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# Advanced C++ with Examples

This blog aims to explain Advanced C++ concepts with simple examples. I found that sometimes programmers can learn the concepts very easily with a well written and commented code rather than going through hundreds of book pages.

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Thursday, 2 April 2009

## An example of C++ Multimap

The following is a simple example of C++ Multimap class.

```
//Program tested on Microsoft Visual Studio 2008 - Zahid Ghadialy
//This program shows use of multi-maps
//We input multiple phone numbers for different people
#include<iostream>
#include<map>
#include <string>

using namespace std;

//forward declaration
void printer(multimap<string, int> pN);

int main()
{
    multimap<string, int> phoneNums;

    //Insert key, value as pairs
    phoneNums.insert(pair<string, int>("Joe",123));
    phoneNums.insert(pair<string, int>("Will",444));
    printer(phoneNums);

    //Insert duplicates
    phoneNums.insert(pair<string, int>("Joe",369));
    phoneNums.insert(pair<string, int>("Smith",567));
    phoneNums.insert(pair<string, int>("Joe",888));
    phoneNums.insert(pair<string, int>("Will",999));
    printer(phoneNums);

    //Checking frequency of different keys
    cout<<"\n\nFrequency of different names"<<endl;
    cout<<"Number of Phones for Joe = "<<phoneNums.count("Joe")<<endl;
    cout<<"Number of Phones for Will = "<<phoneNums.count("Will")<<endl;
}
```

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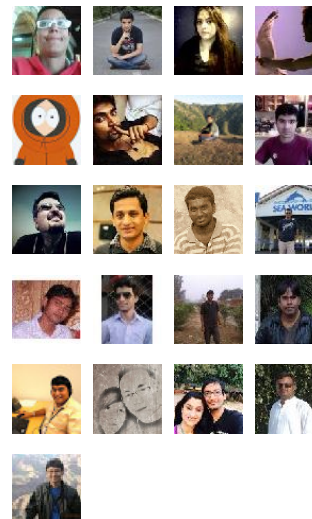


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```

    cout<<"Number of Phones for Smith = "<<phoneNums.count("Smith")<
<endl;
    cout<<"Number of Phones for Zahid = "<<phoneNums.count("Zahid")<
<endl;


    //Print all Joe from the list and then erase them
    pair<multimap<string,int>::iterator, multimap<string,int>::itera
tor> ii;
    multimap<string, int>::iterator it; //Iterator to be used along
with ii
    ii = phoneNums.equal_range("Joe"); //We get the first and last e
ntry in ii;
    cout<<"\n\nPrinting all Joe and then erasing them"<<endl;
    for(it = ii.first; it != ii.second; ++it)
    {
        cout<<"Key = "<<it->first<<"    Value = "<<it->second<<endl;
    }
    phoneNums.erase(ii.first, ii.second);
    printer(phoneNums);


    return 0;
}


//This method prints the vector
void printer(multimap<string, int> pN)
{
    cout<<"\n\nMultimap printer method"<<endl;
    cout<<"Map size = "<<pN.size()<<endl;
    multimap<string, int>::iterator it = pN.begin();
    while(it != pN.end())
    {
        cout<<"Key = "<<it->first<<"    Value = "<<it->second<<endl;
        it++;
    }
}


```


The output is as follows:


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 [ZAHID GHADIALY](#)

```
C:\WINDOWS\system32\cmd.exe

Multimap printer method
Map size = 2
Key = Joe      Value = 123
Key = Will     Value = 444

Multimap printer method
Map size = 6
Key = Joe      Value = 123
Key = Joe      Value = 369
Key = Joe      Value = 888
Key = Smith    Value = 567
Key = Will     Value = 444
Key = Will     Value = 999

Frequency of different names
Number of Phones for Joe = 3
Number of Phones for Will = 2
Number of Phones for Smith = 1
Number of Phones for Zahid = 0

Printing all Joe and then erasing them
Key = Joe      Value = 123
Key = Joe      Value = 369
Key = Joe      Value = 888

Multimap printer method
Map size = 3
Key = Smith    Value = 567
Key = Will     Value = 444
Key = Will     Value = 999
Press any key to continue . . . _
```

Posted by [Zahid Ghadialy](#) at [04:48](#) 

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Labels: [Forward Declarations](#), [Multimap](#), [STL](#)

## 9 comments:

**Anonymous** [14 August 2009 at 14:17](#)

*Hi*

*Actually i have one question...*

*i just want to know how can i instantiate a multimap if i declare it inside a class..*

[Reply](#)



**Zahid Ghadialy** [14 August 2009 at 17:06](#)

*You can instantiate it in the constructor or in a method. I will post a simple example later today.*

[Reply](#)

**Anonymous** [17 November 2010 at 15:19](#)



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*I need to use multi-map in C to store my data. I can't use the C++ Multimap. is there any suggestions?*

[Reply](#)



**Zahid Ghadialy** [17 November 2010 at 15:47](#)

*You can try using linked-lists.*

[Reply](#)

**Anonymous** [9 January 2011 at 08:22](#)

*Thanks for this. I need to make use of every one of these examples you've shown. Thanks again*

[Reply](#)

**Anonymous** [18 March 2011 at 14:14](#)

*Great blog...good examples which are clear and concise. Keep up the good work.*

[Reply](#)

**Anonymous** [12 May 2011 at 18:45](#)

*Can you use class objects as the dataType? e.g.*

*multimap borrowedVideos;*

[Reply](#)



**Zahid Ghadialy** [21 May 2011 at 11:39](#)

*Yes you can but not as the way you have described. Suppose you have a class called Videos then you can have Videos borrowedVideos;*

*multimap is a STL container and you cant use it the way you have written.*

[Reply](#)

**Anonymous** [19 January 2015 at 17:32](#)

*Thanks.. A very helpful example.*

[Reply](#)

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