

Advanced Algorithms Analysis and Design

By

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Lecture No 30

Proof (White Path Theorem)

Applications of Depth First Search

Algorithm: Depth First Search

DFS(G)

```
1 for each vertex  $u \in V[G]$ 
2   do  $color[u] \leftarrow \text{WHITE}$ 
3      $\pi[u] \leftarrow \text{NIL}$ 
4    $time \leftarrow 0$ 
5   for each vertex  $u \in V[G]$ 
6     do if  $color[u] = \text{WHITE}$ 
7       then DFS-Visit ( $u$ )
```

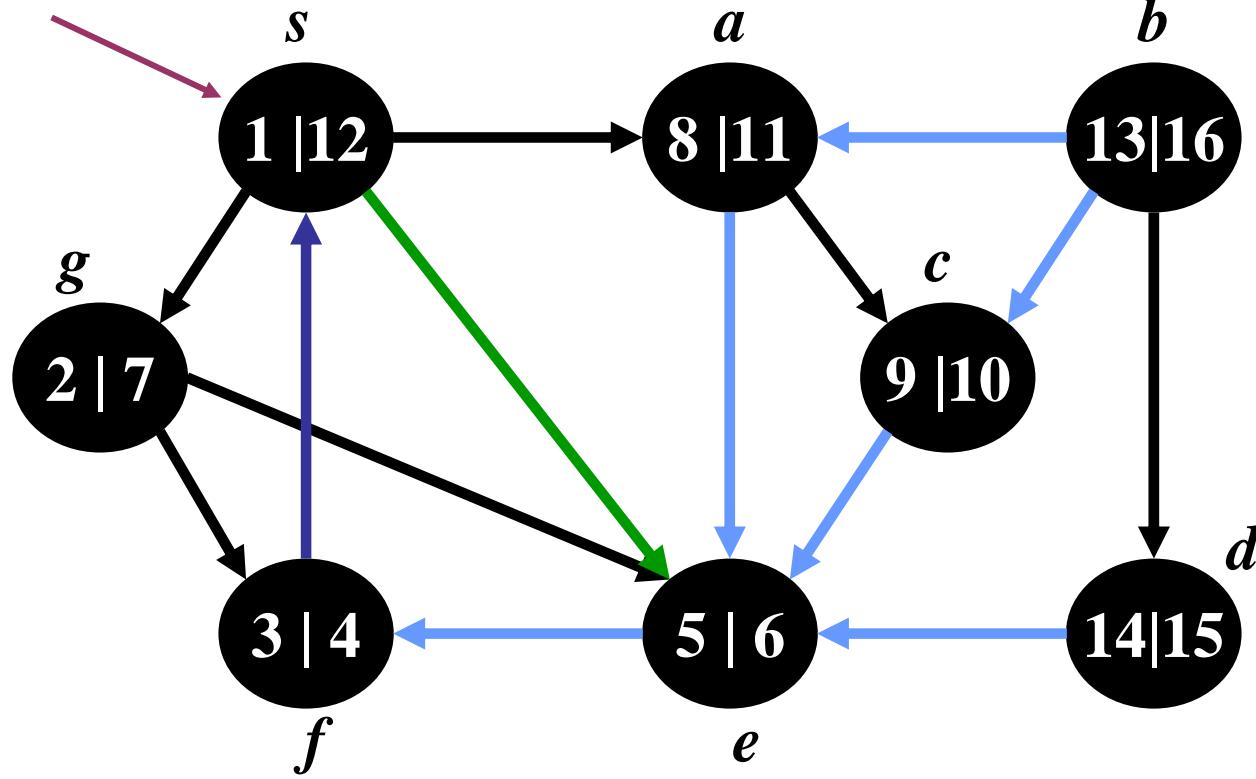
DFS-Visit(u)

```
1    $color[u] \leftarrow \text{GRAY}$ 
2    $time \leftarrow time + 1$ 
3    $d[u] \leftarrow time$ 
4   for each  $v \in Adj[u]$ 
5     do if  $color[v] = \text{WHITE}$ 
6       then  $\pi[v] \leftarrow u$ 
7         DFS-Visit ( $v$ )
8    $color[u] \leftarrow \text{BLACK}$ 
9    $f[u] \leftarrow time \leftarrow time + 1$ 
```

Total Running Time = $\Theta(V + E)$

Classification of Edges

source
vertex



Tree edges

Back edges

Forward edges

Cross edges

Theorem : White-Path Theorem

In a depth-first forest of a (directed or undirected) graph $G = (V, E)$, vertex v is a descendant of vertex u if and only if at the time $d[u]$ that the search discovers u , vertex v can be reached from u along a path consisting entirely of white vertices.

Proof

- Assume that v is a descendant of u .
- Let w be any vertex on the path between u and v in depth-first tree, so that w is a descendant of u .

Theorem:White-Path Theorem (Cont.)

- As $d[u] < d[w]$, and so w is white at time $d[u]$.
 \Leftarrow : Second part is proved by contradiction
- Suppose that vertex v is reachable from u along a path of white vertices at time $d[u]$, but v does not become a descendant of u in the depth-first tree.
- Without loss of generality, assume that every other vertex along the path becomes a descendant of u .
- (Otherwise, let v be the closest vertex to u along the path that doesn't become a descendant of u .)

Theorem : White-Path Theorem (Cont..)

- Let w be predecessor of v in the path, so that w is a descendant of u (w, u may be same) by Corollary above
 $f[w] \leq f[u]$. (1)
- Note v must be discovered after u is discovered,
 $d[u] < d[v]$ (2)
- but v must be discovered before w is finished.
 $d[v] < f[w]$ (3)
- Therefore, by (1), (2) and (3)
 $d[u] < d[v] < f[w] \leq f[u]$.
- Above Theorem implies that interval $[d[v], f[v]]$ is contained entirely within interval $[d[u], f[u]]$.
- By Corollary above, v must be a descendant of u .

Topological Sort

Topological Sort

- A **Topological Sort** of a directed acyclic graph, or a “dag” $G = (V, E)$ is a linear ordering of all its vertices such that
 - if G contains an edge (u, v) , then u appears before v in the ordering.
- It is ordering of its vertices along a horizontal line so that all directed edges go from left to right
- The depth-first search can be used to perform a topological sort of a dag. **Algorithm**

Algorithm : Topological Sort

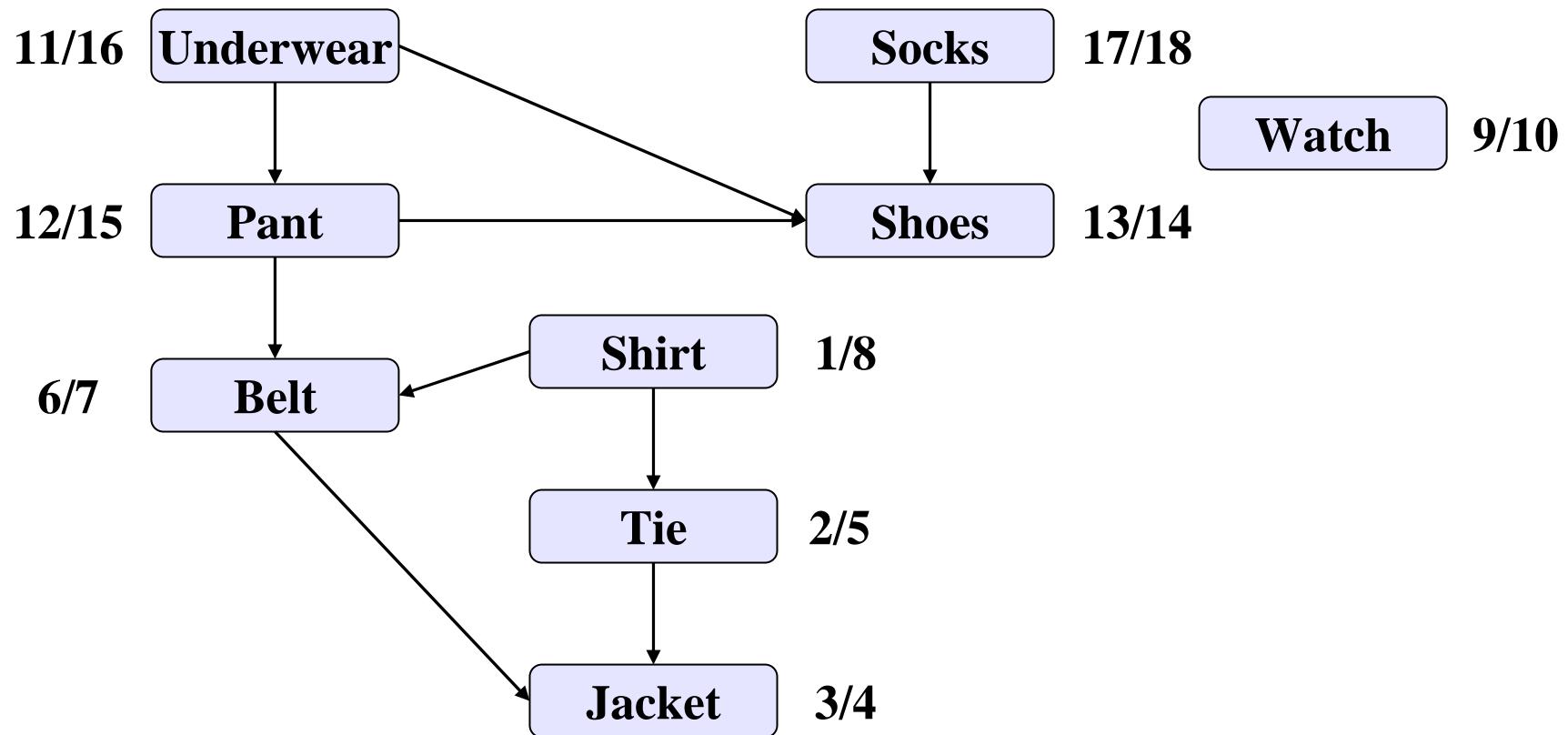
TOPOLOGICAL-SORT (G)

1. Call $\text{DFS}(G)$ to compute $f[v]$ of each vertex $v \in V$.
2. Set an empty linked list $L = \emptyset$.
3. When a vertex v is colored black, assign it $f(v)$.
4. Insert v onto the front of the linked list, $L = \{v\}.L$.
5. **return** the linked list.
6. The rank of each node is its position in the linked list started from the head of the list.

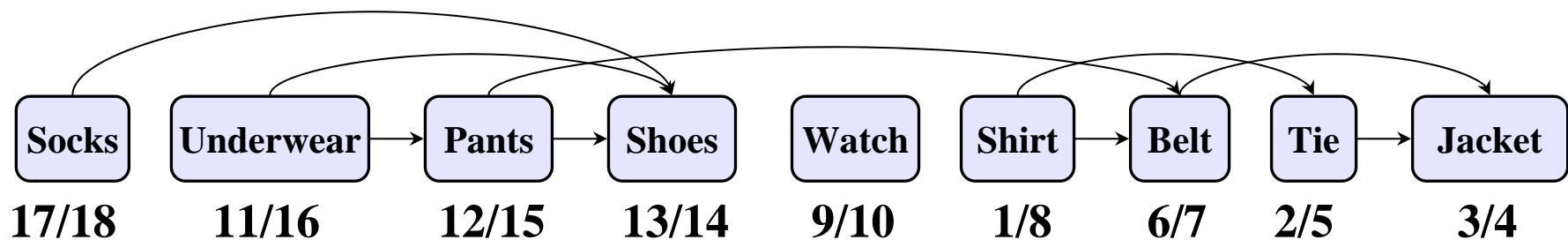
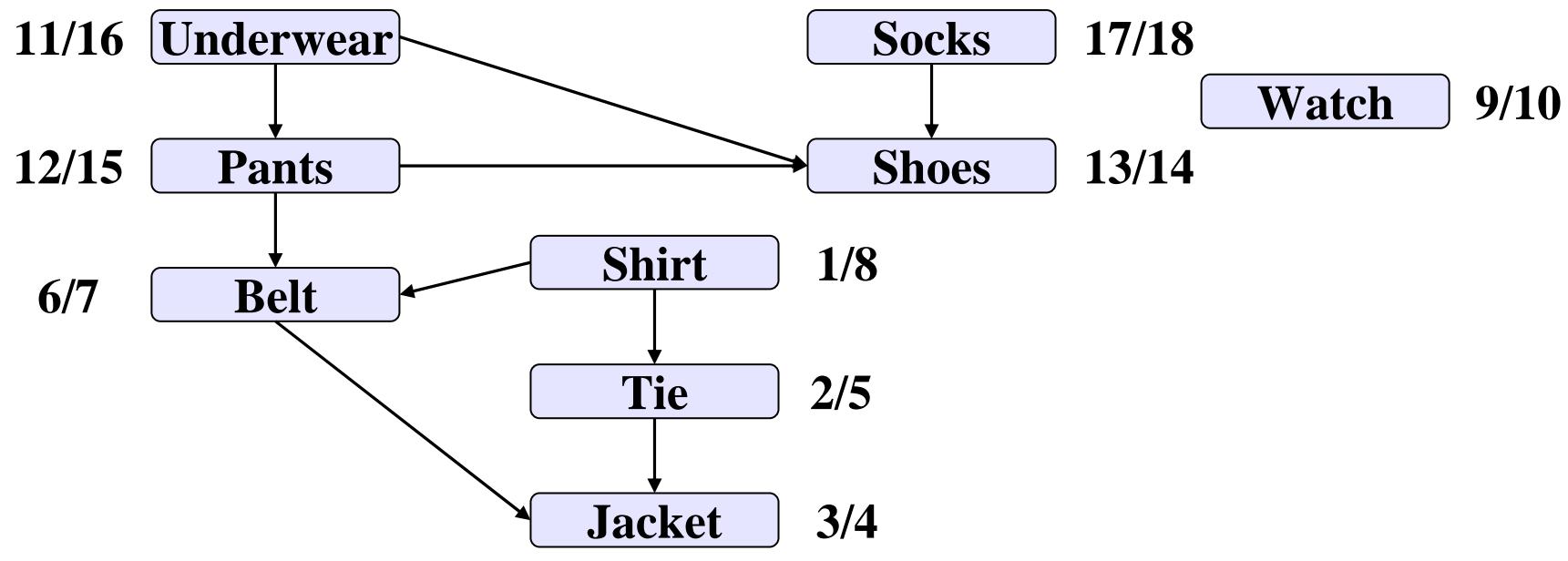
Total Running Time = $\Theta(V + E)$

Example

Example : Topological Sort



Ordering w. r. t. Finishing Time: Topological Sort



Lemma

Lemma

A directed graph G is acyclic if and only if a depth-first search of G yields no back edges.

Proof

\Rightarrow : G is acyclic.

- Suppose that there is a back edge (u, v) .
- Then, vertex v is an ancestor of u in DF forest.
- There is thus a path from v to u in G , and the back edge (u, v) completes a cycle.
- G is cyclic and hence a contradiction,
- Our supposition is wrong and
- Hence G has no back edge

Lemma (Cont.)

\Leftarrow : If DFS yields no back edges G has no cycle

We prove it by contra positive

- We prove that if G contains a cycle c the DFS of G yields a back edge.
- Let G has a cycle c .
- Let v be the first vertex to be discovered in c , and let (u, v) be the preceding edge in c .
- At time $d[v]$, the vertices of c form a path of white vertices from v to u .
- By the white-path theorem, vertex u becomes a descendant of v in the depth-first forest. Therefore, (u, v) is a back edge.

Theorem

Theorem

TOPOLOGICAL-SORT (G) produces a topological sort of a directed acyclic graph G .

Proof

- Let DFS is run on G to determine finishing times.
- It sufficient to show that for any two distinct $u, v \in V$, if there is an edge in G from u to v , then $f[v] < f[u]$
- Consider any edge (u, v) explored by $\text{DFS}(G)$.
- When (u, v) is explored, v is gray, white or black

Case 1

- v is gray. v is ancestor of u . (u, v) would be a back edge. It contradicts the above Lemma.

Theorem (Cont.)

Case 2

- If v is white, it becomes a descendant of u , and hence $f[v] < f[u]$.

Case 3

- If v is black, it has already been finished, so that $f[v]$ has already been set.
- Because we are still exploring from u , we have yet to assign a timestamp to $f[u]$ to u , and so once we do, we will have $f[v] < f[u]$ as well.

Thus, for any edge (u, v) in the dag, we have $f[v] < f[u]$. It proves the theorem.

SCC

Strongly Connected Components

Strongly Connected Components

- A **strongly connected component** of a directed graph $G = (V, E)$ is a maximal set of vertices $C \subseteq V$ such that for every pair of vertices u and v in C , we have
 - $u \rightsquigarrow v$, v is reachable from u .
 - $v \rightsquigarrow u$; u is reachable from v .
- The depth-first search can be used in decomposing a directed graph into its strongly connected components.

Notations

Transpose of a Graph

- The **strongly connected components** of a graph $G = (V, E)$ uses the transpose of G , which is defined as

$$G^T = (V, E^T), \text{ where}$$

$$E^T = \{(u, v) : (v, u) \in E\}$$

E^T consists of the edges of G with reversed directions.

- G and G^T have exactly the same strongly connected components
 - u and v are reachable from each other in G if and only if they are reachable from each other in G^T .

Algorithm

Algorithm: Strongly Connected Components

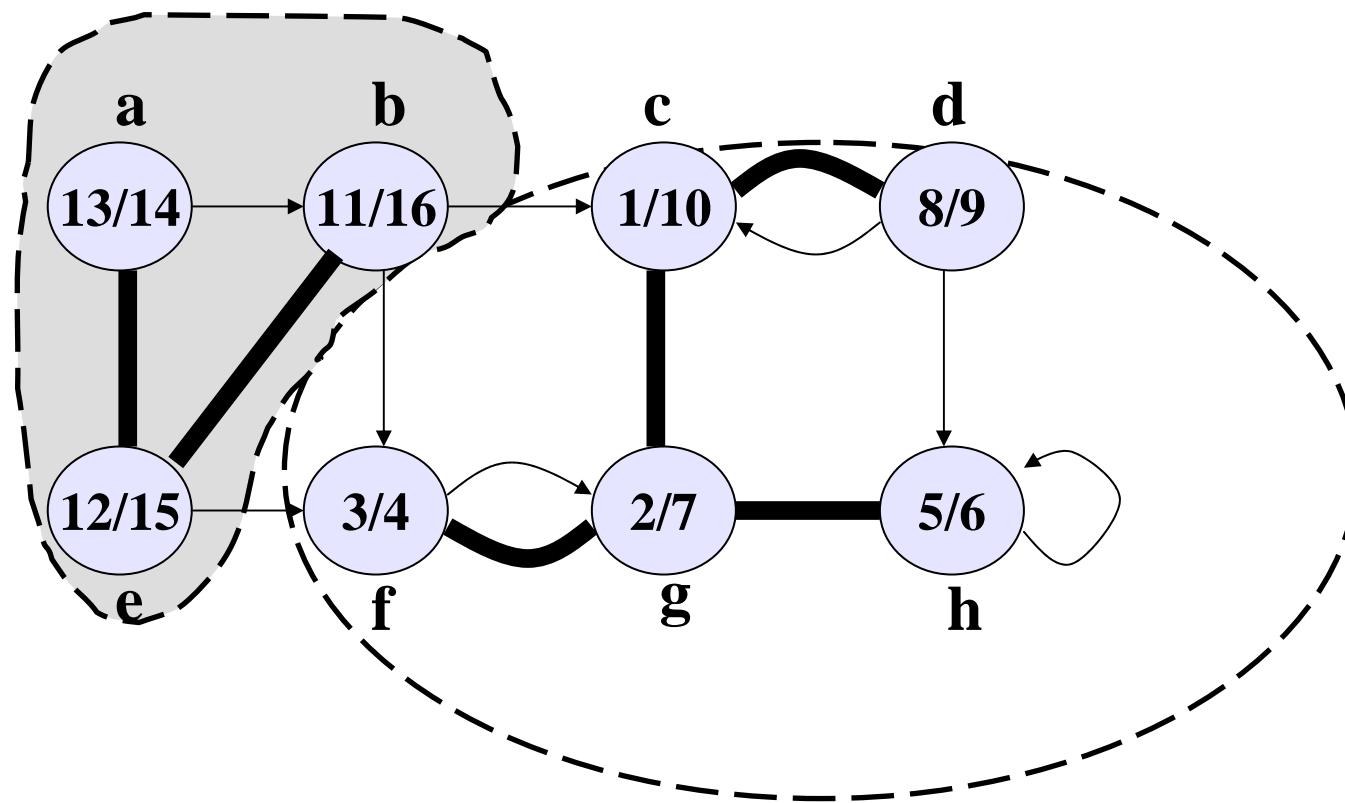
STRONGLY-CONNECTED-COMPONENTS (G)

- 1 call DFS(G), to compute the finish time $f[u]$ of each vertex u
- 2 compute G^T .
- 3 call DFS (G^T), but in the main loop of DFS, consider the vertices in order of decreasing $f[u]$. (as computed in line 1)
- 4 Output of the vertices of each tree in the depth-first forest formed in line 3 as a separate strongly connected component.

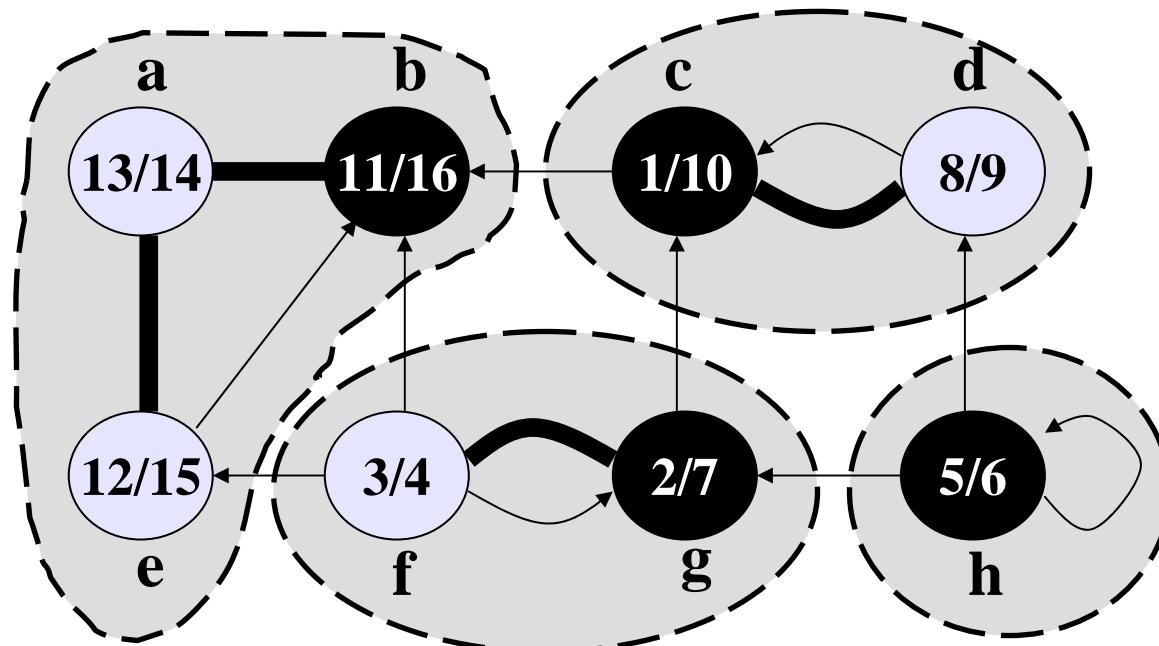
Total Running Time = $\Theta(V + E)$

Example

Strongly Connected Components



Strongly Connected Components



Component Graph