User acceptance testing

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| Game Title | Ball yeeter |
| Game Genre | Sidescroller |
| Game Play | Shoot ball |
| Levels | 1 |
| Game Win Condition | Score is 5 |
| Game Lose Condition | Score less than 0 |

UAT Test Case

Tester Name: Raimi

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| --- | --- | --- | --- | --- |
| No. | Test Description | Yes/No | Severity of defect | Summary of defect |
| 1 | Can player move left and right? | Yes | Nil | Nil |
| 2 | Can player shoot balls out? | Yes | Nil | Nil |
| 3 | Does score increase? | Yes | Nil | Nil |
| 4 | Does score decrease? | Yes | Nil | Nil |
| 5 | Green cube collide with ball? | Yes | Nil | Nil |
| 6 | Red cube collide with ball? | Yes | Nil | nil |
| 7 | Win scene? | No | High | No win scene |
| 8 | Lose scene? | No | High | No lose scene |
| 9 | Can restart? | No | High | Cant restart |
| 10 | Have particle effect? | No | Low | No particle effect |