CS6230 Programming Assignment 2 Report

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1 Problem 1

1.1 1-(a)

- 1. Doing dependence analysis with this problem, we observe that loop k carries a dependence, so the stride of k would impact the performance of this program.
- 2. We can increase the stride of k by placing the k-loop outermost.
- 3. modified code:

4. Performance report (on kingspeak):

1.2 1-(b)

1. Performance can be boosted with loop work-sharing on the i loop, and static scheduling (since each iteration takes roughly the same amout of time).

2. Performance report (on kingspeak):

1.3 1-(c)

1. I tried unrolling on each loop, but they all don't seem to enhance performance.

2 Problem 2

- 1. I analyzed the dependences first, and realized that the k loop again carries the dependence, so I made the k loop outmost.
- 2. I then calculated the bounds so it outputs the correct result.
- 3. And lastly I parallelized the i loop
- 4. Performance report (on kingspeak):

3 Problem 3

- 1. Since S1, S2 has no dependence, for the compiler to better execute vectorization, I separated S1 and S2 and place them in separate nested for loops.
- 2. Then I performed loop permutation, and parallelization.
- 3. Performance report (on kingspeak):

- ${\scriptstyle 1}$ Reference sequential code performance in GFLOPS Min: 0.54; Max : 0.54
- 2 Max Threads (from omp_get_max_threads) = 32
- $_3$ Performance (Best & Worst) of parallelized version: GFLOPS on 1/2/4/8/10/12/14/15/31 threads
- 4 Best Performance (GFLOPS): 1.88 3.44 5.76 7.61 5.83 6.28 4.34 4.15 0.34
- 5 Worst Performance (GFLOPS): 1.84 3.40 5.59 2.60 0.91 0.96 0.75 0.72 0.22