

# 泡泡猿 ACM 模板

Rand0w & REXWIND & Dallby

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# 1 头文件

## 1.1 头文件 (Rand0w)

```

1 #include <bits/stdc++.h>
2 // #include <bits/extc++.h>
3 // using namespace __gnu_pbds;
4 // using namespace __gnu_cxx;
5 using namespace std;
6 #pragma optimize(2)
7 // #pragma GCC optimize("Ofast,no-stack-protector")
8 // #pragma GCC target("sse,sse2,sse3,ssse3,sse4,popcnt,abm,mmx,avx,avx2,tune=native")
9 #define rbset(T) tree<T,null_type,less<T>,rb_tree_tag,tree_order_statistics_node_update>
10 const int inf = 0x7FFFFFFF;
11 typedef long long ll;
12 typedef double db;
13 typedef long double ld;
14 template<class T>inline void MAX(T &x,T y){if(y>x)x=y;}
15 template<class T>inline void MIN(T &x,T y){if(y<x)x=y;}
16 namespace FastIO
17 {
18     char buf[1 << 21], buf2[1 << 21], a[20], *p1 = buf, *p2 = buf, hh = '\n';
19     int p, p3 = -1;
20     void read() {}
21     void print() {}
22     inline int getc()
23     {
24         return p1 == p2 && (p2 = (p1 = buf) + fread(buf, 1, 1 << 21, stdin), p1 == p2) ? EOF : *p1++;
25     }
26     inline void flush()
27     {
28         fwrite(buf2, 1, p3 + 1, stdout), p3 = -1;
29     }
30     template <typename T, typename... T2>
31     inline void read(T &x, T2 &... oth)
32     {
33         int f = 0; x = 0; char ch = getc();
34         while (!isdigit(ch)){if (ch == '-')f = 1; ch = getc();}
35         while (isdigit(ch)){x = x * 10 + ch - 48; ch = getc();}
36         x = f ? -x : x; read(oth...);
37     }
38     template <typename T, typename... T2>
39     inline void print(T x, T2... oth)
40     {
41         if (p3 > 1 << 20) flush();
42         if (x < 0) buf2[++p3] = 45, x = -x;
43         do{a[++p] = x % 10 + 48;} while (x /= 10);
44         do{buf2[++p3] = a[p];} while (--p);
45         buf2[++p3] = hh;
46         print(oth...);
47     }
48 } // namespace FastIO
49 #define read FastIO::read
50 #define print FastIO::print
51 #define flush FastIO::flush
52 #define spt fixed<<setprecision
53 #define endl1 '\n'

```

```

54 #define mul(a,b,mod) (__int128)(a)*(b)%(mod)
55 #define pii(a,b) pair<a,b>
56 #define pow powmod
57 #define X first
58 #define Y second
59 #define lowbit(x) (x&-x)
60 #define MP make_pair
61 #define pb push_back
62 #define pt putchar
63 #define yx_queue priority_queue
64 #define lson(pos) (pos<<1)
65 #define rson(pos) (pos<<1|1)
66 #define y1 code_by_Rand0w
67 #define yn A_muban_for_ACM
68 #define j1 it_is_just_an_eastegg
69 #define lr hope_you_will_be_happy_to_see_this
70 #define int long long
71 #define rep(i, a, n) for (register int i = a; i <= n; ++i)
72 #define per(i, a, n) for (register int i = n; i >= a; --i)
73 const ll llinf = 4223372036854775851;
74 const ll mod = (0 ? 1000000007 : 998244353);
75 ll pow(ll a, ll b, ll md=mod) {ll res=1; a%=md; assert(b>=0); for(; b;b>>=1){if(b&1)res=mul(res,a,md); a=mul(a,a,md);} return res;}
76 const ll mod2 = 999998639;
77 const int m1 = 998244353;
78 const int m2 = 1000001011;
79 const int pr=233;
80 const double eps = 1e-7;
81 const int maxm= 1;
82 const int maxn = 510000;
83 void work()
84 {
85 }
86 }
87 signed main()
88 {
89     #ifndef ONLINE_JUDGE
90         // freopen("in.txt", "r", stdin);
91         // freopen("out.txt", "w", stdout);
92     #endif
93     // std::ios::sync_with_stdio(false);
94     // cin.tie(NULL);
95     int t = 1;
96     // cin >> t;
97     for(int i=1; i<=t; i++){
98         // cout << "Case #" << i << ": " << endl1;
99         work();
100     }
101     return 0;
102 }

```

## 1.2 头文件 (REXWind)

```

1 #include<iostream>
2 #include<cstring>
3 #include<cstdio>
4 #include<algorithm>
5 #include<vector>
6 #include<map>
7 #include<queue>
8 #include<cmath>
9 using namespace std;
10
11 template<class T>inline void read(T &x){x=0;char o,f
    =1;while(o=getchar(),o<48)if(o==45)f=-f;do x=(x
    <<3)+(x<<1)+(o^48);while(o=getchar(),o>47);x*=f;}
12 int cansel_sync=(ios::sync_with_stdio(0),cin.tie(0)
    ,0);
13 #define ll long long
14 #define ull unsigned long long
15 #define rep(i,a,b) for(int i=(a);i<=(b);i++)
16 #define repb(i,a,b) for(int i=(a);i>=b;i--)
17 #define mkp make_pair
18 #define ft first
19 #define sd second
20 #define log(x) (31-__builtin_clz(x))
21 #define INF 0x3f3f3f3f
22 typedef pair<int,int> pii;
23 typedef pair<ll,ll> pll;
24 ll gcd(ll a,ll b){ while(b^=a^=b^=a%=b); return a; }
25 // #define INF 0x7fffffff
26
27 void solve(){
28
29 }
30
31 int main(){
32     int z;
33     cin>>z;
34     while(z-->0) solve();
35 }

```

## 1.3 头文件 (Dallby)

```

1 #include<bits/stdc++.h>
2 cout<<"hello<<endl;

```

# 2 数学

## 2.1 欧拉筛

$O(n)$  筛素数

```

1 int primes[maxn+5],tail;
2 bool is_prime[maxn+5];
3 void euler()
4 {
5     is_prime[1] = 1;
6     for (int i = 2; i < maxn; i++)
7     {
8         if (!is_prime[i])
9             primes[++tail]=i;
10        for (int j = 0; j < primes.size() && i * primes[
            j] < maxn; j++)

```

```

11        {
12            is_prime[i * primes[j]] = 1;
13            if ((i % primes[j]) == 0)
14                break;
15        }
16    }
17 }

```

## 2.2 Exgcd

求出  $ax + by = \gcd(a, b)$  的一组可行解  $O(\log n)$

```

1 void Exgcd(ll a,ll b,ll &d,ll &x,ll &y){
2     if(!b){d=a;x=1;y=0;}
3     else{Exgcd(b,a%b,d,y,x);y-=x*(a/b);}
4 }

```

## 2.3 ExCRT 扩展中国剩余定理

求解同余方程组

$$\begin{cases} x \% b_1 \equiv a_1 \\ x \% b_2 \equiv a_2 \\ \vdots \\ x \% b_n \equiv a_n \end{cases}$$

```

1 int exCRT(int a[],int b[],int n)
2 {
3     int lc=1;
4     for(int i=1;i<=n;i++)
5         lc=lcm(lc,a[i]);
6     for(int i=1;i<=n;i++){
7         int p,q,g;
8         g=exgcd(a[i],a[i+1],p,q);
9         int k=(b[i+1]-b[i])/g;
10        q=-q;p*=k;q*=k;
11        b[i+1]=a[i]*p%lc+b[i];
12        b[i+1]%=lc;
13        a[i+1]=lcm(a[i],a[i+1]);
14    }
15    return (b[n]%lc+lc)%lc;
16 }

```

## 2.4 线性筛逆元

```

1 void init(int p){
2     inv[1] = 1;
3     for(int i=2;i<=n;i++)
4         inv[i] = (ll)(p-p/i)*inv[p%i]%p;
5 }

```

## 2.5 计算一个数的 $\varphi(x)$

```

1 int euler_phi(int n){
2     int sqr = sqrt(n+0.5);
3     int res = n;
4     for(int i=2;i<=sqr;i++){
5         if(n%i==0){
6             res = res/i*(i-1);
7             while(n%i==0) n/=i;
8         }
9     }

```

```

10     if(n>1) res = res/n*(n-1);
11     return res;
12 }

```

```

58     tail=0;
59     find_fac(x);
60 }
61 }

```

## 2.6 Pollard\_Rho 质因数分解

```

1 class ffj{
2 public:
3     ll tail;
4     ll pp[1000];
5     bool miller_rabin(ll a,ll n){
6         ll d=n-1,r=0;
7         while(!(d&1))d>>=1,r++;
8         ll x=pow(a,d,n);
9         if(x==1)return 1;
10        for(int i=0;i<r;i++){
11            if(x==n-1)return 1;
12            x=mul(x,x,n);
13        }
14        return 0;
15    }
16    bool ttprime(ll x){
17        if(x<=1)return 0;
18        static int num[]={2,3,5,7,13,29,37,89};
19        for(int i=0;i<8;i++)if(x==num[i])return 1;
20        for(int i=0;i<8;i++)if(!miller_rabin(num[i],x))
21            return 0;
22        return 1;
23    }
24    ll fun(ll x,ll c,ll mod){
25        return (mul(x,x,mod)+c)%mod;
26    }
27    ll gcd(ll n,ll m){
28        if(m==0)return n;
29        return gcd(m,n%m);
30    }
31    ll pollard_rho(ll x){
32        ll c=rand()%(x-1)+1;
33        ll s=0,t=0;
34        for(int goal=1;;goal<=1,s=t){
35            ll val=1;
36            for(int step=1;step<=goal;step++){
37                t=fun(t,c,x);
38                val=mul(val,abs(s-t),x);
39                if(step%127==0){
40                    ll d=gcd(val,x);
41                    if(d>1)return d;
42                }
43            }
44            ll d=gcd(val,x);
45            if(d>1)return d;
46        }
47    }
48    void find_fac(ll x){
49        if(x==1)return;
50        if(ttprime(x)){
51            pp[++tail]=x;
52            return;
53        }
54        ll y=x;
55        while(y==x)y=pollard_rho(x);
56        find_fac(y),find_fac(x/y);
57    }
58    void fj(ll x){

```

## 2.7 FFT 快速傅里叶变换

```

1 const int SIZE=(1<<21)+5;
2 const double PI=acos(-1);
3 struct CP{
4     double x,y;
5     CP(double x=0,double y=0):x(x),y(y){}
6     CP operator +(const CP &A)const{return CP(x+A.x,y+
7     A.y);}
8     CP operator -(const CP &A)const{return CP(x-A.x,y-
9     A.y);}
10    CP operator *(const CP &A)const{return CP(x*A.x-y*
11    A.y,x*A.y+y*A.x);}
12 };
13 int limit,rev[SIZE];
14 void DFT(CP *F,int op){
15     for(int i=0;i<limit;i++)if(i<rev[i])swap(F[i],F[
16     rev[i]]);
17     for(int mid=1;mid<limit;mid<=1){
18         CP wn(cos(PI/mid),op*sin(PI/mid));
19         for(int len=mid<<1,k=0;k<limit;k+=len){
20             CP w(1,0);
21             for(int i=k;i<k+mid;i++){
22                 CP tmp=w*F[i+mid];
23                 F[i+mid]=F[i]-tmp;
24                 F[i]=F[i]+tmp;
25                 w=w*wn;
26             }
27         }
28     }
29     if(op==-1)for(int i=0;i<limit;i++)F[i].x/=limit;
30 }
31 void FFT(int n,int m,CP *F,CP *G){
32     for(limit=1;limit<=n+m;limit<=1);
33     for(int i=0;i<limit;i++)rev[i]=(rev[i>>1]>>1)|((i
34     &1)?limit>>1:0);
35     DFT(F,1),DFT(G,1);
36     for(int i=0;i<limit;i++)F[i]=F[i]*G[i];
37     DFT(F,-1);
38 }

```

## 2.8 NTT 快速数论变换

```

1 const int SIZE=(1<<21)+5;
2 int limit,rev[SIZE];
3 void DFT(ll *f, int op) {
4     const ll G = 3;
5     for(int i=0; i<limit; ++i) if(i<rev[i]) swap(f[i],
6     f[rev[i]]);
7     for(int len=2; len<=limit; len<=1) {
8         ll w1=pow(pow(G,(mod-1)/len),~op?1:mod-2);
9         for(int l=0, hf=len>>1; l<limit; l+=len) {
10             ll w=1;
11             for(int i=l; i<l+hf; ++i) {
12                 ll tp=w*f[i+hf]%mod;
13                 f[i+hf]=(f[i]-tp+mod)%mod;
14                 f[i]=(f[i]+tp)%mod;
15             }
16             w=w*w1;
17         }
18     }
19     if(op==-1)for(int i=0;i<limit;i++)f[i]=f[i]*inv[limit]%mod;
20 }

```

```

14         w=w*w1%mod;
15     }
16 }
17 }
18 if(op== -1) for(int i=0, inv=pow(limit,mod-2); i<
        limit; ++i) f[i]=f[i]*inv%mod;
19 }
20 void NTT(int n,int m,int *F,int *G){
21     for(limit=1;limit<=n+m;limit<=<=1);
22     for(int i=0;i<limit;i++)rev[i]=(rev[i>>1]>>1)|((i
        &1)?limit>>1:0);
23     DFT(F,1),DFT(G,1);
24     for(int i=0;i<limit;i++)F[i]=F[i]*G[i];
25     DFT(F,-1);
26 }

```

## 2.9 MTT 任意模数多项式乘法

```

1 struct MTT{
2     static const int N=1<<20;
3     struct cp{
4         long double a,b;
5         cp(){a=0,b=0;}
6         cp(const long double &a,const long double &b):
7             a(a),b(b){}
8         cp operator+(const cp &t)const{return cp(a+t.a
9             ,b+t.b);}
10        cp operator-(const cp &t)const{return cp(a-t.a
11            ,b-t.b);}
12        cp operator*(const cp &t)const{return cp(a*t.a
13            -b*t.b,a*t.b+b*t.a);}
14        cp conj()const{return cp(a,-b);}
15    };
16    cp wn(int n,int f){
17        static const long double pi=acos(-1.0);
18        return cp(cos(pi/n),f*sin(pi/n));
19    }
20    int g[N];
21    void dft(cp a[],int n,int f){
22        for(int i=0;i<n;i++)if(i>g[i])swap(a[i],a[g[i]
23            ]]);
24        for(int i=1;i<n;i<=<=1){
25            cp w=wn(i,f);
26            for(int j=0;j<n;j+=i<<1){
27                cp e(1,0);
28                for(int k=0;k<i;k++){
29                    cp x=a[j+k],y=a[j+k+i]*e;
30                    a[j+k]=x+y,a[j+k+i]=x-y;
31                }
32            }
33        }
34        if(f== -1){
35            cp Inv(1.0/n,0);
36            for(int i=0;i<n;i++)a[i]=a[i]*Inv;
37        }
38    }
39    cp a[N],b[N],Aa[N],Ab[N],Ba[N],Bb[N];
40    vector<ll> conv_mod(const vector<ll> &u,const
41        vector<ll> &v,ll mod){ // 任意模数fft
42        const int n=(int)u.size()-1,m=(int)v.size()-1,
43            M=sqrt(mod)+1;
44        const int k=32-__builtin_clz(n+m+1),s=1<<k;
45        g[0]=0; for(int i=1;i<s;i++)g[i]=(g[i/2]/2)|((
46            i&1)<<(k-1));

```

```

39 for(int i=0;i<s;i++){
40     a[i]=i<=n?cp(u[i]%mod%M,u[i]%mod/M):cp();
41     b[i]=i<=m?cp(v[i]%mod%M,v[i]%mod/M):cp();
42 }
43 dft(a,s,1); dft(b,s,1);
44 for(int i=0;i<s;i++){
45     int j=(s-i)%s;
46     cp t1=(a[i]+a[j].conj())*cp(0.5,0);
47     cp t2=(a[i]-a[j].conj())*cp(0,-0.5);
48     cp t3=(b[i]+b[j].conj())*cp(0.5,0);
49     cp t4=(b[i]-b[j].conj())*cp(0,-0.5);
50     Aa[i]=t1*t3,Ab[i]=t1*t4,Ba[i]=t2*t3,Bb[i]=
        t2*t4;
51 }
52 for(int i=0;i<s;i++){
53     a[i]=Aa[i]+Ab[i]*cp(0,1);
54     b[i]=Ba[i]+Bb[i]*cp(0,1);
55 }
56 dft(a,s,-1); dft(b,s,-1);
57 vector<ll> ans;
58 for(int i=0;i<n+m+1;i++){
59     ll t1=llround(a[i].a)%mod;
60     ll t2=llround(a[i].b)%mod;
61     ll t3=llround(b[i].a)%mod;
62     ll t4=llround(b[i].b)%mod;
63     ans.push_back((t1+(t2+t3)*M%mod+t4*M*M)%mod
64         );
65 }
66 return ans;
67 }mtt;

```