|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Level 1 |  | HP | Low Dmg | High Dmg | Speed | Vision | Defense | Gold |
| 1 | Cyclops | 10 | 5 | 8 | 1 | 4 | 1 | 4-8 |
| 2 | Francis | 12 | 5 | 7 | 2 | 6 | 1 | 8-10 |
| 3 | MoonTroll | 10 | 5 | 6 | 1 | 5 | 1 | 5-7 |
| 4 | Salamander | 16 | 6 | 10 | 1 | 5 | 2 | 4-6 |
| Level 2 |  |  |  |  |  |  |  |  |
| 5 | Cogotuvis Monster | 45 | 12 | 17 | 1 | 6 | 3 | 16-24 |
| 6 | Putrid | 40 | 12 | 18 | 1 | 4 | 3 | 12-22 |
| 7 | Wolf | 42 | 10 | 16 | 2 | 7 | 2 | 10-20 |
| 8 | Shutan | 46 | 14 | 20 | 1 | 5 | 2 | 20-30 |
| Level 3 |  |  |  |  |  |  |  |  |
| 9 | Skeleton | 80 | 18 | 25 | 2 | 3 | 3 | 40-45 |
| 10 | Spectral Worm | 83 | 14 | 20 | 1 | 5 | 5 | 48-54 |
| 11 | Deep Elf High Priest | 96 | 20 | 40 | 2 | 5 |  | 50-60 |
| 12 | Quasit | 90 | 19 | 25 | 1 | 7 | 3 | 40-46 |
|  |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |
| Character | | 30 | 3-5 |  | 1 | All | 2 |  |
|  | |  |  |  |  |  |  |  |

Lowest Damage Allowed = 5

Highest Damage Allowed = 30

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | Damage Low | Damage High | HP Range | Gold Low | Gold High |
| Level 1 | 3 | 8 | 30 – 45 |  |  |
|  | 5 | 10 | 10 – 16 | 4 | 10 |
| Level 2 | 7 | 15 | 50 – 85 |  |  |
|  | 10 | 20 | 40 – 46 | 10 | 30 |
| Level 3 | 12 | 24 | 100 – 150 |  |  |
|  | 20 | 40 | 80 – 96 | 40 | 60 |