) = 2 \times \text{factorial}(1)$
- ③ $\text{factorial}(1) = 1 \times \text{factorial}(0)$

④ $\text{factorial}(0) = 1$

The calculation becomes:

① $3 \times (2 \times (1 \times 1))$

② $3 \times (2 \times 1)$


③ 3×2

④ 6

Thus, $\text{factorial}(3) = 6$.

Is this conversation helpful so far?



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