

# INM460 / IN3060

## Computer Vision Mathematics Worksheet

Drs Greg Slabaugh and Sepehr Jalali  
City University London

This worksheet contains a set of questions related to mathematics for computer vision.

### Question 1

Let two 2D points be  $\mathbf{p} = [1, 1]^T$  and  $\mathbf{q} = [3, 4]^T$ , and let  $c = 3$  be a scalar value.

#### 1.1

What is the distance  $d$  between  $\mathbf{p}$  and  $\mathbf{q}$ ?

#### 1.2

Find a vector  $\mathbf{t}$ , that starts at  $\mathbf{p}$  and ends at  $\mathbf{q}$ .

#### 1.3

Find  $\hat{\mathbf{t}}$ , a normalised version of  $\mathbf{t}$ .

#### 1.4

What is  $c\hat{\mathbf{t}}$ ?

#### 1.5

What is the element-wise product of  $\mathbf{p}$  and  $\mathbf{q}$ ?

## 1.6

What is the dot product of  $\mathbf{p}$  and  $\mathbf{q}$ ?

## 1.7

Let us homogenise  $\mathbf{p}$  by adding a  $w = 1$  value, i.e.,  $\mathbf{p} = [1, 1, 1]^T$ . In homogeneous coordinates, is the 2D point  $\mathbf{p} = [1, 1, 1]^T$  the same as a 2D homogeneous point  $\mathbf{r} = [2, 2, 2]^T$ ?

## Question 2

Let two 2D points in homogeneous coordinates be  $\mathbf{p}_1 = [-1, 0, 1]^T$ ,  $\mathbf{p}_2 = [0, -1, 1]^T$  and  $\mathbf{p}_3 = [1, 0, 1]^T$ . Let a matrix  $\mathbf{A} = \begin{bmatrix} 2 & 0 & 3 \\ 0 & 2 & 3 \\ 0 & 0 & 1 \end{bmatrix}$  and a matrix

$$\mathbf{B} = \begin{bmatrix} 0 & 1 & 3 \\ 1 & 1 & 3 \\ 0 & 0 & 1 \end{bmatrix}.$$

### 2.1

What is  $\mathbf{A} - \mathbf{B}$ ?

### 2.2

What is the element-wise product  $\mathbf{A} * \mathbf{A}$ ?

### 2.3

What is  $\mathbf{AB}$ , the matrix multiplication of  $\mathbf{A}$  with  $\mathbf{B}$ ?

### 2.4

What is  $\mathbf{Ap}_1$ ?

### 2.5

What is  $\mathbf{Ap}_2$ ?

## 2.6

What is  $\mathbf{A}\mathbf{p}_3$ ?

## 2.7

$\mathbf{A}$  is a special type of transformation matrix. On a 2D graph, draw points  $\mathbf{p}_1$ ,  $\mathbf{p}_2$ , and  $\mathbf{p}_3$ , and draw lines between the points to form a triangle. On the same graph, draw  $\mathbf{A}\mathbf{p}_1$ ,  $\mathbf{A}\mathbf{p}_2$ , and  $\mathbf{A}\mathbf{p}_3$ , and draw lines between the points to form a triangle. Based on the transformed shape, describe the effect the transformation  $\mathbf{A}$  has on points.

## Question 3

Let four 2D points be  $\mathbf{p}_1 = [0, 0]^T$ ,  $\mathbf{p}_2 = [2, 3]^T$ ,  $\mathbf{p}_3 = [3, 2]^T$ ,  $\mathbf{p}_4 = [5, 5]^T$ .

### 3.1

Write four linear equations in the form  $xm + b = y$  using the  $x$  and  $y$  values of the four points.

### 3.2

Express your four equations in matrix form,  $\mathbf{A}\mathbf{c} = \mathbf{d}$ , where  $\mathbf{c} = [m, b]^T$  denote the slope and intercept for a line.

### 3.3

Use the pseudoinverse in Matlab to find the optimal  $\mathbf{c}$  of the best fitting line through the points. Write Matlab code to display the points, and the line.

### 3.4

The question above is looking for a line  $y = mx + b$  that passes through the points by finding the best  $m$  and  $b$  given the points. What if instead of a line, our task was to compute the best curve for the equation  $y = a_1x + a_2x^2 + a_3x^3$ ? Can this be solved using linear least squares? If so, determine the solution as above.

## Question 4

Let a single-variate function  $f(x) = 4x^3 + 5x^2 + 2x + 7$ , and a multi-variate function  $g(x, y) = 3x^2 + xy - y^3 + 2$ .

### 4.1

What is the derivative  $\frac{df}{dx}$ ?

### 4.2

What is the partial derivative  $\frac{\partial g}{\partial x}$ ?

### 4.3

What is the gradient of  $g(x, y)$ ? Evaluate the gradient at a point  $[4, 5]^T$ .

### 4.4

What is the second partial derivative  $\frac{\partial^2 g}{\partial y^2}$ ?

### 4.5

What is the Laplacian of  $g(x, y)$ ?

### 4.6

Find the Taylor series expansion of  $f(x)$  around a point  $x = 0$ .

### 4.7

What is the integral  $\int f(x)dx$ ?