**Bug Report**

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**Game Title: Teleport**

**Game Objective: Reach the end of stage**

**Number of UAT Test Cases Passed: 8**

**Number of Integration Test Cases Passed: 7**

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| No. | Bug Identified | Bug Severity | Bug Status | Remarks |
| 1 | Cannot restart the game | Critical | Not fixed | Need to be fixed ASAP |
| 2 | Cannot teleport | Critical | Fixed | Nil |
| 3 | Cannot reach end scene | Critical | Not fixed | Need to be fixed ASAP |
| 4 | Teleport facing wrong direction | Medium | Fixed | Nil |
| 5 | Enemy not shooting | Critical | Fixed | Nil |
| 6 | Player can fly out of map | Critical | Fixed | Nil |
| 7 | Particle repeating itself | Medium | Fixed | Nil |
| 8 | Cannot go to level 2 from level 1 | High | Fixed | Rebuilt the game with the level 2 added |
| 9 | When MP bar is empty the player does not fall | High | Fixed | Nil |
| 10 | Cannot exit the game | High | Not Fixed | Fixed other bugs first |
| 11 | Cannot go to game win from level 2 | Critical | Not Fixed | Need to be fixed ASAP |