My Calendar II

Implement a MyCalendarTwo class to store your events. A new event can be added if adding the event will not cause a **triple** booking.

Your class will have one method, book(int start, int end). Formally, this represents a booking on the half open interval [start, end), the range of real numbers x such that start.

A *triple booking* happens when **three** events have some non-empty intersection (ie., there is some time that is common to all 3 events.)

For each call to the method MyCalendar.book, return true if the event can be added to the calendar successfully without causing a **triple** booking. Otherwise, return false and do not add the event to the calendar.

Your class will be called like this: MyCalendar cal = new MyCalendar(); MyCalendar.book(start, end)

Example 1:

```
MyCalendar();
MyCalendar.book(10, 20); // returns true
MyCalendar.book(50, 60); // returns true
MyCalendar.book(10, 40); // returns true
MyCalendar.book(5, 15); // returns false
MyCalendar.book(5, 10); // returns true
MyCalendar.book(25, 55); // returns true
Explanation:
```

The first two events can be booked. The third event can be double booked.

The fourth event (5, 15) can't be booked, because it would result in a triple booking

The fifth event (5, 10) can be booked, as it does not use time 10 which is already do uble booked.

The sixth event (25, 55) can be booked, as the time in [25, 40) will be double booked with the third event;

the time [40, 50) will be single booked, and the time [50, 55) will be double booked with the second event.

Note:

- The number of calls to MyCalendar.book per test case will be at most 1000.
- In calls to MyCalendar.book(start, end), start and end are integers in the range [0, 10^9].

Solution 1

The big idea is pretty simple:

Each time of book, instead of fail a book when there is 1 or more overlap with existing books as in MyCalendar I, we just want to make sure these overlaps does not overlap - having overlap is now ok, but overlapped period cannot be overlapped again.

So we just need to keep track of all the overlaps with any previous books

MyCalendar I can be reused to track the overlaps during each book.

How to calculate overlap of 2 intervals

Assume a start earlier than b, (if not reverse), there could be 3 case, but in any case, an overlap(either positive or negative) can always be represented as:

```
(max(a0, b0), min(a1, b1))
```

```
case 1: b ends before a ends:
a: a0 |-----| a1
b: b0 |----| b1

case 2: b ends after a ends:
a: a0 |-----| a1
b: b0 |-----| b1

case 3: b starts after a ends: (negative overlap)
a: a0 |----| a1
b: b0 |----| b1
```

Java

```
class MyCalendarTwo {
    private List<int[]> books = new ArrayList<>();
    public boolean book(int s, int e) {
        MyCalendar overlaps = new MyCalendar();
        for (int[] b : books)
            if (Math.max(b[0], s) < Math.min(b[1], e)) // overlap exist</pre>
                if (!overlaps.book(Math.max(b[0], s), Math.min(b[1], e))) return fa
lse; // overlaps overlapped
        books.add(new int[]{ s, e });
        return true;
    }
    private static class MyCalendar {
        List<int[]> books = new ArrayList<>();
        public boolean book(int start, int end) {
            for (int[] b : books)
                if (Math.max(b[0], start) < Math.min(b[1], end)) return false;</pre>
            books.add(new int[]{ start, end });
            return true;
        }
    }
```

```
class MyCalendar {
    vector<pair<int, int>> books;
public:
    bool book(int start, int end) {
        for (pair<int, int> p : books)
            if (max(p.first, start) < min(end, p.second)) return false;</pre>
        books.push_back({start, end});
        return true;
    }
};
class MyCalendarTwo {
    vector<pair<int, int>> books;
public:
    bool book(int start, int end) {
        MyCalendar overlaps;
        for (pair<int, int> p : books) {
            if (max(p.first, start) < min(end, p.second)) { // overlap exist</pre>
                pair<int, int> overlapped = getOverlap(p.first, p.second, start, en
d);
                if (!overlaps.book(overlapped.first, overlapped.second)) return fal
se; // overlaps overlapped
            }
        }
        books.push_back({ start, end });
        return true;
    }
    pair<int, int> getOverlap(int s0, int e0, int s1, int e1) {
        return { max(s0, s1), min(e0, e1)};
    }
};
```

Another way to calculate overlap of 2 intervals

a started with b, or, b started within a:

written by alexander original link here

Solution 2

We store an array self.overlaps of intervals that are double booked, and self.calendar for intervals which have been single booked. We use the line start < j and end > i to check if the ranges [start, end) and [i, j) overlap.

The clever idea is we do not need to "clean up" ranges in calendar: if we have [1, 3] and [2, 4], this will be calendar = [[1,3],[2,4]] and overlaps = [[2,3]]. We don't need to spend time transforming the calendar to calendar = [[1,4]].

This solution is by @zestypanda .

```
class MyCalendarTwo:
    def __init__(self):
        self.overlaps = []
    self.calendar = []

def book(self, start, end):
    for i, j in self.overlaps:
        if start < j and end > i:
            return False
    for i, j in self.calendar:
        if start < j and end > i:
            self.overlaps.append((max(start, i), min(end, j)))
    self.calendar.append((start, end))
    return True
```

written by awice original link here

Solution 3

```
public class MyCalendarTwo {
    private List<int[]> list = new ArrayList<>();
    public boolean book(int start, int end) {
        MyCalendar c = new MyCalendar();
        for (int[] i : list) {
            if (i[0] < start && i[1] > start) {
                if (!c.book(start, i[1])) {
                    return false;
            } else if (i[0] >= start && i[0] < end) {
                if (!c.book(i[0], Math.min(i[1], end))) {
                    return false;
                }
            }
        list.add(new int[] {start, end});
        return true;
    }
    private class MyCalendar {
        TreeMap<Integer, Integer> tm = new TreeMap<>();
        public boolean book(int start, int end) {
            Integer i = tm.lowerKey(end);
            if (i != null && i >= start) {
                return false;
            i = tm.lowerKey(start);
            if (i != null && tm.get(i) > start) {
                return false;
            }
            tm.put(start, end);
            return true;
        }
   }
}
```

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