```
class Atm:
     ownerName = None
     money = None
     def __init (self, ownerName, bal):
         self.ownerName = "Unknown"
         self.bal = 500
     def setName(self,ownerName):
         self.ownerName=ownerName
     def setBalance(self, bal):
         self.bal=bal
     def getName(self):
         return self.ownerName
     def getBalance(self):
         return self.bal
 owner1 = Atm("Unknown",500)
 owner1.setName("Adam")
 owner1.setBalance(7000)
 owner2 = Atm("Unknown",500)
 owner2.setName("Ben")
 owner2.setBalance(10000)
 print(owner1.getName(),"money balance is:",owner1.getBalance())
 print(owner2.getName(),"money balance is:",owner2.getBalance())
 Adam money balance is: 7000
 Ben money balance is: 10000
class Atm:
      ownerName = None
      money = None
      def __init__(self, ownerName, bal):
      self.ownerName = "Unknown"
      self.bal = 500
      def setName(self,ownerName):
      self.ownerName=ownerName
      def setBalance(self, bal):
      self.bal=bal
```

```
def getName(self):
return self.ownerName
```

def getBalance(self): return self.bal

owner1 = Atm("Unknown",500)
owner1.setName("Adam")
owner1.setBalance(7000)
owner2 = Atm("Unknown",500)
owner2.setName("Ben")
owner2.setBalance(10000)
print(owner1.getName(),"money balance is:",owner1.getBalance())
print(owner2.getName(),"money balance is:",owner2.getBalance())