

Software Reengineering Project

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1 Introduction

This document is meant as additional information on the reengineering and refactoring of the **JFreeChart** project, which was the assignment of the Software Reengineering course of 2019, at the University of Antwerp.

During this paper and the process of reengineering the **JFreeChart** project, we lied heavily on [2], making sure we could complete our assignment as successful as possible.

JFreeChart is a Java library that can be used to add/show professional-looking graphs and charts in your Java applications. This inherently implies that it is useful in a lot of different contexts and scenarios that require this kind of feature.

The ability for such a library for being flexible and expandable with a vast amount of new features would therefore be an incredible advantage for this.

1.1 Problem at Hand

At this point in time, **JFreeChart** [1] has a wide range of possible graphs, charts and plots it can generate for any kind of data you'd like. However, there is some functionality missing that we'd like to have. Namely, we'd like to be able to have a different shape or symbol for each datapoint. In order for us to introduce this feature, we'll first have to figure out the current way rendering of datapoints is handled and afterwards we'll refactor the code so we can easily add this feature.

Additionally, when we take a closer look at the code in general, there are some symptoms indicating it should be refactored¹.

¹ *Missing tests, Too much time for simple changes...; 1.1 from [2]*

2 Project Management

2.1 Setting Direction

The most important aspect of managing a reengineering project is to find a strategy in which the reengineering will be the most useful and successful (Chapter 2 from [2]). This is why we first discussed a strategy to use in the actual reengineering, before jumping into the code like headless chickens.

Using some tools, we were able to *Agree on Maxims* (2.1 from [2]) and more specifically the *Most Valuable First* (2.4 from [2]). With these strategies in mind, we can give all refactoring targets a weight, so we can easily list the most important ones. As described in 2.4 from [2], such a weight technically has nothing to do with cyclic complexities, but with what's valuable to the customer. In our case, these luckily (or coincidentally) line up to a certain point.

Learning the most important rule in software reengineering, *If It Ain't Broke, Don't Fix It*. (2.6 from [2])², we know we'd best not touch any code that is "working" correctly and has nothing to do with any of the valuable targets. For instance, within the scope of the assignment, it is not useful to take a look at refactoring the `ImageMapUtils`.

While on the topic, although all strategies have their merit and are important in some way, we believe some of them are more important and/or practical to follow. *Keep It Simple* (2.7 from [2]) is one of them, which we will keep in mind during the refactoring process.

2.2 First Contact

Seeing as we don't have any experience with the project, nor with its uses, we tried to get a good, general overview. When trying to *Read all the Code in One Hour* (3.2 from [2]) and to *Skim the Documentation* (3.3 from [2]), we found that is was quite the difficult task and although it certainly helped in getting a good understanding of how the system worked, it was far from ideal.

3 Project Analysis and Tool Usage

In order to solidly identify the issues with `JFreeChart` and find possible refactoring targets, we made use of a few helpful tools that allowed for clear identification of possible problem areas. This way we can clearly *Study the*

²Note: this is a rule, not a lifeline, nor an excuse. (as per [2])

Exceptional Entities (4.3 from [2]). Even though we know that what we find may be tedious or ambiguous to interpret, we will still make our conclusions based on what we know and expect.

3.1 Repository Visualization with Gource

The first tool we made use of was Gource [3]. It is a clean and fancy piece of software that can turn the history of a git repository into a visual representation. This is useful for a few reasons. First, it allows us to see clearly who the main contributors are. There was no surprise that this was *David Gilbert*.

A second thing we could deduce from this simulation is that the code was not made using TDD³. We can clearly see that there are first adaptations to the codebase, before changing the tests.

Thirdly, we can identify the possible points in time when a refactoring stage happened in this project. These are moments when a lot of files are added, removed, or modified; which is highlighted in Gource. Granted, it is possible that some of these changes are due to merging multiple branches together.

We've identified that possible refactorings happened in November 2008 (increase in functionality), March 2013 (update to almost all files), December 2014 (update to almost all files and removal of a lot of files), July 2017 (file tree restructuring) and July 2018 (general changes).

Finally, we can use the resulting visualization to *Learn from the Past* (5.5 from [2]). We can see which classes were changed a lot and which ones remained untouched for the main bulk of the development.

Classes that changed a lot most likely indicate that they are coupled to other classes in the system, marking these classes as important in understanding the general feel of the system.

Classes that remained mainly untouched could indicate abandoned code, but let's assume (for academic purposes) another possibility. Let's say that these classes indicate features or functionality that are complete. Usually these features cannot give a good enough representation of what's important in the system and whatnot. In either case of untouched code, we can remove our focus from these classes.

³Test Driven Development

3.2 Repository Mining with CodeScene

Another tool we made use of was CodeScene [4], the powerful visualization tool using *Predictive Analytics* to find hidden risks and social patterns in your code.

CodeScene allowed us to get a general feel of the current state of `JFreeChart`. It gave us a clear representation of possible refactoring targets (see *attachment 4*) and hotspots (see *attachment 1*) within the code⁴.

When we take a deeper look into the code (or at least the graphical representation thereof), we can identify that we most probably will need to take a look at the `org.jfree.chart.renderer` package (see *attachment 2*) and the `org.jfree.chart.plot` package (see *attachment 3*), as far as the hotspots are concerned.

On the topic of refactoring targets, it is clear that the `org.jfree.chart.plot` package (see *attachment 5*) really inquires our attention. More specifically the `XYPlot` (*attachment 7*), `CategoryPlot` (*attachment 8*), `PiePlot` (*attachment 9*), `AbstractXYItemRenderer` (*attachment 10*) and `AbstractCategoryItemRenderer` (*attachment 11*) classes. In the attachments, the most complex functions are listed (sorted from high to low complexity). These top functions⁵ are most likely to be refactoring targets.

3.3 Code Coverage with Cobertura

6.3 of [2] tells us to *Use a Testing Framework*. Not only is this a good idea in refactoring, but in all software projects in general. JUnit was already available in `JFreeChart`, so there is no need to change or alter this part of the project. Linked with JUnit was Cobertura [5], a maven plugin that allows us to check how much code was covered with the available tests.

The overview that is generated from this plugin gives us enough information in order to determine which classes and functions were not covered in the project, also yielding possible missing tests. These missing tests can be seen as a symptom for code requiring refactoring (1.1 from [2]). But as discussed above, we will *Fix Problems, Not Symptoms* (2.5 from [2]) and more specifically, we will mainly focus on the tests that concern our main refactoring targets.

In general, we can deduce that the code coverage of `JFreeChart` at this point in time is way below comfortable for us.

⁴Please refer to the attachments at the end of this document.

⁵The ones in red.

We also noticed that there is currently no mutation testing being done on this project. Even though we do realize this would give way too much situations and possibilities to cover, we currently have no idea of how good the tests currently are.


4 Bibliography

References

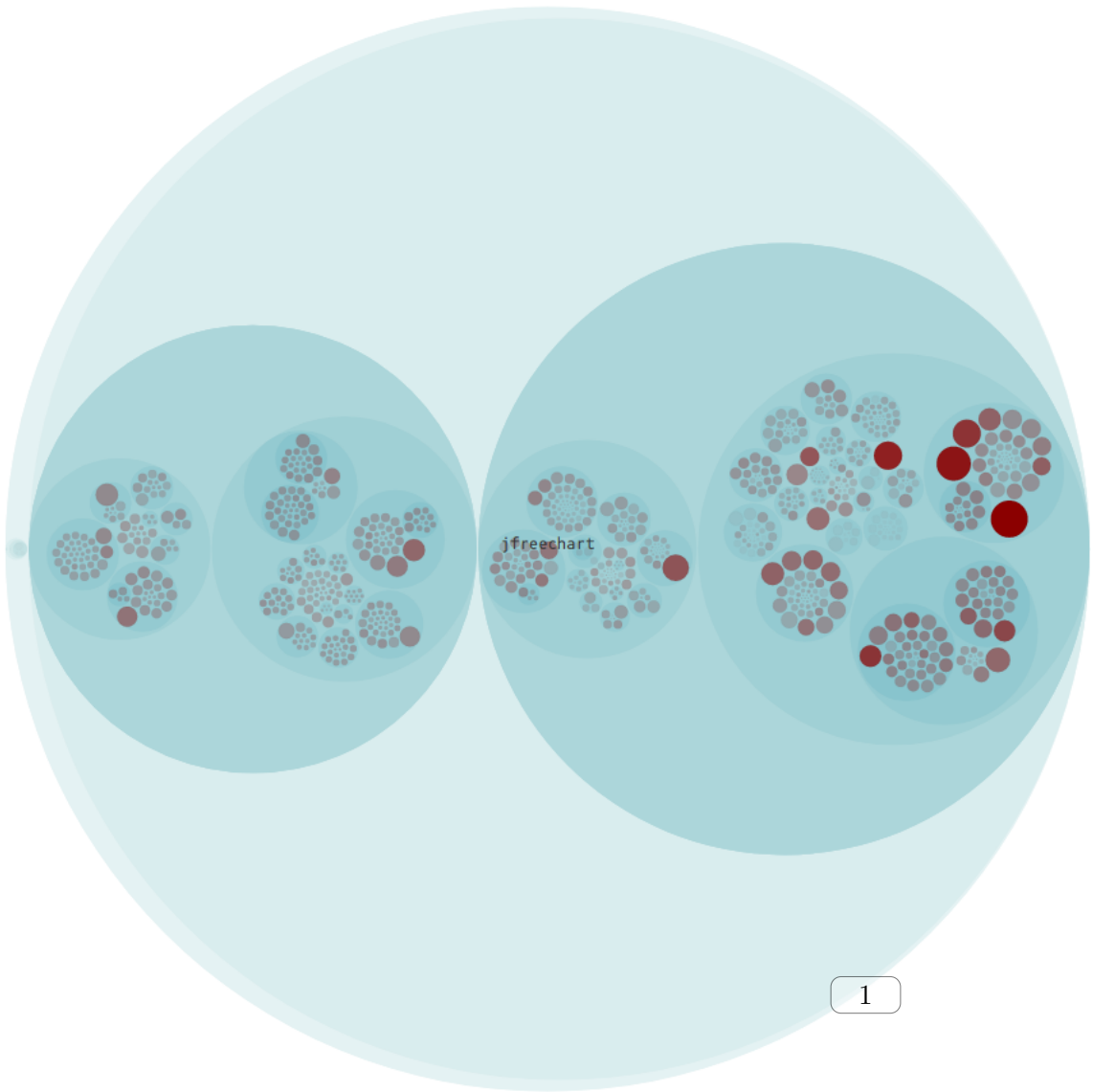
- [1] <http://www.jfree.org/jfreechart/> *JFreeChart Homepage*. Accessed on 24th of April.
- [2] Serge Demeyer, Stéphane Ducasse, Oscar Nierstrasz. *Object-Oriented Reengineering Patterns*. 2009.
- [3] <https://gource.io/> *Gource Homepage*. Accessed on 24th of April.
- [4] <https://codescene.io/> *CodeScene Homepage*. Accessed on 24th of April.
- [5] <https://cobertura.github.io/cobertura/> *Cobertura Homepage*. Accessed on 24th of April.

5 Attachments

On the following pages, we've included a set of screenshots from CodeScene that are referred to in the previous sections. The attachment number is overlayed over the image.

Hotspots identify the modules with most development activity -- often technical debt. 

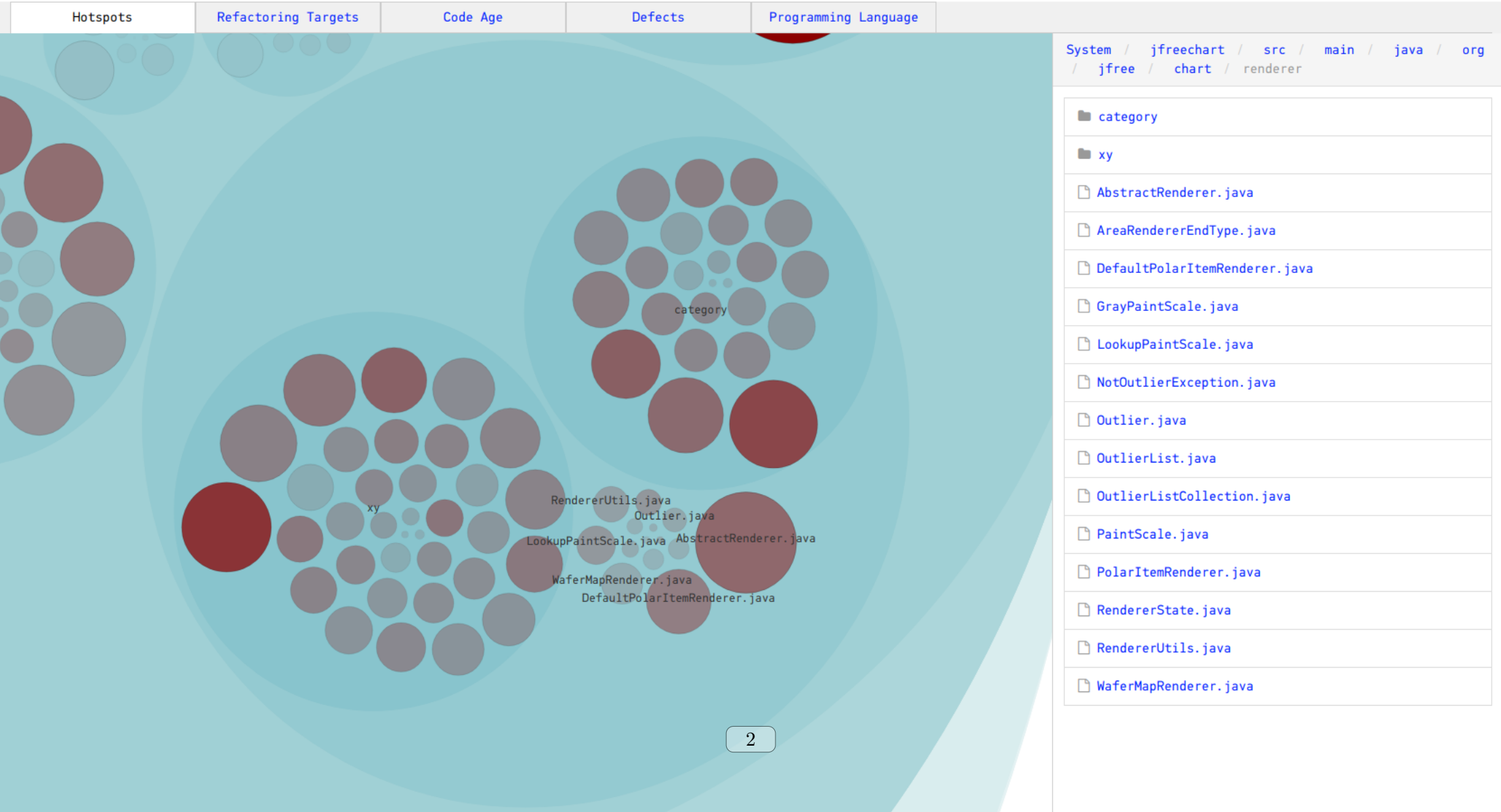
Hotspots	Refactoring Targets	Code Age	Defects	Programming Language	
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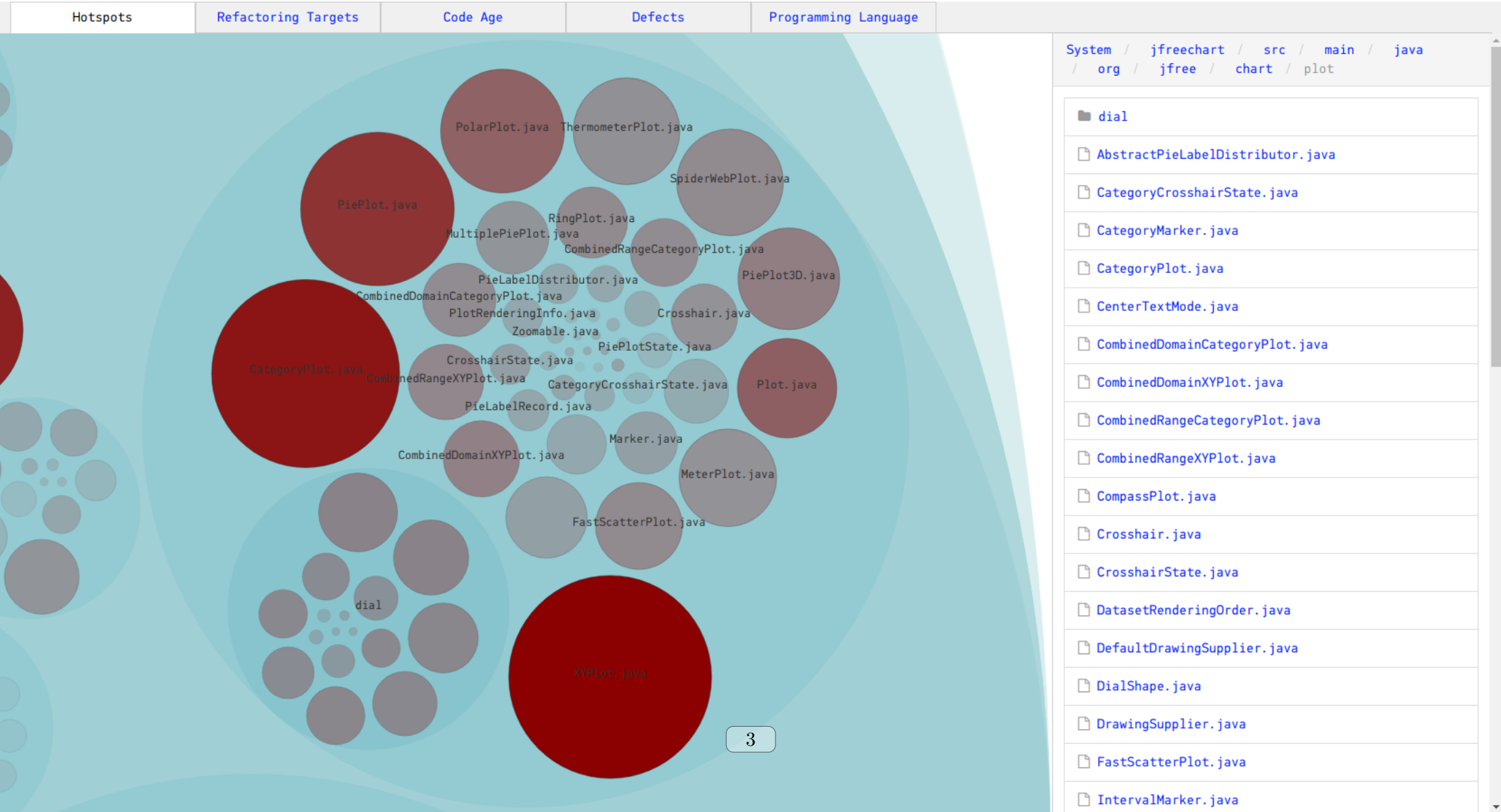
System

 [jfreechart](#)

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System / jfreechart / src / main / java
/ org / jfree / chart / plot

dial

AbstractPieLabelDistributor.java

CategoryCrosshairState.java

CategoryMarker.java

CategoryPlot.java

CenterTextMode.java

CombinedDomainCategoryPlot.java

CombinedDomainXYPlot.java

CombinedRangeCategoryPlot.java

CombinedRangeXYPlot.java

CompassPlot.java

Crosshair.java

CrosshairState.java

DatasetRenderingOrder.java


DefaultDrawingSupplier.java

DialShape.java

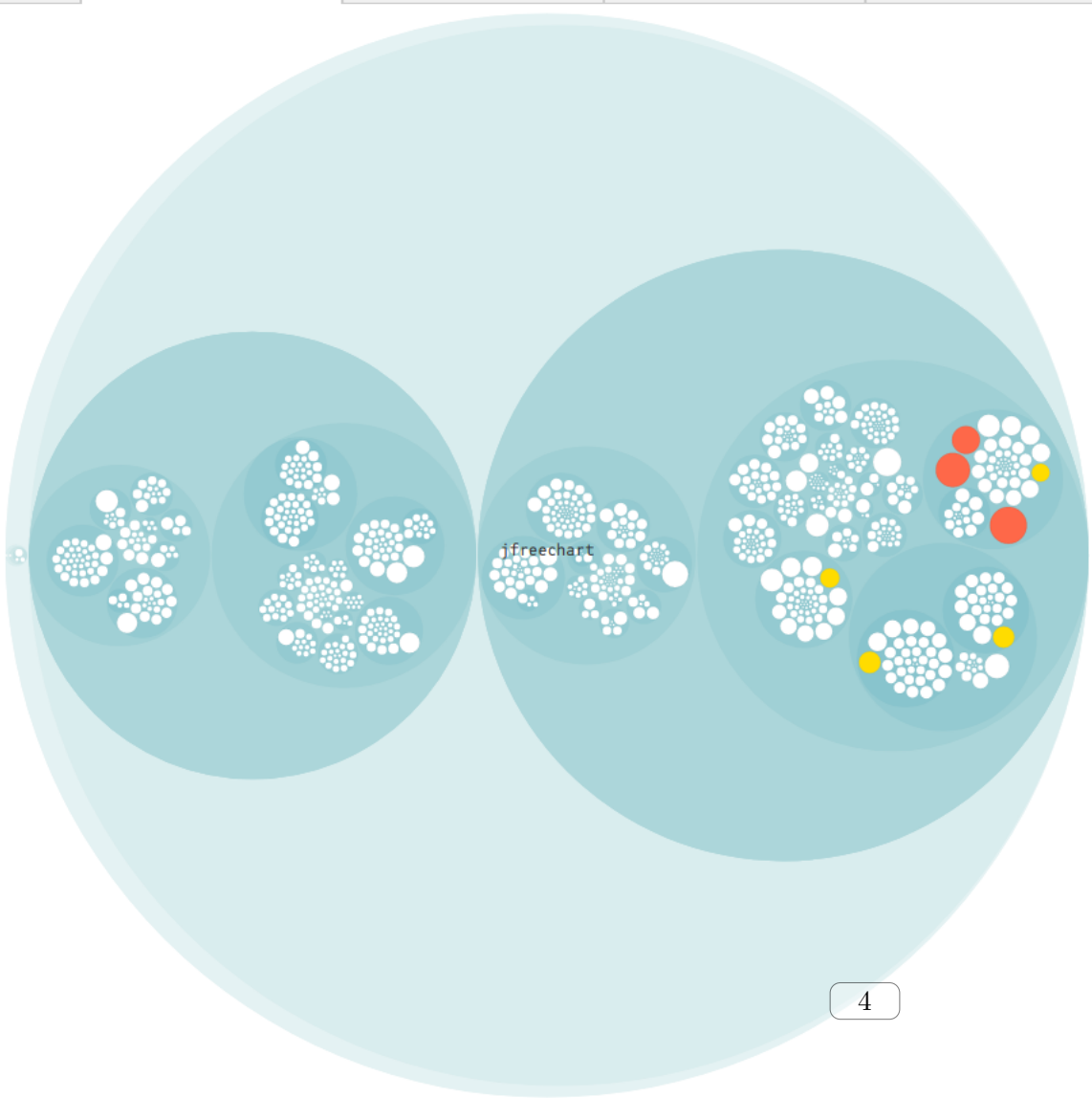
DrawingSupplier.java

FastScatterPlot.java

IntervalMarker.java


Prioritize improvements to the highlighted files. Red is most serious. 

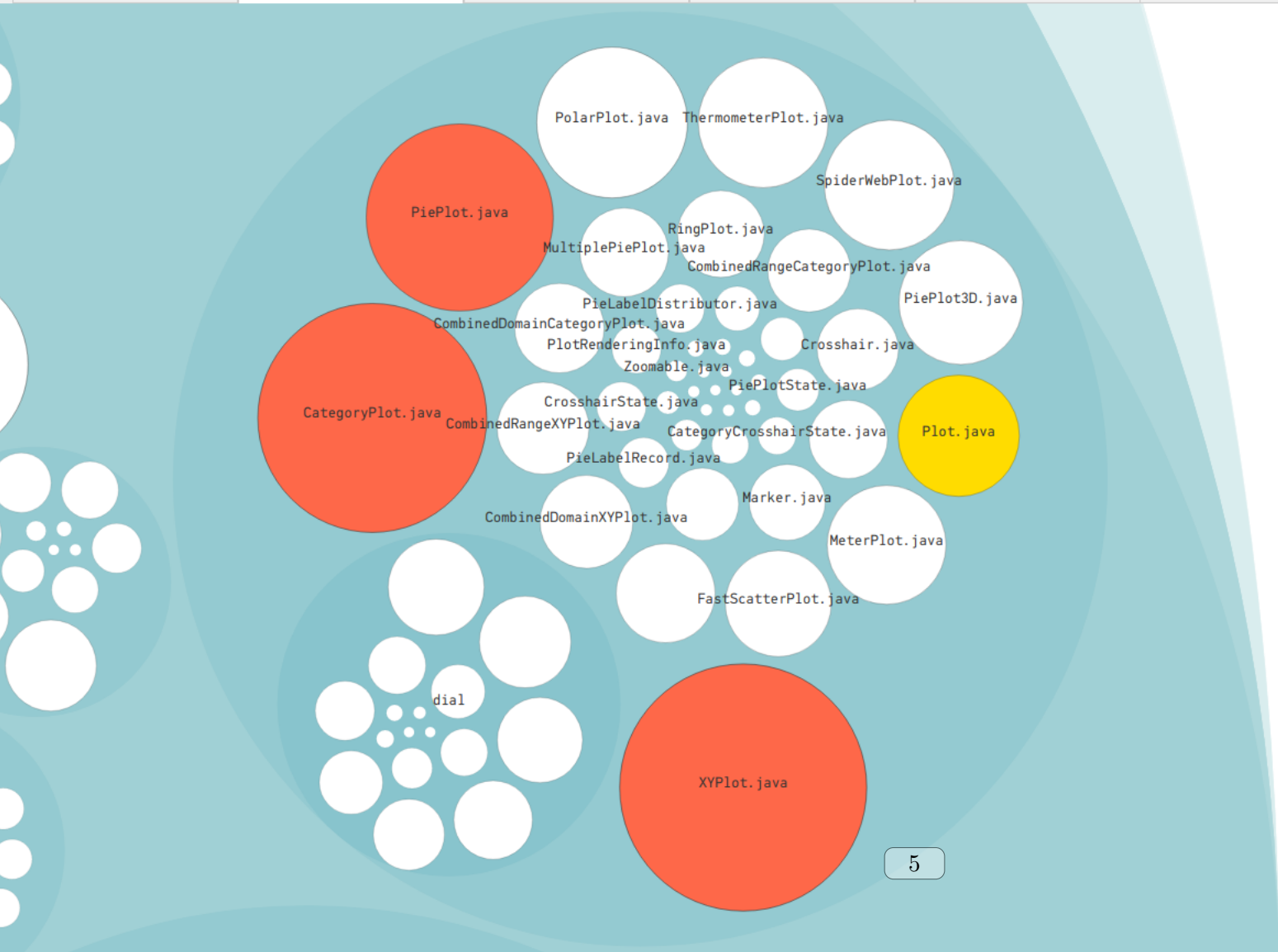
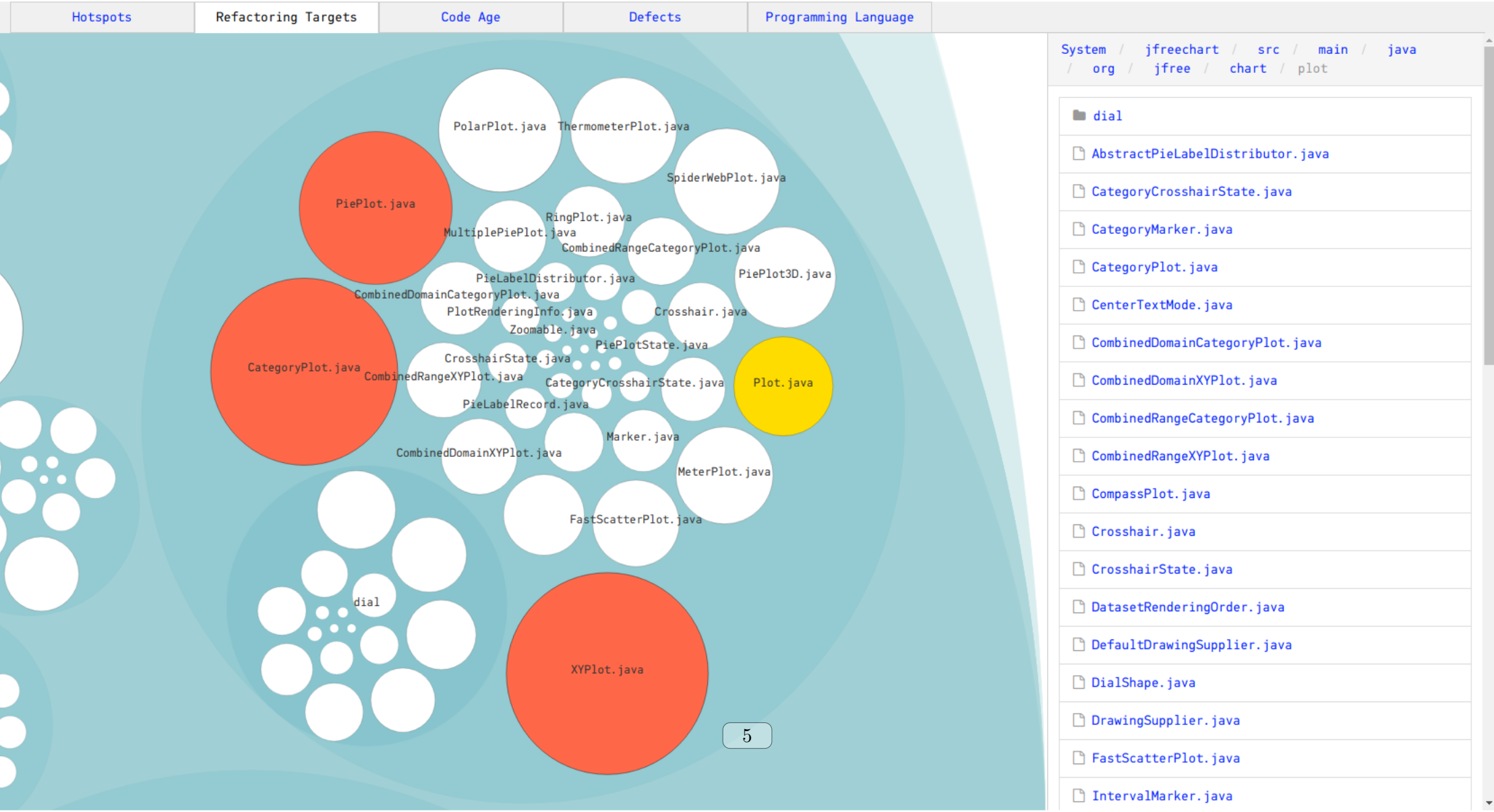
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System

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




















































































Refactoring Targets













































































Prioritize improvements to these files since they have the highest technical debt interest rate.

jfreechart/src/main/java/org/jfree/chart/plot/XYPlot.java		X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/CategoryPlot.java		X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/PiePlot.java		X-Ray
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jfreechart/src/main/java/org/jfree/chart/axis/ValueAxis.java		X-Ray
jfreechart/src/test/java/org/jfree/chart/plot/XYPlotTest.java		X-Ray
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






































X-Ray File Results

⚡ Function	⚡ Change Frequency	⚡ Complexity/Size	▼ Cyclomatic Complexity		
equals	7	206	112		
draw	6	245	45		
drawQuadrants	2	106	24		
getDataRange	3	95	20		
render	5	83	18		
drawRangeGridlines	3	39	13		
clone	6	68	12		
drawDomainGridlines	2	37	11		
getLegendItems	1	30	11		
clearDomainMarkers	2	45	10		
clearRangeMarkers	2	45	10		
removeRangeMarker	5	31	9		
readObject	3	55	9		
removeDomainMarker	3	29	9		
drawAxes	1	73	9		
addDomainMarker	4	38	8		
setRangeAxis	2	36	8		
addRangeMarker	2	35	8		
zoomDomainAxes	3	35	7		
zoomRangeAxes	3	35	7		
setRangeAxisLocation	2	23	7		
setDomainAxisLocation	2	23	7		
calculateDomainAxisSpace	1	36	7		
calculateRangeAxisSpace	1	35	7		
checkAxisIndices	1	19	7		
drawDomainMarkers	0	23	7		
drawRangeMarkers	0	22	7		
setDomainAxis	2	23	6		
XYPlot	7	96	5		
getDatasetsMappedToDomainAxis	4	18	5		
getDatasetsMappedToRangeAxis	4	18	5		
panDomainAxes	3	15	5		
setRenderer	2	23	5		
panRangeAxes	2	15	5		
getDomainMarkers	0	17	5		
getRangeMarkers	0	17	5		
removeAnnotation	5	12	4		
getDomainAxis	1	14	4		
getRangeAxis	1	14	4		
getRendererForDataset	1	11	4		
getIndexOf	1	9	4		
indexOf	1	87	4		
getQuadrantPaint	1	7	4		

X-Ray File Results

Function	Change Frequency	Complexity/Size	Cyclomatic Complexity	
equals	6	180	101	 
draw	9	211	34	 
drawRangeGridlines	4	43	15	 
render	2	60	13	 
drawAxes	1	82	13	 
clone	5	65	12	 
clearDomainMarkers	1	49	10	 
clearRangeMarkers	1	49	10	 
removeRangeMarker	5	29	9	 
removeDomainMarker	3	28	9	 
checkAxisIndices	0	24	9	 
readObject	4	41	8	 
addDomainMarker	4	36	8	 
addRangeMarker	2	34	8	 
calculateDomainAxisSpace	1	43	8	 
zoomRangeAxes	3	35	7	 
setDomainAxisLocation	2	23	7	 
setRangeAxisLocation	2	21	7	 
calculateRangeAxisSpace	1	33	7	 
drawDomainGridlines	1	24	7	 
datasetsMappedToDomainAxis	4	22	6	 
setRangeAxis	3	23	6	 
setRenderer	2	26	6	 
setDomainAxis	2	23	6	 
getLegendItems	2	17	6	 
CategoryPlot	9	93	5	 
datasetsMappedToRangeAxis	3	19	5	 
getDataRange	1	21	5	 
panRangeAxes	1	18	5	 
getRendererForDataset	1	11	5	 
drawRangeMarkers	0	19	5	 
drawDomainMarkers	0	19	5	 
getDomainMarkers	0	17	5	 
getRangeMarkers	0	17	5	 
removeAnnotation	5	13	4	 
getDomainAxisIndex	4	9	4	 
getDomainAxis	1	14	4	 
getRangeAxis	1	148	4	 
getCategoriesForAxis	1	14	4	

X-Ray File Results





























Function	Change Frequency	Complexity/Size	Cyclomatic Complexity	
equals	7	172	99	 
drawItem	5	83	16	 
drawPie	5	125	14	 
drawSimpleLabels	5	82	11	 
getLegendItems	4	62	10	 
lookupSectionPaint	5	42	8	 
clone	3	35	7	 
drawLabels	4	61	6	 
draw	4	57	6	 
lookupSectionOutlineStroke	3	29	6	 
lookupSectionOutlinePaint	3	29	6	 
getArcCenter	0	42	6	 
getMaximumExplodePercent	1	15	5	 
getSectionKey	0	12	5	 
drawLeftLabels	7	47	4	 
drawRightLabels	6	49	4	 
drawLeftLabel	3	43	4	 
drawRightLabel	1	44	4	 
setInteriorGap	1	13	4	 
getArcBounds	1	20	3	 
getExplodePercent	1	910	3	 
PiePlot	8	59	2	

X-Ray File Results



























Hotspots

Internal Temporal Coupling

Structural Recommendations

Function	Change Frequency	Complexity/Size	Cyclomatic Complexity	
equals	5	45	25	 
drawRangeMarker	3	157	22	 
drawDomainMarker	3	157	22	 
findRangeBounds	4	39	12	 
getLegendItem	2	51	9	 
findDomainBounds	3	21	8	 
getLegendItems	0	21	7	 
addEntity	3	28	5	 
updateCrosshairValues	4	27	4	 
addAnnotation	4	21	4	 
drawDomainLine	3	28	4	 
drawAnnotations	2	22	4	 
drawRangeLine	1	10 27	4	 
calculateRangeMarkerTextAnchorPoint	1	17	3	 

X-Ray File Results

Function	Change Frequency	Complexity/Size	Cyclomatic Complexity	
equals	4	47	23	 
drawRangeMarker	4	163	22	 
clone	4	71	16	 
getLegendItems	2	33	12	 
drawDomainMarker	3	72	9	 
getLegendItem	1	44	9	 
findRangeBounds	3	23	8	 
addEntity	1	31	6	 
addItemEntity	3	20	4	 
initialise	2	29	4	 
drawDomainGridline	1	32	4	 
drawRangeLine	1	27	4	 
calculateRangeMarkerTextAnchorPoint	1	11 16	3	 
calculateDomainMarkerTextAnchorPoint	1	15	3	