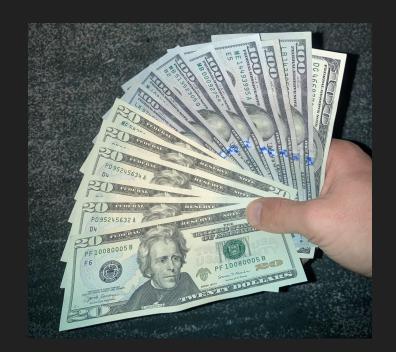
How can you make money with Fantasy Football?

By Rane Najera

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The Problem

Legal Sports gambling, specifically online sports betting, is one of the fastest growing markets globally:

 Expected to grow from \$70 billion to over \$140 billion by 2028

 Online betting growing at a +40% rate,
Goldman and Sachs predict this trend to continue annually for the next decade

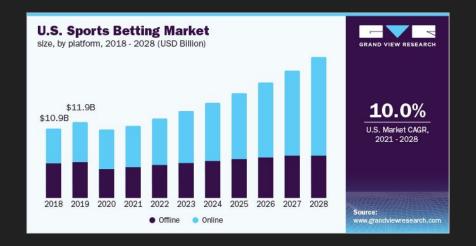


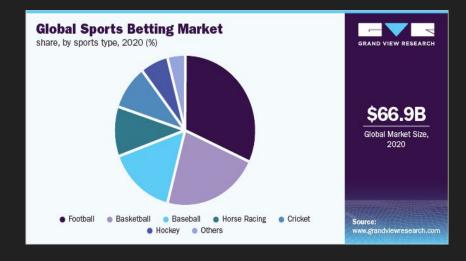
The Problem

Need for accurate sports predictions is at an all time high, and the market is growing at an exponential rate

The most popular sport for sports betting, and the one that has the most potential to capitalize on:

Football





The Solution

 Predict Fantasy Football Points, using 3 different models, for each of the 4 offensive positions, and find the most accurate model





Use the best models to predict Fantasy
Points for each player at each position

Win your fantasy league

Who Would Be Interested In This?

TV!

yahoo!





APPS!







and MORE!



Who Would Be Interested In This?

Anyone who is a Football fan!



Model Accuracy

When tested versus a basic model, my models performed better at every position, by an average of (+31.54%):

• QB: +28.61%

WR: +35.24%

RB: +21.93%

• TE: +40.37%

 Model able to predict a player's weekly score between 1.72 - 4.24 points a week on average

Points the model was off on average per season:



■ **QB**: 67.85

■ **WR**: 39.07

■ **RB**: 46.49

■ **TE:** 27.47

Model Metrics

Model uses game data from 1 season prior to predict upcoming season

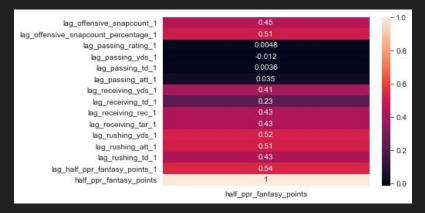
 Statistics that were most correlated to a specific position determined which variables to plug into the model

 Different players had different stats that were more or less important, depending on position

 Model used between 5-8 of those variables to predict a players finish

Important Variables for Each PositionWR



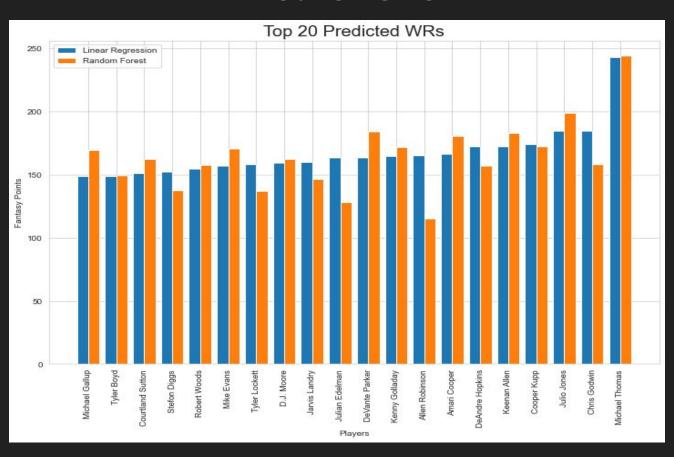


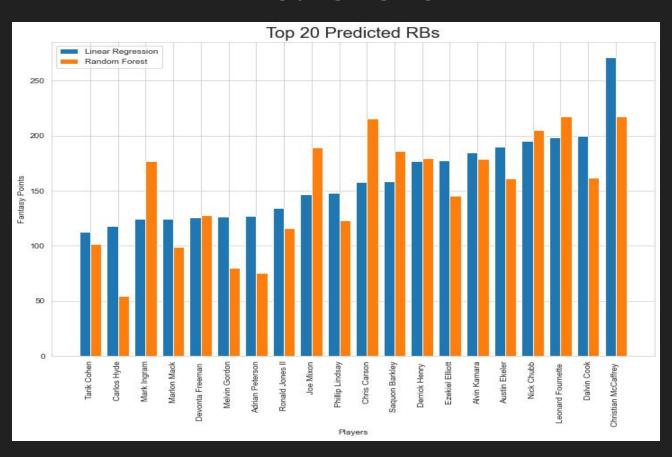
QB

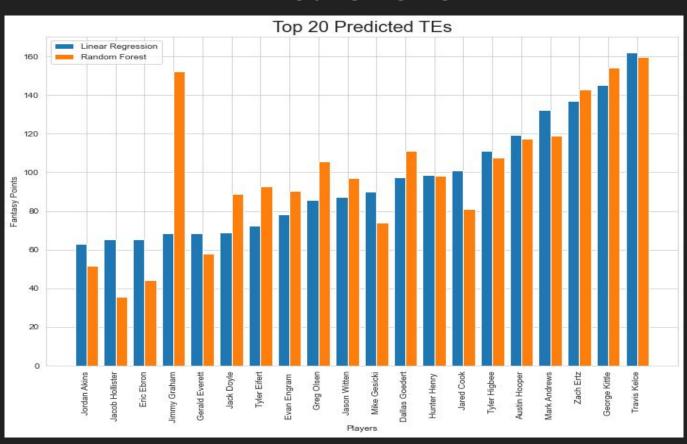
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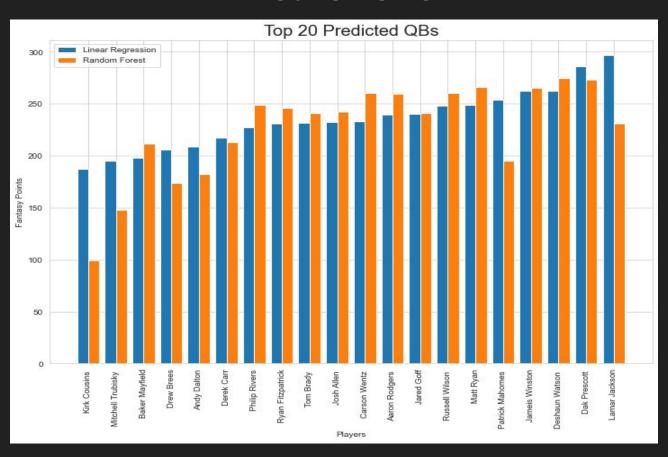
TE







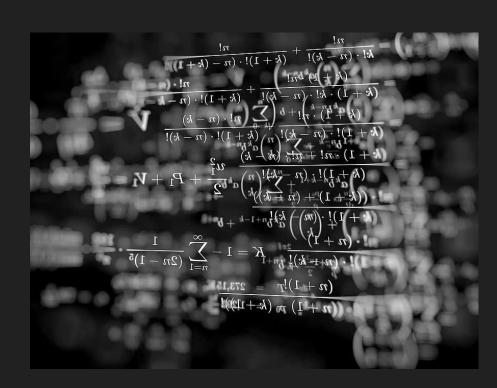




Recommendations for how to use

 Recommended to take the players season totals of points, and divide by the number of games played in a season (16), to get a starting base for a weekly score for fantasy

 There are many more variables to consider other than last seasons data to predict, so use this is a starting point



Conclusions

 Linear Regression Model performed the best for each of the 4 positions

 Model's do not account for rookies or players with very low previous data points Model's used only 1 year of stats and between 5-8 variables in models to predict

 By incorporating more years of data and increasing variables testing, can easily increase model accuracy even more



