

# 1. Write a syntax and example of some UNIX command.

## 1. `ls`

- Syntax: `ls [options] [directory]`
- Example: `ls -l /home`  
Lists files in the `/home` directory in long format.

## 2. `cd`

- Syntax: `cd [directory]`
- Example: `cd /var/log`  
Changes the current directory to `/var/log`.

## 3. `pwd`

- Syntax: `pwd`
- Example: `pwd`  
Prints the current working directory.

## 4. `mkdir`

- Syntax: `mkdir [directory_name]`
- Example: `mkdir new_folder`  
Creates a new directory named `new_folder`.

## 5. `rm`

- Syntax: `rm [options] [file/directory]`
- Example: `rm -r old_folder`  
Removes the directory `old_folder` and its contents recursively.

## 6. `cp`

- Syntax: `cp [source] [destination]`
- Example: `cp file1.txt /backup/`  
Copies `file1.txt` to the `/backup/` directory.

## 7. **mv**

- Syntax: `mv [source] [destination]`
- Example: `mv file1.txt file2.txt`  
Renames or moves `file1.txt` to `file2.txt`.

## 8. **touch**

- Syntax: `touch [file_name]`
- Example: `touch new_file.txt`  
Creates an empty file named `new_file.txt`.

## 9. **cat**

- Syntax: `cat [file_name]`
- Example: `cat file.txt`  
Displays the content of the file.

## 10. **head**

- Syntax: `head [options] [file_name]`
- Example: `head -5 file.txt`  
Displays the first 5 lines of the file.

## 11. **tail**

- Syntax: `tail [options] [file_name]`
- Example: `tail -n 10 log.txt`  
Displays the last 10 lines of the file.

## 12. **grep**

- Syntax: `grep [pattern] [file_name]`
- Example: `grep "error" log.txt`  
Searches for the word "error" in the file.

### 13. **find**

- Syntax: `find [path] [options]`
- Example: `find /home -name "*.txt"`  
Finds all `.txt` files in `/home`.

### 14. **chmod**

- Syntax: `chmod [permissions] [file_name]`
- Example: `chmod 755 script.sh`  
Changes permissions for the file.

### 15. **ps**

- Syntax: `ps [options]`
- Example: `ps aux | grep apache2`  
Lists processes and filters for "apache2".

### 16. **kill**

- Syntax: `kill [PID]`
- Example: `kill 1234`  
Terminates the process with PID 1234.

### 17. **df**

- Syntax: `df [options]`
- Example: `df -h /home/username/Downloads/`  
Shows disk space usage in human-readable format.

2. Write a simple Unix program that uses the `fork()` system call in C.

```
#include <stdio.h>
#include <stdlib.h>
#include <sys/types.h>
```

```
#include <unistd.h>
```

```
int main() {  
    pid_t pid;
```

```
    /* Create a new process */  
    pid = fork();
```

```
    if (pid < 0) {  
        /* Fork failed */  
        perror("fork failed");  
        exit(EXIT_FAILURE);  
    } else if (pid == 0) {  
        /* Child process */  
        printf("Hello from the child process! My PID is %d\n",  
getpid());  
    } else {  
        /* Parent process */  
        printf("Hello from the parent process! My PID is %d and my  
child's PID is %d\n", getpid(), pid);  
    }  
  
    return 0;  
}
```

3.Unix program in C that simulates the functionality of the ls,opendir(), readdir(), and closedir() system calls command.

```
#include <stdio.h>
#include <stdlib.h>
#include <dirent.h>

int main(int argc, char *argv[]) {
    struct dirent *entry;
    DIR *dir;

    // Check if directory path is provided
    if (argc < 2) {
        printf("Usage: %s <directory_path>\n", argv[0]);
        return EXIT_FAILURE;
    }

    // Open the directory
    dir = opendir(argv[1]);
    if (dir == NULL) {
        perror("opendir");
        return EXIT_FAILURE;
    }

    // Read and print directory entries
    while ((entry = readdir(dir)) != NULL) {
        printf("%s\n", entry->d_name);
    }

    // Close the directory
    closedir(dir);

    return EXIT_SUCCESS;
}
```

4. Write a Unix C program that demonstrates the usage of fork(), exec(), exit(), and close() system calls in one execution.

```
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/wait.h>
#include <fcntl.h>

int main() {
    pid_t pid;
    int status;

    // Fork a new process
    pid = fork();

    if (pid < 0) {
        perror("fork failed");
        exit(EXIT_FAILURE);
    }
    else if (pid == 0) {
        // Child process

        // Close standard output (stdout)
        close(STDOUT_FILENO);

        // Execute ls command
        execlp("ls", "ls", "-l", NULL);
```

```
// If exec fails
perror("exec failed");
exit(EXIT_FAILURE);
}
else {
    // Parent process
    printf("Parent waiting for child process to finish...\n");

    // Wait for child to complete
    waitpid(pid, &status, 0);

    if (WIFEXITED(status)) {
        printf("Child exited with status %d\n",
WEXITSTATUS(status));
    } else {
        printf("Child terminated abnormally\n");
    }
}

return 0;
}
```

5. Write a program to implement the FCFS CPU Scheduling Algorithms

```
import java.util.Scanner;

public class FCFS_Scheduling {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of processes
        System.out.print("Enter the number of processes: ");
        int n = sc.nextInt();

        int processes[] = new int[n];
        int burstTime[] = new int[n];
        int waitingTime[] = new int[n];
        int turnaroundTime[] = new int[n];

        // Input burst times
        System.out.println("Enter the burst time for each process:");
        for (int i = 0; i < n; i++) {
            processes[i] = i + 1; // Process ID
            System.out.print("Process " + (i + 1) + ": ");
            burstTime[i] = sc.nextInt();
        }
        // Calculate Waiting Time
        waitingTime[0] = 0; // First process has no waiting time
        for (int i = 1; i < n; i++) {
            waitingTime[i] = waitingTime[i - 1] + burstTime[i - 1];
        }
    }
}
```



```

// Calculate Turnaround Time
float totalWaitingTime = 0, totalTurnaroundTime = 0;
for (int i = 0; i < n; i++) {
    turnaroundTime[i] = burstTime[i] + waitingTime[i];
    totalWaitingTime += waitingTime[i];
    totalTurnaroundTime += turnaroundTime[i];
}

// Display results
System.out.println("\nProcess\tBurst Time\tWaiting
Time\tTurnaround Time");
for (int i = 0; i < n; i++) {
    System.out.println(processes[i] + "\t" + burstTime[i] + "\t\t"
+ waitingTime[i] + "\t\t" + turnaroundTime[i]);
}

// Print averages
System.out.printf("\nAverage Waiting Time: %.2f\n",
totalWaitingTime / n);
System.out.printf("Average Turnaround Time: %.2f\n",
totalTurnaroundTime / n);

    sc.close();
}
}

```

6. Write a program to implement the SJF CPU Scheduling Algorithms

```
import java.util.Arrays;
import java.util.Scanner;

class Process {
    int id, burstTime, waitingTime, turnaroundTime;

    Process(int id, int burstTime) {
        this.id = id;
        this.burstTime = burstTime;
    }
}

public class SJF_Scheduling {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of processes
        System.out.print("Enter the number of processes: ");
        int n = sc.nextInt();

        Process processes[] = new Process[n];

        // Input burst times
        System.out.println("Enter the burst time for each process:");
        for (int i = 0; i < n; i++) {
            System.out.print("Process " + (i + 1) + ": ");
            int burstTime = sc.nextInt();
```

```
        processes[i] = new Process(i + 1, burstTime);
    }

    // Sort processes by burst time (SJF Logic)
    Arrays.sort(processes, (p1, p2) -> p1.burstTime -
p2.burstTime);

    // Calculate Waiting Time and Turnaround Time
    processes[0].waitingTime = 0; // First process has no waiting
time
    float totalWaitingTime = 0, totalTurnaroundTime = 0;

    for (int i = 1; i < n; i++) {
        processes[i].waitingTime = processes[i - 1].waitingTime +
processes[i - 1].burstTime;
    }

    for (int i = 0; i < n; i++) {
        processes[i].turnaroundTime = processes[i].waitingTime +
processes[i].burstTime;
        totalWaitingTime += processes[i].waitingTime;
        totalTurnaroundTime += processes[i].turnaroundTime;
    }
```

```
// Display results
System.out.println("\nProcess\tBurst Time\tWaiting
Time\tTurnaround Time");
for (Process p : processes) {
    System.out.println(p.id + "\t" + p.burstTime + "\t\t" +
p.waitingTime + "\t\t" + p.turnaroundTime);
}

// Print averages
System.out.printf("\nAverage Waiting Time: %.2f\n",
totalWaitingTime / n);
System.out.printf("Average Turnaround Time: %.2f\n",
totalTurnaroundTime / n);

    sc.close();
}
}
```

## 7. Write a program to implement the Priority CPU Scheduling Algorithms

```
import java.util.Arrays;
import java.util.Scanner;

class Process {
    int id, burstTime, priority, waitingTime, turnaroundTime;

    Process(int id, int burstTime, int priority) {
        this.id = id;
        this.burstTime = burstTime;
        this.priority = priority;
    }
}

public class PriorityScheduling {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of processes
        System.out.print("Enter the number of processes: ");
        int n = sc.nextInt();

        Process processes[] = new Process[n];

        // Input burst times and priorities
        System.out.println("Enter Burst Time and Priority for each process:");
        for (int i = 0; i < n; i++) {
```

```

        System.out.print("Process " + (i + 1) + " Burst Time: ");
        int burstTime = sc.nextInt();
        System.out.print("Process " + (i + 1) + " Priority: ");
        int priority = sc.nextInt();
        processes[i] = new Process(i + 1, burstTime, priority);
    }

    // Sort processes by priority (Lower number = Higher priority)
    Arrays.sort(processes, (p1, p2) -> p1.priority - p2.priority);

    // Calculate Waiting Time and Turnaround Time
    processes[0].waitingTime = 0; // First process has no waiting time
    float totalWaitingTime = 0, totalTurnaroundTime = 0;

    for (int i = 1; i < n; i++) {
        processes[i].waitingTime = processes[i - 1].waitingTime +
        processes[i - 1].burstTime;
    }

    for (int i = 0; i < n; i++) {
        processes[i].turnaroundTime = processes[i].waitingTime +
        processes[i].burstTime;
        totalWaitingTime += processes[i].waitingTime;
        totalTurnaroundTime += processes[i].turnaroundTime;
    }

    // Display results
    System.out.println("\nProcess\tBurst Time\tPriority\tWaiting
    Time\tTurnaround Time");
    for (Process p : processes) {

```

```

        System.out.println(p.id + "\t" + p.burstTime + "\t\t" + p.priority +
"\t\t" + p.waitingTime + "\t\t" + p.turnaroundTime);
    }

    // Print averages
    System.out.printf("\nAverage Waiting Time: %.2f\n",
totalWaitingTime / n);
    System.out.printf("Average Turnaround Time: %.2f\n",
totalTurnaroundTime / n);

    sc.close();
}
}

```

8. Write a program to implement the Round-Robin CPU Scheduling Algorithms

```

import java.util.LinkedList;
import java.util.Queue;
import java.util.Scanner;

class Process {
    int id, burstTime, remainingTime, waitingTime, turnaroundTime;

    Process(int id, int burstTime) {
        this.id = id;
        this.burstTime = burstTime;
        this.remainingTime = burstTime;
    }
}

```

```

public class RoundRobinScheduling {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of processes
        System.out.print("Enter the number of processes: ");
        int n = sc.nextInt();

        // Get time quantum
        System.out.print("Enter the time quantum: ");
        int quantum = sc.nextInt();

        Queue<Process> queue = new LinkedList<>();
        Process processes[] = new Process[n];

        // Input burst times
        System.out.println("Enter Burst Time for each process:");
        for (int i = 0; i < n; i++) {
            System.out.print("Process " + (i + 1) + ": ");
            int burstTime = sc.nextInt();
            processes[i] = new Process(i + 1, burstTime);
            queue.add(processes[i]);
        }

        int currentTime = 0;
        while (!queue.isEmpty()) {
            Process current = queue.poll();

            // Process execution for time quantum or remaining time

```



```

        int executeTime = Math.min(current.remainingTime,
quantum);
        current.remainingTime -= executeTime;
        currentTime += executeTime;

        // If process is still not finished, add it back to queue
        if (current.remainingTime > 0) {
            queue.add(current);
        } else {
            // Calculate turnaround and waiting time
            current.turnaroundTime = currentTime;
            current.waitingTime = current.turnaroundTime -
current.burstTime;
        }
    }

    // Display results
    float totalWaitingTime = 0, totalTurnaroundTime = 0;
    System.out.println("\nProcess\tBurst Time\tWaiting
Time\tTurnaround Time");
    for (Process p : processes) {
        System.out.println(p.id + "\t" + p.burstTime + "\t\t" +
p.waitingTime + "\t\t" + p.turnaroundTime);
        totalWaitingTime += p.waitingTime;
        totalTurnaroundTime += p.turnaroundTime;
    }

    // Print averages
    System.out.printf("\nAverage Waiting Time: %.2f\n",
totalWaitingTime / n);

```

```

        System.out.printf("Average Turnaround Time: %.2f\n",
totalTurnaroundTime / n);

        sc.close();
    }
}

```

9. Write a program to implement the producer-consumer problem using semaphores.

```

import java.util.LinkedList;
import java.util.Queue;
import java.util.concurrent.Semaphore;

class Buffer {
    private final Queue<Integer> queue = new LinkedList<>();
    private final int capacity;

    // Semaphores
    private final Semaphore mutex = new Semaphore(1); //
Controls access to buffer
    private final Semaphore empty; // Tracks empty slots
    private final Semaphore full = new Semaphore(0); // Tracks
filled slots

    public Buffer(int capacity) {
        this.capacity = capacity;
        this.empty = new Semaphore(capacity); // Initialize empty
slots
    }
}

```

```
}
```

```
public void produce(int item) throws InterruptedException {  
    empty.acquire(); // Wait for an empty slot  
    mutex.acquire(); // Lock the buffer  
  
    queue.add(item);  
    System.out.println("Produced: " + item);  
  
    mutex.release(); // Unlock the buffer  
    full.release(); // Signal that an item is available  
}
```

```
public int consume() throws InterruptedException {  
    full.acquire(); // Wait for an available item  
    mutex.acquire(); // Lock the buffer  
  
    int item = queue.poll();  
    System.out.println("Consumed: " + item);  
  
    mutex.release(); // Unlock the buffer  
    empty.release(); // Signal that a slot is free  
  
    return item;  
}
```

```
}
```

```
class Producer extends Thread {  
    private final Buffer buffer;
```

```

public Producer(Buffer buffer) {
    this.buffer = buffer;
}

public void run() {
    try {
        for (int i = 1; i <= 10; i++) {
            buffer.produce(i);
            Thread.sleep(500); // Simulate production time
        }
    } catch (InterruptedException e) {
        e.printStackTrace();
    }
}
}

class Consumer extends Thread {
    private final Buffer buffer;

    public Consumer(Buffer buffer) {
        this.buffer = buffer;
    }

    public void run() {
        try {
            for (int i = 1; i <= 10; i++) {
                buffer.consume();
                Thread.sleep(1000); // Simulate consumption time
            }
        } catch (InterruptedException e) {

```

```

        e.printStackTrace();
    }
}

```

```

public class ProducerConsumer {
    public static void main(String[] args) {
        Buffer buffer = new Buffer(5); // Shared buffer with a capacity
of 5

        Producer producer = new Producer(buffer);
        Consumer consumer = new Consumer(buffer);

        producer.start();
        consumer.start();
    }
}

```

10. Write a program to implement the FIFO Page Replacement Algorithms

```

import java.util.LinkedList;
import java.util.Queue;
import java.util.Scanner;

public class FIFOPageReplacement {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

```

```

// Get number of frames in memory
System.out.print("Enter the number of frames: ");
int framesCount = sc.nextInt();

// Get number of pages
System.out.print("Enter the number of pages: ");
int n = sc.nextInt();

int[] pages = new int[n];

// Input page reference string
System.out.println("Enter the page reference string:");
for (int i = 0; i < n; i++) {
    pages[i] = sc.nextInt();
}

// Implement FIFO Page Replacement
Queue<Integer> memory = new LinkedList<>();
int pageFaults = 0;

System.out.println("\nPage Reference\tFrames in Memory");

for (int page : pages) {
    // If page is not in memory, replace the oldest one
    if (!memory.contains(page)) {
        if (memory.size() == framesCount) {
            memory.poll(); // Remove oldest page
        }
        memory.add(page);
    }
}

```

```

        pageFaults++;
    }

    // Display current memory state
    System.out.print(page + "\t\t" + memory + "\n");
}

System.out.println("\nTotal Page Faults: " + pageFaults);
sc.close();
}
}

```

11. Write a program to implement the LRU Page Replacement Algorithms

```

import java.util.*;

public class LRUPageReplacement {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of frames in memory
        System.out.print("Enter the number of frames: ");
        int framesCount = sc.nextInt();

        // Get number of pages
        System.out.print("Enter the number of pages: ");
        int n = sc.nextInt();

        int[] pages = new int[n];
    }
}

```

```

// Input page reference string
System.out.println("Enter the page reference string:");
for (int i = 0; i < n; i++) {
    pages[i] = sc.nextInt();
}

// Implement LRU Page Replacement
LinkedHashSet<Integer> memory = new
LinkedHashSet<>(framesCount);
LinkedList<Integer> usageOrder = new LinkedList<>();
int pageFaults = 0;

System.out.println("\nPage Reference\tFrames in Memory");

for (int page : pages) {
    if (!memory.contains(page)) { // Page Fault
        if (memory.size() == framesCount) {
            int lru = usageOrder.removeFirst(); // Remove LRU
            memory.remove(lru);
        }
        memory.add(page);
        pageFaults++;
    } else {
        usageOrder.remove((Integer) page); // Update order
    }
    usageOrder.add(page);

    // Display current memory state

```



```

        System.out.print(page + "\t\t" + memory + "\n");
    }

    System.out.println("\nTotal Page Faults: " + pageFaults);
    sc.close();
}
}

```

12. Write a program to implement the Optimal Page Replacement Algorithms

```
import java.util.*;
```

```

public class OptimalPageReplacement {
    public static int predict(int[] pages, List<Integer> memory, int
startIndex) {
        int farthest = -1, indexToReplace = -1;
        for (int i = 0; i < memory.size(); i++) {
            int page = memory.get(i);
            int j;
            for (j = startIndex; j < pages.length; j++) {
                if (pages[j] == page) {
                    if (j > farthest) {
                        farthest = j;
                        indexToReplace = i;
                    }
                    break;
                }
            }
            if (j == pages.length) // If a page is never used in future

```

```

        return i;
    }
    return (indexToReplace == -1) ? 0 : indexToReplace;
}

```

```

public static void optimalPageReplacement(int[] pages, int
framesCount) {
    List<Integer> memory = new ArrayList<>();
    int pageFaults = 0;

    System.out.println("\nPage Reference\tFrames in Memory");

    for (int i = 0; i < pages.length; i++) {
        int page = pages[i];

        if (!memory.contains(page)) { // Page Fault
            if (memory.size() == framesCount) {
                int indexToReplace = predict(pages, memory, i + 1);
                memory.set(indexToReplace, page);
            } else {
                memory.add(page);
            }
            pageFaults++;
        }

        // Display current memory state
        System.out.print(page + "\t\t" + memory + "\n");
    }

    System.out.println("\nTotal Page Faults: " + pageFaults);
}

```

```

    }

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Get number of frames in memory
        System.out.print("Enter the number of frames: ");
        int framesCount = sc.nextInt();

        // Get number of pages
        System.out.print("Enter the number of pages: ");
        int n = sc.nextInt();

        int[] pages = new int[n];

        // Input page reference string
        System.out.println("Enter the page reference string:");
        for (int i = 0; i < n; i++) {
            pages[i] = sc.nextInt();
        }

        optimalPageReplacement(pages, framesCount);
        sc.close();
    }
}

```