

**Assignment 2****2023-June**Topic : **Automated Parking System**Group no : **MLB\_WD\_CSNE\_01.01\_10**Campus : **Malabe**Submission Date : **06/14/2023**

We declare that this is our own work and this Assignment does not incorporate without acknowledgment any material previously submitted by anyone else in SLIIT or any other university/Institute. And we declare that each one of us equally contributed to the completion of this Assignment.

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## **1) Requirements of the system**

- 1)The system should support various types of vehicles, including cars, motorcycles, and bicycles.
- 2)Store information about a vehicle, type, license, plate number, color and Provide methods to update vehicle information.
- 3)Store vehicle owner's (customer) details
- 4)When booking a parking slot user should fill in vehicle and customer details for the relevant vehicle.
- 5)When payment is made the system should be store customer details
- 6)Users should be able to pay for parking conveniently through various payment methods, including credit/debit cards, mobile payment apps, or pre-paid parking cards.
- 7)The system should provide secure and reliable payment processing to ensure user data and financial information are protected.
- 8)The payment details will be stored in the system.
- 9)A customer/user can visit the online automated parking system website/App.
- 10)A New user must register to the system and become registered to reserve the Parking slot.
- 11)Registered users can view the available parking slots.
- 12)Registered users can select and reserve the available parking slot.
- 13)When reserving a parking slot user should fill in vehicle details for the relevant vehicle.
- 14)Management can take reports on customers, vehicle and payment details.
- 15)The gates should be equipped with sensors to detect the presence of vehicles and prevent collisions.
- 16)The gates should be integrated with a reliable access control system to prevent unauthorized entry and exit.

- 17)The gates should be designed to accommodate high traffic volume during peak hours while maintaining optimal security and safety standards.
- 18)Staff members monitor the vehicle and parking space, maintain the vehicles if owner needs, handle the customer services and emergency.
- 19)Customer should enter the necessary personal information at the front gate.
- 20)In the front gate customer can get the parking slot number.
- 21)Customers can reserve a parking slot using mobile app, website or through customer service.
- 22)Unregistered customers should provide personal information relating to parking slot.
- 23)Unregistered customers should pay for parking slot at the exit gate.
- 24)Customers able to give feedback.

## 2) Classes

- Vehicle
- Payment
- Reservation
- Parking slot
- Entrance
- Exit
- Report
- Staff
- Unregistered customer
- Registered customer
- Customer
- feedback

## CRC cards

Class name : vehicle	
Responsibility	Collaborators
Store information about vehicles	
Update vehicle information	
Booking relevant parking spaces	Parking slot
Register the vehicle	customer

Class name : payment	
Responsibility	Collaborators
Store payment details	
Provide reliable payment methods	
Generate the time period	
Add payment details	customer, vehicle
Calculate payment	reservation, customer, vehicle

Class name : reservation	
Responsibility	Collaborators
Reservation history managements	
Check and record availability of parking slots	Parking slot

Class name : parking slot	
Responsibility	Collaborators
Manage parking traffic	
Check reserved parking slot	reservation

<b>Class name : entrance</b>	
<b>Responsibility</b>	<b>Collaborators</b>
Record entrance time	
Check type of vehicle	vehicle
Check reservation ID	reservation

<b>Class name : exit</b>	
<b>Responsibility</b>	<b>Collaborators</b>
Record exit time	
Check exiting vehicles	vehicle
Send waited time to the system	payment
Calculate fee	payment

<b>Class name : report</b>	
<b>Responsibility</b>	<b>Collaborators</b>
Take report on customer details	
Take report on vehicle details	
Take report on payment details	
Take report on reservation details	

<b>Class name : staff</b>	
<b>Responsibility</b>	<b>Collaborators</b>
Monitor parking space	
Handle customer service	
Handle emergencies	
Handle report	report

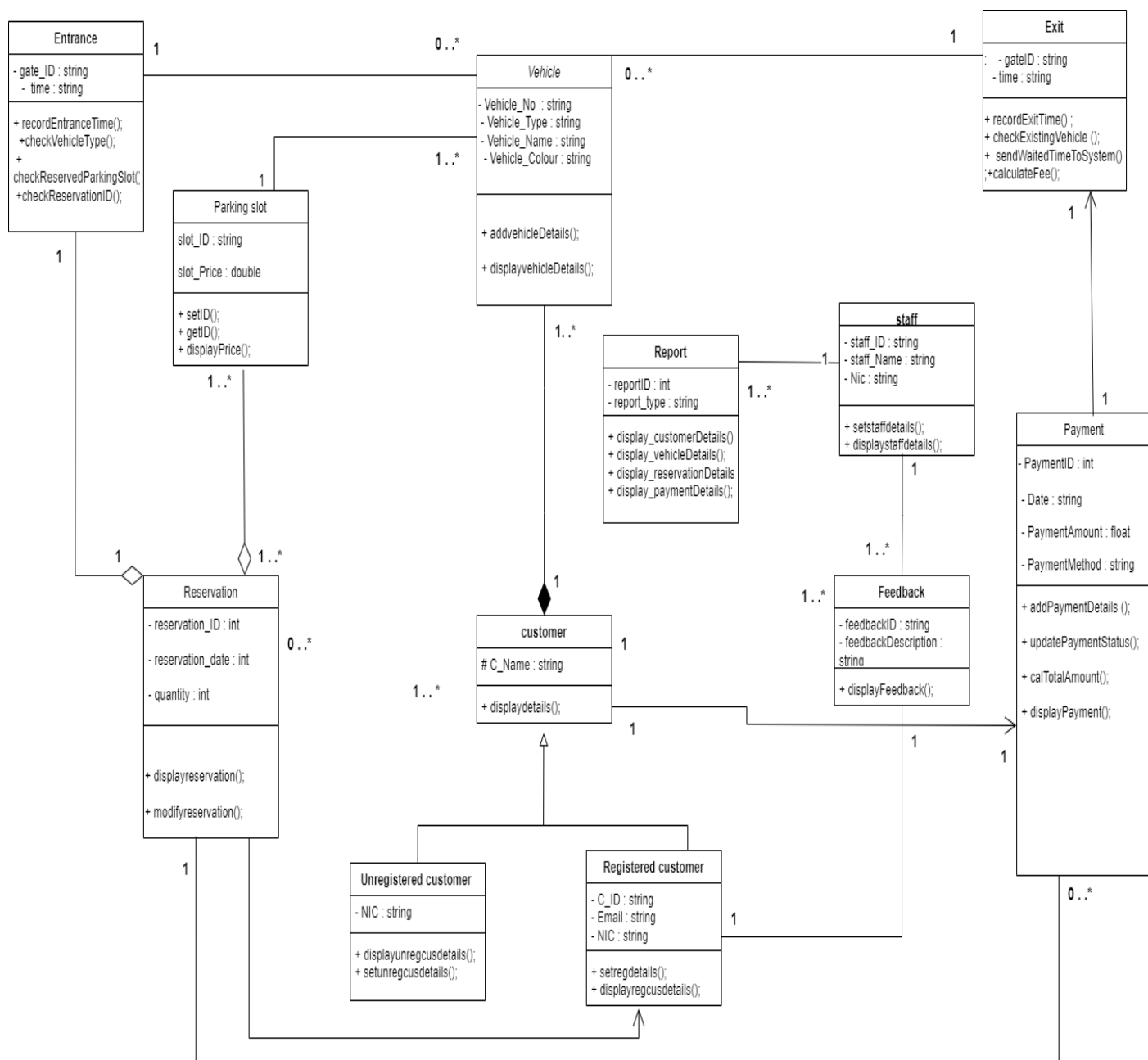
<b>Class name :</b> Customer	
<b>Responsibility</b>	<b>Collaborators</b>
Provide information	
Make payment	Payment
Reserve parking space	Reservation
Give feedback	Report

<b>Class name :</b> Registered customer	
<b>Responsibility</b>	<b>Collaborators</b>
Get parking slot	Parking slot
Get parking history	
Give feedback	Report

<b>Class name :</b> Unregistered customer	
<b>Responsibility</b>	<b>Collaborators</b>
Get parking slot	Parking slot
Make payment	Payment
Provide information	

<b>Class name :</b> feedback	
<b>Responsibility</b>	<b>Collaborators</b>
Get feedback	customer

## Exercise 1 – CLASS DIAGRAM





### 3) Exercise 02 – CODE

```
#include <iostream>

#define SIZE 2

using namespace std;

// Customer class

class Customer
{
private:
    Feedback* feedback[SIZE];
    Report* report[SIZE];

public:
    void addfeedback(Feedback *feed);

};

// Feedback Class
// T R Lakshan

class Feedback
{
private:
    string feedbackID;
    string feedbackDescription;
```

```

    Customer* customer;

public:
    Feedback();
    Feedback(string fID, string fdescription, Customer* cus);
    void displayFeedback();
};

Feedback::Feedback()
{
    feedbackID = "";
    feedbackDescription = "";
    customer = nullptr;
}

Feedback::Feedback(string fID, string fdescription, Customer* cus)
{
    feedbackID = fID;
    feedbackDescription = fdescription;
    customer = cus;
    customer->addfeedback();
    ...
}

[22:31, 14/06/2023] Chanika: #include <iostream>
#include <cstring>
#define SIZE 2

using namespace std;

//customer class
//Sahan W A G

```

```

class customer {
protected:
    string C_name;

private:
    vehicle* vec[SIZE];

public:
    customer();
    customer(string* cname);
    void setregdetails();
    void displaydetails();
    void vehicleinfo(vehicle* v);
};

```

//customer class implementation

```

customer::customer()
{
    C_name = "";
}
customer::customer(string* cname)
{
    C_name = *cname;
}

```

```
//registeredcustomer class
```

```
//Sahan W A G
```

```
class registered_Customer : public customer {  
private:  
    string C_ID;  
    string Email;  
    string NIC;  
    Reservation* res[SIZE];  
    Feedback* fback[SIZE];  
public:  
    registered_Customer();  
    registered_Customer(string cname, string cid, string email, string nic);  
    void setunregdetails(string cid, string email, string nic);  
    void displayregcusdetails();  
    void reservationinfo(Reservation* rese);  
    void feedbackinfo(Feedback* feedback);  
    ~registered_Customer();  
};
```

```
//registeredcustomer class implementation
```

```
registered_Customer::registered_Customer()  
{  
    C_ID = "";  
    Email = "";  
    NIC = "";  
}  
  
registered_Customer::registered_Customer(string cname, string cid, string email, string nic)
```

```

{
    C_ID = cid;
    Email = email;
    NIC = nic;
}

void registered_Customer::setunregdetails(string cid, string email, string nic)
{

}

registered_Customer::~~registered_Customer()
{
    cout << "registered customer details deleted!" << endl;
}

```

//Unregisteredcustomer class

//Sahan W A G

```

class Unregistered_Customer : public customer {
private:
    string NIC;
public:
    Unregistered_Customer();
    Unregistered_Customer(string c_name,string nic);
    void setunregcusdetails(string nic);
    void displayunregcusdetails();
    ~Unregistered_Customer();
};

```

```
//Unregisteredcustomer class implementation
```

```
Unregistered_Customer::Unregistered_Customer()
```

```
{
```

```
    NIC = "";
```

```
}
```

```
Unregistered_Customer::Unregistered_Customer(string nic)
```

```
{
```

```
    NIC = nic;
```

```
}
```

```
void Unregistered_Customer::setunregcusdetails(string nic)
```

```
{
```

```
}
```

```
Unregistered_Customer::~~Unregistered_Customer()
```

```
{
```

```
    cout << "Unregistered customer details deleted!" << endl;
```

```
}
```

```
//staff class
```

```
//Sahan W A G
```

```
class staff {
```

```
private:
```

```
    string staff_ID;
```

```
    string staff_Name;
```

```
    string NIC;
    report* rpt[SIZE];
public:
    staff();
    staff(string sid, string sname, string Snic);
    void viewreport();
    void setstaffdetails(string sid, string sname, string Snic)
    void displaystaffdetails();
};
```

//staff class implementation

```
staff::staff()
```

```
{
    staff_ID = "";
    staff_Name = "";
    NIC = "";
}
```

```
staff::staff(string sid, string sname, string Snic)
```

```
{
    staff_ID = sid;
    staff_Name = sname;
    NIC = Snic;
}
```

```
void staff::setstaffdetails(string sid, string sname, string Snic)
```

```
{

}
```

```
// Declaring Feedback Class
```

```
// T R Lakshan
```

```
class Feedback
```

```
{
```

```
private:
```

```
    string feedbackID;
```

```
    string feedbackDescription;
```

```
    Customer* customer;
```

```
public:
```

```
    Feedback();
```

```
    Feedback(string fID, string fdescription, Customer* cus);
```

```
    void displayFeedback();
```

```
    ~Feedback();
```

```
};
```

```
Feedback::Feedback()
```

```
{
```

```
    feedbackID = "";
```

```
    feedbackDescription = "";
```

```
    customer = nullptr;
```

```
}
```

```
Feedback::Feedback(string fID, string fdescription, Customer* cus)
```

```
{
```

```
    feedbackID = fID;
```

```
    feedbackDescription = fdescription;
```

```
    customer = cus;
```

```
    customer->addfeedback();
```



```
}
```

```
void Feedback::displayFeedback(){ }
```

```
//Declaring class Report
```

```
// T R Lakshan
```

```
class Report
```

```
{
```

```
private:
```

```
    int reportID;
```

```
    string report_type;
```

```
public:
```

```
    Report();
```

```
    Report(int reID, string reType);
```

```
    void display_customerDetails();
```

```
    void display_vehicleDetails();
```

```
    void display_reservationDetails();
```

```
    void display_paymentDetails();
```

```
    ~Report();
```

```
};
```

```
Report::Report()
```

```
{
```

```
    reportID = 0;
```

```
    report_type = "";
```

```
}
```

```
Report(int reID, string reType)
```

```
{  
    reportID = reID;  
    report_type = reType;  
}
```

```
void Report::display_customerDetails(){};
```

```
void Report::display_paymentDetails(){};
```

```
void Report::display_reservationDetails(){};
```

```
void Report::display_vehicleDetails(){};
```

```
/*
```

```
// Customer class edit
```

```
class Customer
```

```
{  
private:  
    Feedback* feedback[SIZE];  
    Report* report[SIZE];
```

```
public:
```

```
    void addfeedback(Feedback *feed);
```

```
};*/
```

```
//Declaring parking slot class
```

```
//M C G DEVINDA
```

```
Class Parking_Slot
```

```
{
```

```
private:
```

```
    string Slot_ID;
```

```
    double Slot_price;
```

```
    Vehicle *vehicle;
```

```
public:
```

```
    Parking_Slot();
```

```
    Parking_Slot(string slot_id, double slot_price);
```

```
    string getID();
```

```
    void setID();
```

```
    void displayPrice();
```

```
    ~Parking_Slot();
```

```
};
```

```
Parking_Slot::Parking_Slot()
```

```
{
```

```
    Slot_ID = "";
```

```
    Slot_price = 0.0;
```

```
}
```

```
Parking_Slot(string slot_id, double slot_price)
```

```
{
```

```
    slot_id = slot_id;
```

```
    Slot_price = slot_price;
```

```
}
```

```
void Parking_Slot::getID(){ }
```

```
void Parking_Slot::setID(){ }  
void Parking_Slot::displayPrice(){ }
```

```
/*  
// vehicle class edit
```

```
class Vehicle  
{  
private:  
    Parking_Slot * parkingslot[SIZE];  
    Entrance * entrance[Size];  
  
public:  
  
}; */
```

```
//Declaring reservation class  
//M C G DEVINDA
```

```
Class reservation;  
{  
private:  
    int reservation_ID;  
    string reservation_date;  
    int quantity;  
    Customer *mgr;  
    Parking_Slot *parkingslots[SIZE];
```

```
Payment *pay;
Entrance *entrances[SIZE];
```

```
public:
```

```
reservation();
reservation(int Rid, string Rdate, int rquantity);
void displayreservation();
void modifyreservation();
void add_parkingslot(Parking_Slot* s1, Parking_Slot* s2)
{
    parkingslots[0] = s1;
    parkingslots[1] = s2;
}
```

```
void add_entrances(Entrance * e1, Entrance * e2)
{
    entrances[0] = e1;
    entrances[1] = e2;
}
~reservation();
```

```
};
```

```
reservation::reservation()
{
    reservation_ID = 0;
    booking_date = 0;
    quantity = 0;
}
```

```
reservation::reservation(int Rid, int Rdate, int Rquantity)
{
    reservation_ID = Rid;
    booking_date = Rdate;
    quantity = Rquantity;
}
```

```
void reservation::add_entrances(){}
void reservation::add_parkingslot(){}

/*
```

```
// Class Payment edit
```

```
class Payment
{
private:
    reservation * reservations[SIZE];
    Entrance * entrances[SIZE];

public:
    void addentrance(Entrance * p1, Entrance * p2)
    {
        entances[0] = p1;
        entances[1] = p2;
    }

};

*/
```

```
// Declaring class Entrance
```

```
// Rangana Wijesinghe
```

```
class Entrance
```

```
{
```

```
private:
```

```
    string gate_ID;
```

```
    string time;
```

```
    Vehicle * vehi_cle;
```

```
public:
```

```
    Entrance();
```

```
    Entrance(string gateid, string etime);
```

```
    void recordEntranceTime();
```

```
    void checkVehicleType();
```

```
    void checkReservedParkingSlot();
```

```
    void checkReservationID();
```

```
    ~Entrance();
```

```
};
```

```
Entrance::Entrance()
```

```
{
```

```
    gate_ID = "";
```

```
    time = "";
```

```
}
```

```
Entrance::Entrance(string gateid, string etime)
```

```
{
```

```
    gate_ID = gateid;
```

```
    time = etime;
```

```
}
```

```
void Entrance::checkReservationID(){}
```

```
void Entrance::checkReservedParkingSlot(){}
```

```
void Entrance::checkVehicleType(){}
```

```
void Entrance::recordEntranceTime(){}
```

```
// Declaring class Exit
```

```
// Rangana Wijesinghe
```

```
class Exit
```

```
{
```

```
private:
```

```
    string gate_ID;
```

```
    string time;
```

```
public:
```

```
    Exit();
```

```
    Exit(string gateid, string exptime);
```

```
    void recordExitTime();
```

```
    void sendWaitedTime(int waitedTime);
```

```
    float calculateFee(int duration);
```

```
    ~Exit();
```

```
};
```

```
Exit::Exit()
```

```
{
```

```
    gate_ID = "";
```



```
    time = "";  
}
```

```
Exit::Exit(string gateid, string exptime)  
{  
    gate_ID = gateid;  
    time = exptime;  
}
```

```
void Exit::recordExitTime(){ }  
void Exit::sendWaited(){ }  
float Exit::calculateFee(){ }
```

```
//declaring Vehicle  
//Kavisha Rajapaksha
```

```
class Vehicle  
{  
private:  
    string Vehicle_No;  
    string Vehicle_Type;  
    string Vehicle_Name;  
    string Vehicle_Colour;  
    Parking_slot* parkslt;  
    Entrance* Entrce;  
    Exit* ext;  
    Payment* payt;  
  
public:
```

```
Vehicle();  
Vehicle(string VehiNO, string Type, string Name, string Colour);  
void addVehicle();  
void displayVehicle();  
};
```

```
Vehicle::Vehicle(){}
```

```
Vehicle::Vehicle(string VehiNO , string Type, string Name, string Colour)  
{  
    Vehicle_No = VehiNO;  
    Vehicle_Type = Type;  
    Vehicle_Name = Name;  
    Vehicle_Colour = Colour;  
}
```

```
void Vehicle::addVehicle(){}
```

```
void Vehicle::displayVehicle(){}
```

```
//declaring Payment
```

```
//Kavisha Rajapaksha
```

```
class Payment
```

```

{
private:
    int PaymentID;
    string date;
    float PaymentAmount;
    string PaymentMethod;
    Exit* ext;
    Reservation* resv;

public:
    Payment();
    Payment(int PID, string Pdate, float PAmount, string PMethod);
    void addPaymentDetails();
    void updatePaymentStatus();
    void calTotalAmount();
    void displayPayment();
};

Payment::Payment(){ }

Payment::Payment(int PID,string Pdate, float PAmount, string PMethod)
{
    PaymentID = PID;
    date = Pdate;
    PaymentAmount = PAmount;
    PaymentMethod = PMethod;
}

void Payment::addPaymentDetails(){ }

```

```
void Payment::updatePaymentStatus(){ }
```

```
void Payment::calTotalAmount(){ }
```

```
void Payment::displayPayment(){ }
```

```
int main()
```

```
{
```

```
    //customer class objects
```

```
    //Sahan W A G
```

```
    string C_name = "jack";
```

```
        string C_ID = "C001";
```

```
        string Email = "Jack45@gmail.com";
```

```
        string NIC = "954358795v";
```

```
        registered_Customer* c001 = new registered_Customer(C_name, C_ID, Email, NIC);
```

```
        c001->displaydetails();
```

```
        c001->displayregcusdetails();
```

```
        c001->setregdetails();
```

```
    string c_name = "John";
```

```
    string NIC = "JohnW@gmail.com";
```

```
    Unregistered_Customer* c002 = new Unregistered_Customer(C_Name, NIC);
```

```
    c002->displaydetails();
```

```
    c002->displayunregcusdetails();
```

```
c002->setunregcusdetails();
```

```
//staff class objects
```

```
//Sahan W A G
```

```
string staff_ID = "S001";
```

```
string staff_Name = "Julian";
```

```
string NIC = "985469857V";
```

```
staff* s001 = new staff(staff_ID, staff_Name, NIC);
```

```
s001->displaystaffdetails();
```

```
s001->setstaffdetails();
```

```
// Creating Feedback Class objects
```

```
// T R Lakshan
```

```
Feedback* F1 = new Feedback();
```

```
Feedback* F2 = new Feedback();
```

```
// Creating Report Class objects
```

```
// T R Lakshan
```

```
Report R1;
```

```
R1.Report(10, "Customer");
```

```
// Creating class Exit objects
```

```
// Rangana Wijesinghe
```

```
Exit ex1;
```

```
ex1.Exit("Gate1", "10.00");
```

```
// Creating class Entrance objects
```

```
// Rangana Wijesinghe
```

```
Entrance en1;
```

```
en1.Entrance("Gate2", "01.00");
```

```
// Creating reservation class objects
```

```
// M C G DEVINDA
```

```
reservation reserve1;
```

```
reserve1.reservation(30, "2023.06.18", 1);
```

```
// Creating Parking_Slot class objects
```

```
// M C G DEVINDA
```

```
Parking_Slot parkS1;
```

```
parkS1.Parking_Slot("S005", 300.00);
```

```
//Vehicle class object
```

```
//Kavisha Rajapaksha
```

```
Vehicle vehicle1("000A", "Car", "BMW", "White");
```

```
vehicle1.addVehicle();
```

```
vehicle1.displayVehicle();
```

```
//Payment class object
```

```
//Kavisha Rajapaksha
```

```
Payment payment1(1, "1/1/2023", 300.00, "cash");
```

```
payment1.addPaymentDetails();
```

```
payment1.updatePaymentStatus();
```

```
payment1.calTotalAmount();
```

```
payment1.displayPayment();
```

```
delete c001;
```

```
delete c002;
```

```
delete s001;
```

```
return 0;
```

```
}
```

No	IT number	Name	Contribution
----	-----------	------	--------------

1		T.RAVISHKA LAKSHAN	CRC Cards: Feedback, Report C++ Code: Feedback, Report UML Notation: Feedback, Report
2		RANGANA WIJESINGHE	CRC Cards: Entrance, Exit C++ Code: Entrance, Exit UML Notation: Entrance, Exit
3		GAVISHKA SAHAN	CRC Cards: Customer(Registered, Unregistered), Staff C++ Code: Customer(Registered, Unregistered), Staff UML Notation: Customer(Registered, Unregistered), Staff
4		KAVEESHA RAJAPAKSHA	CRC Cards: Payment, Vehicle C++ Code: Payment, Vehicle UML Notation: Payment, Vehicle
5		CHANIKA GAYASHAN	CRC Cards: Parking Slot, Reservation C++ Code: Parking Slot, Reservation UML Notation: Parking Slot, Reservation