

Faculty of Engineering & Technology Department of Electrical and Computer Engineering ENCS3320

COMPUTER NETWORKS

Course project 1

Prepared by: ID:

Rana Musa 1210007

Donia Alshiakh 1210517

Haneen Odeh 1210716

Instructor: Dr. Mohammad Jubran

Section 2

Date:15/12/2023

Abstract

This project consists of three parts. The first part is to run some commands on the terminal; ping a device in the same network, ping www.cornell.edu, tracert and nslookup it. The second part is implementing server and client application both for TCP. The server should listen on port 9955. The last part is to implement a simple but a complete web server in python that is listening on port 9966. Both html and CSS are used for the design of our website.

Table of Contents

Abstract		2
1. Part 1:		7
1.1. Pir	ng command	7
1.1.1.	Ping a device in the same network, e.g. from a laptop to a smartphone,	7
1.1.2.	Ping www.cornell.edu	8
1.2. Tra	acert command	9
1.2.1 tr	acert www.cornell.edu	9
1.3. Ns.	lookup Command	10
1.3.1.	Nslookup www.cornell.edu	10
1.4. use	e wireshark to capture some DNS messages.	11
2. Part two	socket programming using TCP	14
Part 3. We	b Server Application	17
3.1. OU	JR CODE:	17
3.1.1.	Main.py code:	17
3.2. Tes	sting the application on the same computer	19
3.2.1.	on command line (en):	19
3.2.2.	On the browser (en)	21
3.2.3.	main_en.html code:	22
3.2.4.	style.css code:	25
3.2.5.	Summarize point 0 in a box	27
3.2.6.	When "visit my html" clicked	27
3.2.7.	The request message on the command line:	28
3.2.8.	W3schools link is clicked	29
3.2.9.	on command line(ar):	30

3.2.10. on the browser(ar):	
3.2.11. main_ar.html code:	33
3.2.12. on the command line(any html file)	36
3.2.13. on the browser (any html file):	36
3.2.14. on the command line(any CSS file)	37
3.2.15. on the browser(any CSS file):	37
3.2.16. on the command line(any png file):	38
3.2.17. on the browser(any png file):	38
3.2.18. on the command line (any jpg file):	39
3.2.19. on the browser (any jpg file):	39
3.2.20. Error message:	43
3.3.1. Testing from another device	44
3.3.2. On command line Testing from another device	45
4. Conclusion	46
5. Appendices	47
5.1. For part 2	47
5.2. For part 3	48

Table of Figures

Figure 1:pinging a device in the same network	7
Figure 2:pinging www.cornell.edu	8
Figure 3:tracert www.cornell.edu	9
Figure 4:nslookup cornell website in the command line	10
Figure 5:displaying the DNS messages	11
Figure 6:information about one of the DNS messages	12
Figure 7:IP domain.	13
Figure 8:The server terminal.	14
Figure 9:the server terminal after running the program	15
Figure 10: the client terminal	15
Figure 11:the screen is locked.	16
Figure 12:entering invalid id	16
Figure 13:our code in python for web server	18
Figure 14:the request messages for / or /index.html or /main_en.html or /en	20
Figure 15:the result of the request in the web page in English	21
Figure 16: main_en.html code	24
Figure 17:style.css code	26
Figure 18: part0 in webpage	27
Figure 19:visit my html	28
Figure 20:request message for visit my html	28
Figure 21:w3Schools page	29
Figure 22: the request message when we enter /ar	31
Figure 23: the result of the request in the web page in Arabic	32
Figure 24:main_ar.html code	35
Figure 25:any html file request	36
Figure 26:the any html file in website	36
Figure 27:the request message for a css file	37
Figure 28:the css file in website	37
Figure 29:the request message for a png file	38
Figure 30:the png file in website	38

Figure 31: the request message for a jpg file	39
Figure 32:the jpg file on website	39
Figure 33: Cornell website request message	40
Figure 34:cornell.edu website	40
Figure 35: stackoverflow website request message	41
Figure 36: stackoverflow website	41
Figure 37: birzeit university website request message	42
Figure 38: birzeit university website	42
Figure 39: error webpage request message	43
Figure 40: error webpage	43
Figure 41: the test on the phone	44
Figure 42: the request message	45

1. Part 1:

1.1. Ping command

Ping is a command that works across all operating systems. It can be used to determine how long it will take you to accomplish your goal and whether you can reach it. Ping transmits packets using the Internet Control Message Protocol (ICMP) to the intended address. It then awaits the echo response. It can display this request's statistics, faults, and packet loss.

This command will cause you to send a small number of echo requests—typically four. The results for each of them will then be sent to you, together with information on how much data was received, how long it took for a response, and TTL (Time to live). You can transmit a brief data packet to a specific IP address by using this command. After then, watch for a feedback packet. It can be used to ping a name resolution as well. A ping to an IP address that returns an answer but not to a name indicates that the two are inconsistent.

1.1.1. Ping a device in the same network, e.g. from a laptop to a smartphone, Note: 192.168.0.124 this is Haneen's IP address Phone

```
C:\Users\HP>ping 192.168.0.124

Pinging 192.168.0.124 with 32 bytes of data:
Reply from 192.168.0.124: bytes=32 time=390ms TTL=64
Reply from 192.168.0.124: bytes=32 time=183ms TTL=64
Reply from 192.168.0.124: bytes=32 time=188ms TTL=64
Reply from 192.168.0.124: bytes=32 time=196ms TTL=64
Ping statistics for 192.168.0.124:
Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
Minimum = 183ms, Maximum = 390ms, Average = 239ms

C:\Users\HP>

Q Search

Q Search

1:50 PM
12/11/2023 €
```

Figure 1:pinging a device in the same network

We sent out four packets to the destination, and the destination responds back with the same four packets, so we can see four responses is reply from 192.168.1 and 104 that is for router, Packets: Sent = 4, Received = 4, Lost = 0 (0% loss), We can note that the time (time to reach destination and back) is very small because the two devices are in the same network and there is no need to go outside of the network, Approximate round trip times in mile-seconds: Minimum = 183 ms, Maximum = 390 ms, Average = 239 ms.

1.1.2. Ping www.cornell.edu

Figure 2:pinging www.cornell.edu

Cornell.edu is a site name, we sent out four packets to the destination, and the destination responds back with the same four packets, so we can see four responses is reply from this site, we sent out 32 bytes of data and we got back 32 byte of data. Packets: Sent = 4, Received = 4, Lost = 0 (0% loss), there is an important note that the time is more than the previous one because the server and client are not in the same network and there is need to go outside of the network to find the server and create connection with it, and as seen above (TTL expired in transit) it means that the Timeto-Live (TTL) value of the packet has reached zero during its journey through the network.

1.2. Tracert command

It's command-line utility that you can use to trace the path that an Internet Protocol (IP) packet takes to its destination. The TRACERT diagnostic utility determines the route to a destination by sending Internet Control Message Protocol (ICMP) echo packets to the destination. In these packets, TRACERT uses varying IP Time-To-Live (TTL) values. Because each router along the path is required to decrement the packet's TTL by at least 1 before forwarding the packet, the TTL is effectively a hop counter. When the TTL on a packet reaches zero (0), the router sends an ICMP "Time Exceeded" message back to the source computer.

1.2.1 tracert www.cornell.edu

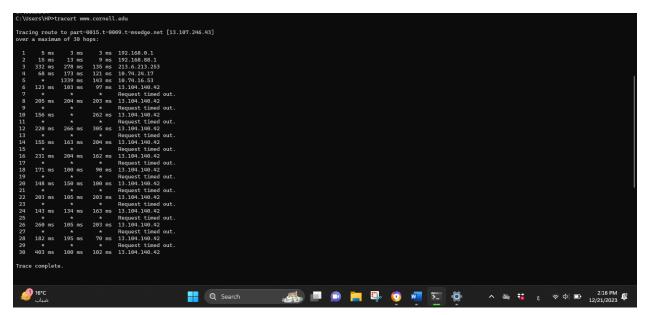


Figure 3:tracert www.cornell.edu

Here the 13.107.246.43 is the IP address for www.cornell, and as shown above it went step by step through 30 hops before reach www.cornell.edu, and if there is any problem with one of these hops it will be written as you see above in hops 7,11,13 and others.

1.3. Nslookup Command

This command will fetch the DNS records for a given domain name or IP address. The IP address and domain names are stores in DNS Servers, so the nslookup command lets you query the DNS Records to gather information. Using nslookup online is very simple. Enter a domain name in the search bar above and hit 'enter'. This will take you to an overview of DNS records for the domain name you specified. It allows you to view all the DNS records for a website. There are many situations where online nslookup can be a useful tool. For example, when you are configuring the DNS records of your own domain, you might want to check whether you have configured them correctly. You can do this by entering the domain name at the top of this page.

1.3.1. Nslookup www.cornell.edu

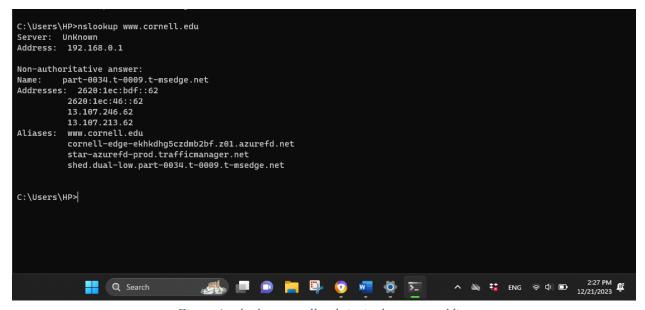


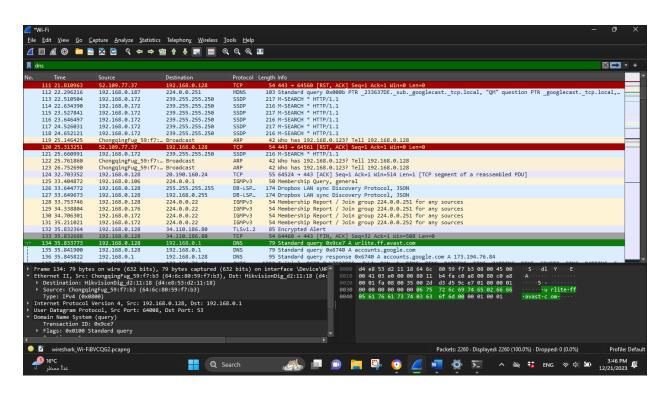
Figure 4:nslookup cornell website in the command line

Here the first two lines show which DNS server was used to get this result, DNS server happens to reside on router as can see 192.168.0.1 is the router used, there is also DNS server name but here is unknown because it maybe unnamed. And the "Non-authoritative answer" in an 'nslookup' response indicates that the DNS server providing the information is not the authoritative server for the domain in question. When we perform an 'nslookup', our request is typically directed to a DNS server, and that server may or may not be the authoritative server for the domain we're looking up.

1.4. use wireshark to capture some DNS messages.

Wireshark is an open-source network protocol analyzer widely used for capturing, analyzing, and troubleshooting network traffic. Developed by the Wireshark community, it provides a detailed and real-time view of data moving across a network, helping users understand the communication patterns between devices.

Here we have to use the wireshark to capture some DNS messages, we chose Wi-Fi the network interface that corresponds to the network we want to monitor, to focus on DNS messages, we applied a display filter (DNS).



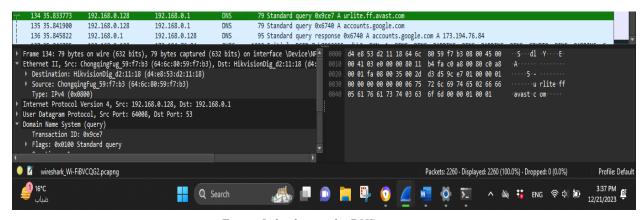


Figure 5:displaying the DNS messages

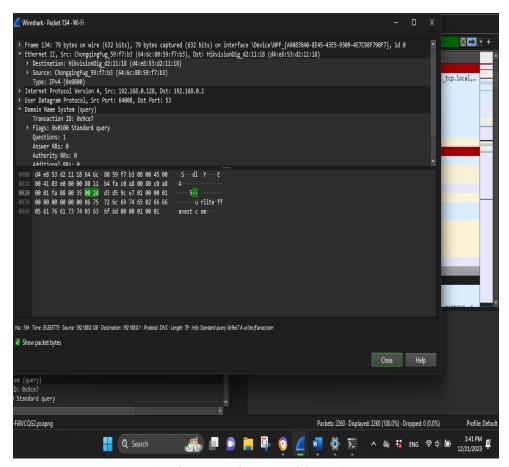


Figure 6:information about one of the DNS messages

As seen above, we have captured many DNS messages, each one of them has its own frame number that is a unique identifier for each captured packet, also there is a time that its the time elapsed since the start of the capture, and the source and destination IP addresses (or MAC addresses, depending on the layer) of the communication. The protocol Indicates the protocol used for the communication, such as TCP, UDP, or DNS, in addition the info column provides a brief summary of the packet content. For example, for DNS packets, you might see information about the DNS query or response.

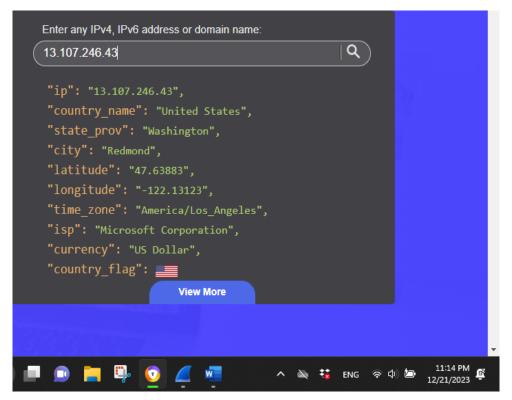


Figure 7:IP domain

As can be seen above, we used the IP address I got from pinging <u>www.cornell.edu</u> in an IP geolocation, to know in which country this IP address is associated with, so we discovered that the country is the United States, therefor the response we have got is from USA.

2. Part two: socket programming using TCP

In this part socket programming was used to implement TCP client and server applications in C language. The server should listen on port 9955. The server waits for a message from a client. If the message is with one of the students ID the sever should do the following:

- 1. display a message on the server side that the OS will lock screen after 10 seconds
- 2. send a message to the client that the sever will lock screen after 10 seconds
- 3. then wait 10 seconds
- 4. then call a function lock the screen of the operating system (windows or Linux or MAC).

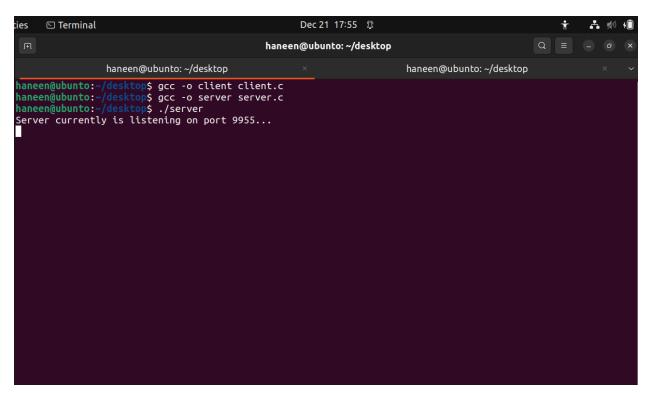


Figure 8: The server terminal

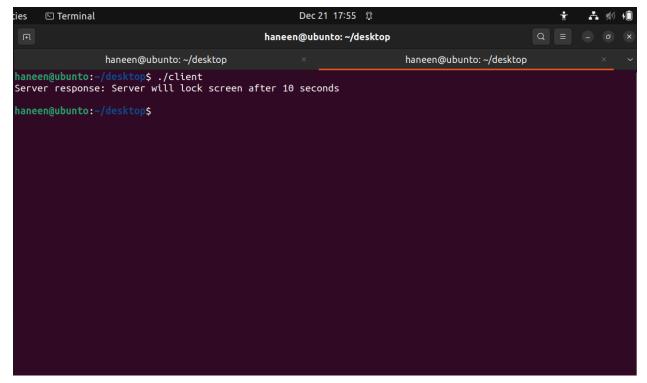


Figure 10: the client terminal

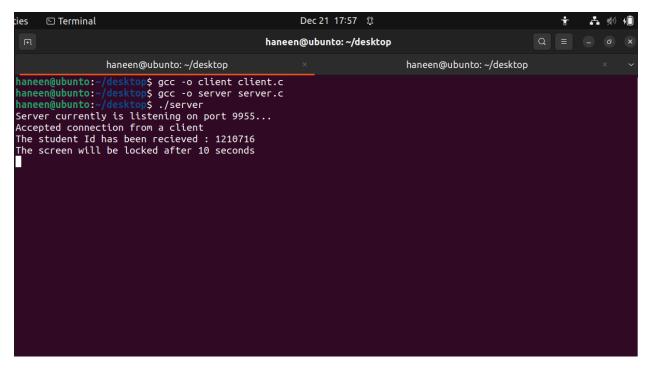


Figure 9:the server terminal after running the program



Figure 11:the screen is locked

As can be seen above, when we add one of our id number and then run the program, there was no errors, so it worked correctly and locked the screen after 10 seconds.

But if we change the ID number to an invalid number, we will get this result.

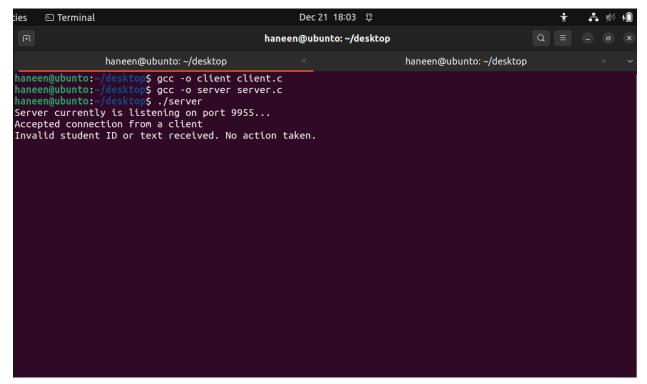


Figure 12:entering invalid id

Part 3. Web Server Application

In this part socket programming was used to implement a simple but a complete web server listening on port 9966 in python language

3.1. OUR CODE:

3.1.1. Main.py code:

```
main.py > ...
     from socket import *
     import os
     def send_file(connectionSocket, file_path, content_type):
         with open(file_path, "rb") as file:
             file data = file.read()
             response = f"HTTP/1.1 200 OK\r\nContent-Type: {content_type}\r\n\r\n".encode() + file_data
             connectionSocket.send(response)
     def send_error_404(connectionSocket, addr):
         names_and_ids = "Rana Musa 1210007"
         names_and_ids += "<br>Donia Alshiakh 1210517"
         names_and_ids += "<br>Haneen Odah 1210716"
         error_message = f"""
             <head>
                <title>Error 404</title>
             <body style="text-align: center;">
                <h1 style="color: black;">HTTP/1.1 404 Not Found</h1>
                 The file is not found
                 <b>{names_and_ids}</b><br>
                <br/><b>Client IP:</b> {addr[0]}<br>
                <br/><b>Client Port:</b> {addr[1]}
             </body>
         response = f"HTTP/1.1 404 Not Found\r\nContent-Type: text/html\r\n\r\n{error_message}".encode()
         connectionSocket.send(response)
```

```
serverPort = 9966
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind(("", serverPort))
serverSocket.listen(1)
print("The server is ready to receive")
       connectionSocket, addr = serverSocket.accept()
       sentence = connectionSocket.recv(2048).decode()
       print(addr)
       print(sentence)
       ip = addr[0]
       port = addr[1]
       lines = sentence.split("\r\n")
       request_line = lines[0]
       request_parts = request_line.split()
       if len(request_parts) > 1:
           request_path = request_parts[1]
           if request_path in ['/', '/index.html', '/main_en.html', '/en']:
               send_file(connectionSocket, 'main_en.html', 'text/html')
           elif request_path == '/ar':
                send_file(connectionSocket, 'main_ar.html', 'text/html')
           elif request_path.endswith('.html'):
                send_file(connectionSocket, request_path[1:], 'text/html')
           elif request_path.endswith('.css'):
               send_file(connectionSocket, request_path[1:], 'text/css')
           elif request_path.endswith('.png'):
                send_file(connectionSocket, request_path[1:], 'image/png')
           elif request_path.endswith('.jpg'):
                send_file(connectionSocket, request_path[1:], 'image/jpeg')
```

Figure 13:our code in python for web server

3.2. Testing the application on the same computer

if the request is / or /index.html or /main_en.html or /en (for example localhost:9966/ or localhost:9966/en) then the server should send main_en.html file with Content-Type: text/html.

3.2.1. on command line (en):

```
PS C:\Users\Admin\Desktop\network project c; cd 'c:\Users\Admin\Desktop\network project'; & 'C:\Users\Admin\Applinta\Local\Programs\Python\Python\Python\Bython\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Python\Pyt
```

```
('127.0.0.1', 58598)
GET /d.png HTTP/1.1
Host: localhost:9966
Connection: keep-alive sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Purpose: prefetch; prerender sec-ch-ua-mobile: ?0
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Window
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Purpose: prefetch
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/en
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
('127.0.0.1', 58599)
GET /r.png HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Purpose: prefetch; prerender
sec-ch-ua-mobile: ?0 User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform:
                           "Windows
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Purpose: prefetch
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/en
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
```

```
('127.0.0.1', 58601)
GET /h.png HTTP/1.1
Host: localhost:9966
Connection: keep-alive sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Purpose: prefetch; prerender
sec-ch-ua-mobile: ?0
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows"
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Purpose: prefetch
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/en
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
('127.0.0.1', 58602)
GET /network.jpg HTTP/1.1
Host: localhost:9966
Connection: keep-alive sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-mobile: ?0
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows"
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/style.css
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
```

Figure 14:the request messages for / or /index.html or /main en.html or /en

3.2.2. On the browser (en)

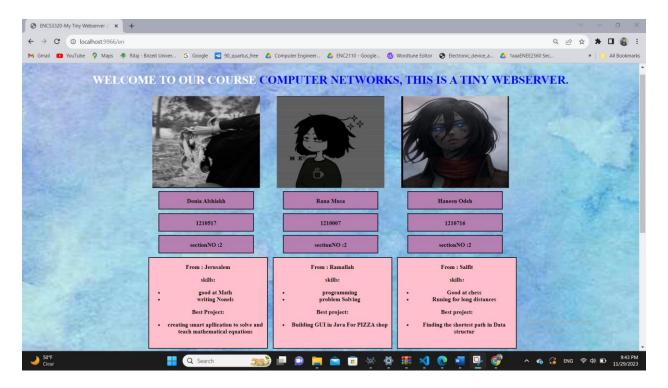


Figure 15:the result of the request in the web page in English

For the HTML code, "ENCS3320-My Tiny Webserver" in the title, "Welcome to our course computer networks" and our names and IDs were printed on the page of our website. And some information about us. This is the page of the English version of the website. All these texts were styled in the CSS code.

3.2.3. main_en.html code:

```
<!DOCTYPE html>
<html lang="en">
   <meta charset="UTF-8">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>ENCS3320-My Tiny Webserver 23/24</title>
   <link rel="stylesheet" type="text/css" href="style.css">
   <h1>Welcome to our course <span style="color: | blue;">Computer Networks, This is a tiny webserver.</span></h1>
   Donia Alshiakh
          1210517
          <div class="section-box">
             sectionNO :2
          <div class="info-box">
             From : Jerusalem
                good at Math
                writing Nonels
             Best Project:
               creating smart apllication to solve and teach mathematical equations
```

```
</div>
   <div class="emptiness-box">
<div class="student" id="id-2">
   <img src="r.png" alt="student1Img">
   <div class="names">
    Rana Musa
   </div>
   <div class="ids">
    1210007
   </div>
   <div class="section-box">
      sectionNO :2
   <div class="info-box">
      From : Ramallah
      skills:
          programming
          problem Solving
      Best project:
       Building GUI in Java For PIZZA shop
   <div class="emptiness-box">
<div class="student" id="id-3">
   <img src="h.png" alt="student1Img">
   <div class="names">
    Haneen Odeh
```

```
//div>
//div>
//div>
//div
//div
//div
//div
//div
//div class="Part0"

// cp
// Part0:

When using the PUT or POST methods, the Content-Type header in HTTP is used to provide the permissible media type for the response. It also indicates the media type of the resource that was sent. It provides the client with information about the actual content type of the returned content.

// For instance, the Content-Type header may be included in a request that a client sends to a server to specify the type of data being sent. For the server to properly comprehend the incoming data, this is very crucial. For HTML documents, common Content-Type values include text/html.

In order to ensure that clients and servers are communicating properly and that both parties are aware of the structure of the data being transferred, the Content-Type header is essential.

// cybody
// html>
// html>
// div>
// div>
// div>
// html>
// div>
// div>
// div>
// div>
// html>
// div>
// div>
// div>
// div>
// div>
// html>
// div>
// div>
// div>
// div>
// html>
// div>
// div
```

Figure 16: main en.html code

3.2.4. style.css code:

```
body{
   padding: 20px;
   background-image: url(network.jpg);
   background-size: cover;
   background-position: center; /* Center the background image */
   background-repeat: no-repeat;
 h1{
   text-align: center;
   text-transform: uppercase;
   color: #ffffff;
 .group{
   width: 100%;
   text-align: center;
   margin: auto;
  .student{
   width: 20%;
   height: 25px;
   display: inline-block;
   margin: 5px;
   color: ■black;
   font-weight: bold;
  .info-box {
   width: 100%;
   height: 250px;
   display: inline-block;
   margin: 5px;
   color: ■black;
   border: 2px solid ■#000;
   box-sizing: border-box;
   background-color: ■pink;
```

```
width: 100%;
    height: 300px;
    display: inline-block;
    margin: 5px;
    color: □black;
  .section-box {
   width: 80%;
   height: 50px;
    display: inline-block;
   margin: 5px;
   color: □black;
    border: 2px solid ■#000;
    box-sizing: border-box;
   background-color: ■rgb(182, 127, 178);
.names {
 width: 80%;
  height: 50px;
  display: inline-block;
  margin: 5px;
  color: □black;
  border: 2px solid □#000;
  box-sizing: border-box;
  background-color: ■rgb(182, 127, 178);
.ids {
  width: 80%;
  height: 50px;
  display: inline-block;
  margin: 5px;
  color: □black;
  border: 2px solid □#000;
  box-sizing: border-box;
  background-color: □rgb(182, 127, 178);
   border: 2px solid □#000;
    margin-left: 20px;
    padding: 20px;
  div img{
   width: 90%;
   height: 1000%;
```

.emptiness-box{

Figure 17:style.css code

3.2.5. Summarize point 0 in a box



Figure 18: part0 in webpage

3.2.6. When "visit my html" clicked

When "visit my html" clicked, then a local html file will appear.



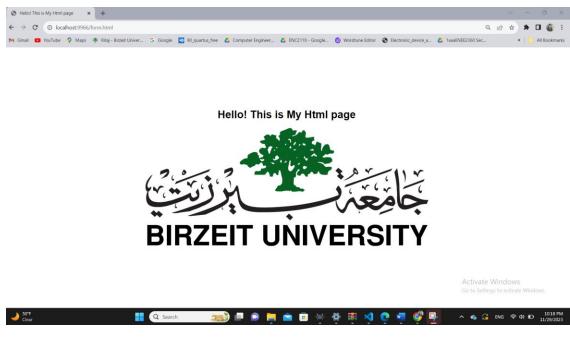


Figure 19:visit my html

3.2.7. The request message on the command line:

```
('127.0.0.1', 58874)

GET /form.html. HTP/L1

HOSt: localpost:9966
Connection: keep-alive
sec.chuar. "Google Chrome:yv=119", "Chromium";v="119", "Not?A_Brand";v="24"
sec.chuar. "Google Chrome:yv=119", "Chromium";v="119", "Not?A_Brand";v="24"
sec.chuar. "Google Chrome:yv=119", "Chromium";v="119", "Not?A_Brand";v="24"
sec.chuar. Bolliform. "Windows"
lugrade: Insecur-Requests: 1

User-Agent: Wo:IlaJS-0 (Windows NI 10.0; Win64; x64) AppleWebKit/537.36 (WINM., like Gecko) Chrome/119.0.0.0 Safari/537.36
Accept: text/html, application/shtmlwaml, application/xml;q=0.9, image/avif, image/webp, image/apmg,*/*;q=0.8, application/signed-exchange;v=b3;q=0.7
Sec-fetch-Sett: secure-origin
Sec-fetch-Dest: document
Referer: http://localpost:9966/
Accept-Encoding: gzlp, deflate, br
Accept-Language: en-US,en;q=0.9

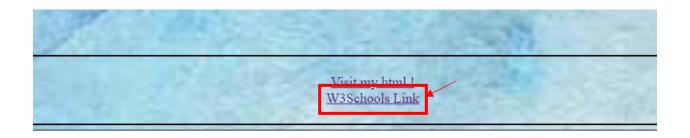
('127.0.0.1', S8876)

GET /form.css HTTP/L1
HOSt: localpost:9966
Connection: keep-alive
sec-chuar. "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-chuar. "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-chuar. "Alive Sec-ch
```

Figure 20:request message for visit my html

3.2.8. W3schools link is clicked

If this link is clicked then the following page will appear



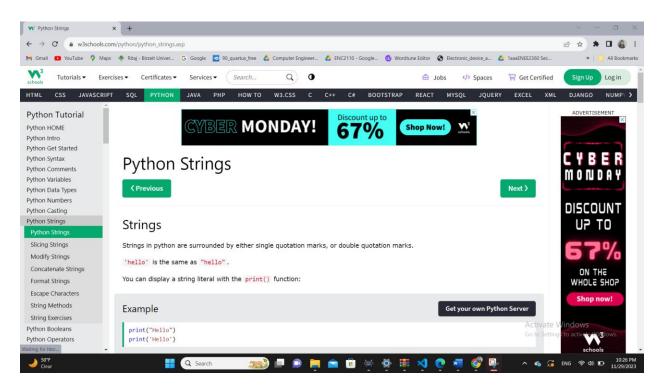


Figure 21:w3Schools page

❖ If the request is 'ar then the server response with main ar.html which is an Arabic version of main_en.html

3.2.9. on command line(ar):

```
The server is ready to receive
('127.0.0.1', 59313)
GET /ar HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-ch-ua-"Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-nobile: 20
sec-ch-ua-platform: "Windows"
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
Sec-Purpose: prefetch;prerender
Purpose: prefetch
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7
Sec-Fetch-Site: none
    Sec-Fetch-Site: none
Sec-Fetch-Mode: navigate
Sec-Fetch-User: ?1
Sec-Fetch-Dest: document
  Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
('127.0.0.1', 59318)

GET /style.css HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Purpose: prefetch,prerender
sec-ch-ua-mobile: 70
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows"
Accept: text/css,*/*;q=0.1
Purpose: prefetch
Accept-Lext/css, 7/sq-o.1
Purpose: prefetch
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cons
Sec-Fetch-Dest: style
Referer: http://localhost:9966/ar
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
    ('127.0.0.1', 59320)
GET /d.png HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Purpose: prefetch;prerender
    Sec--rurpose: prefetch;prerender sec-ch-ua-mobile: 90
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36 sec-ch-ua-platform: "Windows"
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Purpose: prefetch
Sec-Fetch-Site: same-origin
    Sec-Fetch-Mode: no-cors
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/ar
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q-0.9
    ('127.0.0.1', 59321)
GET /r.png HTTP/1.1
Host: localhost:9966
    Connection: keep-alive sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"

Sec-Purpose: prefetch;prerender sec-ch-ua-mobile: ?0

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
    User-Agent: Moz111a/5.0 (Windows NI 10.0; Winb4; xb4) AppleWebKit/53/.3b sec-ch-us-platform: "Windows" Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8 Purpose: prefetch Sec-Fetch-Site: same-origin Sec-Fetch-Mode: no-cors
    Sec-Fetch-Dest: image
Referer: http://localhost:9966/ar
    Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
```

```
('127.0.0.1', 59324)
GET /h.png HTTP/1.1
Host: localhost:9966
Connection: keep-alive sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24" Sec-Purpose: prefetch;prerender
sec-ch-ua-mobile: ?0
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows"
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Purpose: prefetch
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/ar
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
('127.0.0.1', 59322)
GET /network.jpg HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-mobile: ?0
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows
Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8 Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/style.css
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
```

```
('127.0.0.1', 59323)

GET /favicon.ico HTTP/1.1

Host: localhost:9966

Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-mobile: ?0

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platform: "Windows"

Accept: image/avif,image/webp,image/apng,image/svg+xml,image/*,*/*;q=0.8
Sec-Fetch-Site: same-origin
Sec-Fetch-Mode: no-cors
Sec-Fetch-Dest: image
Referer: http://localhost:9966/ar
Accept-Encoding: gzip, deflate, br
Accept-Language: en-U5,en;q=0.9
```

Figure 22: the request message when we enter /ar

3.2.10. on the browser(ar):

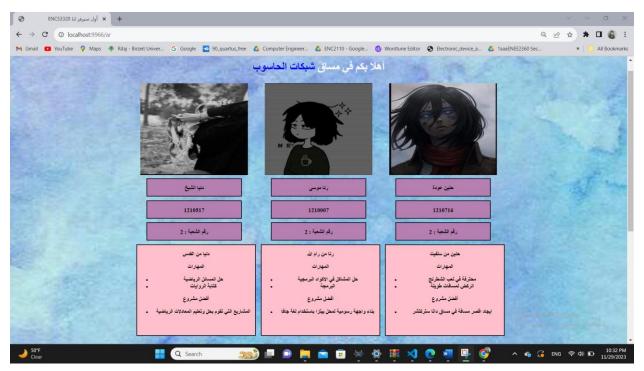


Figure 23: the result of the request in the web page in Arabic

3.2.11. main ar.html code:

```
> main_ar.html > ♦ html > ♦ head > ♦ title
    <!DOCTYPE html>
2 <html lang="en">
      <meta charset="UTF-8">
      <meta name="viewport" content="width=device-width, initial-scale=1.0">
6
      <BNCS3320</title> أول سيرقر لنا<title>
      <link rel="stylesheet" type="text/css" href="style.css">
      <div class="group">
       <div class="student" id="id-1">
          <img src="d.png" alt="student1Img">
          <div class="names">
           >دنيا الشيخ
          <div class="ids">
           1210517
          <div class="section-box">
               <!-- Box for Section about group members -->
               رقم الشعبة : 2 
           <div class="info-box">
               <!-- Box for information about group members -->
               >دنيا من القدس
               >/p>المهارات
                 \langle 1i
angle 
angleحل المسائل الرياضية\langle 1i
angle
                 اندران</o>
               >/p> أقضل مشروع
                \langle 1i
angleالمشاريع التي تقوم بحل وتعليم المعادلات الرياضية\langle 1i
angle
             <div class="emptiness-box">
        <div class="student" id="id-2">
          <img src="r.png" alt="student1Img">
```

```
<div class="names">
          رنا موسی
47
          <div class="ids">
48 ∨
           1210007
          <div class="section-box">
               <!-- Box for Section about group members -->
               >رقم الشعبة : 2 
           <div class="info-box">
               <!-- Box for information about group members -->
               <رنا من رام الله<p>
               >المهارات
                >خل المشاكل في الاكواد البرمجية
63
                البرمجةالبرمجة
               >/p>أفضل مشروع
                بناء واجهة رسومية لمحل بيتزا باستخدام لغة جافا
             <div class="emptiness-box">
        <div class="student" id="id-3">
          <img src="h.png" alt="student1Img">
          <div class="names">
           >حنین عودة
82 ~
          <div class="ids">
          1210716
```

```
<div class="section-box">
     <!-- Box for Section about group members -->
     >رقم الشعبة : 2 
 <div class="info-box">
     <!-- Box for information about group members -->
      >حنین من سلنید
     >المهارات
      انشطرنج<1i>محترفة في لعب الشطرنج<1i>
       الركض لمسافات طويلةالركض لمسافات طويلة
     >/p>أفضل مشروع
       ایجاد اقسر مسافة في مساق داتا سترکتشرانجاد اقسر مسافة في مساق
      <div class="emptiness-box">
     <a href="https://www.w3schools.com/python/python_strings.asp">W3Schools Link</a>
When using the PUT or POST methods, the Content-Type header in HTTP is used to provide the
permissible media type for the response. It also indicates the media type of the resource
 that was sent. It provides the client with information about the actual content type of
 the returned content.
For instance, the Content-Type header may be included in a request that a client sends to a
server to specify the type of data being sent. For the server to properly comprehend the incoming
data, this is very crucial. For HTML documents, common Content-Type values include text/html.
In order to ensure that clients and servers are communicating properly and that both parties are
aware of the structure of the data being transferred, the Content-Type header is essential.
```

Figure 24:main ar.html code

❖ if the request is an .html file then the server should send the requested html file with Content-Type: text/html. You can use any html file.

3.2.12. on the command line(any html file)

```
The server is ready to receive
('127,0.0.1', 59438)
GET /any.html HTTP/1.1
HOST: localhost:9966
Connection: keep-alive
sec-ch-ua: "coogle chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-mobile: '0
sec-ch-ua-mobile: '0
sec-ch-ua-mobile: '0
sec-ch-ua-platform: "windows"
Upgrade: Insecure-Requests: 1
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Accept: toxY/Hul,application/xhtml+xml,application/xml;q=0.9, image/avif,image/webp,image/apng, "/*;q=0.8, application/signed-exchange;v=b3;q=0.7
Sec-Fetch-Mode: navigate
Sec-Fetch-Mode: navigate
Sec-Fetch-Mode: navigate
Sec-Fetch-Dest: document
Accept-incoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9

('127.0.0.1', 59439)
GET /favicon.ico HTTP/1.1
HOSt: localhost:9966
Connection: keep-alive
Sec-C-hua-mobile: '0
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Sec-C-hua-mobile: '0
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Sec-C-hua-mobile: '0
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Sec-C-hua-mobile: '0
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Sec-C-hua-mobile: '0
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/S37.36 (WHTML, like Gecko) Chrome/119.0.0 Safari/S37.36
Sec-Fetch-Mode: no-cors
Sec-F
```

Figure 25:any html file request

3.2.13. on the browser (any html file): Any html web page Any h

Figure 26:the any html file in website

ss 💷 🗩 📜 🧰 🗊 😣 🌣 🌣 🗸 🍳 🙋 💆 👺

if the request is a .css file then the server should send the requested css file with Content-Type: text/css.

3.2.14. on the command line(any CSS file)

```
The server is ready to receive
('127.0.0.1', 61522)
GET /any.css HTPP/1.1
HOSt: localhost:9966
Connection: Keep-alive
sec.ch-us-mobile: ?0
sec.ch-us-mobile:
```

Figure 27:the request message for a css file

3.2.15. on the browser(any CSS file):

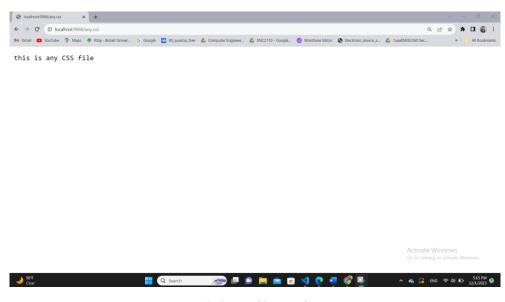


Figure 28:the css file in website

if the request is a .png then the server should send the png image with Content-Type: image/png.

3.2.16. on the command line(any png file):

```
The server is ready to receive
('127.0.0.1', 61657)
GET /d.np HTTP/1.1
Host: localhost:996
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua: mobile: ?0
sec-ch-ua: platform: "windows"
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (windows NT 10.0; win64; x64) ApplewebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
Accept: text/html, application/xhtml+xml, application/xml;q=0.9, image/avif, image/webp, image/apng, */*;q=0.8, application/signed-exchange;v=b3;q=0.7
Sec-Fetch-Node: navigate
Sec-Fetch-Node: navigate
Sec-Fetch-Node: navigate
Sec-Fetch-Node: navigate
Sec-Fetch-Dest: document
Accept-tanguage: en-US,en;q=0.9

('127.0.0.1', 61658)
GET /favicon.ico HTTP/1.1
Host: localhost:996
Connection: keep-alive
Sec-Ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Ch-ua: "Boogle Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
Sec-Ch-ua: "Boogle
```

Figure 29:the request message for a png file

3.2.17. on the browser(any png file):

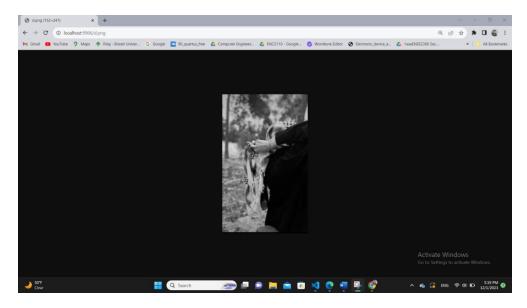


Figure 30:the png file in website

❖ if the request is a .jpg then the server should send the jpg image with Content-Type: image/jpeg.

3.2.18. on the command line (any jpg file):

```
The server is ready to receive
('127.0.0.1', 61697)
GET /network.jpg HTTP/1.1
Host: localhost:9066
Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-mobile: ?0
sec-ch-ua-platform: "Windows"
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7
Sec-Fetch-Site: none
Sec-Fetch-User: ?1
Sec-Fetch-Dest: document
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q=0.9
```

Figure 31: the request message for a jpg file

3.2.19. on the browser (any jpg file):

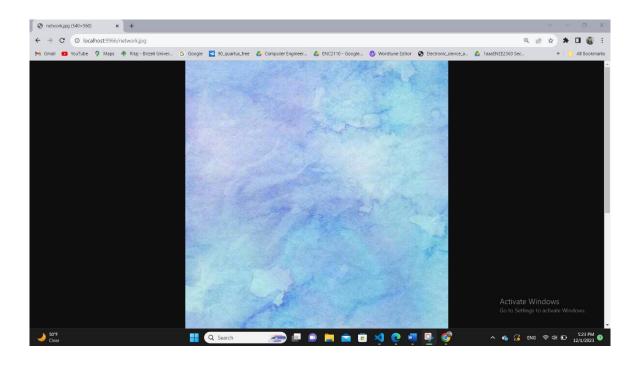


Figure 32:the jpg file on website

❖ If the request is /cr then redirect to cornell.edu website:

```
The server is ready to receive
('127.0.0.1', 61745)
GET /cr HTTP/1.1
HOST: localhost:9966
Connection: keep-alive
sec-ch-ua-"Google Chrome",v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-nobile: 70
sec-ch-ua-platform: "Windows"
Upgrade-Insecure-Requests: 1
User-Agent: Mozilla/S.0 (Windows NT 10.0; Win64; X64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-Purpose: prefetch;preender
Purpose: prefetch;preender
Purpose: prefetch;preender
Purpose: prefetch;preender
Purpose: prefetch; Accept: text/html, application/xml;q=0.9, image/avif, image/webp, image/apng, "/";q=0.8, application/signed-exchange;v=b3;q=0.7
sec-Fetch-Node: navigate
sec-Fetch-Node: navigate
sec-Fetch-Bost: document
Accept-Language: en-Us,en;q=0.9

('127.0.0.1', 61746)
GET /cr HTTP/1.1
Host: localhost:9966
Connection: keep-alive
sec-Ch-ua-mobile: 70
sec-Ch-
```

Figure 33: Cornell website request message

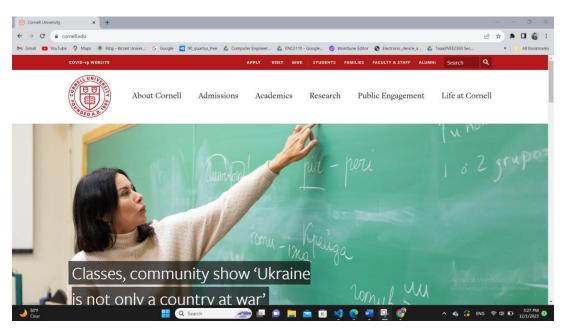


Figure 34:cornell.edu website

❖ If the request is /so then redirect to stackoverflow.com website

```
The server is ready to receive

('127.0.0.1', 61811)

GET /so HTTP/1.1

Host: localhost:9966

Connection: keep-alive
sec-ch-ua: "Google Chrome";v="119", "Chromium";v="119", "Not?A_Brand";v="24"
sec-ch-ua-platform: "Windows"

Upgrade-Insecure-Requests: 1

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7

Sec-Fetch-Site: none
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?2
Sec-Fetch-User: ?3
Sec-Fetch-User: ?4
Sec-Fetch-User: ?5
Sec-Fetch-User: ?6
Sec-Fetch-User: ?7
Sec-Fetch-User: ?8
Sec-Fetch-User: ?9
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?1
Sec-Fetch-User: ?2
Sec-Fetch-User: ?3
Sec-Fetch-User: ?4
Sec-Fetch-User: ?5
Sec-Fetch-User: ?6
Sec-Fetch-User: ?6
Sec-Fetch-User: ?7
Sec-Fetch-User: ?7
Sec-Fetch-User: ?8
Sec-Fetch-User: ?9
Sec-Fetch-User: ?1
```

Figure 35: stackoverflow website request message

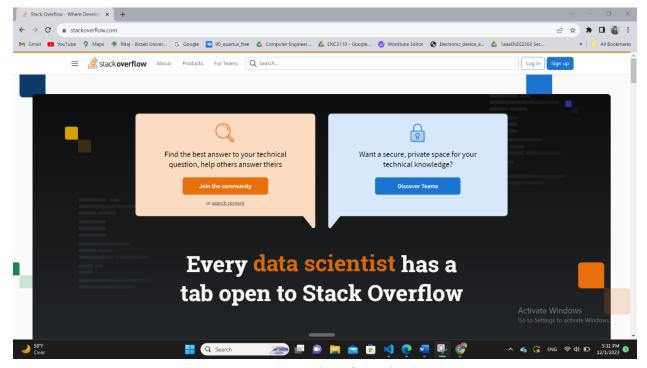


Figure 36: stackoverflow website

❖ If the request is /rt then redirect to ritaj website

Figure 37: birzeit university website request message

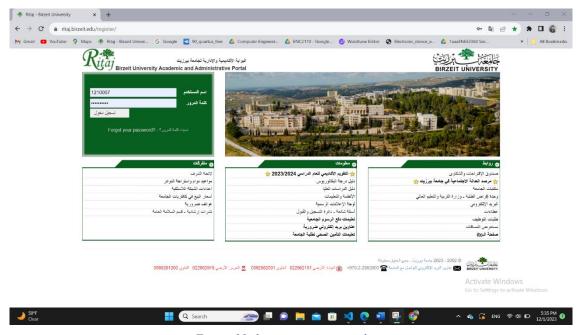


Figure 38: birzeit university website

3.2.20. Error message:

- ❖ If the request is wrong or the file doesn't exist the server should return a simple HTML webpage that contains (Content-Type: text/html)
 - 1- "HTTP/1.1 404 Not Found" in the response status
 - 2- "Error 404" in the title
 - 3- "The file is not found" in the body in red
 - 4- Your names and IDs in **Bold**
 - 5- The IP and port number of the client

```
ktop\nebork project\main.gy'
The server is ready to receive
('127.0.6.1', 61891)
GET / Gerror HTTP/1.1
Host: localhost:9066
Connection: keep-alive
sec-ch-ua-mobile: '70
sec-retro: Wozlla/5-0 (kindows NT 10.0; kin64; x64) ApplesebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
Accept: text/html,application/whtml+xml,application/xml;q-0.9,image/avif,image/webp,image/apng,*/*;q-0.8,application/signed-exchange;v-b3;q-0.7
Sec-retch-Node: navigate
Sec-retch-Hose: rocument
Accept-Encoding: gzip, deflate, br
Accept-Language: en-US,en;q-0.9

('127.0.0.1', 61892)
GET / favicon.ico HTTP/1.1
Host: localhost:9066
Connection: keep-alive
sec-ch-ua-mobile: '70
Sec-retch-Bott: document
Accept-Encoding: winidows NT 10.0; kin64; x64) ApplesebKit/537.36 (KHTML, like Gecko) Chrome/119.0.0.0 Safari/537.36
sec-ch-ua-platforms: "kindows"
Accept: image/avif,image/avebp,image/apng,image/svg+xml,image/*,*/*;q-0.8
Sec-Fetch-Bott: isage
Referer: http://localhost:9966/error
Accept::Bage
Referer: http://localhost:9966/error
Accept:-Bage; gzip, deflate, br
Accept-Language: en-US,en;q-0.9
```

Figure 39: error webpage request message

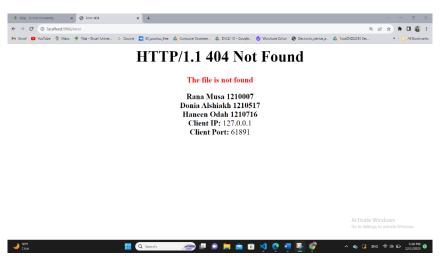


Figure 40: error webpage

3.3.1. Testing from another device

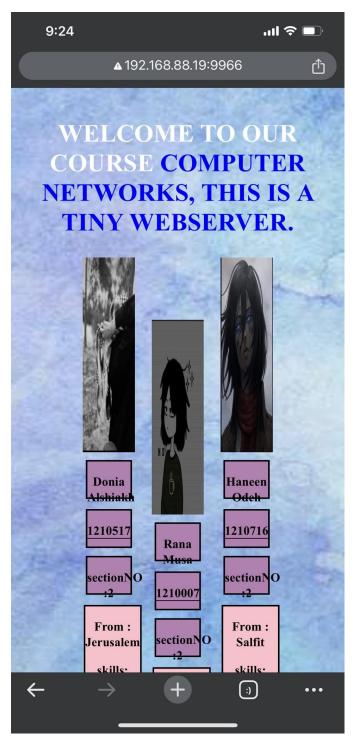


Figure 41: the test on the phone

3.3.2. On command line Testing from another device

```
The server is ready to receive
('192.168.88.2', 64130)
(GT / HTTP/1.1
Host: 192.168.88.1', 9966
Upgrade-Insecure-Requests: 1
Accept: text/html, application/xhtml+xml, application/xml;q=0.9,*/*;q=0.8
User-Agent: Moxilla/5.0 (iPhone; CPU iPhone 05 17_1 like Mac 05 X) AppleWebKit/605.1.15 (KHTML, like Gecko) CriO5/119.0.6045.169 Mobile/15E148 Safari/604.1
Accept-Language: en-GB, en-U5;q=0.9, en;q=0.8
Accept-Encoding: gzip, deflate
Connection: keep-alive

('192.168.88.2', 64131)
GET /style.css HTTP/1.1
Host: 192.168.88.19966
Connection: keep-alive

('192.168.88.2', 64131)
Ser-Agent: Mozilla/5.0 (iPhone; CPU iPhone 05 17_1 like Mac 05 X) AppleWebKit/605.1.15 (KHTML, like Gecko) CriO5/119.0.6045.169 Mobile/15E148 Safari/604.1
Accept-Language: en-GB, en-U5;q=0.9, en;q=0.8
Referer: http://192.168.88.199966

('192.168.88.2', 64131)
GET /style.css HTTP/1.1
Host: 192.168.88.19966

('192.168.88.2', 64131)
GET /style.css HTTP/1.1
Host: 192.168.88.19966

Accept-Encoding: gzip, deflate

('192.168.88.2', 64131)
GET /style.css HTTP/1.1
Host: 192.168.88.19966

Accept-Encoding: gzip, deflate

('192.168.88.2', 64131)
GET /style.css HTTP/1.1
Host: 192.168.88.19966

Accept-Encoding: gzip, deflate
```

```
Connection: keep-alive
Accept: image/webp, image/avif, image/beic, image/heic, image/heic, image/heic, image/heic, image/heic, image/heic, image/yep, image/svig-xml, image/*;q=0.8,*/*;q=0.5
User-Agent: No:11a/5.0 (1Phone; CPU 1Phone OS 17_1 like Mac OS X) AppleWebKit/605.1.15 (RHNL, like Gecko) CriOS/119.0.6045.169 Mobile/15E148 Safari/604.1
Accept-Language: en. 6B, en. 155, q=0.9, en;q=0.8
Referen: http://192.168.8 19.9966
Accept-Encoding: gzip, deflate

('192.168.88.19.9966
Connection: keep-alive
Accept: image/webp, image/avif, image/heic, image/heic-sequence, video/*;q=0.8, image/png, image/svg+xml, image/*;q=0.8, */*;q=0.5
User-Agent: No:11a/5.0 (1Phone; CPU 1Phone OS 17_1 like Mac OS X) AppleWebKit/605.1.15 (RHNL, like Gecko) CriOS/119.0.6045.169 Mobile/15E148 Safari/604.1
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.8 19.9966
Connection: keep-alive
Accept-Report Mobile/15E148 Safari/604.1
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.8 19.9966
Connection: keep-alive
Accept-Agent: Mozilla/5.0 (1Phone; CPU 1Phone DS 17_1 like Mac OS X) AppleWebKit/605.1.15 (RHNL, like Gecko) CriOS/119.0.6045.169 Mobile/15E148 Safari/604.1
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Connection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Gonection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Gonection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Connection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Connection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Connection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9966
Connection: keep-alive
Accept-Language: en. 6B, en. 155, q=0.9, en. q=0.8
Referen: http://192.168.88.19:9
```

Figure 42: the request message

4. Conclusion

To sum up in this project, processes on different hosts communicate through network applications and we tried in this project to write simple applications in python to understand how connection happens and which type of protocols can be more appropriate for different applications

5. Appendices

5.1. For part 2

CLIENT CODE

#include <stdio.h> #include <stdlib.h> #include <string.h> #include <unistd.h> #include <arpa/inet.h> int main() { // Creating a socket int clientSocket = socket(AF_INET, SOCK_STREAM, 0); if (clientSocket == -1) { perror("Error in creating the socket!"); exit(EXIT_FAILURE); } // Connecting to the server struct sockaddr_in serverAddress; serverAddress.sin_family AF_INET; serverAddress.sin_port htons(9955); serverAddress.sin_addr.s_addr = inet_addr("127.0.0.1"); if (connect(clientSocket, (struct sockaddr *)&serverAddress, sizeof(serverAddress)) == -1) { perror("Error connecting to server"); exit(EXIT_FAILURE); } // Here is where to put the student id needed char studentID[] = "1210716"; // Send the student ID to the server send(clientSocket, studentID, strlen(studentID), 0); // Receive the server's response char buffer[1024]; ssize_t bytesReceived = recv(clientSocket, buffer, sizeof(buffer), 0); if (bytesReceived == -1) { perror("Error in receiving the data"); exit(EXIT_FAILURE); } buffer[bytesReceived] = '\0'; printf("Server response: %s\n", buffer); // Closing the connection close(clientSocket); return 0:

SERVER CODE

#include <stdio.h> #include <stdlib.h> #include <string.h> #include <unistd.h> #include <arpa/inet.h> void screenLock() { //A function to lock the screen when needed system("gnome-screensaver-command --lock"); } void handleClient(int clientSocket, char *data) { char *studentsIDS[] = {"1210716", "1210007", "1210517"}; int ID = 0; for (int i = 0; i < sizeof(studentsIDS) / sizeof(studentsIDS[0]); ++i) { if (strcmp(data, studentsIDS[i]) == 0) { ID = 1; break; } } if (ID) { // Displaying message on server side printf("The student Id has been recieved : %s\n", data); printf("The screen will be locked after 10 seconds\n"); send(clientSocket, "Server will lock screen after 10 seconds\n", 42, 0); // Wait for 10 seconds sleep(10); screenLock(); } else { printf("Invalid student ID or text received. No

action taken.\n"); } } int main() { int serverSocket = socket(AF_INET, SOCK_STREAM, 0); if (serverSocket == -1) { perror("Error creating socket"); exit(EXIT_FAILURE); } // Bind the socket to a specific address and port struct sockaddr_in serverAddress; serverAddress.sin_family = AF_INET; serverAddress.sin_addr.s_addr = INADDR_ANY; serverAddress.sin_port = htons(9955); //Specifying the port number if (bind(serverSocket, (struct sockaddr *)&serverAddress, sizeof(serverAddress)) == -1) { perror("Error binding socket"); exit(EXIT_FAILURE); } // Listening for incoming connections if (listen(serverSocket, 1) == -1) { perror("Error listening"); exit(EXIT_FAILURE); } printf("Server currently is listening on port 9955...\n"); while (1) { // Wait for a connection from a client int clientSocket = accept(serverSocket, NULL, NULL); if (clientSocket == -1) { perror("Error accepting connection"); exit(EXIT_FAILURE); } printf("Accepted connection from a client\n"); // Receive data from the client char buffer[1024]; ssize_t bytes = recv(clientSocket, buffer, sizeof(buffer), 0); if (bytes == -1) { perror("Error receiving data"); exit(EXIT_FAILURE); } buffer[bytes] = "\0"; handleClient(clientSocket, buffer); // Close the connection with the client close(clientSocket); } // Close the server socket close(serverSocket); return 0; }

5.2. **For part 3**

PYTHON CODE

```
#Rana Musa 1210007
#Donia Alshiakh 1210517
#Haneen Odah 1210716

from socket import *
import os

def send_file(connectionSocket, file_path, content_type):
    with open(file_path, "rb") as file:
        file_data = file.read()
        response = f"HTTP/1.1 200 OK\r\nContent-Type:
{content_type}\r\n\r\n".encode() + file_data
        connectionSocket.send(response)
```

```
def send_error_404(connectionSocket, addr):
   names_and_ids = "Rana Musa
                               1210007"
   names and ids += "<br>Donia Alshiakh 1210517"
   names_and_ids += "<br>Haneen Odah 1210716"
   error_message = f"""
       <html>
       <head>
           <title>Error 404</title>
       </head>
       <body style="text-align: center;">
           <h1 style="color: black;">HTTP/1.1 404 Not Found</h1>
           The file
is not found
           <b>{names_and_ids}</b><br>
           <b>Client IP:</b> {addr[0]}<br>
           <b>Client Port:</b> {addr[1]}
       </body>
       </html>
   response = f"HTTP/1.1 404 Not Found\r\nContent-Type:
text/html\r\n\r\n{error_message}".encode()
   connectionSocket.send(response)
serverPort = 9966
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind(("", serverPort))
serverSocket.listen(1)
print("The server is ready to receive")
while True:
   try:
       connectionSocket, addr = serverSocket.accept()
       sentence = connectionSocket.recv(2048).decode()
       print(addr)
```

```
ip = addr[0]
        port = addr[1]
        lines = sentence.split("\r\n")
        request line = lines[0]
        request parts = request line.split()
        if len(request parts) > 1:
            request_path = request_parts[1]
            if request path in ['/', '/index.html', '/main en.html', '/en']:
                send_file(connectionSocket, 'main_en.html', 'text/html')
            elif request_path == '/ar':
                send_file(connectionSocket, 'main_ar.html', 'text/html')
            elif request_path.endswith('.html'):
                send file(connectionSocket, request path[1:], 'text/html')
            elif request path.endswith('.css'):
                send_file(connectionSocket, request_path[1:], 'text/css')
            elif request path.endswith('.png'):
                send_file(connectionSocket, request_path[1:], 'image/png')
            elif request_path.endswith('.jpg'):
                send_file(connectionSocket, request_path[1:], 'image/jpeg')
            elif request path == '/cr':
                response = "HTTP/1.1 307 Temporary Redirect\r\nLocation:
http://cornell.edu\r\n\r\n".encode()
                connectionSocket.send(response)
            elif request path == '/so':
                response = "HTTP/1.1 307 Temporary Redirect\r\nLocation:
http://stackoverflow.com\r\n\r\n".encode()
                connectionSocket.send(response)
            elif request path == '/rt':
                response = "HTTP/1.1 307 Temporary Redirect\r\nLocation:
https://ritaj.birzeit.edu/register/\r\n\r\n".encode()
                connectionSocket.send(response)
            else:
```

print(sentence)

```
send_error_404(connectionSocket, addr)
        connectionSocket.close()
    except Exception as e:
        print("Error:", e)
        connectionSocket.close()
CSS CODE
body{
    padding: 20px;
    background-image: url(network.jpg);
    background-size: cover;
    background-position: center; /* Center the background image */
    background-repeat: no-repeat;
  }
 h1{
    text-align: center;
    text-transform: uppercase;
    color: #ffffff;
  }
  .group{
   width: 100%;
   text-align: center;
    margin: auto;
  }
  .student{
    width: 20%;
    height: 25px;
    display: inline-block;
    margin: 5px;
    color: black;
    font-weight: bold;
  }
  .info-box {
    width: 100%;
    height: 250px;
    display: inline-block;
    margin: 5px;
    color: black;
    border: 2px solid #000;
    box-sizing: border-box;
```

```
background-color: pink;
}
   .emptiness-box{
    width: 100%;
    height: 300px;
    display: inline-block;
    margin: 5px;
    color: black;
  }
  .section-box {
    width: 80%;
    height: 50px;
    display: inline-block;
    margin: 5px;
    color: black;
    border: 2px solid #000;
    box-sizing: border-box;
    background-color: rgb(182, 127, 178);
}
.names {
  width: 80%;
  height: 50px;
  display: inline-block;
  margin: 5px;
  color: black;
  border: 2px solid #000;
  box-sizing: border-box;
  background-color: rgb(182, 127, 178);
}
.ids {
  width: 80%;
  height: 50px;
  display: inline-block;
  margin: 5px;
  color: black;
  border: 2px solid #000;
  box-sizing: border-box;
  background-color: rgb(182, 127, 178);
}
  .link-box {
    border: 2px solid #000;
    margin-left: 20px;
```

```
padding: 20px;
}
 div img{
   width: 90%;
   height: 1000%;
  }
  .Part0 {
   width: 80%;
   height: 120px;
   display: inline-block;
   margin: 5px;
   color: black;
   border: 2px solid #000;
   box-sizing: border-box;
   background-color: rgb(209, 187, 207);
 }
```