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SUBJECT: NETWORKING

BS IT: THIRD SEMESTER

CODE: CC_214

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SUBMITTED TO : MISS SAHRISH KHAN

INTRODUCTION OF MAN NETWORK

MAN (Metropolitan Area Network) refers to a network that spans a larger geographical area than a Local Area Network (LAN) but is smaller than a Wide Area Network (WAN). Typically, a MAN covers a city or a large campus, connecting multiple LANs within a metropolitan area. It is widely used by organizations and governments to interconnect offices or buildings across a city, enabling high-speed data transmission and efficient sharing of resources.

Key Features of a MAN:

1. **Geographical Coverage:** Covers areas from several kilometers to a few hundred kilometers, such as a city or large campus.
2. **Connectivity:** Connects multiple LANs, providing seamless data transfer across connected locations.
3. **Bandwidth and Speed:** Offers high-speed connections (up to 100 Gbps) to support demanding applications, such as streaming, VoIP, and large-scale data transfers.

Examples of MAN Usage:

University Campuses: To connect buildings, departments, and research facilities.

City Government Networks: Used by municipalities to connect administrative buildings, police departments, libraries, and schools.

Advantages of a MAN:

- 1: **High Speed and Reliability:** Provides faster speeds than a WAN with good reliability and minimal latency.
- 2: **Cost-Effective:** Reduces data transfer costs within a city by eliminating the need for WAN connections between LANs.
- 3: **Scalability:** Easily scalable to accommodate the growing network needs of metropolitan areas.

Disadvantages of a MAN:

-Complex Infrastructure: Requires skilled management and substantial infrastructure investment.

-Limited Coverage: Restricted to metropolitan areas, so it is not suitable for long-distance connectivity.

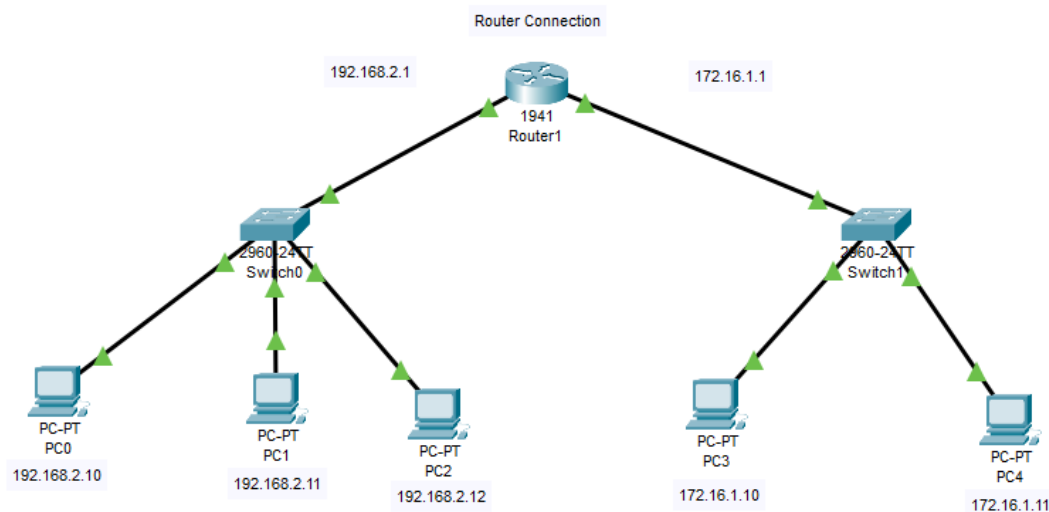
MAN Technologies

Several network technologies support MAN configurations:

Fiber Optic Cables: Often used for high-speed backbone connections.

Metro Ethernet: Extends Ethernet technology for city-wide data transport.

NETWORK STRUCTURE



PROCESS:

1: first we take one switch and three pc and connected them through straight copper wire and connected them.

2: on the other hand we will also take two pc and one switch and connected them through copper straight wire.

3: Then we take a router name 1941 and connected them with switches with copper straight wire.

4: The connection will show red which means message cannot send then we click on pc one and configure them with cli and give them through with IP address .

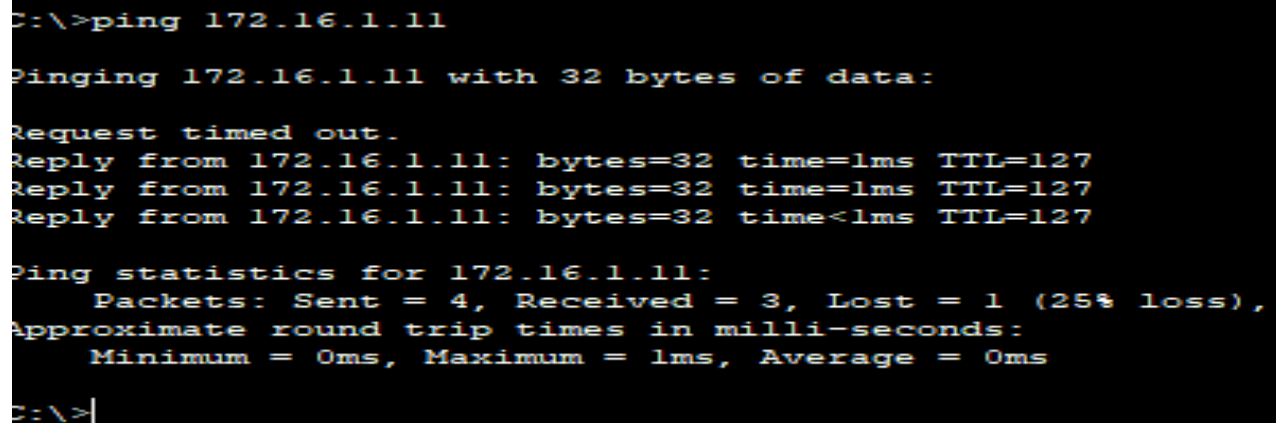
5: The same process with we will do with every computer.

6: then we click on router on cli to set the address after this the connection will show green which means the connection will become correct.

7: Then we ping on pc and give his IP address to other side of computer.

8: The message will send sent successful.

RESULT



```
C:\>ping 172.16.1.11

Pinging 172.16.1.11 with 32 bytes of data:

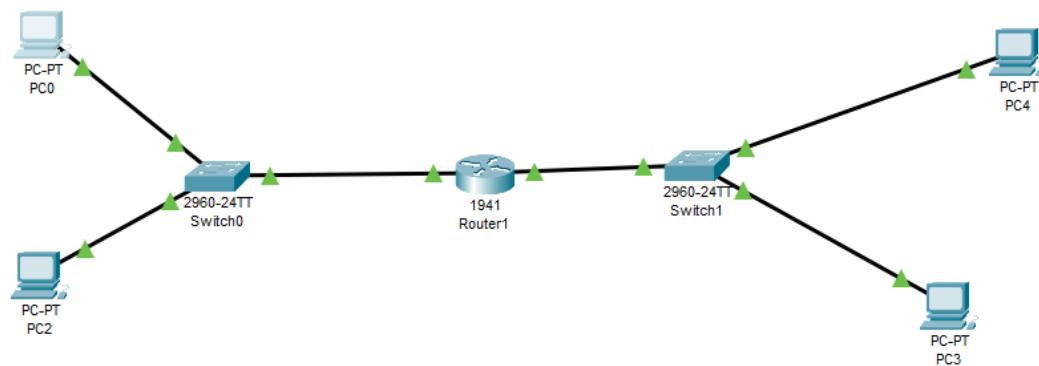
Request timed out.
Reply from 172.16.1.11: bytes=32 time=1ms TTL=127
Reply from 172.16.1.11: bytes=32 time=1ms TTL=127
Reply from 172.16.1.11: bytes=32 time<1ms TTL=127

Ping statistics for 172.16.1.11:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>|
```

This will show that the message will send and loss is 25 % and message will receive to his destination.

second structure



PROCESS:

1: first we take one switch and three pc and connected them through straight copper wire and connected them.

2: on the other hand we will also take two pc and one switch and connected them through copper straight wire.

3: Then we take a router name 1941 and connected them with switches with copper straight wire.

4: The connection will show red which means message cannot send then we click on pc one and configure them with cli and give them through with IP address .

5: The same process with we will do with every computer.

6: then we click on router on cli to set the address after this the connection will show green which means the connection will become correct.

7: Then we ping on pc and give his IP address to other side of computer.

8: The message will send sent successful.

RESULT

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 172.16.1.10

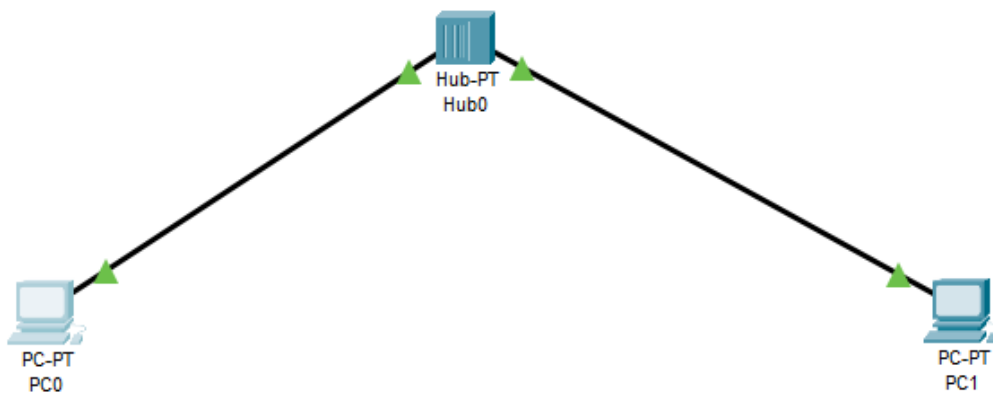
Pinging 172.16.1.10 with 32 bytes of data:

Request timed out.
Reply from 172.16.1.10: bytes=32 time=11ms TTL=127
Reply from 172.16.1.10: bytes=32 time=1ms TTL=127
Reply from 172.16.1.10: bytes=32 time<1ms TTL=127

Ping statistics for 172.16.1.10:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 11ms, Average = 4ms
```

This will show that the total loss is 25% which is acceptable and the message will send to his destination correctly.

STRUCTURE NUMBER THREE



PROCESS:

- 1: first we take a PT hub and two pcs.
- 2: Then the pcs will connected with the hub through Wire .
- 3: Then we will give IP address and gate way to the Pcs.
- 4: The message will send successfully.

RESULT

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.0.2

Pinging 192.168.0.2 with 32 bytes of data:

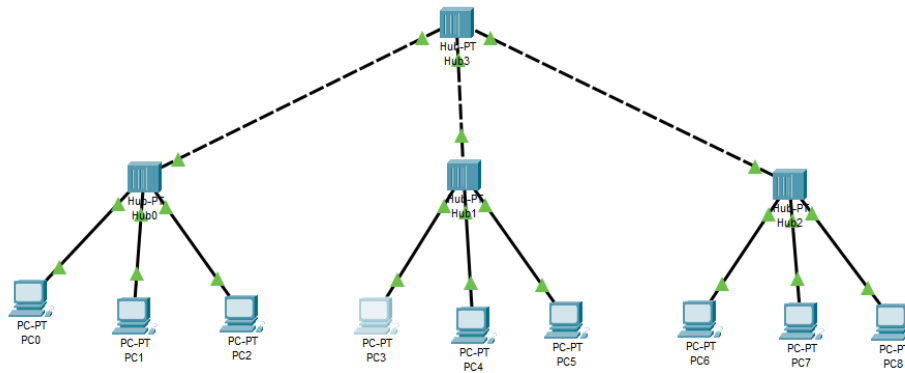
Reply from 192.168.0.2: bytes=32 time<1ms TTL=128
Reply from 192.168.0.2: bytes=32 time<1ms TTL=128
Reply from 192.168.0.2: bytes=32 time<1ms TTL=128
Reply from 192.168.0.2: bytes=32 time=1ms TTL=128

Ping statistics for 192.168.0.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

This will show that the message will sent to his destination with zero percent loss .

FOURTH STRUCTURE



Process:

- 1: first I will take three three pcs and connected them With hub with each pair of three pcs.
- 2: The three hubs will connected with central hub through Wire.
- 3: Then we connected them with same wire.
- 4: After that we will assign a IP addresses to each Computer with same gate way.
- 5: The message will send to his destination successfully.

RESULT


```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.0.5

Pinging 192.168.0.5 with 32 bytes of data:

Reply from 192.168.0.5: bytes=32 time=1ms TTL=128
Reply from 192.168.0.5: bytes=32 time=1ms TTL=128
Reply from 192.168.0.5: bytes=32 time<1ms TTL=128
Reply from 192.168.0.5: bytes=32 time=1ms TTL=128

Ping statistics for 192.168.0.5:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

This will show that in the network the loss is zero percent and the message will send to his destination successfully .