

```

cornersx = [0 1 0.7 2.3 2 3];
cornersy = [0 0 1 1 0 0];
cornersz = [0 0 1 -1 0 0];
bendradii = 0.3*[1 1 1 1];
bendpoints = 200;

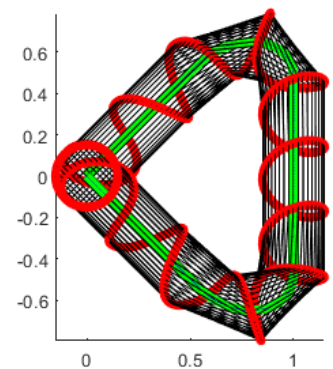
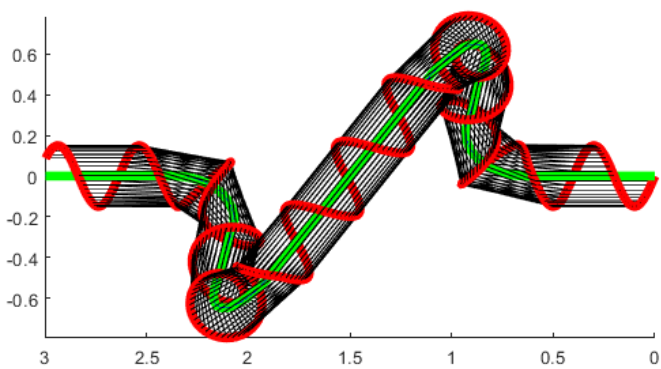
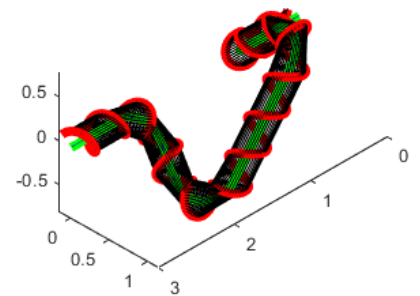
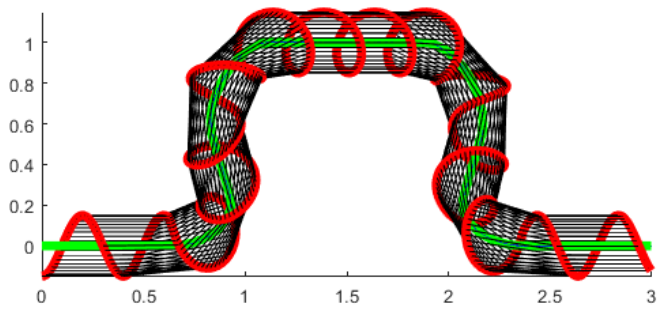
```

```

PipeRadius = 0.15;
TurnsPerMeter = 2.5;
Overlap = 0.1;
Resolution = 100;
PlotAngle = pi/3;
RefVector = [0; 0; 1];

```

Wrapped Pipe



Wrapper

