

实 验 报 告



课程名称	密码学基础
学 院	计算机科学技术学院
专 业	信息安全
姓 名	冉津豪
学 号	17307130179

开 课 时 间 2019 至 2020 学年第 二 学期

实验项目名称	Needham-Schroeder Protocol	成绩	
--------	----------------------------	----	--

一、实验目的

1. Understanding Needham-Schroeder (Public Key) Protocol
2. Understanding man-in-the-middle(MITM) attack against NeedhamSchroeder (Public Key) Protocol

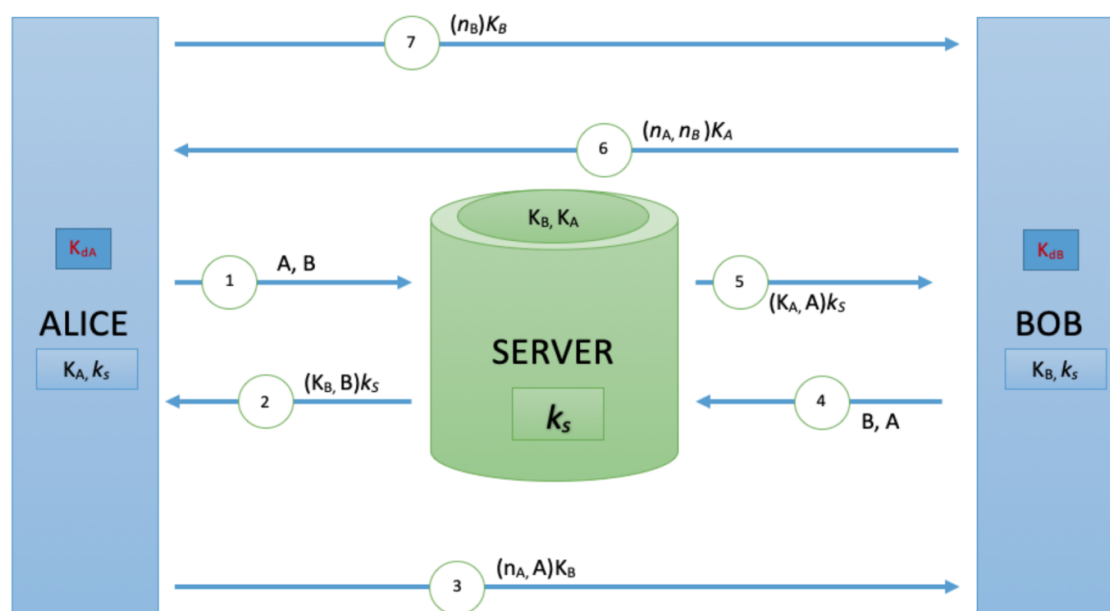
二、实验内容

1. The public-key protocol

K_{px} 和 K_{sx} 分别为 x 的一对非对称密钥。

当 Alice 和 Bob 想要通过服务器分发公钥，服务器拥有 Alice 和 Bob 的公钥。S 的公钥是公开的。详细过程如下。完成该过程后，A，B 都获得了对方的公钥，并完成随机数验证。

1. $A \rightarrow S : A, B$
2. $S \rightarrow A : \{K_{PB}, B\}_{K_{SS}}$
3. $A \rightarrow B : \{N_A, A\}_{K_{PB}}$
4. $B \rightarrow S : B, A$
5. $S \rightarrow B : \{K_{PA}, A\}_{K_{SS}}$
6. $B \rightarrow A : \{N_A, N_B\}_{K_{PA}}$
7. $A \rightarrow B : \{N_B\}_{K_{PB}}$



2. Attacking the Needham-Scroeder (Public Key) Protocol

这个协议容易受到中间人攻击。只需要中间人 I 与 A 建立通信，将 A 的随机数用 B 的公钥加密发送给 B，使得 B 认为 A 正与其进行通信即可，但实际上，A 和 B 的随机数都已被 I 知晓。

$$A \rightarrow I : \{N_A, A\}_{K_{PI}}$$

$$I \rightarrow B : \{N_A, A\}_{K_{PB}}$$

$$B \rightarrow I : \{N_A, N_B\}_{K_{PA}}$$

$$I \rightarrow A : \{N_A, N_B\}_{K_{PA}}$$

$$A \rightarrow I : \{N_B\}_{K_{PI}}$$

$$I \rightarrow B : \{N_B\}_{K_{PB}}$$

三、实验步骤

1. 实现 PKI

PKI 是对公钥获取请求进行相应, 对于 A 请求 B 的公钥就用 A 的公钥加密 B 的公钥返回给 A 即可。

代码主要与 helpers.ns 中的 `get_public_key` 相对应, 使得其它主机可以通过 `get_public_key` 获得相应的公钥。

```
1     def extract():
2         """() -> NoneType
3         Opens the public key infrastructure server to extract RSA
         public keys.
4         The public keys must have already been in the server's
         folder.
5         """
6         with socket(AF_INET, SOCK_STREAM) as sock:
7             sock.bind((PKI_HOST, PKI_PORT))
8             sock.listen()
9             while True:
10                conn, addr = sock.accept()
11                with conn:
12                    print('PKI: connection from address', addr)
13                    # A, B --->
14                    M = conn.recv(1024)
15                    A, B = M.decode("UTF-8").split(',')
16                    file_name_A = A + ".asc"
17                    file_name_B = B + ".asc"
18                    with open(file_name_A, "r") as fileStream_A:
19                        buffer_A = fileStream_A.read()
20                    with open(file_name_B, "r") as fileStream_B:
21                        buffer_B = fileStream_B.read()
22                    A_pk = rsa.import_key(str.encode(buffer_A))
23
24                    # <--- {K_PB, B} (K_PA)
25                    data = buffer_B + "," + B
26                    cipher = rsa.big_encrypt(A_pk, data)
27                    response = b''
28                    for chunk in cipher:
29                        response += chunk + b','
30                    conn.send(response[:-1])
```

2. 实现 NS 公钥协议

完成 client 和 server 的 Needham-Schroeder Protocol 的交互，包括向 PKI 获取公钥、随机数交换、确定会话密钥等步骤。

Client:

```
1 def ns_authentication(sock, server_name):
2     """(socket, str) -> bytes or NoneType
3     Performs authentication via Needham-Schroeder public-key
4     protocol.
5     Returns a symmetric session key if authentication is
6     successful,
7     a None otherwise.
8     :sock: connection to storage server
9     :server_name: name of storage server
10    """
11    # WRITE YOUR CODE HERE!
12    address = (PKI_HOST, PKI_PORT)
13    # get RSA key of Client
14    with open("RsaKey.asc", "r") as fileStream_A:
15        buffer_A = fileStream_A.read()
16        A_sk = rsa.import_key(str.encode(buffer_A))
17
18    # get public key of file transfer server
19    buffer_B = ns.get_public_key(address, server_name, NAME,
20                                A_sk)
21    B_pk = rsa.import_key(buffer_B)
22    # A -- {N_A, A} (K_PB) --> B
23    N_A = ns.generate_nonce()
24    send_data = str(N_A) + ',' + NAME
25    cipher = rsa.big_encrypt(B_pk, send_data)
26    send_byte = b''
27    for chunk in cipher:
28        send_byte += chunk + b','
29    sock.send(send_byte[:-1])
30
31    # A <-- {N_A, N_B} (K_PA) -- B
32    recv_data = sock.recv(1024)
33    plaintext = rsa.big_decrypt(A_sk, recv_data.split(b','))
34    N_AB = plaintext.split(",")
35
```

```
36         # check if Server actually did recieve Client's nonce
37         if str(N_A) != N_AB[0]:
38             return print("Nonce wrong from {}, exiting...
           ".format(server_name))
39
40         # A -- {K, N_B} (K_PB) --> B
41         ssn_key = aes.generate_key()
42         send_data = ssn_key.decode("UTF-8") + ',' + N_AB[1]
43         cipher = rsa.big_encrypt(B_pk, send_data)
44         send_byte = b''
45         for chunk in cipher:
46             send_byte += chunk + b','
47         sock.send(send_byte[:-1])
48
49         # get confirmation
50         if int(sock.recv(1024)) == RESP_VERIFIED:
51             print("Client: connection verified!")
52             return ssn_key
53         else:
54             print("Client:connection failed!")
```

Server:

```
1 def ns_authentication(conn):
2     """(socket, str) -> bytes or NoneType
3     Performs authentication via Needham-Schroeder public-key
4     protocol.
5     Returns a symmetric session key and client's name if
6     authentication
7     is successful, a None otherwise.
8
9     :sock: connection to storage server
10    :NAME: name of storage server
11    """
12    # WRITE YOUR CODE HERE!
13    # get RSA key of Server for decrypting
14    address = (PKI_HOST, PKI_PORT)
15    with open("RsaKey.asc", "r") as fileStream_B:
16        server_key_byte = fileStream_B.read()
17        server_sk = rsa.import_key(str.encode(server_key_byte))
18
19    # A -- {N_A, A} (K_PB) --> B
20    recv_data = conn.recv(1024)
21    plaintext = rsa.big_decrypt(server_sk,
22                                recv_data.split(b','))
23    N_A, client_name = plaintext.split(",")
24    N_B = ns.generate_nonce()
25    send_data = str(N_A) + ',' + str(N_B)
26
27    # get client's public key
28    client_pk_byte = ns.get_public_key(address, client_name,
29                                        NAME, server_sk)
30    client_pk = rsa.import_key(client_pk_byte)
31
32    # A <-- {N_A, N_B} -- B
33    cipher = rsa.big_encrypt(client_pk, send_data)
34    send_byte = b''
35    for chunk in cipher:
36        send_byte += chunk + b','
37    conn.send(send_byte[:-1])
38
39    # A -- {K, N_B} --> B
40    recv_data = conn.recv(1024)
41    plaintext = rsa.big_decrypt(server_sk,
42                                recv_data.split(b','))
43    ssn_key, N_B_recv = plaintext.split(",")
```

```

39
40     # check if client did actually recieve Server's nonce
41     if N_B_recv != str(N_B):
42         conn.send(str(RESP_DENIED).encode("UTF-8"))
43         return print("Nonce wrong from", client_name)
44     conn.send(str(RESP_VERIFIED).encode("UTF-8"))
45     print("Server: connection verified!")
46     return bytes(ssn_key, "utf-8"), client_name

```

完成后：会话密钥确定，文件传输正确。

```

Server: storage server
Server: beginning to serve clients...
Server: connection from client with address ('127.0.0.1', 12476)
Server: connection verified!
Server: using session key b'edlv5WOPhYXCqBmU' from client client
Server: recieved request of file my_file.txt for mode u
Server: beginning transfer for my_file.txt...
Server: completed transfer for my_file.txt
Server: file saved in client/my_file.txt
Server: transfer complete, shutting down...

```

```

Client: connection verified!
Client: using session key b'edlv5WOPhYXCqBmU'
Client: sent file name my_file.txt for mode u
Client: my_file.txt is read and ready for upload
Client: beginning file upload...
Client: uploading file... (1/3)
Client: uploading file... (2/3)
Client: uploading file... (3/3)
Client: successful upload for my_file.txt
Client: client shutting down...

```


3. 实现对 NS 公钥协议的中间人攻击

在 adversary 中实现中间人攻击，对于 client，其充当服务端，对于 server，其充当客户端。运行 PKI、server、adversary 之后，运行

```
python client.py -s adversary my_file.txt
```

此时，无论来自 client 的命令是什么，adversary 都会向 server 上传 bad_file.txt。同时根据 client 的命令对 client 做出响应。

```
1     def attack(conn):
2         """(socket) -> (bytes, str) or NoneType
3         Performs a man-in-the-middle attack between the client
4         and Bob's storage server.
5         Returns the session key and clients name if attack was
6         successful, otherwise
7         returns None.
8
9         :conn: connection to the client (victim)
10        """
11        # get RSA key of Adversary for decrypting
12        with open("RsaKey.asc", "r") as fileStream:
13            buffer = fileStream.read()
14            M_sk = rsa.import_key(str.encode(buffer))
15
16        # A -- {N_A, A}(KP_M) --> M
17        recv_data = conn.recv(1024)
18        plaintext = rsa.big_decrypt(M_sk, recv_data.split(b','))
19        client_name = plaintext[plaintext.rfind(','):]
20        # get public key of Server for encrypting
21        PKI_address = (PKI_HOST, PKI_PORT)
22        buffer_B = ns.get_public_key(PKI_address, "server", NAME,
23                                    M_sk)
24        B_pk = rsa.import_key(buffer_B)
25
26        # reencrypt request for Server
27        cipher = rsa.big_encrypt(B_pk, plaintext)
28        send_byte = b''
29        for chunk in cipher:
30            send_byte += chunk + b','
31
32        # open connection with Server
33        server_address = (SERVER_HOST, SERVER_PORT)
34        with socket(AF_INET, SOCK_STREAM) as sock:
35            sock.connect(server_address)
36            # M -- {N_A, A}(KP_B) --> B
37            sock.send(send_byte[:-1])
```

```

35         # M <-- {N_A, N_B} (KP_A) -- B
36         recv_data = sock.recv(1024)
37         # A <-- {N_A, N_B} (KP_A) -- M
38         conn.send(recv_data)
39         # A -- {K, N_B} (KP_M) --> M
40         recv_data = conn.recv(1024)
41         plaintext = rsa.big_decrypt(M_sk,
            recv_data.split(b','))
42         ssn_key =
            plaintext[:plaintext.rfind(',')].encode("UTF-8")
43         # M -- {K, N_B} (KP_B) --> B
44         cipher = rsa.big_encrypt(B_pk, plaintext)
45         send_byte = b''
46         for chunk in cipher:
47             send_byte += chunk + b','
48         sock.send(send_byte[:-1])
49         # check if MITM attack was successful
50         if int(sock.recv(1024)) == RESP_VERIFIED:
51             print("Adversary: I got in!")
52             upload_bad_file(sock, ssn_key)
53             return ssn_key, client_name
54         else:
55             print("Adversary: wtf...")
56         print("Adversary: attack completed")

```

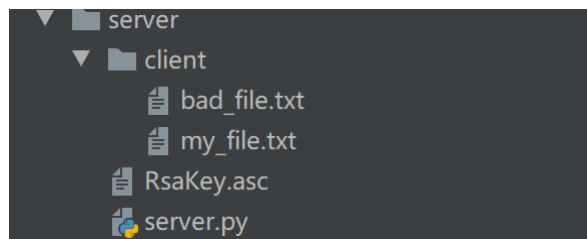
```

Adversary: malicious storage server
Adversary: beginning to 'serve' clients...
Adversary: connection from client with address ('127.0.0.1', 1599)
Adversary: I got in!
Adversary: bad_file.txt is read and ready for upload
Adversary: uploaded file name bad_file.txt
Adversary: beginning file upload...
Adversary: uploading file... (1/2)
Adversary: uploading file... (2/2)
Adversary: successful upload for bad_file.txt
Adversary: recieved request of file my_file.txt for mode u
Adversary: beginning transfer for my_file.txt...
Adversary: completed transfer for my_file.txt
Adversary: file saved in ,client/my_file.txt
Adversary: shutting down server...
|
Process finished with exit code 0

```

四、实验结果

攻击完成，成功向 adversary 中的 client 文件夹上传了 bad_file.txt。文件内容正确。



my_file.txt: Hello there. I'd like to say SJTU NB!

bad_file.txt: Fudan NB! Stupid!

五、实验总结

Needham-Scroeder 协议能有效的使用 PKI 来制定临时会话密钥做到加密通信，但协议本身不够完善，使得中间人攻击能够利用重放操作，使得 server 以为 client 正在共享新的会话密钥，但实际上是一个 jiu 密钥，adversary 完成伪造 client 身份向 server 通信，这在实际应用中是极为不安全的。