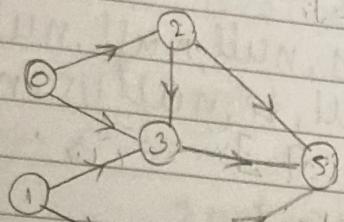


23/05/24

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LAB-OJ:-

II Topological sorting using source removal method and DFS



Adjacency matrix:-

	0	1	2	3	4	5
0	0	0	1	1	0	0
1	0	0	0	1	1	0
2	0	0	0	1	0	1
3	0	0	0	0	0	1
4	0	0	0	0	0	1
5	0	0	0	0	0	0

using source removal:-

$\rightarrow 0, 2, 1, 3, 4, 5$ (0)

$\rightarrow 1, 4, 0, 2, 3, 5$

using DFS:-

0 (1), (4)

2 (2), (3)

3 (3), (2)

5 (4), (1)

1 (3), (6)

4 (0), (5)

popping sequence

5 3 2 0 4 1

topological sort sequence

1 4 0 2 3 5

```
#include <stdio.h>
```

```
void topologicalSortSourceRemoval (int a[100][100], int n);
```

```
void DFS (int u, int n, int a[100][100], int *s, int *j, int *yes,
```

```
int * poppingSeq);
```

```
void topologicalSortDFS (int n, int a[100][100], int * poppingSeq);
```

```
void topologicalOrder (int n, int a[100][100]);
```

```
int main()
```

```
int n;
```

```
printf ("Enter the number of vertices in the graph:");
```

```
scanf ("%d", &n);
```

```
int a[100][100];
```

```
printf("Enter the adjacency matrix: \n");
for (int i=0; i<n; i++) {
    for (int j=0; j<n; j++) {
        scanf("%d", &a[i][j]);
    }
}
```

```
printf("Topological sort using source removal method: \n");
topologicalSortSourceRemoval(a, n);
```

```
printf("Topological Sort using DFS: \n");
topologicalSortDFS(n, a, NULL);
```

```
- printf("In Topological Order: \n");
topologicalOrder(n, a);
```

```
} NP  
polym
```

```
void topologicalSortSourceRemoval(int a[100][100], int n) {
    int indegree[100] = {0};
    int s[100] = {0};
    int top = -1;
```

```
for (int j=0; j<n; j++) {
    int sum = 0;
    for (int i=0; i<n; i++) {
        sum += a[i][j];
    }
}
```

```
indegree[j] = sum;
```

```
- pto
```

```
for (int i=0; i<n; i++) {  
    if (indegree[i] == 0) {  
        top++;  
        set[s[top]] = i;  
    }  
}  
  
while (top != -1) {  
    int u = s[top];  
    top--;  
    printf("%d ", u);  
    for (int v=0; v<n; v++) {  
        if (a[u][v] == 1) {  
            indegree[v]--;  
            if (indegree[v] == 0) {  
                top++;  
                s[top] = v;  
            }  
        }  
    }  
}
```

```
void DFS(int u, int n, int a[100][100], int *s, int *j,  
        int *res, int *poppingSet) {  
    set[u] = 1;  
    for (int v=0; v<n; v++) {  
        if (a[u][v] == 1 && s[v] == 0) {  
            DFS(v, n, a, s, j, res, poppingSet);  
        }  
    }  
    (*j)++;  
    res[*j] = u;
```

```

    if (poppingSeq != NULL) {
        (*poppingSeq)++;
        printf("Popped: %d\n", u);
    }
}

```

```

void topologicalSODFS(int n, int a[100], int *poppingSeq) {
    int st[100] = {0};
    int j = -1;
    int res[100] = {0};

    for (int u = 0; u < n; u++) {
        if (st[u] == 0) {
            DFS(u, n, a, st, &j, res, poppingSeq);
        }
    }

    for (int i = n - 1; i >= 0; i--) {
        printf("%d", res[i]);
    }
}

```

```

void topologicalOrder(int n, int a[100]) {
    int st[100] = {0};
    int j = 0;
    int res[100] = {0};
    int poppingSeq = 0;

    for (int u = 0; u < n; u++) {
        if (st[u] == 0) {
            DFS(u, n, a, st, &j, res, &poppingSeq);
        }
    }
}

```

```

for (int i = n - 1; i >= 0; i--) {
    printf("%d", res[i]);
}

```

Output:-

Enter the number of vertices in the graph: 6
Enter the adjacency matrix:

0	0	1	1	0	0
0	0	0	1	1	0
0	0	0	1	0	1
0	0	0	0	0	1
0	0	0	0	0	1
0	0	0	0	0	0

Topological Sort using Source Removal Method:
1 4 0 2 3 5

Topological Sort using DFS:
1 4 0 2 3 5

Topological order:

Popped : 5
Popped : 3
Popped : 2
Popped : 0
Popped : 4
Popped : 1

4 0 2 3 5 0.