Challenge: Decompose multiple patterns into functions and loops.

In this challenge, there are gems to collect and switches to toggle open. You'll need to identify the patterns for gem collection and switch activation. Then you'll write a function for each pattern and figure out how many times you'll need to call those functions using loops.

```
// Toggle Switches
func toggle() {
    moveForward()
    toggleSwitch()
    moveForward()
    toggleSwitch()
    turnLeft()
    turnLeft()
    moveForward()
    moveForward()
}
// Collect Gems
func gems() {
    turnRight()
    moveForward()
    collectGem()
    moveForward()
    collectGem()
    turnLeft()
    turnLeft()
    moveForward()
    moveForward()
}
// Next Path
func next() {
    turnLeft()
    moveForward()
}
for i in  1 ... 3 {
```

```
        gems()
        toggle()
        next()
}
```