## Homework3 Create OOP design of complicated system

Interface: Computer Methods: start() powerOff() restart() sleep()

Abstract Class Personal Computer

Fields:

String operatingSystem

String brand; String username;

int size;

boolean:portable;

Methods: playMusic() viewPhotos()

Public Class Laptop

Fields:

boolean foldable;

int weight;

boolean outOfBattery;

Methods: start() playMusic() sleep() playVideo() Public Class Desktop

Fields:

int monitorAmount;

Methods:

connectMonitor() connectKeyboard()

setMonitor()