

Usuário: User

1 / 1

what is the diff between while and do...while in c language  
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In the C language, both "while" and "do...while" loops allow you to execute a block of code multiple times based on a condition. However, there are some key differences between the two:

### 1. Syntax:

\* "while" :

C

```
while (condition) {  
    // loop body  
}
```

\* "do...while" :

C

```
do {  
    // loop body  
} while (condition);
```

## 2. Execution:

- \* "while" : The condition is checked before entering the loop. If the condition is "false" the first time, the loop body will never execute.

- \* "do...while" : The loop body executes at least once before the condition is checked. This is because the condition is checked after the loop body has executed.

## 3. Use Cases:

- \* Use "while" when you want to check the condition first and you're not certain that you want the loop body to execute even once.

- \* Use "do...while" when you know you want the loop body to execute at least once regardless of the initial condition.

## 4. Example:

C

```
// 'while' example

int i = 0;

while (i < 5) {

    printf("%d ", i);

    i++;

}

// Output: 0 1 2 3 4
```

```
// 'do...while' example

int j = 0;

do {
    printf("%d ", j);
    j++;
} while (j < 5);

// Output: 0 1 2 3 4
```

In summary, the main difference is the order of condition checking and execution of the loop body. "while" checks the condition first, and then executes the loop body. "do...while" executes the loop body first, and then checks the condition.

P 1:

when should i use each of them

When deciding whether to use a "while" loop or a "do...while" loop in C (or in most programming languages that support these structures), it depends on the specific requirements of the logic you want to implement. Here are some guidelines and typical scenarios for each:

1. #####CODE#####<BEGINCODE>WHILE#####CODE##### LOOP:

Use a "while" loop when:

\* You're uncertain whether the loop should run even once. Since the "while" loop checks the

condition before executing the loop body, it's possible that the body will not run at all if the condition is initially false.

Example: Reading data until valid data is provided.

C

```
int data = -1;

while (data < 0) {

    printf("Enter a non-negative number: ");

    scanf("%d", &data);

}
```

\* You're continuously monitoring an external condition or state that might not be ready at the first check.

Example: Waiting for a system resource to become available.

C

```
while (!resourceAvailable()) {

    // maybe add some delay or perform other operations

}

// now use the resource
```

## 2. #####CODE#####<BEGINCODE>DO...WHILE#####CODE##### LOOP:

Use a "do...while" loop when:

\* You want to ensure the loop body runs at least once. The primary feature of the "do...while" loop is that the loop body always executes before the condition is checked.

Example: A menu-driven program where you present a menu to the user at least once.

C

```
int choice;

do {
    printf("1. Option 1\n");
    printf("2. Option 2\n");
    printf("3. Exit\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    // handle choice
} while (choice != 3);
```

\* You're processing or consuming data and you want to check its validity or suitability for further processing after consuming it.

Example: Reading characters from input until a newline or EOF is encountered.

C

```
char ch;

do {
    ch = getchar();
    // process the character
} while (ch != '\n' && ch != EOF);
```

IN CONCLUSION:

Opt for a "while" loop when the condition's truthiness is critical before taking any action, and a "do...while" loop when the action should be taken at least once before evaluating the condition. Always consider the logical requirements of your program when making the choice.