Software Reengineering Project

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1 Introduction

This document is meant as additional information on the reengineering and refactoring of the JFreeChart project, which was the assignment of the Software Reengineering course of 2019, at the University of Antwerp.

During this paper and the process of reengineering the JFreeChart project, we relied heavily on [13], making sure we could complete our assignment as successful as possible.

JFreeChart [10] is a Java library that can be used to add/show professional-looking graphs and charts in your Java applications. This inheritly implies that is it useful in a lot of different contexts and scenarios that require this kind of feature.

The ability for such a library for being flexible and expandable with a vast amount of new features would therefore be an incredible advantage for this.

1.1 Problem at Hand

At this point in time, JFreeChart has a wide range of possible graphs, charts and plots it can generate for any kind of data you'd like. However, there is some functionality missing that we'd like to have. Namely, we'd like to be able to have a different shape or symbol for each datapoint. In order for us to introduce this feature, we'll first have to figure out the current way rendering of datapoints is handeled and afterwards we'll refactor the code so we can easily add this feature.

Additionally, when we take a closer look at the code in general, there are some symptoms indicating it should be refactored¹.

¹ Missing tests, Too much time for simple changes...; 1.1 from [13])

2 Project Management

2.1 Setting Direction

The most important aspect of managing a reengineering project is to find a strategy in which the reengineering will be the most useful and successful (Chapter 2 from [13]). This is why we first discussed a strategy to use in the actual reengineering, before jumping into the code like headless chickens.

Using some tools, we were able to Agree on Maxims (2.1 from [13]) and more specifically the Most Valuable First (2.4 from [13]). With these strategies in mind, we can give all refactoring targets a weight, so we can easily list the most important ones. As described in 2.4 from [13], such a weight technically has nothing to do with cyclic complexities, but with what's valuable to the customer. In our case, these luckily (or coincidentally) line up to a certain point.

Learning the most important rule in software reengineering, If It Ain't Broke, Don't Fix It. (2.6 from [13])², we know we'd best not touch any code that is "working" correctly and has nothing to do with any of the valuable targets. For instance, within the scope of the assignment, it is not useful to take a look at refactoring the ImageMapUtils.

While on the topic, although all strategies have their merit and are important in some way, we believe some of them are more important and/or practical to follow. Keep It Simple (2.7 from [13]) is one of them, which we will keep in mind during the refactoring process.

2.2 Original Idea

Not all planning processes will happen as they were imagined. In our original report, we showed a simplified PERT chart, on which we would base ourselves in the refactoring process. Unfortunately, as we will mention in section 4.3, our original concept was turned upside-down.

²Note: this is a rule, not a lifeline, nor an excuse. (as per [13])

2.2.1 PERT Chart

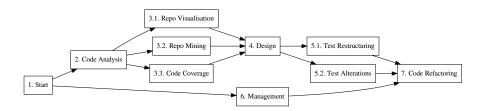


Figure 1: Original simplified PERT chart idea for the Refactoring of JFreeChart.

In order for us to cleanly work on the reengineering of JFreeChart, we decided to make a PERT chart [16], as you can see in Fig. 1. This is a simplified model, without annotations of any critical tasks, paths, or the latest end dates for each task.

As you can see, Management is a task we will do throughout the entire process of refactoring the project. Tasks 3.1. Repo Visualisation, 3.2 Repo Mining and 3.3 Code Coverage can be found later in this document, respectively in sections 3.1, 3.2 and 3.3.

2.2.2 Gantt Chart

To accommodate for our original PERT chart, we decided to add a Gantt chart [14] with our guesses on timing constraints.

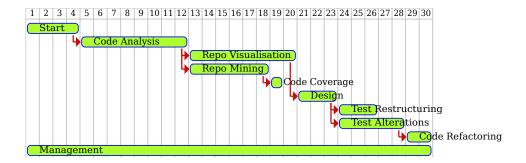


Figure 2: Original Gantt chart idea for the Refactoring of JFreeChart. Image made with [11].

As you can see in the chart above, all tasks that appear in the PERT chart are listed here, with an approximation of how long we believe these should take and when we should start working on them.

2.3 First Contact

Seeing as we don't have any experience with the project, nor with its uses, we tried to get a good, general overview. When trying to Read all the Code in One Hour (3.2 from [13]) and to Skim the Documentation (3.3 from [13]), we found that is was quite the difficult task and although it certainly helped in getting a good understanding of how the system worked, it was far from ideal.

3 Project Analysis and Tool Usage

In order to solidly identify the issues with JFreeChart and find possible refactoring targets, we made use of a few helpful tools that allowed for clear identification of possible problem areas. This way we can clearly *Study the Exceptional Entities* (4.3 from [13]). Even though we know that what we find may be tedious or ambiguous to interpret, we will still make our conclusions based on what we know and expect.

In general, we used both IntelliJ [9] and Ecipse [6] for analyzing and browsing through our project. Both IDEs have easy functionalities to allow for refactoring, but our main process was done using IntelliJ, with additional analysis in Eclipse.

3.1 Repository Visualization with Gource

The first tool we made use of was Gource [7]. It is a clean and fancy piece of software that can turn the history of a git repository into a visual representation. This is useful for a few reasons. First, it allows us to see clearly who the main contributers are. There was no surprise that this was *David Gilbert*.

A second thing we could deduce from this simulation is that the code was not made using the Test Driven Development methodology. We can clearly see that there are first adaptations to the codebase, before changing the tests.

Thirdly, we can identify the possible points in time when a refactoring stage happened in this project. These are moments when a lot of files are added, removed, or modified; which is highlighted in Gource. Granted, it is possible that some of these changes are due to merging multiple branches together.

We've identified that possible refactorings happened in November 2008 (increase in functionality), March 2013 (update to almost all files), December 2014 (update to almost all files and removal of a lot of files), July 2017 (file tree restructuring) and July 2018 (general changes).

Finally, we can use the resulting visualization to *Learn from the Past* (5.5 from [13]). We can see which classes were changed a lot and which ones remained untouched for the main bulk of the development.

Classes that changed a lot most likely indicate that they are coupled to other classes in the system, marking these classes as important in understanding the general feel of the system.

Classes that remained mainly untouched could indicate abandoned code, but let's assume another possibility. Let's say that these classes indicate features or functionality that are complete. Usually these features cannot give a good enough representation of what's important in the system and whatnot. In either case of untouched code, we can remove our focus from these classes.

As much as we want to add screenshots to explain our findings better, Gource makes a video of the history of a repository. We don't want to cloud our document by adding each frame as a screenshot.

3.2 Repository Mining with CodeScene

Another tool we made use of was CodeScene [5], the powerful visualization tool using *Predictive Analytics* to find hidden risks and social patterns in

your code.

CodeScene allowed us to get a general feel of the current state of JFreeChart. It gave us a clear representation of possible refactoring targets (see *attachment 11*) and hotspots (see *attachment 8*) within the code³.

When we take a deeper look into the code (or at least the graphical representation thereof), we can identify that we most probably will need to take a look at the org.jfree.chart.renderer package (see attachment 9) and the org.jfree.chart.plot package (see attachment 10), as far as the hotspots are concerned.

On the topic of refactoring targets, it is clear that the org.jfree.chart.plot package (see attachment 12) really inquires our attention. More specifically the XYPlot (attachment 14), CategoryPlot (attachment 15), PiePlot (attachment 16), AbstractXYItemRenderer (attachment 17) and AbstractCategoryItemRenderer (attachment 18) classes. In the attachments, the most complex functions are listed (sorted from high to low complexity). These top functions⁴ are most likely to be refactoring targets.

3.3 Code Coverage with Cobertura

Chapter 6.3 of [13] tells us to *Use a Testing Framework*. Not only is this a good idea in refactoring, but in all software projects in general. JUnit was already available in JFreeChart, so there is no need to change of alter this part of the project. Linked with JUnit was Cobertura [4], a maven plugin that allows us to check how much code was covered with the available tests.

The overview that is generated from this plugin (see attachment 1) gives us enough information in order to determine which classes and functions were not covered in the project, also yielding possible missing tests. These missing tests can be seen as a symptom for code requiring refactoring (1.1 from [13]). But as discussed above, we will Fix Problems, Not Symptoms (2.5 from [13]) and more specifically, we will mainly focus on the tests that concern our main refactoring targets.

In general, we can deduce that the code coverage of JFreeChart at this point in time is way below comfortable for us.

We also noticed that there is currently no mutation testing being done on this project. Even though we do realize this would give way too much situations and possibilities to cover, we currently have no idea of how good the tests currently are.

³Please refer to the attachments at the end of this document.

⁴The ones with a red cyclomatic complexity.

3.4 Code Smells

3.4.1 IntelliJ/Eclipse Plugins

Due to our usage with IntelliJ, we also installed the Code Smells Detector plugin [2]. It allows refactoring of methods with a high cyclomatic complexity at their most complex statements, but unfortunately it does not take code clones in the functions themselves into a count. This is why we combined this plugin with the CodeMetrics plugin [3], so we could obtain a valid annotation on the complexity of some functions that were highlighted by the Code Smells Detector. The functions we found here (mostly) lined up with the one we obtained from CodeScene, giving us additional confirmation. See attachment 5 for an example of how these two plugins look combined on a section of the RenderStateShape class⁵.

The Eclipse counterpart of this plugin would be JDeodorant [1], but sadly it was quite confusing to use and the results it produced (extracting a few methods to a superclass, moving a method to the class that is used the most in that method...) were, in our opinion, not helpful whatsoever. This is why we decided to identify most of the methods that needed extracting ourselves first and checking the result again afterwards, to see if we have made a difference.

3.4.2 Code Clones with iClones

While on the topic of code smells, we also used iClones so we could detect duplicate code and other aspects outside of the IDEs we're using. But in our opinion, this software is confusing, overly complex and does not actually show clones. It has the functionality to compare different versions of a project, but we did not find how to use this.

After talking to other groups, we heard that we were not the only ones that found this.

3.5 SonarQube

After the disappointment that iClones is, we took a look at SonarQube [12]. It is an online resource that can easily be integrated with a GitHub repository. It supports a general analysis of code smells, bugs and vulnerabilities.

In attachment 6 you can find a general overview of what SonarQube found of JFreeChart after our refactoring. As you can see, the thing that

⁵Which is a class we created during our refactoring process.

jumps out the most is the 0% coverage of unit tests. We believe this is due to the usage of Cobertura instead of JaCoCo, which is more common.

4 Refactoring

4.1 Design Recovery

In order for us to describe our proposed new design of JFreeChart, we must first tell you a little bit more about the original design.

JFreeChart consisted of 658 classes, the multitude of which have nothing to do with our problem domain. When we only focus on the classes that are important (as per 2.4 and 2.6 from [13]), we can create a UML diagram. But because the way JFreeChart is currently designed, the UML class diagram of the subsection we will describe is incredibly wide and messy to look at. This is why we adapted the UML specification to get a clearer picture of what is actually happening (see Fig. 3).

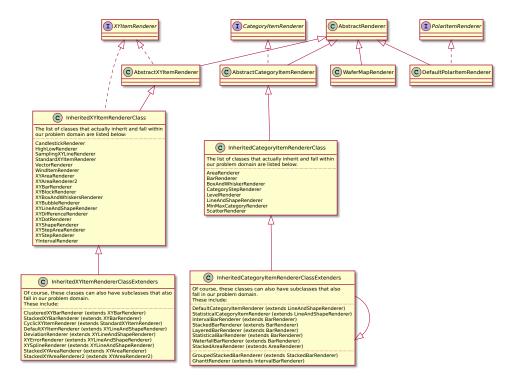


Figure 3: A simplified representation of the UML class diagram at the beginning of the refactoring process. Image created with [11]. A bigger version can be found in *attachment 3*.

The InheritedXYItemRendererClass in our UML class diagram represents any subclass of the AbstractXYItemRenderer. The same was done for the InheritedCategoryItemRenderer and the AbstractCategoryItemRenderer. In the Extenders, the few classes that extend from the InheritedRenderers are listed in the same wav 6 .

This expansion of the UML specification allowed us to generally show the structure of our problem domain. Yet, trying to identify this domain, or more specifically, the functionality that required refactoring was quite tricky. This is mainly due to the high rate of exceptional entities and anomalies we've found while applying the $Study\ the\ Exceptional\ Entities\ pattern\ (4.3\ from\ [13]).$

⁶Though, for the Category case there is another layer in the structure, hence the self-referring arrow in the InheritedCategoryItemRendererClassExtenders.

Some of these anomalies⁷, we've listed below.

- Renderers that do not render;
- Implicit implementation of interfaces due to extension of a class that also implements the interface;
- A mixture of a multitude of design patterns that are not all fully implemented (A.3.1. Abstract Factory, A.3.2 Adapter, A.3.3 Facade, A.3.9 State, A.3.13 Visitor from [13])
- Groups of renderers that have similar features are completely separated. (e.g. the AreaRenderer and the XYItemRenderer have no correlation whatsoever)

• ..

But up to this point, we've only been talking about the functionality of the renderers. JFreeChart consists of so much more than just renderers, but because we do not have the experience working with it, actually trying to identify how everything works was a hard task.

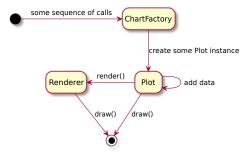


Figure 4: A graphical representation of the main execution of calls required to draw a plot with data. Image created with [11].

Fig. 4 is a representation of our understanding of the current code with respect to actually drawing/plotting some data. From our main function (the entrypoint of our system), there will be a sequence of calls resulting in us using the Abstract Factory design pattern from JFreeChart, located in the abstract ChartFactory class. Calling any of the create functions on this class, we will get an instance of a Plot. This can be any kind of Plot, as long as it is supported in JFreeChart and in the ChartFactory.

⁷As we would describe them. In [13] they are not mentioned.

Once we have obtained this Plot, we will probably add some data to it. This data comes in the form of the Dataset interface, which may or may not have been created already. Anyhow, assuming we have populated our Plot, we can now strive to display it.

This will be done by calling the draw method on the Plot instance. In some cases, this function will automatically draw the plot, while in other classes, it first calls the internal (protected) render method. This render method in their turn will ask the renderer associated with this Plot to draw the data.

4.2 Design

Based upon the design we recovered, we can generate a new, better (and hopefully cleaner) design.

First things first, we can see that all methods that extend from the AbstractXYItemRenderer implement the XYItemRenderer interface, that is also implemented by their base class. From the Liskov Substitution Principle [15] and the basic rules of inheritance, we know that it is not required for derived classes to also implement the interface that was implemented by the base class. Even stronger, we know that all of the functions that are required by this interface are implemented in the derived classes, because they are available in the base class. This is why we severed the implementation link of all classes that inherit from the AbstractXYItemRenderer.

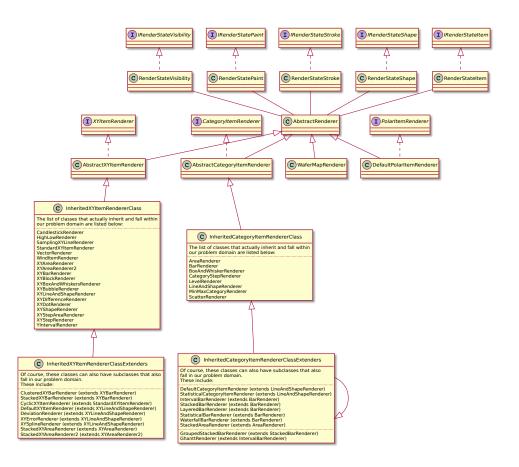


Figure 5: An UML diagram, showing how we see the design. Image created with [11]. A bigger version can be found in *attachment 4*.

Unfortunately, without crowding too much of the class diagram, we didn't add all functions that are used in each class. If we would have done that, it would become clear that the AbstractRenderer is, in fact, a god class. Split Up God Class (9.3 from [13]) tells us it is optimal to split up a class that holds too many functionalities, which is the case for the AbstractRenderer.

From the comments in the code of the AbstractRenderer, we found that it had thirteen main functionalities, split up in sections: Series Visibility, Series Visibility in Legend, Item Label Visibility, Paint, Fill Paint, Outline Paint, Item Label Paint, Stroke, Outline Stroke, Shape, Item Label Font, Positive Item Label Position and Negative Item Label

Position. Upon inspection, we found that not all extending classes used all these functions, which was an additional sign for us to split them up this way. We identified five categories from the original thirteen sections: Visibility, Paint, Stroke, Shape and Item. Each of these categories are identified with the RenderState*-classes and their respective interfaces.

4.3 Management

4.3.1 Actual Progress

As was mentioned in section 2.2, we were not able to hold ourselves to the original planning of Fig. 1 and Fig. 2. This was mainly due to deadlines of other projects getting in the way and everything being due in the same week.

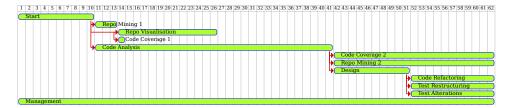


Figure 6: Actual Gantt chart for the Refactoring of JFreeChart. Image made with [11].

The Code Analysis task was stretched thin over 31 days, allowing us to do a little bit here and there once we found the time. Repo Mining and Code Coverage were split into multiple tasks, the first around the deadline of the previous report and the second around the time of the actual Design phase.

When looking back at the original Gantt chart, it's easy to identify a waterfall structure over the overall span of our project. And, besides the fact that this was an incredibly optimistic view on the project, we're glad we decided to work in an Agile manner for the actual refactoring. This way of working happened automatically, because we wanted to Always have a Running Version (7.5 from [13]).

This explains the recurrence of both the *Repo Mining* and *Code Coverage* tasks and also why, the second time they came around, these tasks span over the remainder of the project. At every new commit of main importance, we compared the new coverage and analyzed our repository again in CodeScene,

making sure everything went as expected.

Testing (both *Test Restructuring* and *Test Alterations*) went hand-inhand with the *Code Refactoring* task. Because of our way of making sure that everything still worked and no tests failed (6.1, 6.3 and 7.6⁸ from [13]), some changes in the *Code Refactoring* also impacted these tasks.

4.3.2 Maintaining the Project

Of course, refactoring is not necessarily a guarantee for success. It has to be logical, sensible and maintainable long after the refactoring process is finished. The latter is definitely the case for our new design.

The AbstractRenderer in our new design is no longer a God Class, but acts like a simple parent for all renderers. If you want to give them all some new functionality, you no longer have to search its previously massive file, but instead, you can add a new (or adapt an existing) RenderState class and/or interface. This way, all renderers became more modular and easier to maintain, while we Conserve Familiarity (7.11 from [13]).

4.4 Refactoring

The refactoring process itself can contain a lot of different aspects. As far as the plot package is concerned, we would have liked to *Transform Conditionals to Polymorphism* (10 from [13]), but unfortunately for us, these patterns were not applicable⁹. So instead, we tried to reduce the cyclomatic complexity of the XYPlot and the CategoryPlot classes.

As for the AbstractRenderer, we explained earlier in this document (see section 4.2) how we could refactor this class.

5 Preserved Behaviour

Of course, in order to be able to say that our refactoring process was effective, we must compare our results to the original source code. While tools like iClones [8] automatically come bundled with a version comparison, others, unfortunately, do not. This is why, for this phase of the project, we decided to jump back and forth to the original version of our project and bundle all of our findings below.

⁸Test the Interface, not the Implementation (6.4) also applies, mainly because this can be implicit due to refactoring. If we refactor some functionality and the tests keep working, they most definitely do not test the implementation.

⁹Which is a good thing for the official maintainers of JFreeChart.

5.1 Test Coverage (Cobertura)

As we described in section 3.3, we've been using the tests from JFreeChart. As you can see, our project still passes on all of them, meaning that we (at least) provide the same functionality as when we started (6.1 and 7.6 from [13]).

Taking a look at the code coverage reports from Cobertura, we can clearly see that we have some subtle differences. These changes can be either positive (the percentages went up) or negative (they went down). See attachments 1 and 2.

For the positive changes in these reports, we know they are a good thing. Generally, this implies the refactoring we've done caused the tests to cover more code, giving us the information that there is more code that has passed the tests.

The negative changes on the other hand can also be seen as favorable. The main reason for this is because we removed some lines of code from these files and placed them elsewhere, while the existing covered functionality remained.

5.2 Hotspots (CodeScene)

At the beginning of our project, CodeScene gave us about 5 percent in *Red Hotspots*. These refer to the complexity of the code, internal coupling, refactoring targets... Our refactoring process allowed this number to drop to about 2.8%.

This means that, even though we now have some *High-Risk Commits*, our refactored project is overall better and cleaner designed.

As said previously (in section 4.4), we tried our best in reducing the overall cyclomatic complexity of the project (mainly the plot package). But for the most part, this isn't the way to go. Refactoring because of refactoring is bad practice if it doesn't optimize the overall structure of the system.

This is why we went looking for duplicate code and features that could be extracted to other places. Overall, we tried to reduce the complexity and coupling of the original system.

When comparing attachment 12 to attachment 22, you can clearly see that more classes are identified as refactoring targets. Seeing as we did not change any code in these classes, we deduce that CodeScene identifies these targets percentage-wise and that our overall percentage must have dropped. The same can be said when comparing the overviews of both the refactoring

targets (attachment 11 to attachment 21) and the hotspots (attachment 8 to attachment 19). Although, in the latter comparison, we clearly have smaller orbs to compare, meaning the hotspot-percentage went down.

In attachment 23, you can find that the AbstractRenderer is a refactoring target no more.

5.3 Code Smells (SonarQube)

As discussed in section 3.5, we tried identifying our code smells using Sonar-Qube. When we take a look at the general results (which can be seen in attachment 6) and lay them next to those of our new system (as in attachment 7), we see our debt 10 and our duplication percentage went down.

As for all other metrics, those all remained the same, a sign that we purely redesigned our system instead of us trying to fix all issues.

6 Further Work

As with any software project, it is perfectly possible to keep on being fixated on small, unimportant details. This is why it is important to retain a clear image of the problem at hand (see section 1.1).

The main focus of this project was to refactor so that the feature of allowing each point to have another shape can be easily implemented. Thus, we focused our attention on the AbstractRenderer and plot package, but there is more to JFreeChart. Possible further work includes the refactoring of other aspects of the code, so there are more features to be added easily.

 $^{^{10}}$ The estimated time to fix all code smells.

References

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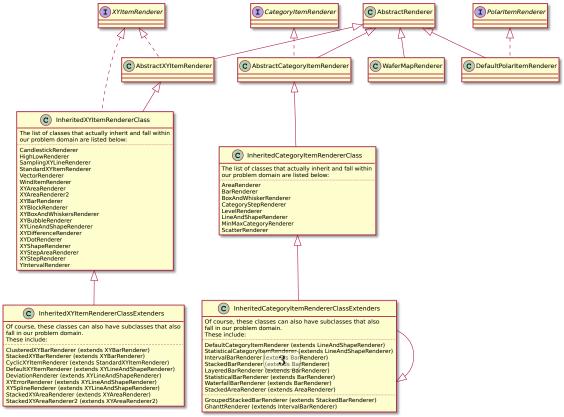
Attachments

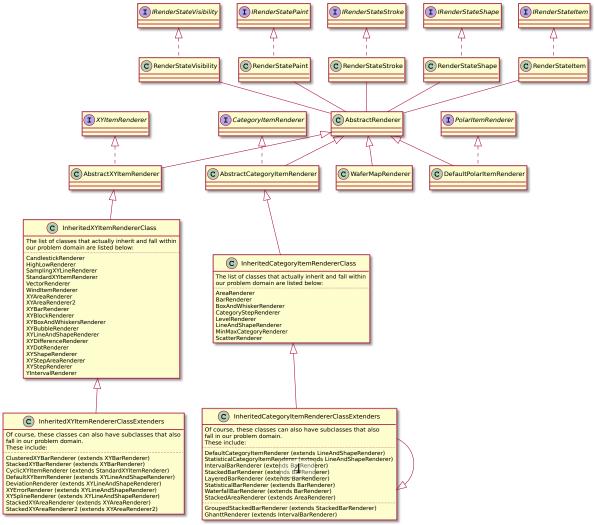
On the following pages, we've included a set of screenshots from CodeScene that are referred to in the previous sections. The attachment number is overlayed over the image.

Packages	Coverage Report - All Packages					
All org.jfree.chart	Package /	# Classes	Line Coverage	Branch Coverage	Complexity	
org.jfree.chart.annotations	All Packages	658	57% 29768/51388	46% 9864 <mark>/21320</mark>	2.67	
org,jfree.chart.axis	org.jfree.chart	25	50% 1711/3418	36% 4 <mark>32/1191</mark>	2.474	
org,jfree.chart.block	org.jfree.chart.annotations	20	59% 830/13 <mark>95</mark>	52% 209/400	2.389	
<u>org.jfree.chart.date</u>	org.jfree.chart.axis	47	58% 3144/5 <mark>392</mark>	43% 978/2252	3.025	
org.jfree.chart.editor	org.jfree.chart.block	21	70% 873/1236	60% 314/516	2.81	
org.jfree.chart.encoders	org,jfree.chart.date	3	41% 96/230	24% 41/168	2.94	
org.jfree.chart.entity org.jfree.chart.event	org.jfree.chart.editor	12	0% 0/839	0% 0/218	2.098	
org.jfree.chart.imagemap	org.jfree.chart.encoders	6	0% 0/90	0% 0/6	1.212	
org.jfree.chart.labels	org,jfree.chart.entity	14	38% 1 <mark>68/436</mark>	29% 46/154	2.071	
org.jfree.chart.needle	org.jfree.chart.event	19	74% 47/63	N/A N/A	1	
org.jfree.chart.panel	org.jfree.chart.imagemap	7	51% 42/81	64% 22/34	1.944	
org,jfree.chart.plot	org.jfree.chart.labels	36	59% 580/976	45% 163/35B	2.237	
org.jfree.chart.plot.dial	org.jfree.chart.needle	10	31% 124/392	34% 51/148	2.703	
org.jfree.chart.renderer	org.jfree.chart.panel	3	12% 34/267	3% 6/154	3.821	
org,jfree.chart.renderer.category ▼	org.jfree.chart.plot	45	69% 6861/9924	56% 2287/4 <mark>074</mark>	2.781	
All Packages	org.jfree.chart.plot.dial	18	59% 806/1357	61% 202/33 <mark>0</mark>	1.95	
	org.jfree.chart.renderer	15	63% 923/144 <mark>9</mark>	50% 323/638	2.462	
Classes	org.jfree.chart.renderer.category	27	55% 2035/3 <mark>689</mark>	36% 6 <mark>17/1698</mark>	3.049	
	org.jfree.chart.renderer.xy	44	41% 222 <mark>3/5353</mark>	28% 700/2425	3.072	
AbstractAnnotation (77%)	org.jfree.chart.resources	1	0% 0/3	N/A N/A	1	
AbstractBlock (88%)	org.jfree.chart.text	9	75% 489/647	53% 158/ <mark>2</mark> 96	3	
AbstractCategoryItemLabelGenerator (87%) AbstractCategoryItemRenderer (51%)	org.jfree.chart.title	10	58% 702/11 <mark>99</mark>	38% 191/492	2.744	
AbstractDataset (79%)	org,jfree.chart.ui	24	30% 223/721	33% 112/338	2.554	
AbstractDialLayer (73%)	org.jfree.chart.urls	13	78% 256/325	64% 96/148	3.143	
AbstractIntervalXYDataset (100%)	org.jfree.chart.util	32	48% 773/1608	40% 3 <mark>18/784</mark>	3.605	
AbstractObjectList (89%)	org.jfree.data	27	80% 884/1096	75% 399/530	2.811	
AbstractOverlay (52%)	org.jfree.data.category	7	81% 325/400	66% 152/230	2.882	
AbstractPieltemLabelGenerator (96%)	org.jfree.data.function	5	80% 62/77	58% 14/24	1.92	
AbstractPieLabelDistributor (100%) AbstractRenderer (82%)	org.jfree.data.gantt	6	66% 307/462	58% 98/168	2.022	
AbstractSeriesDataset (100%)	org.jfree.data.general	26	72% 957/1312	67% 483/714	3.244	
AbstractXYAnnotation (41%)	org.jfree.data.io	1	0% 0/57	0% 0/20	2.667	
AbstractXYDataset (100%)	org.jfree.data.jdbc	3	0% 0/245	0% 0/131	4.452	
AbstractXYItemLabelGenerator (80%)	org.jfree.data.json	1	0% 0/70	0% 0/20	4.5	
AbstractXYItemRenderer (42%)	org.jfree.data.json.impl	5	0% 0/185	0% 0/111	5.722	
AbstractXYZDataset (16%)	org.jfree.data.resources	6	16% 3/18	N/A N/A	1	
Align (0%)	org.jfree.data.statistics	18	75% 1033/1371	61% 394/63 <mark>8 394/63</mark> 8	2.54	
Annotation (N/A) AnnotationChangeEvent (80%)	org.jfree.data.time	27	64% 1604/2489	49% 481 <mark>978</mark>	2.373	
AnnotationChangeListener (N/A)	org.jfree.data.time.ohlc	4	67% 105/155	66% 33/50	1.854	
ApplicationFrame (0%)	org.jfree.data.xml	9	0% 0/213	0% 0/56	2.087	
ArcDialFrame (62%)	org.jfree.data.xy	52	72% 1548/2148	65% 544/828	2.063	
AreaRenderer (32%)	Report generated by Cobertura 1.9.4.1 on 5/17/19 2:56 PM.					
AreaRendererEndType (100%)	Report generated by Cobertala 1.5.4.1 on 3/17/13 2.50 PW.					
Args (80%)						
Arrangement (N/A) ArrayUtils (26%)						
ArrowNeedle (30%)						
AttrStringUtils (2%)						
AttributedStringUtils (85%)						
<u>Axis</u> (74%)						
AxisChangeEvent (100%)						
AxisChangeListener (N/A)						
AxisCollection (90%) AxisEntity (21%)						
AxisLabelLocation (100%)		(1)				
AxisLocation (27%)						
AxisSpace (63%)						
AxisState (59%)						
D-D-1-1 AVA	II.					

BarPainter (N/A)

Packages	Coverage Report - All Packages				
All org.jfree.chart	Package /	# Classes	Line Coverage	Branch Coverage	Complexity
org.ifree.chart.annotations	All Packages	668	58% 29925/5 <mark>1394</mark>	46% 9894 <mark>21312</mark>	2.665
org.jfree.chart.axis	org.jfree.chart	25	50% 1711/ <mark>3418</mark>	36% 4 <mark>32/1191</mark>	2.474
org.jfree.chart.block	org,jfree.chart.annotations	20	59% 830/13 <mark>95</mark>	52% 209/ <mark>400</mark>	2.389
org.jfree.chart.date	org,jfree.chart.axis	47	58% 3151/5 <mark>3</mark> 92	43% 981/2252	3.025
org.jfree.chart.editor	org,jfree.chart.block	21	70% 873/1236	60% 314/516	2.81
org.jfree.chart.encoders	org,jfree.chart.date	3	41% 9 <mark>6/230</mark>	24% 41/168	2.94
org.jfree.chart.entity	org,jfree.chart.editor	12	0% 0/839	0% 0/218	2.098
org.jfree.chart.event	org.jfree.chart.encoders	6	0% 0/90	0% 0/6	1.212
org,jfree.chart.imagemap org,jfree.chart.labels	org,jfree.chart.entity	14	38% 168/436	29% 46/154	2.071
org,jfree.chart.needle	org,jfree.chart.event	19	74% 47/63	N/A N/A	1
org.jfree.chart.panel	org,jfree.chart.imagemap	7	51% 42/ <mark>8</mark> 1	64% 22/34	1.944
org.jfree.chart.plot	org.jfree.chart.labels	36	56% 582/1 <mark>030</mark>	39% 163/408	2.349
org.ifree.chart.plot.dial	org.jfree.chart.needle	10	31% 124/392	34% 51/148	2.703
All Packages	org.jfree.chart.panel	3	12% 34/267	396 6/154	3.821
All Fuoluges	org,jfree.chart.plot	45	69% 6864/988 <mark>2</mark>	56% 2268/4024	2.747
Classes	org.jfree.chart.plot.dial	18	59% 806/1357	61% 202/330	1.95
Classes	org.jfree.chart.renderer	25	68% 1043/1519	56% 359/634	1.976
AbstractAnnotation (77%)	org.jfree.chart.renderer.category	27	55% 2039/3690	36% 617/1694	3.449
AbstractBlock (88%)	org,jfree.chart.renderer.xy	44	42% 2244/5276	29% 710/2425	3.262
AbstractCategoryItemLabelGenerator (87%)	org,jfree.chart.resources	1	0% 0/3	N/A N/A	1
AbstractCategoryItemRenderer (52%)	org.jfree.chart.text	9	75% 489/647	53% 158/296	3
AbstractDataset (79%) AbstractDialLayer (73%)	org.jfree.chart.title	10	58% 702/1199	38% 191/492	2.744
AbstractIntervalXYDataset (100%)	org.jfree.chart.ui	24	30% 223/721	33% 112/338	2.554
AbstractObjectList (89%)	org.jfree.chart.urls	13	78% 256/325	64% 96/148	3.143
AbstractOverlay (52%)	org.jfree.chart.util	32	48% 773/1608	40% 318/784	3.605
AbstractPieltemLabelGenerator (96%)	org.jfree.data	27	80% 884/1096	75% 399/530	2.811
AbstractPieLabelDistributor (100%)	org,jfree.data.category	7	81% 325/400	66% 152/230	2.882
AbstractRenderer (92%)	org.jfree.data.function	5	80% 62/77	58%	1.92
AbstractSeriesDataset (100%)	org.jfree.data.gantt	6	66% 307/462	58% 98/168	2.022
AbstractXYAnnotation (41%) AbstractXYDataset (100%)	org.jfree.data.general	26	72% 957/1312	67% 483/714	3.244
AbstractXYItemLabelGenerator (80%)	org.jfree.data.io	1	0% 0/57	0% 0/20	2.667
AbstractXYItemRenderer (52%)	org.jfree.data.jdbc	3	0% 0/245	0% 0/131	4.452
AbstractXYZDataset (16%)	org.jfree.data.json	1	0% 0/70	0% 0/20	4.5
<u>Align</u> (0%)	org.jfree.data.json.impl	5	0% 0/185	0% 0/111	5.722
Annotation (N/A)	org.jfree.data.resources	6	16% 3/18	N/A N/A	1
AnnotationChangeEvent (80%)	org.jfree.data.statistics	18	75% 1035/1371	61% 394/63B	2.54
AnnotationChangeListener (N/A)	org.jfree.data.time	27	64% 1604/2459	49% 481 <mark>978</mark>	2.373
ApplicationFrame (0%) ArcDialFrame (62%)	org.jfree.data.time.ohlc	4	67% 105/155	66% 33/50	1.854
AreaRenderer (32%)	org.jfree.data.xml	9	0% 0/213	0% 0/56	2.087
AreaRendererEndType (100%)	org.jfree.data.xy	52	72% 1548/2148	65% 544/828	2.063
Args (80%)	<u> </u>				
Arrangement (N/A)	Report generated by Cobertura 1.9.4.1 on 5/29/19 1:20 PM.				
ArrayUtils (26%)					
ArrowNeedle (30%)					
AttrStringUtils (2%)					
AttributedStringUtils (85%)		(2)			
Axis (74%) AxisChangeEvent (100%)					
AxisChangeListener (N/A)					
AxisCollection (90%)					
AxisEntity (21%)					





```
if (!(obj instanceof RenderStateShape)) {
    RenderStateShape that = (RenderStateShape) obj;
@Override
public int hashCode() {
    int result = 37;
                                                 5
```



Reliability Measures



Security Measures



28
Security Hotspots @

Maintainability Measures





Coverage Measures



2.2k

Duplications Measures

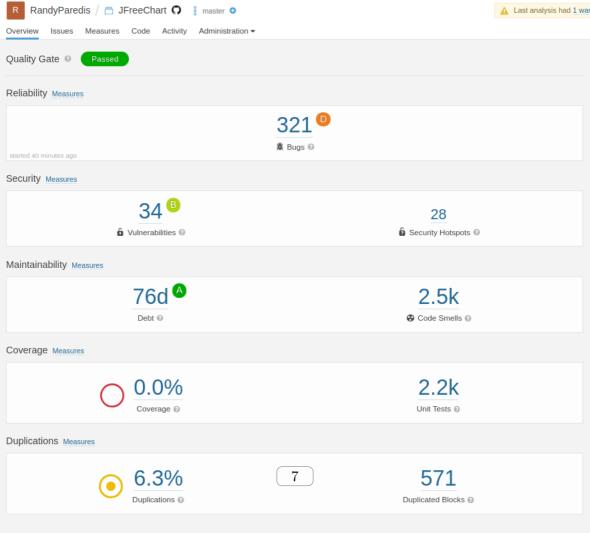


6.9%



604

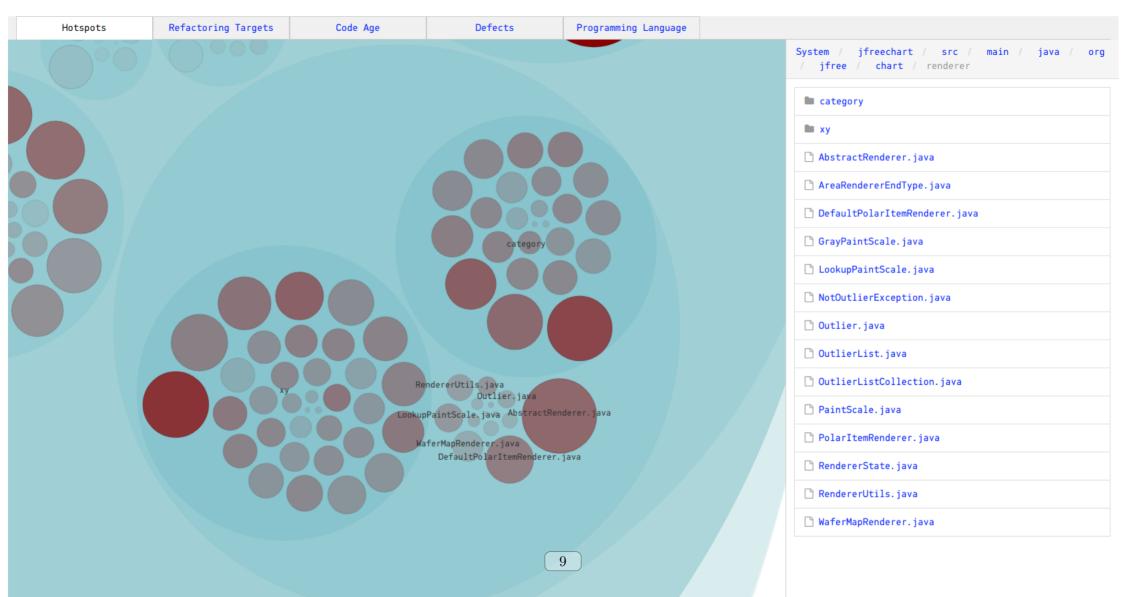
Duplicated Blocks



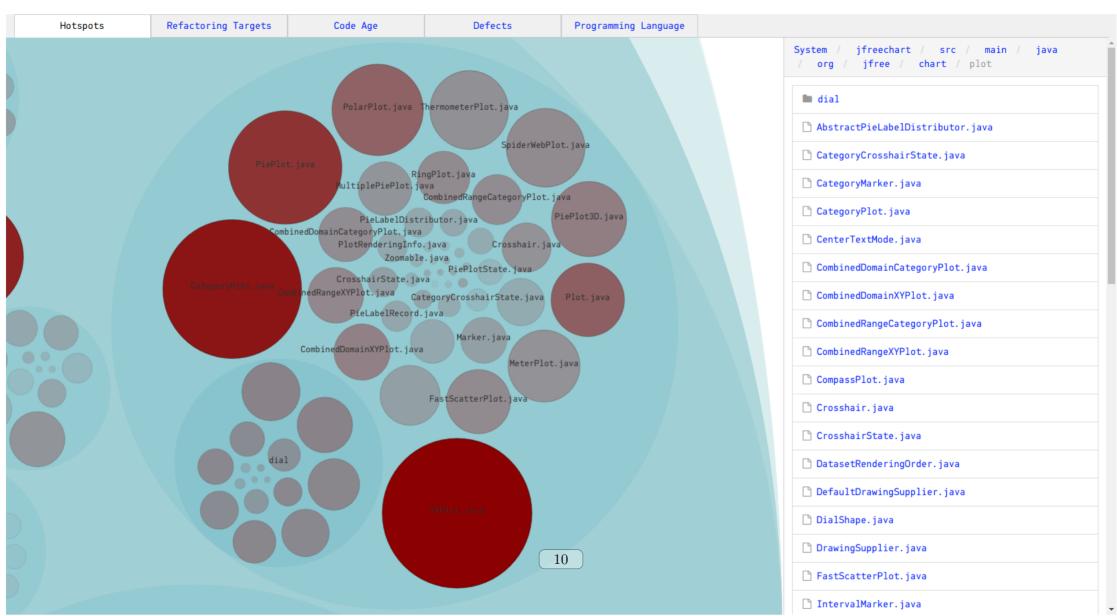
Hotspots identify the modules with most development activity -- often technical debt. €



Hotspots identify the modules with most development activity -- often technical debt. 🚼



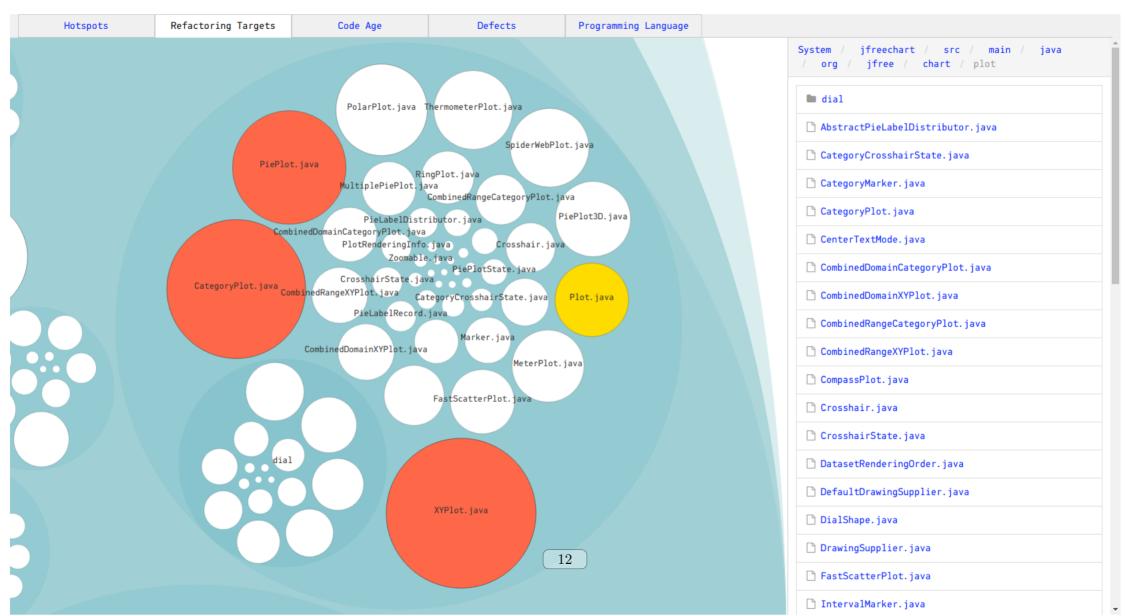
Hotspots identify the modules with most development activity -- often technical debt. 😷



Prioritize improvements to the highlighted files. Red is most serious. 🛨



Prioritize improvements to the highlighted files. Red is most serious. 🚼



Refactoring Targets

X-Ray

Prioritize improvements to these files since they have the highest technical debt interest rate.

jfreechart/src/main/java/org/jfree/chart/plot/XYPlot.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/CategoryPlot.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/PiePlot.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/renderer/xy/AbstractXYItemRenderer.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/renderer/category/AbstractCategoryItemRenderer.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/Plot.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/plot/PolarPlot.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/renderer/xy/XYLineAndShapeRenderer.java	X-Ray
jfreechart/src/main/java/org/jfree/chart/axis/ValueAxis.java	X-Ray
jfreechart/src/test/java/org/jfree/chart/plot/XYPlotTest.java	X-Ray

13

jfreechart/src/main/java/org/jfree/chart/axis/CategoryAxis.java

jfreechart/src/main/java/org/jfree/chart/renderer/category/BarRenderer.java

X-Ray File Results							
Projects / jfreechart / Files / jfreechart/src/main/java/org/jfree/chart/plot/XYPlot.java							
Hotspots Internal Temporal Coupling Structural Recommendations							
	⇔ Change Frequency	<pre></pre>	▼ Cyclomatic Complexity				
equals	7	206	112	<u>₩</u>			
draw	6	245	45	<u>₩</u>			
drawQuadrants	2	106	24	<u>₩</u>			
getDataRange	3	95	20	<u>₩</u>			
render	5	83	18	<u>₩</u>			
drawRangeGridlines	3	39	13	<u>₩</u>			
clone	6	68	12	<u>₩</u>			
drawDomainGridlines	2	37	11	<u>₩</u>			
getLegendItems	1	30	11	<u>₩</u>			
clearDomainMarkers	2	45	10	<u>₩</u>			
clearRangeMarkers	2	45	10	<u>₩</u>			
removeRangeMarker	5	31	9	<u>₩</u>			
readObject	3	55	9	<u>₩</u>			
removeDomainMarker	3	29	9	<u>₩</u>			
drawAxes	1	73	9	<u>✓</u>			
addDomainMarker	4	38	8	<u>₩</u>			
setRangeAxis	2	36	8	<u>₩</u>			
addRangeMarker	2	35	8	<u>₩</u>			
zoomDomainAxes	3	35	7	<u>₩</u>			
zoomRangeAxes	3	35	7	<u>✓</u>			
setRangeAxisLocation	2	23	7	<u>₩</u>			
setDomainAxisLocation	2	23	7	<u>~</u>			
calculateDomainAxisSpace	1	36	7	<u>~</u>			
calculateRangeAxisSpace	1	35	7	<u>~</u>			
checkAxisIndices	1	19	7	<u></u> ⟨/>			
drawDomainMarkers	0	23	7	<u></u> >			
drawRangeMarkers	0	22	7	<u> </u> ✓/>			
setDomainAxis	2	23	6	<u>₩</u>			
XYPlot	7	96	5	<u>₩</u>			
getDatasetsMappedToDomainAxis	4	18	5	<u>₩</u>			
getDatasetsMappedToRangeAxis	4	18	5	<u>₩</u>			
panDomainAxes	3	15	5	<u>✓</u>			
setRenderer	2	23	5	<u></u> >			
panRangeAxes	2	15	5	<u>✓</u>			
getDomainMarkers	0	17	5	<u></u> >			
getRangeMarkers	0	17	5	<u>✓</u>			
removeAnnotation	5	12	4	<u> </u>			
getDomainAxis	1	14	4	<u> </u> ✓/>			
getRangeAxis	1	14	4	<u> </u>			
getRendererForDataset	1	11	4	<u></u> ⟨/>			
getIndexOf	1	9	4	<u></u> ⟨/>			
indexOf	1	814	4	<u>₩</u>			
getQuadrantPaint	1	7	4	<u>₩</u>			

Projects / jfreechart / Files / jfreechart/src/main/java/org/jfree/chart/plot/CategoryPlot.java Hotspots Internal Temporal Coupling Structural Recommendations

	⇔ Change Frequency	<pre></pre>	→ Cyclomatic Complexity	
equals	6	180	101	<u>~</u>
draw	9	211	34	<u>~</u>
drawRangeGridlines	4	43	15	<u>₩</u>
render	2	60	13	<u>₩</u>
drawAxes	1	82	13	<u></u> ⟨/>
clone	5	65	12	<u>₩</u>
clearDomainMarkers	1	49	10	<u></u> ⟨/>
clearRangeMarkers	1	49	10	<u></u> ⟨/>
removeRangeMarker	5	29	9	<u>₩</u>
removeDomainMarker	3	28	9	<u>₩</u>
checkAxisIndices	0	24	9	<u> </u> >
readObject	4	41	8	<u> </u> >
addDomainMarker	4	36	8	<u> </u> >
addRangeMarker	2	34	8	<u> </u> >
calculateDomainAxisSpace	1	43	8	<u> </u> >
zoomRangeAxes	3	35	7	<u> </u> >
setDomainAxisLocation	2	23	7	<u> </u>
setRangeAxisLocation	2	21	7	<u> </u> >
calculateRangeAxisSpace	1	33	7	<u>~</u>
drawDomainGridlines	1	24	7	<u>~</u>
datasetsMappedToDomainAxis	4	22	6	<u>~</u>
setRangeAxis	3	23	6	<u>~</u>
setRenderer	2	26	6	<u>~</u>
setDomainAxis	2	23	6	<u>~</u>
getLegendItems	2	17	6	(/>
CategoryPlot	9	93	5	<u> </u>
datasetsMappedToRangeAxis	3	19	5	<u>~</u>
getDataRange	1	21	5	<u>₩</u>
panRangeAxes	1	18	5	<u>₩</u>
getRendererForDataset	1	11	5	<u>₩</u> <>
drawRangeMarkers	0	19	5	<u>₩</u>
drawDomainMarkers	0	19	5	∠

17 0 17 </> 13 <u>✓</u> </> 4 9 4 <u>✓</u> ⟨/> 14 <u>✓</u> </> 1415 4 1 </> 1 14 <u>✓</u> </>

getDomainMarkers ${\tt getRangeMarkers}$

removeAnnotation getDomainAxisIndex getDomainAxis getRangeAxis ${\tt getCategoriesForAxis}$

Projects / jfreechart / Files / jfreechart/src/main/java/org/jfree/chart/plot/PiePlot.java

Hotspots Internal Temporal Coupling Structural Recommendations

⇒ Function	Change Frequency		Cyclomatic Complexity	
equals	7	172	99	<u>✓</u>
drawItem	5	83	16	<u>✓</u>
drawPie	5	125	14	<u>~</u>
drawSimpleLabels	5	82	11	<u>✓</u>
getLegendItems	4	62	10	✓
lookupSectionPaint	5	42	8	<u>✓</u>
clone	3	35	7	✓
drawLabels	4	61	6	<u>₩</u> ⟨/>
draw	4	57	6	<u>✓</u>
lookupSectionOutlineStroke	3	29	6	<u>✓</u>
lookupSectionOutlinePaint	3	29	6	∠
getArcCenter	0	42	6	∠
getMaximumExplodePercent	1	15	5	∠
getSectionKey	0	12	5	∠
drawLeftLabels	7	47	4	∠
drawRightLabels	6	49	4	✓/>
drawLeftLabel	3	43	4	✓/>
drawRightLabel	1	44	4	∠
setInteriorGap	1	13	4	∠
getArcBounds	1	20	3	<u>✓</u>
getExplodePercent	1	6 10	3	<u>✓</u>
PiePlot	8	59	2	<u>✓</u>

drawRangeLine

 ${\tt calculateRangeMarkerTextAnchorPoint}$

Projects / jfreechart / Files / jfreechart/src/main/java/org/jfree/chart/renderer/xy/AbstractXYItemRenderer.java

Hotspots Internal Temporal Coupling Structural Recommendations

Hotspots	Internal Temporal Coupling Structur	al Recommendations			
<pre>\$ Function</pre>		Change Frequency	<pre></pre>	→ Cyclomatic Complexity	
equals		5	45	25	<u>~</u>
drawRangeMark	ker	3	157	22	<u>~</u>
drawDomainMar	rker	3	157	22	<u> </u> ✓/>
findRangeBour	nds	4	39	12	<u>₩</u>
getLegendItem	π	2	51	9	<u>~</u>
findDomainBou	unds	3	21	8	<u>₩</u>
getLegendItem	ทร	0	21	7	<u> ~</u>
addEntity		3	28	5	<u>~</u>
updateCrossha	airValues	4	27	4	<u> ~/> </u>
addAnnotation	n	4	21	4	<u> ~/> </u>
drawDomainLir	ne	3	28	4	<u> ~/> </u>
drawAnnotatio	ons	2	22	4	

17 27

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 ${\tt calculateDomainMarkerTextAnchorPoint}$

Projects / jfreechart / Files / jfreechart/src/main/java/org/jfree/chart/renderer/category/AbstractCategoryItemRenderer.java

Hotspots Interna	l Temporal Coupling Structural Rec	ommendations			
<pre>\$ Function</pre>			<pre>\$ Complexity/Size</pre>	→ Cyclomatic Complexity	
equals		4	47	23	<u>~</u>
drawRangeMarker		4	163	22	<u>~</u>
clone		4	71	16	<u>₩</u> ⟨/>
getLegendItems		2	33	12	<u>₩</u> ⟨/>
drawDomainMarker		3	72	9	<u>₩</u> ⟨/>
getLegendItem		1	44	9	<u>₩</u> ⟨/>
findRangeBounds		3	23	8	<u> </u>
addEntity		1	31	6	<u> ✓ </u>
addItemEntity		3	20	4	<u> </u>
initialise		2	29	4	<u> ✓ </u>
drawDomainGridline		1	32	4	<u> </u>
drawRangeLine		1	27	4	<u> ✓ </u>
calculateRangeMarkerTex	tAnchorPoint	1	18 16	3	<u>₩</u>

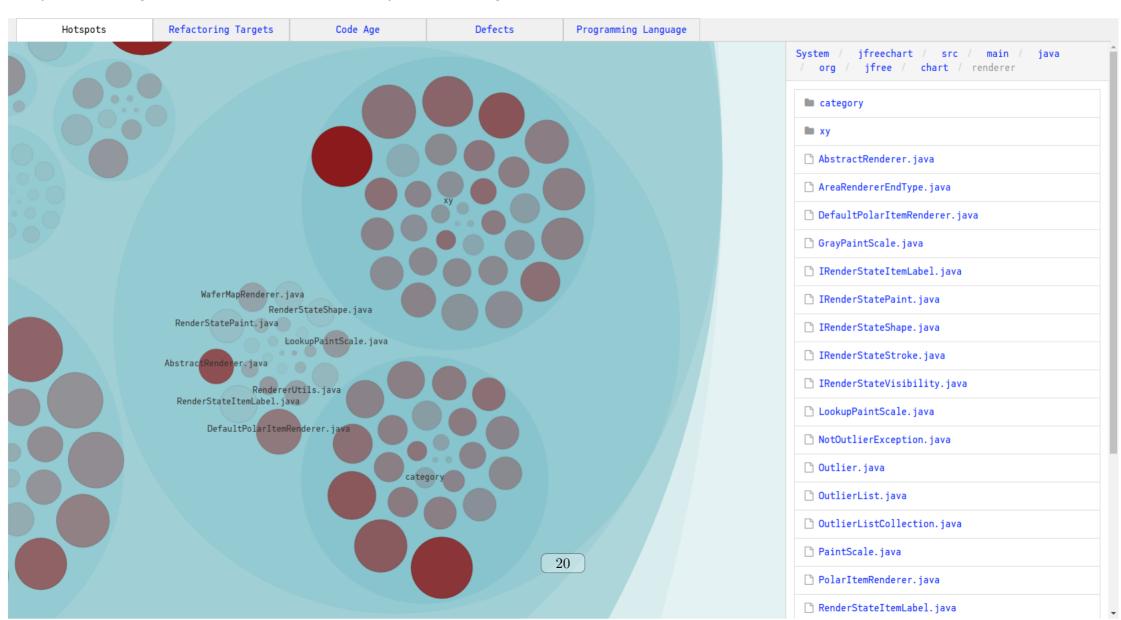
15

3

Hotspots identify the modules with most development activity -- often technical debt. 🛨



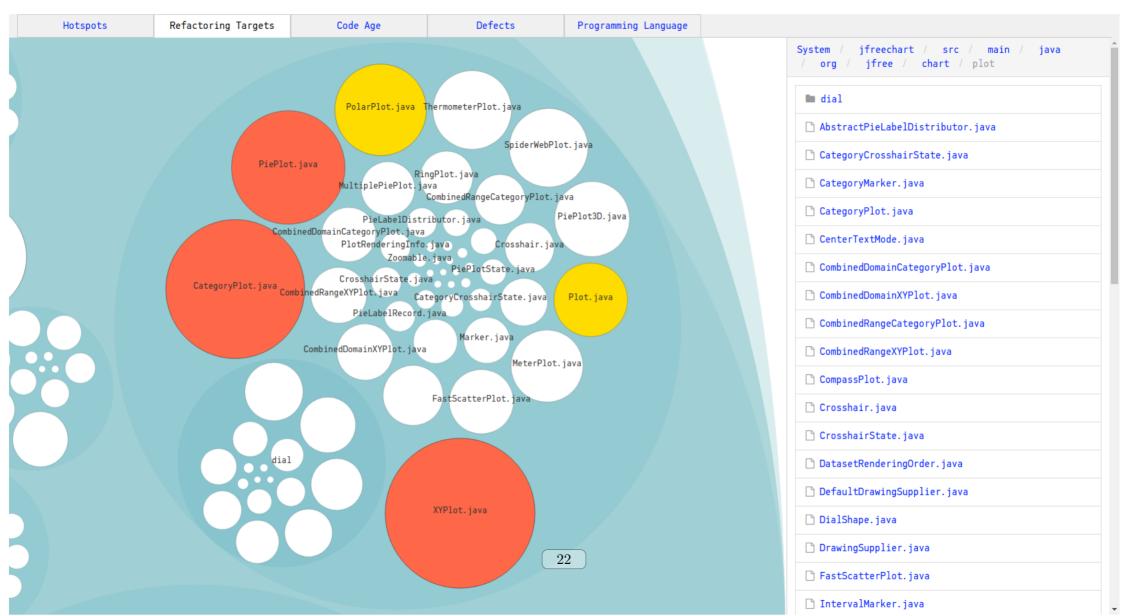
Hotspots identify the modules with most development activity -- often technical debt. lacktriangle



Prioritize improvements to the highlighted files. Red is most serious. 🛟



Prioritize improvements to the highlighted files. Red is most serious. lacktriangledown



Prioritize improvements to the highlighted files. Red is most serious. 🚼

