

Randy Zhu

604-704-9500 | randy@randyzhu.com | linkedin.com/in/rzhu08 | github.com/RandoNandoz

EDUCATION

University of British Columbia

BSc, Computer Science, Minor in Mathematics

GPA: 90%

2023 – 2027

TECHNICAL SKILLS

Languages: Java, C#, Python, C/C++, HTML/CSS, TypeScript, Racket/Scheme

Frameworks: JUnit, Unity, Swing, JavaFX, Android, Flask

Developer Tools: Git, Docker, Azure, CloudFlare, Linux, Interactive Disassembler, Cisco Wireless, Hyper-V, VMware ESXi, gdb/lldb, Valgrind Memcheck

Libraries: Sympy, Numpy, Pandas, Matplotlib, MongoDB, jQuery, Catch

WORK EXPERIENCE

Power Platform Developer Co-op

Teck Resources

September 2024 – April 2025

Vancouver, BC

Undergraduate Teaching Assistant

The University of British Columbia

July 2024 – September 2024

Vancouver, BC

- Conducted office hours, labs, grading and attended regular staff meetings for a 200-level software engineering course.

VOLUNTEER

Automation Developer

UBC Agroponics

September 2023 – Present

Vancouver, BC

- Orchestrated the deployment of farming automation web applications using Docker, accelerating the development lifecycle and improved scalability.
- Visualized and stored sensor data transmitted using MQTT into Postgres, ensuring efficient data storage.
- Delivering 90% cost savings by transitioning team from paid, proprietary software to free/open-source solutions.

PROJECTS

profsearch.randyzhu.com | *Flask, Python, HTML, jQuery, Docker*

May 2024

- Facilitates searching of previous courses that a UBC professor have taught.
- Developed REST API for fuzzy searching professors using Flask. Using API, displayed course data by professor selection on simple website.
- Parsed & cleaned professor data using Pandas; tested & developed object-oriented model of courses.

Collidy Road | *Unity, C#, .NET*

July 2023

- Lead developer for a top 10% of submissions game jam project, a role-reversal of Crossy Road
- Optimized particle FX and entity behaviour to support massive enemy count.
- Collaborated with several artists and developers over multiple days to avoid work overlap and streamline work.

Decisions Bot | *Discord API, MongoDB, Python, Docker, Git*

March 2023

- Developed a Discord bot to track applicants' admissions decisions.
- Employed MongoDB to track decisions, and user calls to the bot to provide more reliable data warehousing.
- Collaborated with end users to suggest features and feedback on the bot's behaviour.

StudyBuddy | *Firebase, Flask, OpenAI API, HTML, Python*

June 2023

- Working with OpenAI API to solve schedule constraint problems
- Leveraged OpenAI API to solve schedule constraint problems, leading to smarter, better schedules.
- Used Flask and Firebase to rapidly facilitate OAuth2 based authentication the end user.